Konstantinos Psychas

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EDUCATION Columbia University, NY, USA

■ Ph.D. Candidate in Electrical Engineering

Sep 2013 – Present

M.S. in Electrical Engineering
 Cumulative GPA: 3.83 / 4.00

Sep 2013 - Feb 2015

National Technical University of Athens, Athens, Greece

• Ptychion (5 years of studies) in Electrical and Computer Engineering

Sep 2006 – Dec 2011

Graduated 9th out of 330Cumulative Grade: 9.26 / 10.00

AWARDS & SCHOLARSHIPS

• Edwin Howard Armstrong Fellowship Columbia University

2014-2017

• Second Prize in International Mathematical Competition (IMC)

2009 2006

■ Bronze Medal in International Mathematical Olympiad (IMO)

PROJECTS

Capstone Data Science Project on Internet Marketing

Spring 2016

Collaborated with MediaMath company to predict user response to ad exposure; designed predictive features
and built classification models with Spark; achieved prediction accuracy comparable with MediaMath
models; parts of modeling were adopted by company.

Scala [Spark], AWS [S3]

Basic Functionality Shell

Fall 2015

Implemented basic shell with some special commands that added and removed directories from path and listed or executed commands from history among others; debugged implementation to avoid memory leaks; followed strict formatting rules; successfully passed all tests.

Project on Simulation of Fruit Fly Brain: Neurokernel

Spring 2014 – Fall 2015

- Developed web app visualization of fruit fly brain neurons, consisting of dynamic 3D and 2D views; optimized to make interface responsive even for thousands of neurons.
 Javascript [D3js, Threejs], Python [Flask]
- Built simulation of fly brain vision that allows customization through configuration files; projected video patterns on screens and then on fly's eye; processed it with different models; visualized output. Contributed to the brain model of retina and connected it to lamina.
 Python [Matplotlib, PyCUDA], MATLAB

Convex Optimization Project: Comparison of Uniform and Non Uniform Sampling Fall 20

Formulated problem of choosing sampling times and sampled values of a signal as a convex optimization problem; solved the problem with alternate optimization; compared the result with the uniform sampling approach.

MATLAB

Simulation of Ant's Locomotion

Fall 2013

Implemented neuromechanical model that simulated ant's movement. With appropriate feedback to neurons
ant could successfully move along a line or follow a square path.

MATLAB

Internet Communication Application: Jitsi (former SIP Communicator)

Spring 2010

Added new functionality to existing server and client versions of application; updated GUI of application; implemented blocking of incoming calls; kept communication compatible with SIP protocol.

PERSONAL PROJECTS

brain2neo

Spring 2016

• Python tool for conversion of an application's XML documents to Neo4j graphs.

logging_recipe

Spring 2016

• Logging recipe in Python that combines user and library configuration.

regexp

Spring 2017

• Regular Expression Parser in Java.

WORK **EXPERIENCE**

Columbia University, New York, USA

- Teaching Assistant: Data Stream Processing (Spring 2017) Intro to Computational Neuroscience (Fall 2016, Fall 2015, Fall 2014), Deep learning (Spring 2016), Random Signals & Noise (Spring 2015)
 - · Graded programming and written assignments, helped students in person or through course discussion forums, took part in design of course assignments and of solutions.

National Technical University of Athens, Athens, Greece

■ EXPERIMEDIA Project Research Assistant

Oct 2011 – Jul 2012

- Improved performance of model for job admission in the cloud
- Contributed to Java library that reads and posts comments to different social media
- Performed administrative tasks to server that hosted web application for one of the project's experiment.
- Teaching Assistant: Algorithms and Complexity (Fall 2010), Introduction to Programming (Fall 2007)
 - Helped students in programming lab, participated in design of programming assignments.

LANGUAGES

- Greek: Native language.
- English: Fluent (speaking, reading, writing).
- German: basic (reading).

SKILLS

PROGRAMMING LANGUAGES

Prior Experience: R, Javascript, Java, C, MATLAB Proficient: Python

OTHER TOOLS

LATEX, Vim, Microsoft Excel scripting, Git, Mercurial, AWS

STANDARDIZED TESTS

■ GRE computer science subject test: 840 (92%)

Nov 2011

SELECTED COURSEWORK

- Graduate Level: Operating Systems, Machine Learning, Networks Algorithms and Dynamics, Advanced Digital Signal Processing, Convex Optimization, Information Theory, Computer Communication Networks, Internet-Economics Engineering and Implications for Society
- Undergraduate Level: Algorithms & Complexity, Software Engineering, Cryptography, Programming Languages, Databases, Internet Programming, Computer Architecture, Stochastic Systems and Communications, Graph Theory, Computer Graphics

SELECTED PUBLICATIONS

- K. Psychas, J. Ghaderi. "On Non-Preemptive VM Scheduling in the Cloud," in Proc. ACM Meas. Anal. Comput. Syst. 1, 2, Article 35, 29 pages **Dec 2017**.
- A. A. Lazar, K. Psychas, N. H. Ukani, Y. Zhou, "A Parallel Processing Model of the Drosophila Retina," Neurokernel Request for Comments, Neurokernel RFC #3, Aug 2015.
- K. Konstanteli, T. Cucinotta, K. Psychas, T. Varvarigou, "Admission Control for Elastic Cloud Services," in Cloud Computing (CLOUD), 2012 IEEE 5th International Conference on , pp.41-48, Jun 2012.

OTHER COLUMBIA PUBLICATIONS

- K. Psychas, and J. Ghaderi, On Non-Preemptive VM Scheduling in the Cloud, *ACM SIGMETRICS* Jun 2018.
- A. A. Lazar, K. Psychas, N. H. Ukani, and Y. Zhou Retina of the Fruit Fly Eyes: A Detailed Simulation Model BMC Neuroscience, Volume 16 (Suppl 1), pp. 301, Jul 2015.
- Y. Zhou, K. Psychas, N. H. Ukani, and A. A. Lazar Visualizing Parallel Information Processing in the Fruit Fly Retina Computational and Systems Neuroscience Meeting, Feb 2016, Salt Lake City, UT.
- L. E. Givon, A. A. Lazar, K. Psychas, N. H. Ukani, C.-H. Yeh, and Y. Zhou Neurokernel: Building an in Silico Fruit Fly Brain IEEE EMBS BRAIN Grand Challenges Conference, IEEE, Nov 2014.

INTERESTS & HOBBIES

Running, Board Games