Khoa Q.D. Tran

2508 Ridge Rd. Apt 3, Berkeley, CA 94709 kqdtran@gmail.com - (831)402-3491 kqdtran.github.io - github.com/kqdtran

EXPERIENCE

Software Engineer

Autodesk, Inc.

Undergraduate Student Instructor

UC Berkeley, EECS Department

- Taught one biweekly recitation section and (tried to) inspire students with Discrete Math & Probability Theory
- Led the development of programming and simulation assignments in IPython, also known as "virtual labs"
- Spearheaded the "oral exams", which tested students' understanding of the material in an interview-style format

Intern - Distributed Computation on the Design Graph

Autodesk, Inc.

Manager: Mike Haley

June 2014 - August 2014

August 2014 - December 2014

Supervisor: Professor Anant Sahai

March 2015 - Present

Manager: Mike Haley

- Automated the Design Graph data pipeline using open source batch scheduler software
- Implemented a bag-of-features model to classify design data from Autodesk's Inventor 3D CAD
- Clustered high-dimensional design data and visualized them in 2D to better understand the clusters

Research Apprentice

February 2014 - August 2014

UC Berkeley, Haas School of Business

Faculty Sponsor: Professor Heather Haveman

- Collected price, product, and public discourse data for the Bitcoin and vintage wine markets via web scraping
- Analyzed and tested hypotheses and models on the emergence of product categories

Reader

January 2013 - May 2014

UC Berkeley, EECS Department

- Graded weekly problem set and offered feedback to 600+ students in Discrete Math & Probability Theory
- Collaborated with TAs and other Readers to assist students in weekly office hour and on online discussion forum
- Wrote shell scripts, tutorials, and lab solutions to make grading faster and more efficient

Computer Science Intern

Ocean Tomo, LLC

June 2013 - August 2013

Supervisor: Dr. Matthew Beers

Supervisor: Professor Anant Sahai

- ullet Reduced time to perform a "conflict check" by 50% by implementing the Conflict System in Play Framework 2
- Created interactive visualizations and reports with D3.js using data extracted from an Access database
- · Automated full-text patent scraping and applied text mining techniques to find similar patents
- Researched and experimented with natural language processing algorithms to enhance the Patent Ratings system

NOTABLE PROJECTS

contract.js -https://github.com/mkjois/contractJS

JavaScript, NodeJS

• A library that allows developers to write traditional JavaScript programs with tests read like documentation and enforce contracts on code, based on Python's doctest module.

bearRec - bearrec.herokuapp.com

Python, Flask, Pattern

• A service that allows Berkeley students to search for classes related to topics they are interested in

FTES - nbviewer.ipython.org/gist/kqdtran/d380a9b88b3affa7cfeb

IPython, Graph API

• Analyzes Facebook feeds to find similar posts and most popular topics with the Natural Language Toolkit

TECHNICAL SKILLS

Languages

- Most experienced with: Python, Julia, Java, Matlab, Bash Scripting
- Familiar with: HTML, CSS, JavaScript, Scala, Go, C, C++, SML, Racket, R, SQL, LATEX

Software

- Operating Systems: Ubuntu, Mac, Windows
- Frameworks & Libraries: Play 2, Flask, ¡Query, D3.js, Spark, Python's Data Science toolbox
- Other Tools: Git, SVN, Mercurial, Heroku, Vagrant, Android, AWS, Visual Studio, Eclipse, IntelliJ, Emacs

EDUCATION

University of California, Berkeley

Fall 2012 - Fall 2014

Bachelor of Arts, Computer Science. In-major GPA: 3.40

Relevant coursework: Data Structures, Algorithms, Database, Computer Security & Networking, Machine Learning