

inDICEsion

Roll your way into a good time!

Objective:

The player with the most points wins!

How to Play:







Oldest player goes first. Roll, spin, or drop dice onto your board to gain points, one at a time in a clockwise manner. If a player has more points than you, you can throw a die at your opponent's board to knock off their dice. If you stack dice, the lower dice don't count and you multiply the top die by the number of dice in the stack.

When everyone has thrown their six dice, the round is over and you can count your points.

The player with the highest points wins the round!

Or play Draft Mode for a change! In this mode, the dice have special powers to spice up the regular game. First, roll a die to see who goes first, then each player will pick a die one at a time from all the colors until everyone has six dice. The rules of the original game are still in place. Draft the best set of dice to beat your opponents.

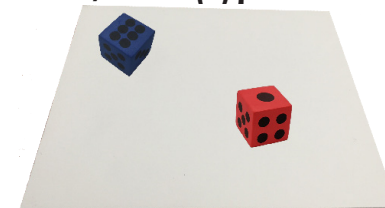
Draft Mode Legend:

Red	Blue	Yellow	Orange	Green	Pink
					
Destroy touching die	Replace a die knocked off board	Add +1 to all dice on board	Sides 1 and 6 are 0 points, sides 2-5 are 4.	Subtract this die's score from the board	Remove this die to reroll a die

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Basic Examples:

In this example, the **Red** and **Blue** dice will both score points for the owner of this board, seven (7) points total.



In this example, the **Blue** die has been thrown to knock the **Red** die off the board, potentially making the player using the **Red** die lose their one (1) points!



In this example, there are 2 **Red** dice stacked on top of one another. This means the player using the **Red** dice has two (2) points!

