1-BIT ALU

1-bit ALU. Build a 1-bit ALU that can perform the following logical and arithmetic operations: AND, OR, NAND, NOR, ADD, SUBTRACT. Include two additional flags: (a) a flag to indicate if the result of the ALU operation is zero (Z), (b) a flag to indicate if the first input is greater than the second input.

OP Codes:

4-bits

bit 1 : neg_A bit 2 : neg_B

bit 3,4 : indicate component

00 => and 01 => or 10 => add

The main module accepts 4 inputs from the user. The input 1, input 2, carry_in and the opcode. The result is calculated using the following truth tables.

Adder

Input bit for number A	Input bit for number B	Carry bit input C _{IN}	Sum bit output S	Carry bit output C _{OUT}
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Subtractor

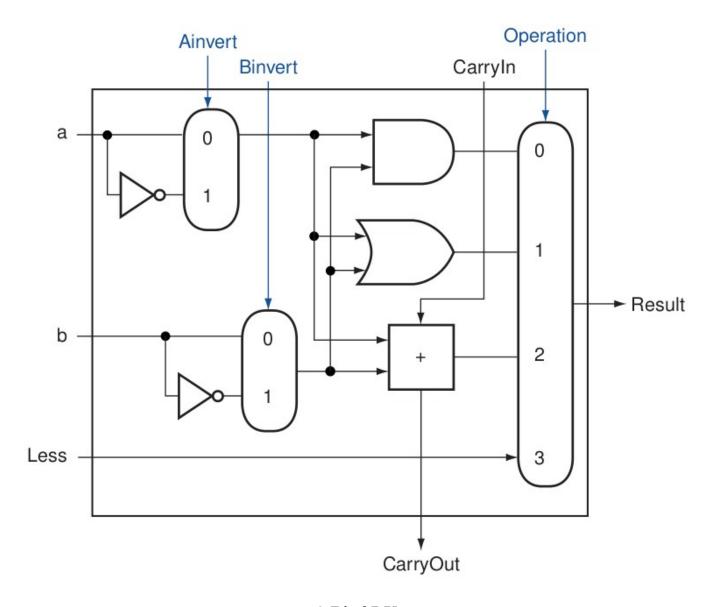
Inputs			Outputs	
A	В	B _{in}	D	B _{out}
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
Ò	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	- 1	1	1	1

Table 3.9 Truth table for full-subtractor

The two additional flags which check if the output is 0 or not, and to check if the 1 st input is greater or not are:

FLAG 1
flag1= not(output_bit)
FLAG 2
flag2= (input_1) and (not(input_2))

BLOCK DIAGRAM



1-Bit ALU

VERILOG CODE:

SAMPLE OUTPUT:

```
File Edit View Search Terminal Help
hackspot@hackspot-inspiron-3521:-/code/Verilog/A1$ vvp 1-bit_ALU.vvp
VCD info: dumpfile one_bit_ALU.vcd opened for output.
A = 0 B = 1
Op Code = 0000
                            Carry In = 0
Result = 0
                                                          Carry Out = x
Time = 2
A = 1
A = 1
Op Code = 0000
                            Carry In = 0
Result = 0
                             Zero = 1
                                                          Carry Out = x
Time = 3
A = 1
Op Code = 0000
                             Carry In = 0
Result = 0
                             Zero = 1
                                                          Carry Out = x
Time = 4
A = 0
Op Code = 0000
                             Carry In = 1
Result = 1
                             Zero = 0
                                                          Carry Out = x
Time = 5
A = 0
Op Code = 0000
                             Carry In = 1
Result = 0
                                                         Carry Out = x
Time = 6
A = 1
A = 1
Op Code = 0000
                  B = 0
                            Carry In = 1
```