



User Interface Design
Experience Design
Responsive Web Design

KARAH PROKAY

617.947.5705

k.e.prokay@gmail.com

kpsy.github.io

OBJECTIVE

I am seeking a full time creative position within an agency or company dedicated to delivering top notch design, in a role that allows me to grow & contribute to the areas of User Interface Design, Experience Design, & Responsive Web Design.

PROFESSIONAL SKILLS

HTML5 | CSS3 | Responsive Design/ Media Queries | Sublime Text | Chrome Developer Tools | Adobe Creative Cloud (Photoshop, Illustrator) | Github | W3Schools web standards | Wire framing & Prototyping (Balsamiq, InVision)

EDUCATION

The Iron Yard Academy, User Interface Design,

Completed May - July 2015

Intensive program focused on building responsive interfaces with HTML5 & CSS3. From discovery & ideation, ux research, thumbnails & wireframes, to Photoshop Mockups, the development, and asset management, we thoroughly explored the creative and production processes of responsive web design.

Tufts University, Medford, MA & The School of the Museum of Fine Arts, Boston, 2002-2006

Bachelor of Fine Arts, GPA 3.54

University of North Carolina, School of the Arts, Winston-Salem, NC, 2000-2002

High School Diploma, 2001, Visual Arts Certificate, 2002

EXPERIENCE

Apple Store, Back of House Specialist, Charlotte, NC, 2011- Present

Critical thinking, multi-tasking, organization and excellent communication are examples of competencies I exercise on a daily basis in this role.

Communicate with supply chains to resolve shipment logistics and inventory variances, as well as initiate cyclical counts to audit inventory levels and monitor shrink.

Film and Commercial Production, Freelance, Los Angeles, 2009-2011

IMDB Credits

Freelancer in the film industry, working on many different types of productions with varying budgets, heavy emphasis in multiple films art departments.

Digitally Speaking, Remote Indexer, 2010-2012

Working remotely from both Los Angeles and Charlotte and indexed video files from conventions such as AdobeMAX, GDC Online, and Focus, to prepare content for streaming.

Video Editor, Z Media Technologies, Boston, MA, 2008-2009

Cut video and audio material using non-linear computer editing software. Privately consulted with clients and converted digital and analog formats. Supported the production of large commercial duplication.