NINJAS IN THE BOX

The aim of the game

Ninjasinthebox is a game with the main aim to teach beginners programming in a fun and interactive way while playing the game. During the game the players have to build a team of ninjas to work together to solve a labyrinth. Each player has to program their character using a graphical programming interface. Troughout the labyrinth the players have to collect different items and reach the center together. The labyrinth will get more complex each level and the programming interface will extend to provide building more complex algorithms.

The story

Ninjasinthebox have a secret mission to defeat the evil in this world. They are secretly sent in a box to every evil mastermind and they fight together against evil thoughts. The ninjas are silent invisible warriors that only act during night. After nightfall they come out of their box and invade the evil brains. They fight trough the complex structure of the brain and collect coins to reach the center of the brain labyrinth and bribe the corrupted neurons activity. As the ninjas pass on to different Lobes of the brain with more complex structures they finally reach the Frontal Lobe is where the decision making takes place and when the ninja team succeeds, the invaded brain changes t's structure totally. The currepted thoughts are eliminated and only hapniness continues to exist.





