Kenneth Li

APCS Period 3

Mr. Platek

01/25/2016

Final Project Report

1. Description

This project is a 2D platformer game utilizing the Graphics2D and Swing libraries. The player controls a character with the WASD keys, where W allows the character to jump once off the ground and once if already in the air, A and D allow lateral movement, and S allows the character to fall quickly to the ground when in the air.