2019年4月8日 15:57

♦

◆ KMP算法

- 1. KMP模式匹配
 - 1) 为了方便判断边界条件,输入字串时跳过下标0
 - 2) 预处理next[i]=max{j}, j-1为前缀串的最后一个下标, 且该前缀串与i-1为结尾的前缀串的后缀串能匹配, 若不存在这种匹配, 则令next[i]=0
 - 3) 引:设i0为next[i]的候选项,则next[i0]之前的都不是最大候选项
 - 4) 引: j是next[i]的候选项 iff j-1是next[i-1]的候选项 (不越界时)
 - 5) 应用: next[i-1]及之前都打表成功后, next[i]的可能值是next[i-1]+1, next[next[i-1]]+1, next[next[i-1]]]+1.....逐一判断即可
 - 6) 求next数组
 - 1) 初值: next[1]=0 (此处的下标为字符串中字符的序号,没有0)
 - 2) for(int i=2, j=0; i<=n; ++i){
 while(j>0 && a[i]!=a[j+1])
 j=next[j];
 if(a[i]==a[j+1])
 ++j;
 next[i]=j;}
 - 7) 求f数组 (长串中各字符为结尾时能匹配到的最长原串前缀长度)
- 2. 例: 串串香匹配: 判断t个s中能否找到w或反向的w, s中可能有?代表任意字符
 - 1) 将匹配从简单的相等改成相等或左边为问号
 - 2) 将w反过来,存在另一个数组,分别求next数组
 - 3) const int MN = 100005;
 char w[MN], rw[MN], s[MN];
 int nxt[MN], rnxt[MN]; //正向和反向的next数组
 int t;
 inline bool pp(char c, char c2){
 return c=='?' || c==c2;
 }
 //重新定义匹配
 - 4) scanf("%s%d",w+1,&t);

```
s[0]= w[0]= rw[0]= '!'; //空开下标0的字符
          nxt[1] = 0;
          int j= 0;
          int len= strlen(w)-1;
          for__(i,2,len){
                while(j>0 && w[i]!=w[j+1])
                      j= nxt[i];
                if(w[i]==w[j+1])
                      ++j;
                nxt[i]= j;}
          for (i,1,len)
                rw[i]= w[len+1-i];
          rnxt[1]= 0;
         j= 0;
          for__(i,2,len){
                while(j>0 && rw[i]!=rw[j+1])
                      j= rnxt[i];
                if(rw[i]==rw[j+1])
                      ++j;
                rnxt[i]= j;}
          while(t--){
                scanf("%s",s+1);
                int lens= strlen(s)-1;
               i=0;
                bool ys= 0;
                for__(i,1,lens){
                      while(j>0 && !pp(s[i], w[j+1]))
                            j= nxt[j];
                      if(pp(s[i], w[j+1]))
                            ++j;
                      if(j==len){
                            ys= 1;
                            break;}}
                if(ys){
                      printf("YES\n");
                      continue;}
                j= 0;
                for__(i,1,lens){
                      while(j>0 && !pp(s[i], rw[j+1]))
                            j= rnxt[j];
                      if(pp(s[i], rw[j+1]))
                            ++j;
                      if(j==len){
                            ys= 1;
                            break;}}
                if(ys)
                      printf("YES\n");
                else
                      printf("NO\n");}
                           常用函数
3. 求子串
          std::string::substr
          string substr (size_t pos = 0, size_t len = npos) const;
```

Generate substring

- 1) Returns a newly constructed <u>string</u> object with its value initialized to a copy of a substring of this object.
- 2) The substring is the portion of the object that starts at character position pos and spans len characters (or until the end of the string, whichever comes first).
- 3) Parameters
 - 1) pos
 - 1) Position of the first character to be copied as a substring.
 - 2) If this is equal to the <u>string length</u>, the function returns an empty string.
 - 3) If this is greater than the <u>string length</u>, it throws <u>out of range</u>.
 - 4) Note: The first character is denoted by a value of 0 (not 1).
 - 2) len
 - 1) Number of characters to include in the substring (if the string is shorter, as many characters as possible are used).
 - 2) A value of <u>string::npos</u> indicates all characters until the end of the string.
- 4) <u>size_t</u> is an unsigned integral type (the same as member type <u>string::size_type</u>).
 - 来自 < http://www.cplusplus.com/reference/string/string/substr/>
- 5) 顺带一提java除了substr外还有subString(l,r)自动给负数下标转换成0, l>r时自动交换lr, 再返回[l,r)

4. 找子串

std::string::find

• C++11

```
string (1) size_t find (const string& str, size_t pos = 0) const noexcept;

c-string (2) size_t find (const char* s, size_t pos = 0) const;

buffer (3) size_t find (const char* s, size_t pos, size_type n) const;

character (4) size_t find (char c, size_t pos = 0) const noexcept;
```

- 1) Find content in string
- 2) Searches the <u>string</u> for the first occurrence of the sequence specified by its arguments.
- 3) When pos is specified, the search only includes characters at or after position pos, ignoring any possible occurrences that include characters before pos.
- 4) Notice that unlike member <u>find_first_of</u>, whenever more than one character is being searched for, it is not enough that just one of these characters match, but the entire sequence must match.
- 5) Parameters
 - 1) str
 - 1) Another <u>string</u> with the subject to search for.
 - 2) pos
 - 1) Position of the first character in the string to be considered in the search.
 - 2) If this is greater than the <u>string length</u>, the function never finds

matches.

- 3) Note: The first character is denoted by a value of 0 (not 1): A value of 0 means that the entire string is searched.
- 3) s
- 1) Pointer to an array of characters.
- 2) If argument n is specified (3), the sequence to match are the first n characters in the array.
- 3) Otherwise (2), a null-terminated sequence is expected: the length of the sequence to match is determined by the first occurrence of a null character.
- 4) n
 - 1) Length of sequence of characters to match.
- 5) c
- 1) Individual character to be searched for.
- 6) Return Value
 - 1) The position of the first character of the first match.
 - If no matches were found, the function returns <u>string::npos</u>.
 - 3) <u>size_t</u> is an unsigned integral type (the same as member type <u>string::size_type</u>).
 - 来自 < http://www.cplusplus.com/reference/string/string/find/>
 - **♦**
 - ◆ 例题
- 1. 求长度n的随机字符串中,长度不小于m的不同子串数量
 - 1) 因为是随机的, 所以长度大于8的其实没有重复子串......
 - 2) 本来想用(t=s.find(sb,t+1))!=s.npos来遍历每个相同字符串的,超时
 - 3) 果然还是set大法好

v. vi. vii. viii.

x. ------我是底线------