# Video Game Finder

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# Table of Contents

Table of Contents

Mission Statement

<u>Database</u>

<u>Features</u>

<u>Trello Link</u>

<u>Schedule</u>

Final Notes

#### Mission Statement

We are developing a web api that serves as a video game search engine, building CRUD for the following tables:

- Game (Video game Content)
- GameSystem (which system can this game be played on)
- GameGenre (The game's genre)
- UserRating (the rating a user can apply to each game).

Target audience would be gamers of any experience level. The user can search by game title, game system, genre, and user rating.

Reasoning behind our choice is that all four members of the team are video game lovers and we thought it'd be fun to build something that includes one of our favorite hobbies.

#### **Database**

#### Table 1 - Game

- GameID int // Primary Key
- Title string
- ReleaseDate DateTime
- PlayerCount int
- GameSystem string
- GameGenre string
- IsRecommended boolean
- ESRBRating string
- GamePrice decimal
- GameDescription string
- GameGenreID int
- GameSystemID int

Group member assigned to this table: Greg

#### Table 2 - GameSystem

- SystemID int // Primary Key
- SystemName string
- GamesForSystem string

• GameSystemPrice - decimal

Group member assigned to this table: Danny

#### Table 3 - GameGenre

- GenrelD int // Primary Key
- GenreType string
- IsNew boolean
- IsMultiplayer boolean

Group member assigned to this table: Kraegan

#### Table 4 - UserRating

- UserID int // Primary Key
- UserRating int
- GameTitle string
- GameID int // Foreign Key
- IsRecommended boolean

Group member assigned to this table: Charles

### Diagram

 https://docs.google.com/spreadsheets/d/11S0XnysUMjEelImNsa3yO tMunQRH\_M3OutHNk1c9dG8/edit?usp=sharing

#### **Features**

Version 1.0 / MVP	Version 2.0 / Stretch Goals			
<ul> <li>Enter a New Game and System</li> <li>Enter a New Genre and Rating</li> <li>View Games, Systems</li> <li>View Genres and Ratings</li> <li>Delete Games, Systems, Genres, Ratings</li> </ul>	<ul> <li>Leave a Review on Game or System (If User Owns)</li> <li>Take Average Rating and set recommendation</li> <li>UserUI</li> <li>Personal Library for user</li> <li>Friends List</li> </ul>			

- Update Games, Systems, Genres, Ratings
- Ability to view Friends Game Library
- Top Rated List
- Game / Development News section

# **Endpoints**

What endpoints for each table are required to achieve the functionality that you need?

- Post Games, Systems, Genres, Ratings
- View Games, Systems, Genres, Ratings
- Update Games, Systems, Genres, Ratings
- Delete Games, Systems, Genres, Ratings

# Trello Link

https://trello.com/invite/b/3Xxz9UU2/5e94dd5472315cf5134fa0c6fdf77530/vgfinderapi

# Schedule

May 11th	May 12th	May 13th	May 14th	May 15th	May 16th	May 17th
Prep Planning Doc	Prep Planning Doc	Review Planning Doc w/ LA	Solo Work Days	GitMaster & VS Set Up  Set up Layers  Begin coding	Solo Work Days	Solo Work Days
May 18th	May 19th	May 20th	May 21st	May 22nd	May 23rd	May 24th

Full team catch up & Group QC  Cont work on API	Solo Work Days	Full team catch up & Group QC Cont work on API Testing	Solo Work Days	Potential Group work day	Potential Group work day	Solo Work Days
May 25th	May 26th	May 27th	May 28th	May 29th	May 30th	May 31st
Full team catch up & Group QC Cont work on API Testing	Solo Work Days	Full team catch up & Group QC Cont work on API Testing	Solo Work Days	Potential Group work day  Testing & Debugging	Potential Group work day  Testing & Debugging	Solo Work Days
June 1st	June 2nd	June 3rd	June 4th	June 5th	June 6th	June 7th
Full team catch up & Group QC Cont work on API Testing	Solo Work Days	Full team catch up & Group QC Cont work on API Testing	Solo Work Days	Testing & Debugging	Testing & Debugging	Submit Assignment

# **Final Notes**

Great job with planning! You are now set to start coding. Planning a project is incredibly beneficial to the success of your team and your project. Here are some resources to help you with your planning.

- How to plan a web application
- Step By Step: Planning a web application