Let the DNA speak

Final Report

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1 Introduction

Let the DNA Speak is an application that can be used for the sonification of DNA codes for the purpose of comparison. It has been developed as part of the course "Let the Data Speak" at Jacobs University Bremen. There have been various techniques used in the past to compare DNA. Ranging from graphical devices like chromatograms, over more data centered possibilities like simple tables, they offer a wide variety of learning and perceiving the structure of DNA through many different senses. However, this application addresses an often neglected technique; sonification. This report is a documentation of the development and usage for this application. The application itself can be accessed via `http://letthednaspeak.tk/`, while the source code can be found at `https://github.com/kpj/LetTheDnaSpeak`.

2 Statistics

2.1 Sources of Data

In our datasets, we are dealing with string data containing 4 different letters, which stand for the fundamental nucleo-bases making up every DNA: Adenine (A), Cytosine (C), Guanine (G), and Thymine (T). These bases are biologically organized in triplets, representing amino acids which finally make up proteins, the building blocks of our life (fig. 1).

Figure 1: Codon Sun specifying which base combinations make up which amino acids [4]
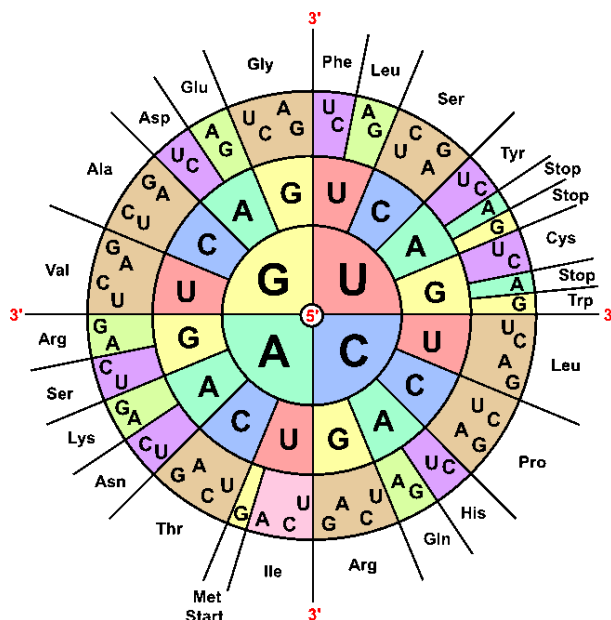
As an example, one could look at the DNA sequences of hemoglobin, a protein which is responsible for the oxygen transport in the blood of all vertebrates. When affected by a disease such as the Sickle Cell Disease (SCD), the Hemoglobin gene is mutated and thus, the string of triplets deviates from a normal Hemoglobin gene.

Sequence for Normal Hemoglobin
ATG GTG CAC CTG ACT CCT **GAG** GAG AAG TCT GCC GTT ACT

Sequence for Sickle Cell Hemoglobin
ATG GTG CAC CTG ACT CCT **GTG** GAG AAG TCT GCC GTT ACT

The difference between the two DNA strings is almost unnoticeable (one base in the seventh triplet deviates in the mutated gene). However, this difference causes SCD and ultimately leads to symptoms such as a shorter life span [3] and interestingly resistance against the infectious disease Malaria [1].

2.2   Importance of this Type of Data

There are several areas of application for our project. We see its main benefits in education. Our sonification demonstrates in an impressive way how small the difference between a healthy human being and one with a disease can be, as in the case of sickle cell anaemia. Here, due to a point mutation only one base is changed, which results in only one different note in our sonification. On the other

hand, Treacher Collins Syndrome for example shifts the whole reading frame of the DNA by deleting two bases, which then results in a completely different tune; the defect is clearly audible. Those examples can be an impressive way to teach children about different kinds of mutations. Furthermore the sonification might be helpful for professionals to detect mutations in DNA strands. As it could be seen for deletion mutations a disease can result from only one changed base. Those small differences are almost impossible to identify reliably with visual search. With the approach of sonification we wanted to show, that mapping the DNA strands to auditory dimensions can facilitate the detection of such small yet crucial differences in DNA strands, as a change in the reading frame will suddenly result in a completely different sonification.

2.3 Data Features of Specific Interest

For our sonification, the most interesting data features are of course deviations in bases when two different DNA strands are being compared. However, there are several other aspects, which become apparent in our sonification such as measures of central tendency. E.g., the frequency that occurs most often throughout the sonification represents the amino acid with the highest mode in the DNA strand. Also measures of statistical dispersion such as the variance are represented by the sonification in that e.g., a sound that is playing a broad range of frequencies quickly changing in time signifies a large variance.

2.4 Aim of Sonification

There are two things we are trying to sonify. First is the structure and patterns in the DNA, such as repetition, symmetry, correlations and general distributions. The second is the differences between different strands of DNAs.

3 Sonification

3.1 Mapping imposed on the Listener

For our project, no fixed mapping is imposed on the listener. Instead, we offer a "sonification-tool": Each user can choose their own mapping from a selection and experiment with it. We provide a number of pre selections concerning how DNA strands are mapped to musical dimensions (described in detail below) — additionally we offer the option to choose from a list of instruments, to sonify the data. With these possibilities, we think that any user of our sonification-tool can try subjectively, which mapping is appropriate for the current needs. As our tool mainly aims at the comparison of two different DNA strands played at the same time, it is of particular importance to be able to chose an instrument independently for each of the two strands. Having two diverging timbres (e.g., Piano versus Marimba) will help the listener to distinguish the two DNA strands and therefore notice differences more easily.

3.2   Details of the Mapping

Our sonification currently offers three different modes of transforming base sequences into music. The first one uses a distinct mapping from three bases to one note by encoding a nucleotide as a number $n \in \{0, 1, 2, 3\}$ grouping them in clusters of three, interpreting them as an integer in base 4 and converting them into the decimal system. The last step also includes a bijective mapping to the range 21, 121, as that represents the spectrum of common MIDI instruments. This allows to observe any pattern in the DNA without any normalization with respect to biological patterns. These biological patterns however, play a big role in our life. This is the reason why we created another parser, which starts with mapping base triplets to their respective amino acids using the common scheme of a codon sun. This allows the user to examine patterns which are more closely related to the actual biological composition of the sequence. In our last step, we tried to improve the musical representation of the provided DNA strands by introducing a combination of notes played at the same time together with two different tone scales (i.e. C-major and pentatonic). The aforementioned combination was realised by playing the actual notes simultaneously with fifths which are determined by every 8th note occurring in the strand.

3.3   Aiming for a particular Aesthetic

Some DNA strands can be very long and therefore a user would not want to be exposed to disturbing sounds for a large timespan. For our tool it is thus important to have a "listenable" output with the custom sonification. Aesthetically, we aim for a meditative sound with a stable speed and only one mapped instrument per DNA strand. This meditative sound is disrupted as soon as the two DNA strands show differences. At such a moment, the notes played together will also be different and in the most cases, this difference will be noticeable. Overall, a user will be able to concentrate easily on the sonification — getting completely drawn into the flow and being kicked out of the flow, as soon as a difference in DNA strands appears.

4   Meaning

4.1   Possible Extractions from the Data

The listener will easily pick up the melodic difference in the music and thus be aware of the differences in the base triplets. In particular, some minor changes in the bases may cause the existence/non-existence of certain proteins thus can be crucial to the being - and in some cases it is a life-or-death situation. The minor differences in the DNA will be amplified and artistified through music to match their significance and for the listener to appreciate.

4.2   Learning Curve for Trained Listeners

The learning curve is easy, any listener will appreciate the difference in different DNA strands. However, the learning curve also very much depends on the familiarity with music and the purpose of using the sonification. As for our example of hemoglobin, a point mutation might be barely audible for inexperienced listeners. Thus, by repetitive usage, the listener might train to also detect such minor changes in the tune.

5   Conclusion

Our project offers a tool with a magnitude of different options allowing the user to experiment with their data. This variety allows them to adjust our product to their individual needs. In particular, it allows the analysis of DNA strands for people, who (for whatever reason) cannot rely on textual representations.

References

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