

## Tree

<http://codeforces.com/contest/746/problem/G> 5

<http://codeforces.com/contest/750/problem/F> 9

<http://www.spoj.com/problems/RTREE/> 3 //longest path tree — query

13175 UVA (2) //something like preorder build

<http://codeforces.com/contest/796/problem/C> (3) //Just counting — inc by at most 2

<http://codeforces.com/contest/797/problem/D> (4) //VERY NICE — sort + D&C all

<http://codeforces.com/contest/805/problem/E> (4) //NICE — Treewidth coloring (greedy)

<http://codeforces.com/contest/828/problem/D> (3) //Star construction

<http://www.spoj.com/problems/TREEDEGREE/> (3) //Degree from euler tree

<http://www.spoj.com/problems/UCV2013J/> (3) //Find what is leaf in Binary Tree

<http://www.spoj.com/problems/GCPC11J/> (3) //Finding ceter

<http://codeforces.com/contest/34/problem/D> (3) //Simple reconstruction + DFS

## Tree-DP

13089 — Golden Coins (UVA)

<http://codeforces.com/problemset/problem/855/C>

<http://codeforces.com/problemset/problem/718/D>

<https://www.codechef.com/problems/TWOCOINS>

<https://www.hackerrank.com/contests/101hack35/challenges/road-maintenance/problem>

7649 — Performance Review (LA)

<http://codeforces.com/problemset/problem/741/D>

<http://codeforces.com/problemset/problem/592/D>

<https://www.codechef.com/problems/TOMJERGA>

<http://codeforces.com/problemset/problem/814/D>

1220 — Party at Hali-Bula (UVA)

<https://www.hackerrank.com/contests/june-world-codesprint/challenges/r-tree-decoration/problem>

12452 — Plants vs. Zombies HD SP (UVA)

<http://codeforces.com/problemset/problem/735/E>

<https://www.codechef.com/problems/COLTREE>

12466 — Ancestors (UVA)

6829 — Intrepid climber (LA)

<https://www.hackerrank.com/contests/101hack35/challenges/jeanies-route>

12257 — The Queue (UVA)

<http://www.spoj.com/problems/ADASALES/>

<http://codeforces.com/problemset/problem/805/F>

<http://codeforces.com/problemset/problem/763/D>

1218 — Perfect Service

3346 — Perfect Domination on Trees (same as above --)

12093 — Protecting Zonk

10859 — Placing Lampposts

<http://codeforces.com/problemset/problem/23/E> //NICE [but requires big int]

<http://codeforces.com/problemset/problem/14/D> (5) //NICE [sorting-one][2DFS]

<http://www.spoj.com/problems/TWOPATHS/> (6) //VERY NICE Same as above  
~ bigger constraints

<http://codeforces.com/contest/868/problem/E> (8) //VERY NICE — HARD —  
on tree

TSP

10937 UVA (4) //find "!" / BFS / TSP — NICE!

10944 UVA (4)

10818 UVA (5) //Easy — but not-easy implementation: ++Dijkstra [LEX!]

[http://www.spoj.com/problems/A\\_W\\_S\\_N/](http://www.spoj.com/problems/A_W_S_N/) (4) //BFS + TSP (path) — NICE

2SAT

11930 UVA (4)

<http://codeforces.com/contest/776/problem/D> (5)

LCA

<http://codeforces.com/contest/733/problem/F> 7

11354 UVA (4)

<http://www.spoj.com/problems/POLICEMEN/> (3) //simple + small graph

<http://www.spoj.com/problems/QTREE2/> (5) //very easy if bin. understood

<http://codeforces.com/contest/828/problem/F> 7 // Differently MST / Outside

<http://codeforces.com/contest/832/problem/D> (5) //Classical + Depth /OR/  
HLD +ST

<http://www.spoj.com/problems/DRTREE/> (5) //NICE [finding ancestor + depths]

<http://codeforces.com/problemset/problem/838/B> (6) //VERY NICE [HLD + ET + ST]

<http://www.spoj.com/problems/NTICKETS/> (4) //Maximum on path

<http://www.spoj.com/problems/GRASSPLA/> (5) //HLD

<http://codeforces.com/contest/855/problem/D> (4) //VERY VERY BAD STATEMENT (not so bad problem)