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Agenda

- Ethereum Scaling Challenges
- Ethereum Sharding
 - Block Proposer
 - Cross-shard Communication
 - Stateless Client
 - Fork Choice Rule of Shard Chain



Ethereum Scaling Challenges

Issues on Ethereum



Release

트랜잭션 정체현상 폭증

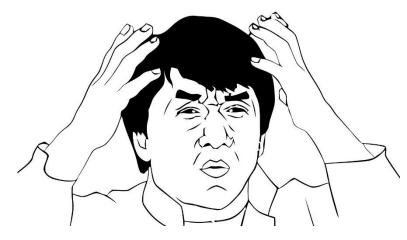


ICO

Gas Price: 580,000 GWei => \$25000를 TX fee로 지불

Ethereum Scaling Challenges

Issues on Ethereum



실생활에 필요한 Dapp 지원 불가

거래가 지연될수록 증가하는 거래비용

탈중앙 지향 가상화폐의 **중앙화 현상** 심화

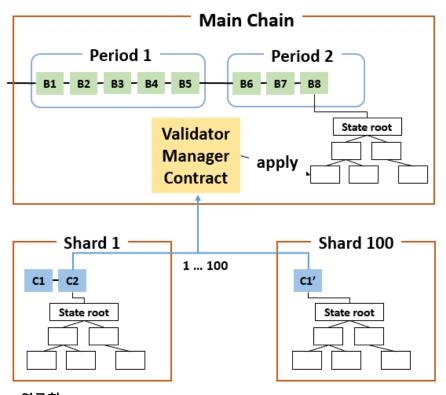
Ethereum Scaling Challenges

Current Attempts to Resolve

Name	Method	Description
Casper	On -chain	작업증명 방식에서 지분증명 방식으로 전환
Raiden Network	Off-chain, Channel-based	사용자간 처음과 마지막 거래만 기록하되, 중간 거래는 Off -chain의 채널에서 sign된 거래 교환으로 진행
Sharding	On-chain, Chain-based	검증자는 블록체인 state의 일부만 검증
Plasma	Off-chain, Chain-based	트리 구조의 다중 블록체인을 구축



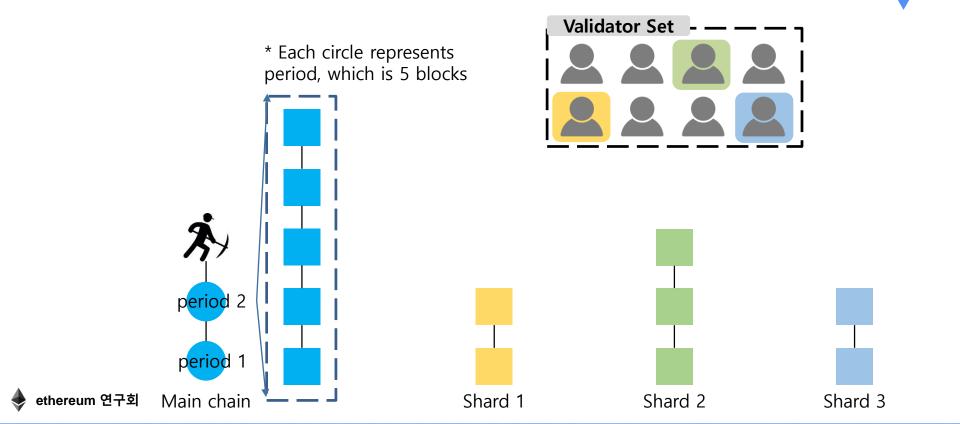
Overview



- No need to fork
- Validator Manager Contract 을 통해 mainnet에 바로 적용 가능
- Phase 1 will provide
 - A set of shard validators
 - 100 Ethereum shards
 - Each shard will have "stateless clients", "account abstraction"



Block Proposal



Block Proposal

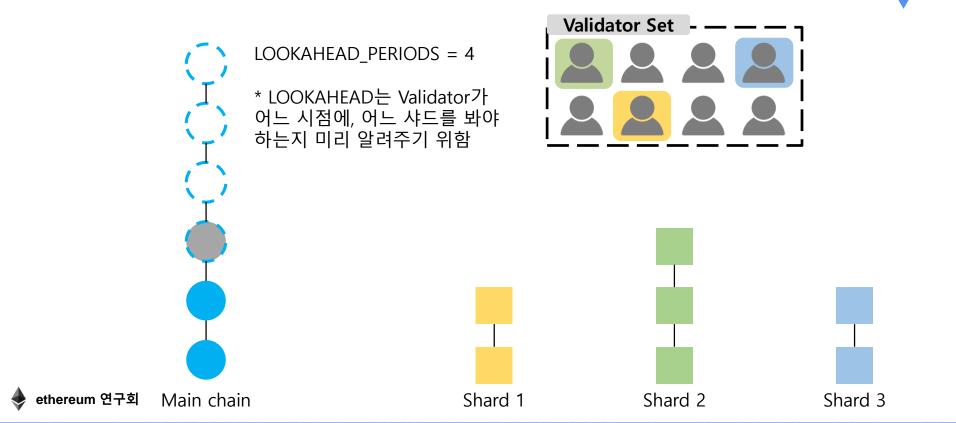
출처: Asia-Pacific Ethereum Meetup

1. Validators use LOOKAHEAD to check which shards they will be validating

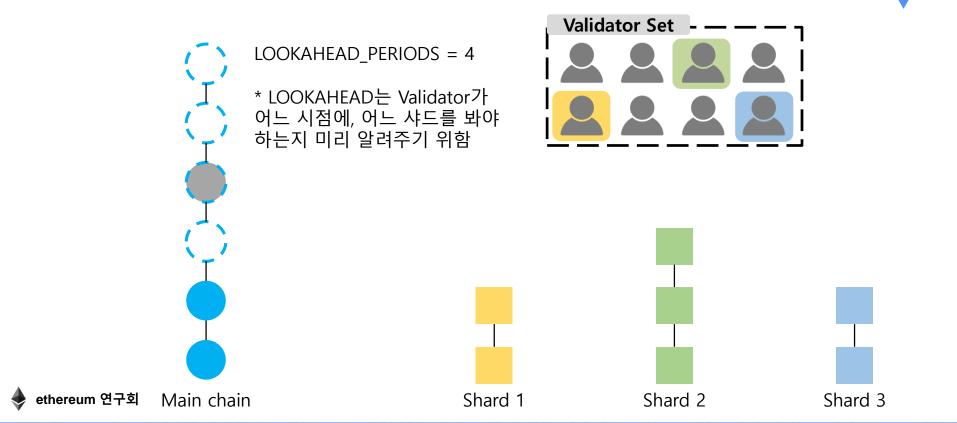
- 2. Validators download latest shard state
- 3. Validators verify blocks until some depth and pick head to build on
- 4. Client submits transaction with access list and witness
- 5. Validator pull relevant transactions from the mempool
- 6. Validators submit collation header to the root chain



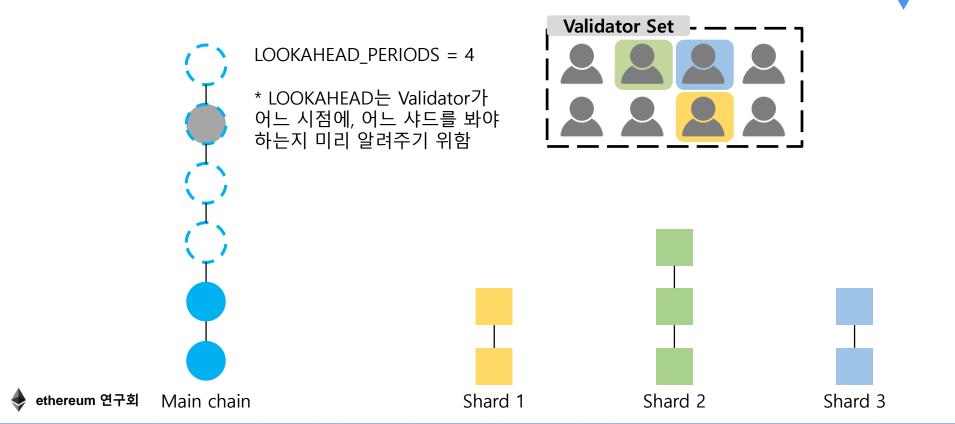
Block Proposal



Block Proposal



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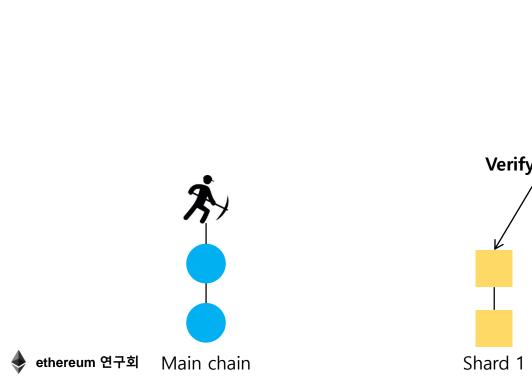


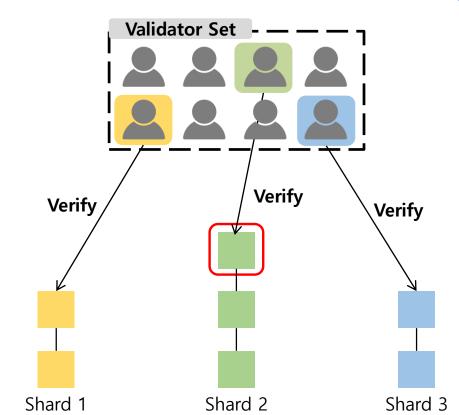
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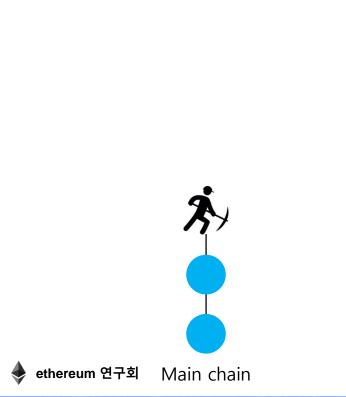


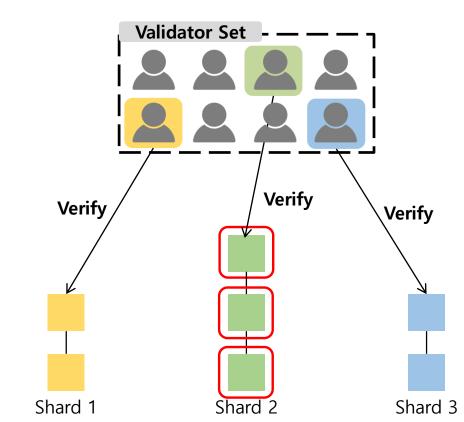
Block Proposal



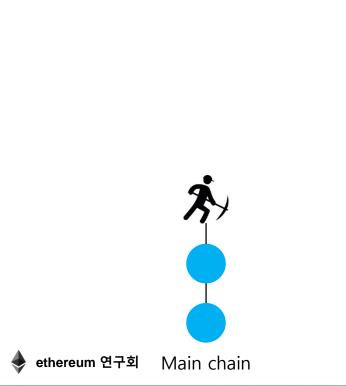


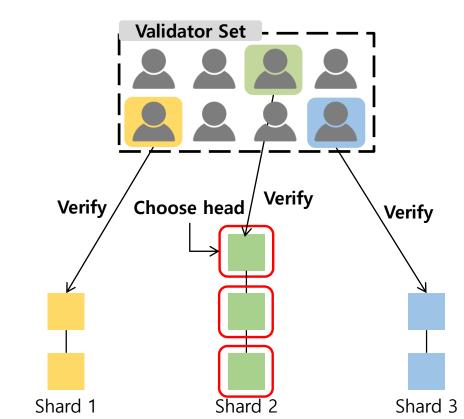
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Block Proposal





Block Proposal

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- 2. Validators download latest shard state
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- 4. Client submits transaction with access list and witness => backup slides
- 5. Validator pull relevant transactions from the mempool
- 6. Validators submit collation header to the root chain



Block Proposal

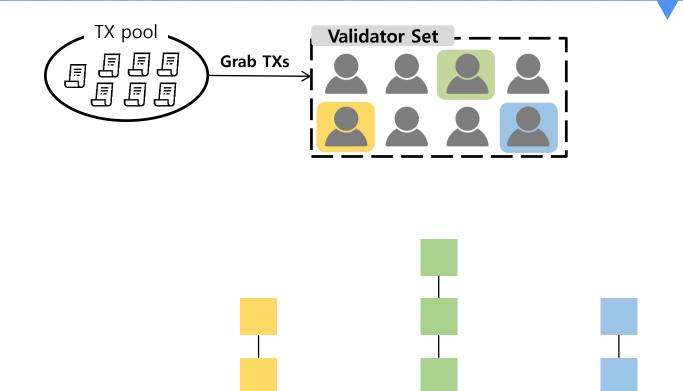
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Block Proposal

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Shard 3



Shard 2

Shard 1



ethereum 연구회

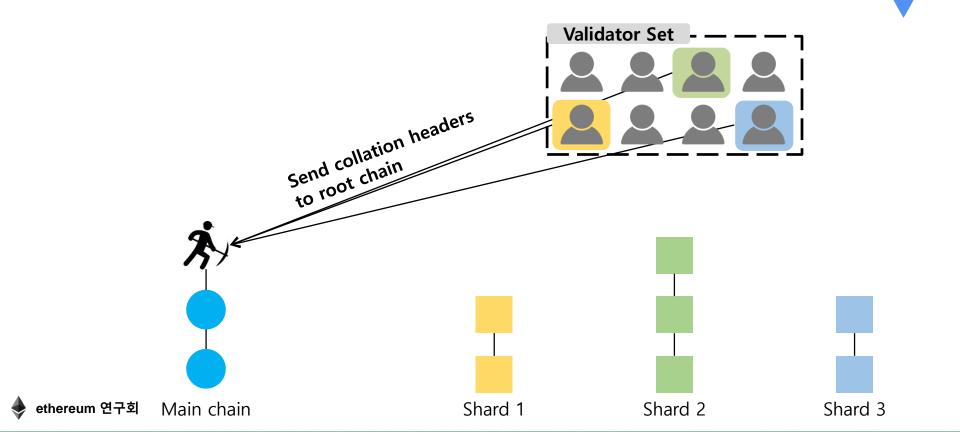
Main chain

Block Proposal

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Block Proposal



Block Proposal

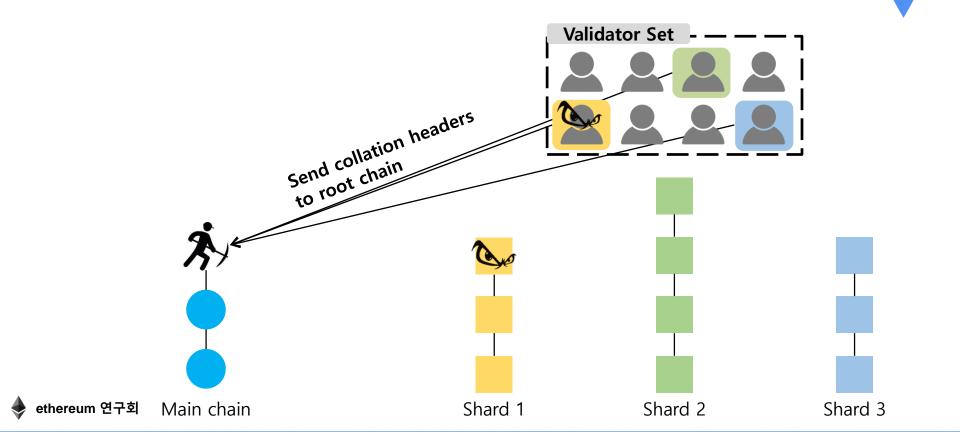
출처: Asia-Pacific Ethereum Meetup

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How to handle the case that evil validator submits invalid block?



Block Proposal



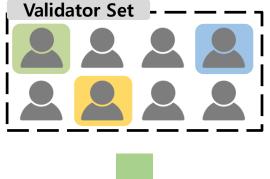
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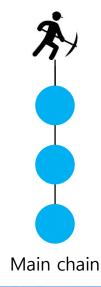
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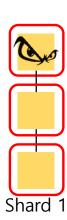
출처: Asia-Pacific Ethereum Meetup

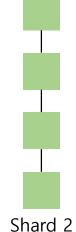
1) Validation 단계에서, shard 1의 validator가 invalid collation을 notify

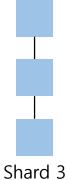
2) 새로운 분기 생성



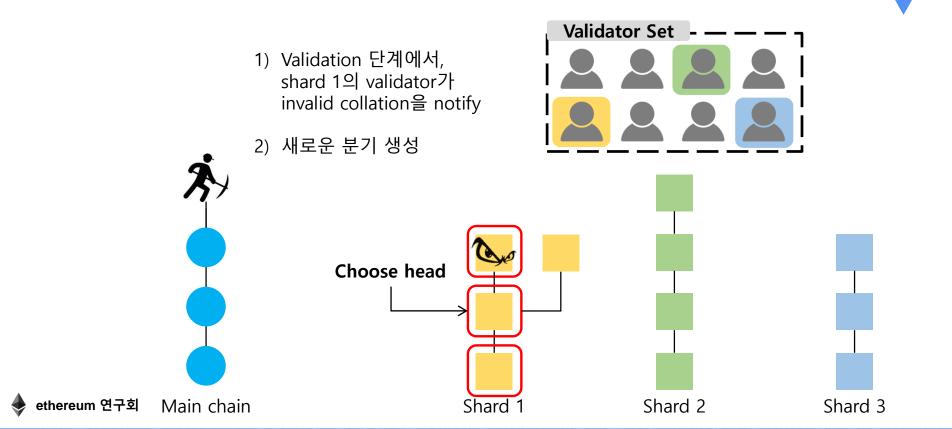








Block Proposal



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출처: Asia-Pacific Ethereum Meetup

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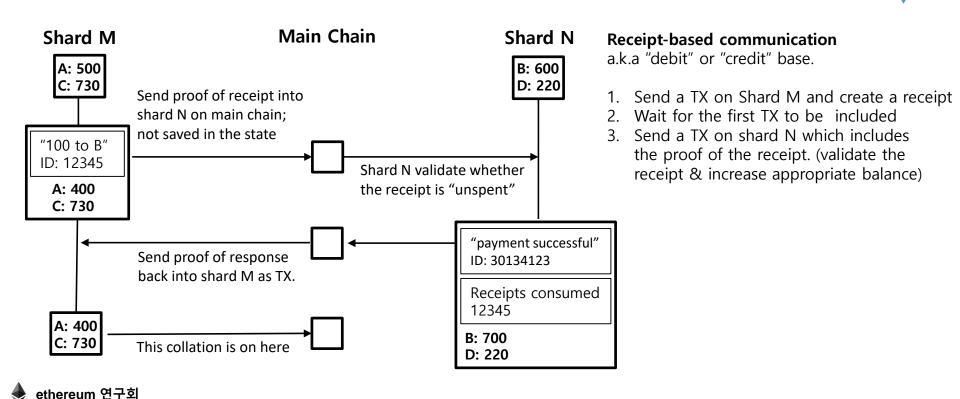
How to handle the case that evil validator submits invalid block?



How Casper works on this!



Cross-Shard Communication

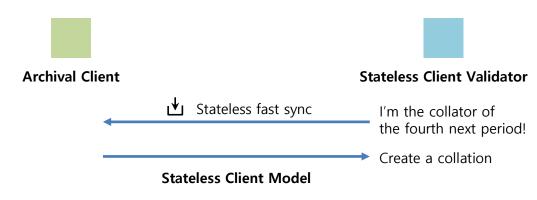


Stateless Client

출처: Ethereum Sharding: Overview and Finality

Basic Concept

- Stateless clients only store the state trie root
- The archival clients store the full state trie and provide the merkle branches that the given collation needs
- With these branches, the stateless clients are able to build partial state trie and verify
- Validator only have to validate the recent collations to sync with the shard



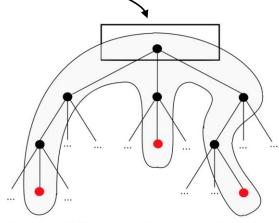


Stateless Client – Data Format

```
Transaction:
[
    [nonce, act, data, ...], # TX body
    [node1, node2, node3, ...] # witness—
]
```

Collation:
[
[shard_id, ..., sig], # header
[tx1, tx2, ...], # TX list
[node1, node2, ...] # witness

- Transaction must specify an access list enumerating the parts of the state
- "witness", an RLP-encoded list of Merkle tree
 nodes that provides the portion of the state



"Access list" allows the collator to process the tx with only the state root

RLP(Access list) => witness



Stateless Client – State Transition Function

- **AS-IS:** STF(S, B) -> S' where S, S' are states, B is a block (or could be a transaction T)
- TO-BE (because, in a stateless client model, nodes do not store the state)
 S-> the state root of S
 B-> (B,W), where W is a "witness" a set of merkle branches proving the values
 STF-> STF', which takes as input a state root and a block-plus-witness, and outputs the new state root



Stateless Client - Pros

- Miners and full nodes in general no longer need to store any state
- Blockchain economics can focus purely on pricing bandwidth and computation
- Disk I/O is no longer a problem for miners and full nodes; (Disk I/O has historically been the primary source of DoS attack)
- Security is increased by reshuffling clients between shards



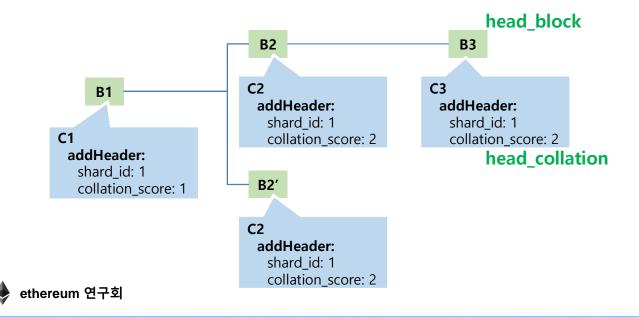
Stateless Client – Who Store State?

- Basically, "voluntary base", "welfare storage"
- Any new state trie object by default stored by all full nodes for 3 months
- After 3 months, clients can forget randomly
 - After 12 months, still stored by 25% of nodes, 5% after 60 months
 - Clients can set up channels with paid archival nodes and make it last forever
- Dapp users randomly store some portion of storage keys



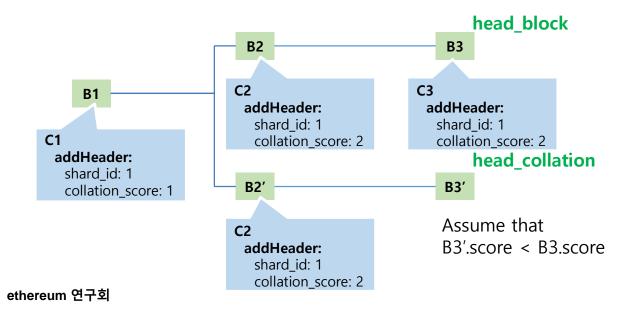
Fork Choice Rule of Shard Chain

- The fork choice rule depends on the longest main chain.
- Not simply the head collation of "longest valid shard chain", but
 "The longest valid shard chain within the longest valid main chain"



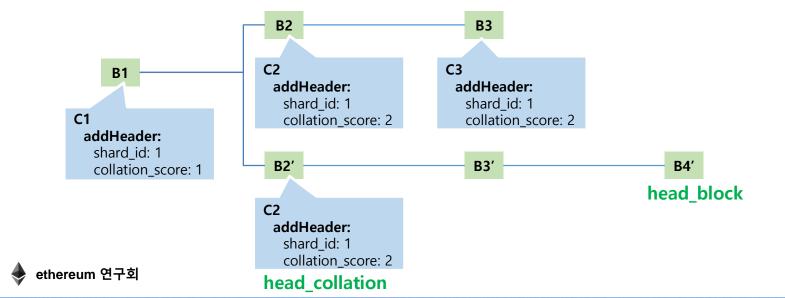
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Many on-going topics on Ethereum Sharding, please visit ethresear.ch

- Merge blocks and synchronous cross-shard state execution
- Proposal/confirmation separation: a bug and a fix
- Delayed state execution, finality and cross-chain operations
- Delayed state execution in practice
- Fork-free sharding
- Cross Shard Locking Scheme
- State-minimised executions

References

- Ethresear.ch
- https://medium.com/@icebearhww/ethereum-sharding-and-finality-65248951f649
- https://github.com/ethereum/sharding/blob/develop/docs/doc.md
- https://github.com/ethereum/wiki/wiki/Sharding-FAQ
- https://github.com/ethereum/wiki/wiki/chain-fibers-redux
- https://github.com/ethereum/sharding/tree/develop/sharding
- https://medium.com/l4-media/making-sense-of-ethereums-layer-2-scaling-solutions-state-channels-plasma-and-truebit-22cb40dcc2f4
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