Obj	ects	:
Jbj	ects	:

Structures:

mode	adr	conval	link	scope	leaf	
Undef Var VarPar Con Fld Typ	 vadr vadr off	val	next next		<i>-</i>	Not used Glob or loc var or proc value parameter Var parameter (vis = 0 inPar outPar) Constant Record field Named type
LProc XProc SProc	entry entry entry fno	sizes sizes sizes	firstpar firstpar		leaf leaf	Local procedure, entry adr set in back-end External procedure, entry adr set in back-end Standard procedure
CProc IProc Mod Head TProc	 entry txtpos entry	code sizes	firstpar owner firstpar	scope scope firstvar	leaf leaf	Code procedure Interrupt procedure, entry adr set in back-end Module Scope anchor Bound procedure, mthno = obj.num

right

link

form	comp	I	n	BaseTyp	link	mno	txtpos	sysflag
Undef Byte	Basic Basic	 						
Bool	Basic							
Char8	Basic							
Int8	Basic							
Int16	Basic							
Int32	Basic							
Real32								
	Basic							
Set	Basic							
String8								
NilTyp								
NoTyp								
Pointer				PBaseTyp		mno	txtpos	sysflag
ProcTyp		!		ResTyp	params	mno	txtpos	sysflag
•	Array	•	nofel	<i>3</i> i		mno	txtpos	sysflag
	DynArr	•		ElemTyp		mno	txtpos	sysflag
	Record	.	nofmth	RBaseTyp	fields	mno	txtpos	sysflag
Char16	Basic	!						
String16		!						
Int64	Basic							

Nodes:

obj

class

left

subcl

	Ctass	Jubet	00)	CCIC	119110	CIIIC	
design	Nvar Nvarpar Nfield Nderef Nindex Nguard Neguard	ptr/str	var varpar field	design design design design design	expr	nextexpr	<pre>(typ = guard type) (typ = guard type)</pre>
	Ntype Nproc	normal super	type proc proc			nextexpr nextexpr nextexpr	
expr	design Nconst Nupto Nmop	not	const	expr expr	expr	nextexpr nextexpr	(val = node.conval)
		minus is conv abs cap	tsttype	expr expr expr expr expr		nextexpr nextexpr nextexpr nextexpr nextexpr	
		odd bit adr typ cc val		expr expr expr expr Nconst expr		nextexpr nextexpr	<pre>{x} SYSTEM.ADR SYSTEM.TYP SYSTEM.CC SYSTEM.VAL</pre>
	Ndop	times slash div mod and plus minus		expr expr expr expr expr expr expr	expr expr expr expr expr expr expr	nextexpr nextexpr nextexpr nextexpr nextexpr nextexpr nextexpr	
		or eql neq lss leq grt		expr expr expr expr expr expr	expr expr expr expr expr expr	nextexpr nextexpr nextexpr nextexpr nextexpr nextexpr	
		geq in ash msk len min		expr expr expr expr design expr	expr expr expr Nconst Nconst expr	nextexpr nextexpr nextexpr nextexpr nextexpr nextexpr	MIN
	No.11	max bit lsh rot	fno-	expr expr expr expr	expr expr expr expr	nextexpr nextexpr nextexpr nextexpr	
	Ncall Ncomp		fpar	design stat	nextexpr expr	nextexpr nextexpr	

	class	subcl	obj	left	right	link	
nextexpr	NIL expr						
ifstat	NIL Nif			expr	stat	ifstat	
casestat	Ncaselse			sglcase	stat	(mi	nmax = node.conval)
sglcase	NIL Ncasedo			Nconst	stat	sglcase	
stat	NIL Ninittd Nenter Nassign	assign newfn incfn decfn inclfn exclfn copyfn getfn putfn getrfn putrfn sysnewfn movefn	proc	stat design design design design design design design expr design Nconst design expr	stat expr nextexp expr expr expr expr expr expr expr e	stat stat stat stat stat stat stat stat	<pre>(of node.typ) (proc=NIL for mod) SYSTEM.GET SYSTEM.PUT SYSTEM.GETREG SYSTEM.PUTREG SYSTEM.NEW SYSTEM.MOVE (right.link = 3rd par)</pre>
	Ncall Nifelse Ncase Nwhile Nrepeat Nloop Nexit Nreturn Nwith Ntrap Ncomp		fpar proc	design ifstat expr expr stat stat nextexpr ifstat stat	nextexpr stat casestat stat expr stat expr stat	stat stat stat stat stat stat stat stat	(proc = NIL for mod)