

## Fischer Discriminant Analysis

### Brief description of the model and its implementation.

The idea proposed by Fisher is to maximize a function that will give a large separation between the projected class means, while also giving a small variance within each class, thereby minimizing the class overlap.

In other words, FLD selects a projection that maximizes the class separation. To do that, it maximizes the ratio between the between-class variance to the within-class variance.

A large between-class variance means that the projected class averages should be as far apart as possible. On the contrary, a small within-class variance has the effect of keeping the projected data points closer to one another.

$$J(\mathbf{W}) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$

■ *Between-class variance*

■ *Within-class variance*

$\mathbf{W}$  (our desired transformation) is directly proportional to the inverse of the **within-class covariance** matrix times the difference of the class means.

$$s_k^2 = \sum_{n \in C_k} (y_n - m_k)^2 \quad y_n = \mathbf{W}^T x_n \quad (2)$$

$$J(\mathbf{W}) = \frac{\mathbf{W}^T S_B \mathbf{W}}{\mathbf{W}^T S_W \mathbf{W}} \quad (3)$$

$$\mathbf{W} \propto S_W^{-1} (m_2 - m_1) \quad (4)$$

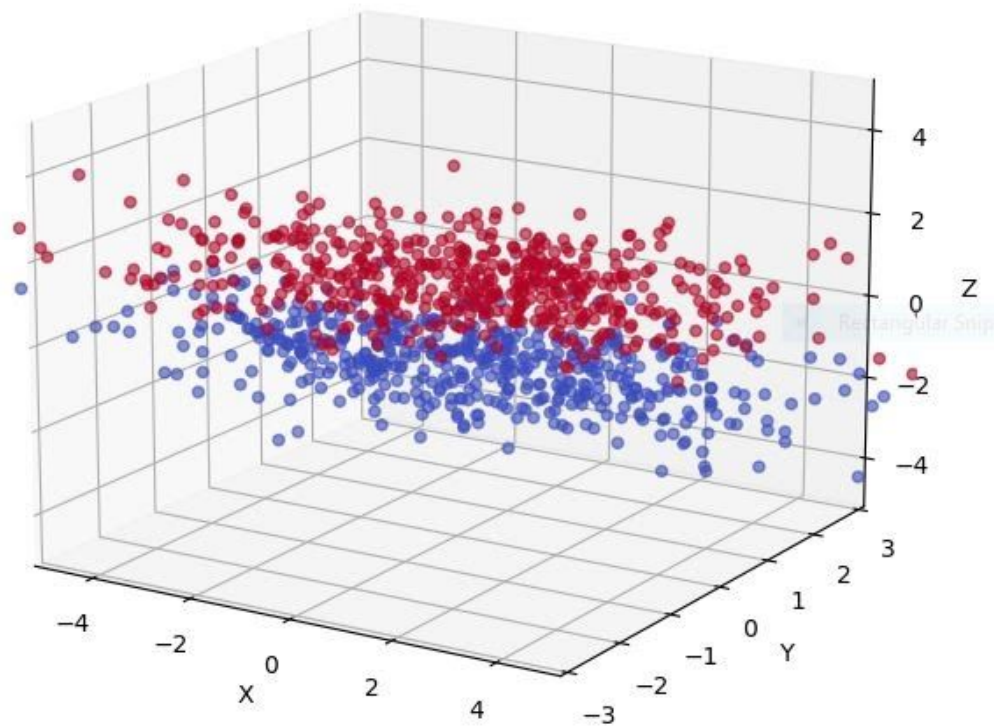
- Per-class mean
- Within-class variance
- projection equation

## Implementation:

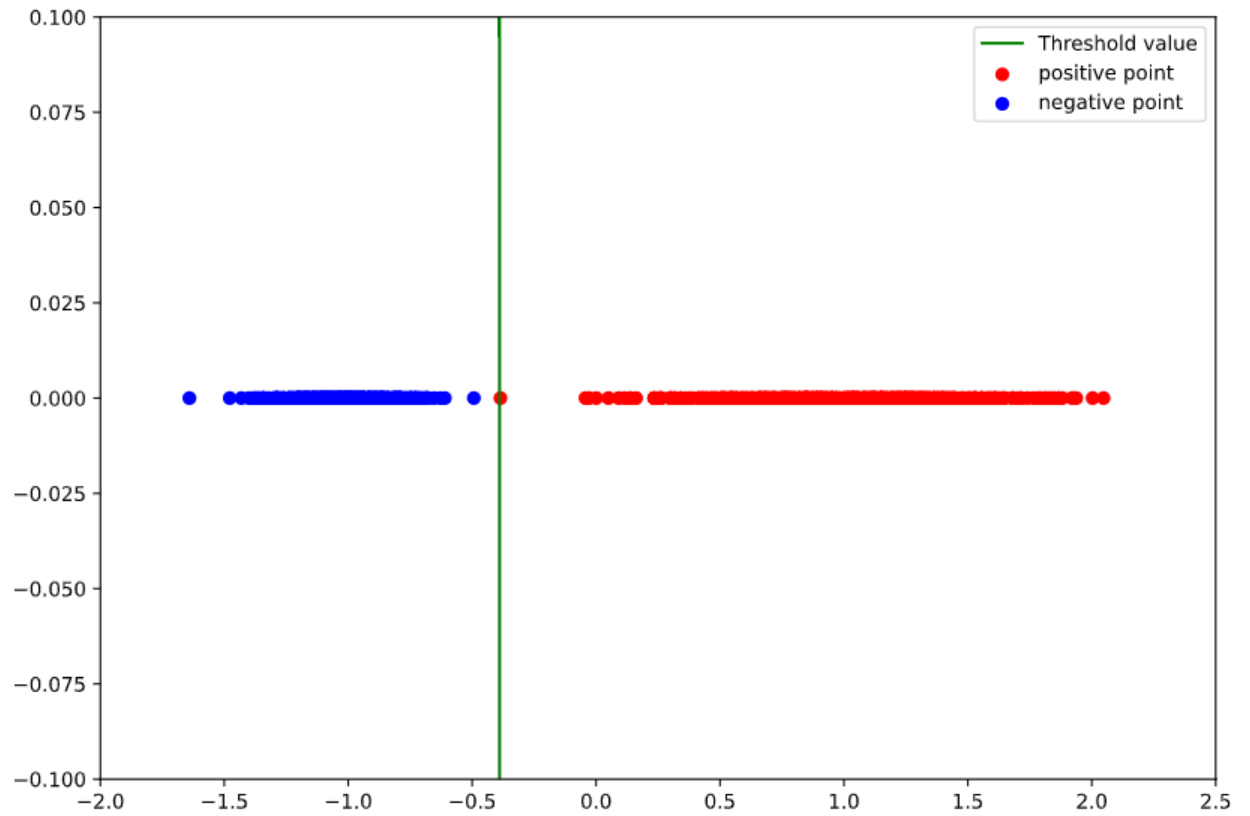
The weight vector is found such that the mean difference between the clusters is maximized and the variance within the clusters is minimized.

Finally, the **test accuracy** was calculated to be 100%. It was calculated by classifying the points and comparing with their corresponding original class to find the number of true positives, true negatives, false positives and false negatives.

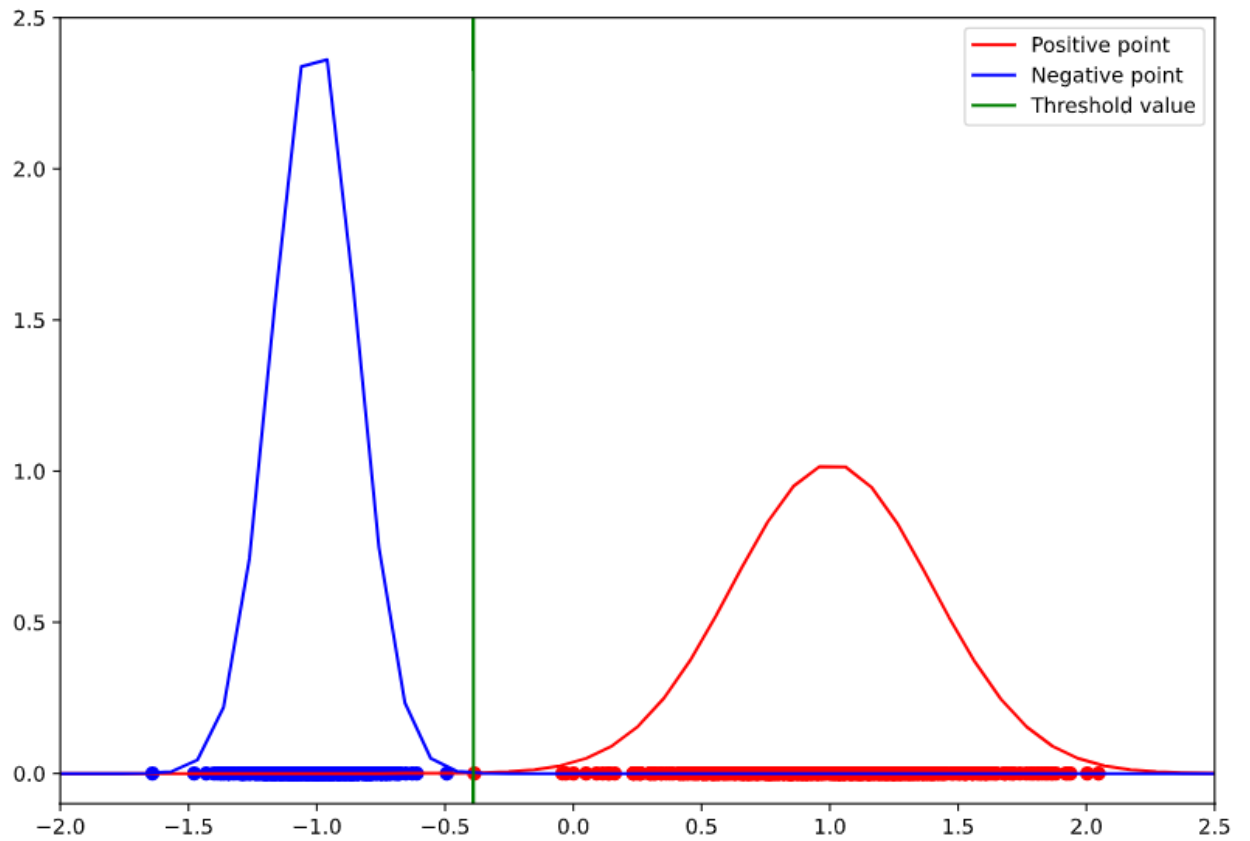
## Plot of the higher dimensional data:



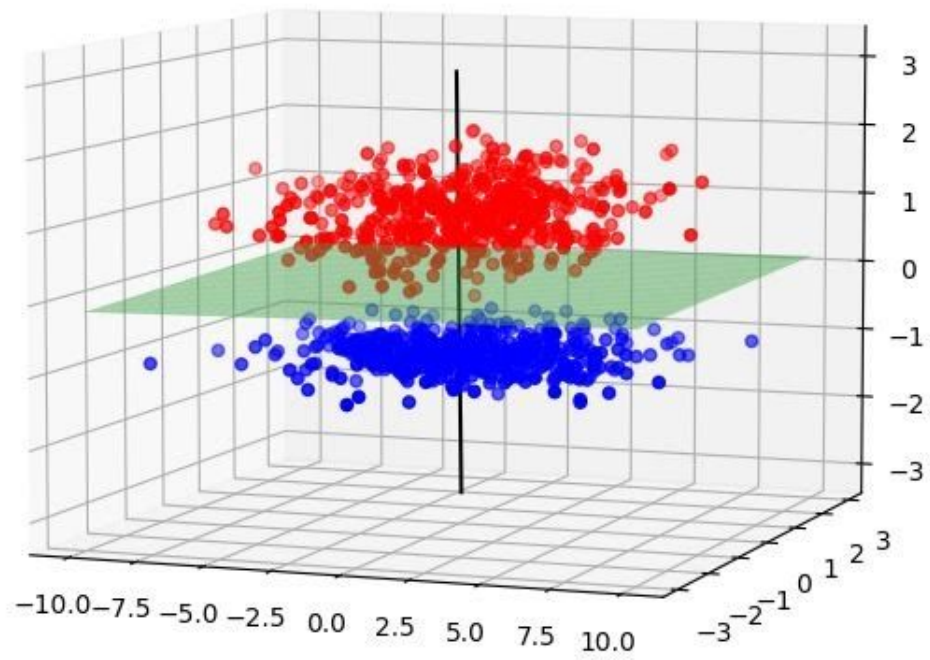
## Plot of the reduced clusters and line of intersection in 1-D:



## Corresponding Normal Distribution and Line of Intersection:



## Unit vector Perpendicular to the Discriminant Plane in 3-D:



### Projection of the points on the unit vector in 3-D:

