

Essential Data Skills for Business Analytics

Lecture 8: Files and Modules

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python

File processing

- A text file can be thought of as a sequence of lines

A text file (sometimes spelled "textfile": an old alternative name is "flatfile") is a kind of computer file that is structured as a sequence of lines of electronic text.

A text file exists within a computer file system. The end of a text file is often denoted by placing one or more special characters, known as an end-of-file marker, after the last line in a text file.

However, on some popular operating systems such as Windows or Linux, text files do not contain any special EOF character.

"Text file" refers to a type of container, while plain text refers to a type of content. Text files can contain plain text, but they are not limited to such.

Open a file

- Before we can read the contents of the file we must tell Python which file we are going to work with and what we will be doing with the file
- This is done with the `open()` function
- `open()` returns a “file handle” - a variable used to perform operations on the file
- Kind of like “File -> Open” in a Word Processor

Open()

- Syntax

- ❑ `file_handler_variable = open(filename, mode)`

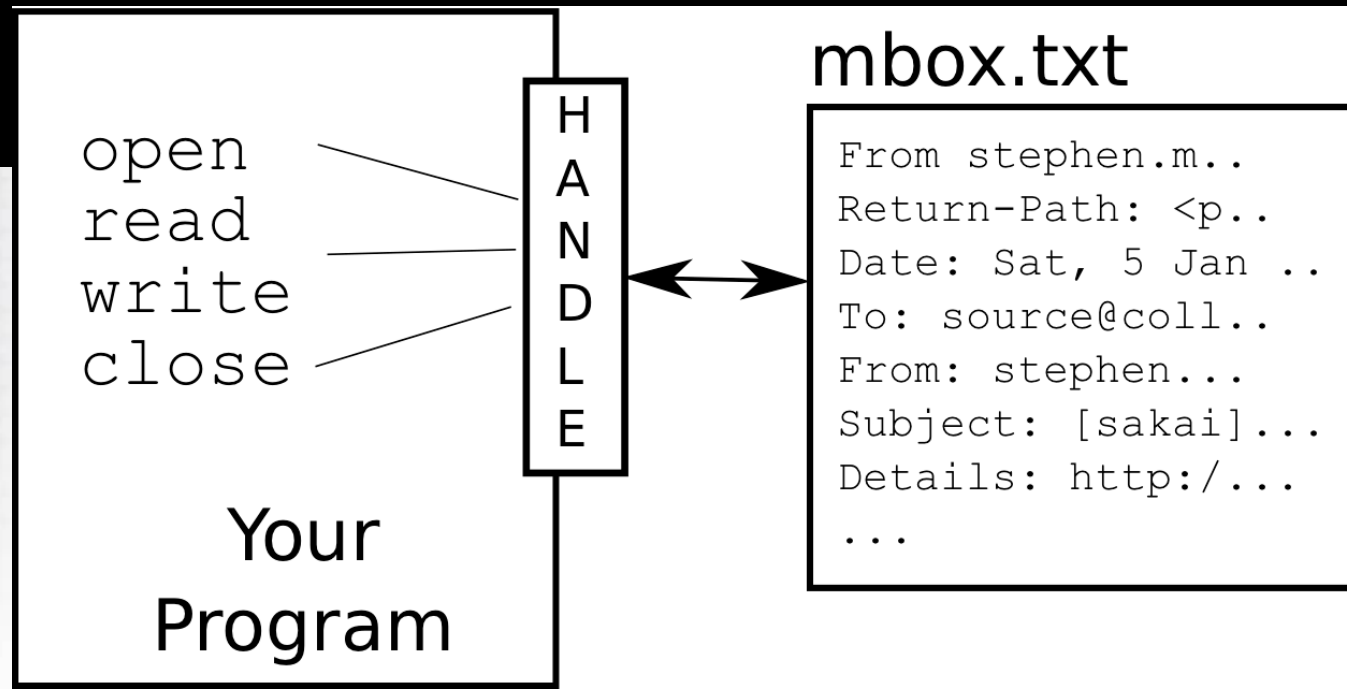
- ❑ returns a handle use to manipulate the file

- ❑ filename is a string (a string variable or a string constant)

- ❑ mode is optional and should be 'r' if we are planning reading the file and 'w' if we are going to write to the file.

What is a handler?

```
>>> fh = open('mbox.txt','r')  
>>> print fh  
<open file 'test.txt', mode 'r' at 0x1004a2780>  
>>>
```



When files are missing

```
>>> fh = open('test.txt')
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

IOError: [Errno 2] No such file or directory: 'test.txt'

```
>>>
```

File handler as a sequence

- A **file handle** open for read can be treated as a **sequence** of strings where each line in the file is a string in the sequence
- We can use the **for** statement to iterate through a **sequence**
- Remember - a **sequence** is an ordered set

```
xfile = open('mbox.txt')  
for line in xfile:  
    print line
```


Read the **'whole'** file

- We can **read** the whole file (newlines and all) into a **single string**.

```
>>> fh = open('mbox.txt')
```

```
>>> inp = fh.read()
```

```
>>> print (len(inp))
```

```
94626
```

```
>>> print (inp[:20])
```

```
A text file (sometim
```


Read file into a list

- We can use **readlines()** to get a list.
- Each element in the list is a line.

```
>>> fh = open('mbox.txt')
```

```
>>> lines = fh.readlines()
```

```
>>> print (len(lines))
```

```
4
```

```
>>> print (inp[:2])
```

```
['the first line', 'the second line']
```

File write

- The `write()` method writes any string to an open file.
- The `write()` method does not add a newline character (`\n`) to the end of the string

```
>>> fh = open('test.txt', 'w')
```

```
>>> lines = fh.readlines()
```

```
>>> fh.write('Python is great\nI like Python')
```

```
>>> fh.close()
```

```
Python is great
```

```
I like Python
```

Other file operations

- Python **os** module provides methods that help you perform file-processing operations, such as renaming and deleting files.
- To use this module you need to import it first and then you can call any related functions.
 - ❑ `import os`
 - ❑ `os.rename(current_file_name, new_file_name)`
 - ❑ `os.remove(file_name)`
 - ❑ `os.mkdir("newdir")`
 - ❑ `os.listdir(path)`
 - ❑ ...

Modules

- collection of functions and variables
- definitions can be imported
- Many build-in modules: math, random, os, etc.
- Create our own module `module_example.py`

```
def func1(x):
```

```
    ...
```

```
def func2(x):
```

Modules

- import module:
`import module_example`
- Use modules via "name space":
`>>> module_example.func1(1000)`
`>>> module_example.__name__`
`'module_example'`
- can give it a local name:
`>>> fff = module_example.func1`
`>>> fff(500)`

Modules

- function definition + executable statements
- executed only when module is imported
- modules have private symbol tables
- avoids name clash for global variables
- accessible as *module.globalname*
- can import into name space:

```
>>> from module_example import func1, func2
>>> func1(500)
```
- can import all names defined by module:

```
>>> from module_example import *
```


Module search path

- current directory
- list of directories specified in PYTHONPATH environment variable
- uses installation-default if not defined, e.g.,
./usr/local/lib/python
- uses sys.path

```
>>> import sys
```

```
>>> sys.path
```

```
['', 'C:\\PROGRA~1\\Python2.2', 'C:\\Program Files\\Python2.2\\DLLs',  
 'C:\\Program Files\\Python2.2\\lib', 'C:\\Program Files\\Python2.2\\lib\\lib-tk',  
 'C:\\Program Files\\Python2.2', 'C:\\Program Files\\Python2.2\\lib\\site-  
 packages']
```


Module listing

- use `dir()` for each module

```
>>> dir(module_example)
```

```
['__name__', 'func1', 'func2']
```

```
>>> dir(sys)
```

```
['__displayhook__', '__doc__', '__excepthook__', '__name__', '__stderr__', '__stdin__', '__stdout__', '__getframe__', 'argv', 'builtin_module_names', 'byteorder', 'copyright', 'displayhook', 'dllhandle', 'exc_info', 'exc_type', 'excepthook', 'exec_prefix', 'executable', 'exit', 'getdefaultencoding', 'getrecursionlimit', 'getrefcount', 'hexversion', 'last_type', 'last_value', 'maxint', 'maxunicode', 'modules', 'path', 'platform', 'prefix', 'ps1', 'ps2', 'setcheckinterval', 'setpr  
ofile', 'setrecursionlimit', 'settrace', 'stderr', 'stdin', 'stdout', 'version',  
'version_info', 'warnoptions', 'winver']
```