```
1: // $Id: scanfbug.c,v 1.9 2013-09-25 14:54:29-07 - - $
 2: //
3: // NAME
 4: //
          scanfbug - illustrate bug in scanf.
 5: //
 6: // DESCRIPTION
7: //
          Uses %lg to read and print numbers or errors out for non-numbers.
 8: //
          But fails to recognize a lone + or - on input.
9:
10:
11: #include <assert.h>
12: #include <stdio.h>
13: #include <stdlib.h>
14:
15: int main (void) {
16:
       int exit_status = EXIT_SUCCESS;
17:
       for (;;) {
18:
          double number;
19:
          int scanrc = scanf ("%lg", &number);
20:
          if (scanrc == EOF) break;
21:
          if (scanrc == 1) {
             printf ("number = %.15g\n", number);
22:
23:
          }else {
24:
             exit_status = EXIT_FAILURE;
25:
             char buffer[1024];
26:
             scanrc = scanf ("%1023s", buffer);
27:
             assert (scanrc == 1);
             printf ("bad input \"%s\"\n", buffer);
28:
29:
30:
       }
31:
       return exit_status;
32: }
33:
34: /*
35: //TEST// (echo 34 92.6 123foob + - 38 - + +3 -33 infinity \
36: //TEST// +infinity -infinity nan - 43 end \
37: //TEST// | ./scanfbug; echo status = $?) >scanfbug.lis 2>&1
38: //TEST// mkpspdf scanfbug.ps scanfbug.c* scanfbug.lis
39: */
40:
```

01/15/14 16:03:59

\$cmps012b-wm/Labs-cmps012m/lab3c-rpnstack-array/misc/scanfbug.c.log

1/1

- 1: * @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: starting scanfbug.c
- 2: * scanfbug.c: \$Id: scanfbug.c, v 1.9 2013-09-25 14:54:29-07 - \$
- 3: * gcc -g -00 -Wall -Wextra -std=gnu99 scanfbug.c -o scanfbug -lm
- 4: * rm -f scanfbug.o

01/15/14 16:03:59

```
1: + echo 34 92.6 123foob + - 38 - + +3 -33 infinity +infinity -infinity na
n - 43 end
    2: + ./scanfbug
    3: number = 34
    4: number = 92.6
    5: number = 123
    6: bad input "foob"
    7: bad input "-"
    8: number = 38
    9: bad input "+"
   10: number = 3
   11: number = -33
   12: number = inf
   13: number = inf
   14: number = -inf
   15: number = nan
   16: bad input "43"
   17: bad input "end"
   18: + echo status = 1
   19: status = 1
```