

Jude Ganihu

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Work Experience

Senior React Native Engineer

Flutterwave

Onsite

September 2021- Date

- I was responsible for architecting, building, maintaining and shipping React native applications with clean code.
- I built a hybrid mobile platform that allows you make instant money transfer from various countries using JavaScript and react native resulting in 88% code share between iOS and android platforms while reducing development time significantly.
- I was responsible for products and applications which have seen over 120, 000 downloads on the Appstore and over 50, 000 active users.
- During my time at Flutterwave, I had the opportunity to mentor two (2) interns who after a year of training were qualified to work on enterprise projects.
- I was also responsible for creating documentation that contained workflow and guidelines used internally for writing code, Git-ing and everything in-between when creating and executing projects.
- I introduced my team to the adoption of software development best practices using the SOLID principle.
- I used Code Push to deliver over the air updates as needed when new features were released or upgraded.

React/React Native Developer

HelpSoftware.it

Remote

Jan 2021- July 2021

- Translated designs and wireframes into a highly responsive user interface and reusable components using React.js and React Native.
- Used backend APIs to display data using the custom components, library components and redux.
- Used JIRA as the bug tracking system to track and maintain the history of bugs/issues on an everyday basis.
- I refactored existing code and fixed bugs while prioritizing stability, consistency, and simplicity.
- I created front-end modules with maximum code reusability and efficiency while working with third-party dependencies and API's.

React/React Native Developer

NaijaHacks

Remote

Feb 2019- Feb 2020

- I worked with the team to implement a complete stack of a Hackathon website which served as an online portal for participants.
- Setup and maintained different databases: Firestore, MongoDB.
- Utilized React/Redux for transient state

Projects

React Native Blocks

<https://github.com/kpose/react-native-blocks>

- This is an opinionated template to bootstrap your next React Native Dapp with architecture and boilerplate to let you focus on writing features right away.

React Navigation

<https://github.com/orgs/react-navigation/teams/documentation/members>

- I have contributed (and still contributing) immensely to the readability, understanding and general usage of the React Navigation Library since version 5.
- I wrote significant code in the library's docs to ensure code examples and the sample expo builds were properly running.

Trivia24

<https://github.com/kpose/Trivia24>

- I have Developed a Fullstack iOS trivia app with React Native, Expo and SocketIo that can allow anyone run a trivia contest for a group of people
- I used Nodejs and Socket io as my backend.
- I used Styled Components for styling my components.
- I deployed my server to Heroku.

Publications

Performant Animation in React Native with Reanimated 2 (<https://kpose.hashnode.dev/performant-animation-in-react-native-with-reanimated-2>)

How to develop and publish your React Native Packages to NPM: (<https://dev.to/kpose/how-to-develop-and-publish-your-react-native-package-to-npm-22mo>)

Redux from Scratch, a gentle approach: (<https://dev.to/kpose/redux-from-scratch-a-gentle-approach-3jad>)

React Navigation, a light overview: (<https://dev.to/kpose/react-navigation-a-light-overview-fc3>)

Education

University of Nigeria, Nsukka

BSc (Geology) 2011 – 2016