

Java 8. Funkcjonalnie.

Ale niestandardowo.

O mnie

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Agenda

- Dlaczego?
- Jak używasz Stream API?
- **JavaSlang**
- **cyclops-react**
- JDK 9
- Inne możliwości
- Minusy - czyli nie ma róży bez kolców

Dlaczego?



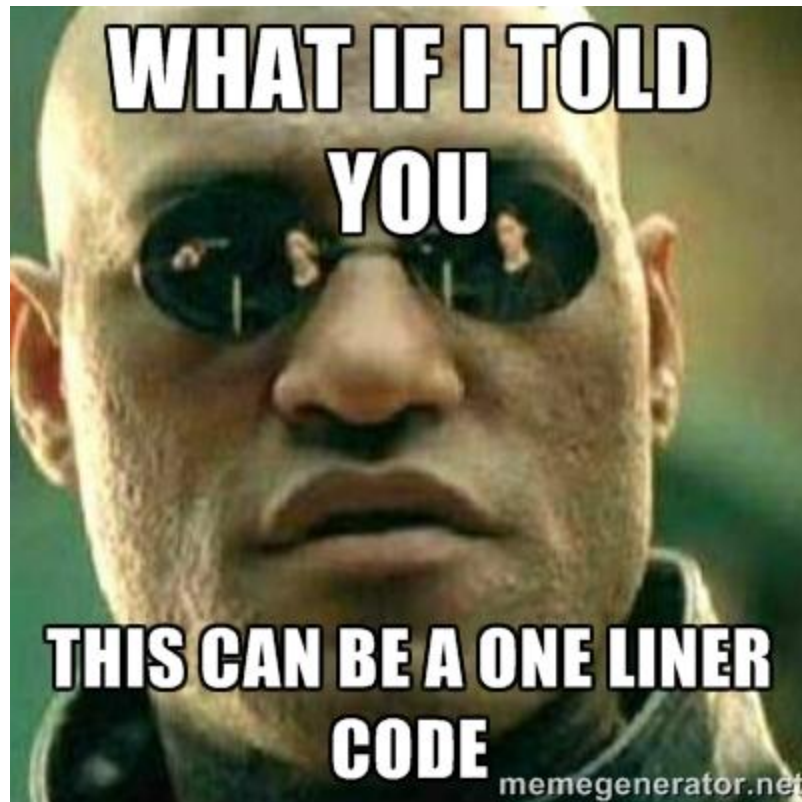
Dlaczego?

- Programowanie funkcyjne
- Redundantność kodu
- Niezmiennosc (stałość)

Redundantnosc kodu



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Przed - Przed

```
public static Dinner makeDinner(GrillService service) {  
    Charcoal charcoal = service.getCharcoal();  
    Lighter lighter = service.getLighter();  
  
    if (charcoal != null && lighter != null) {  
        Fire fire = service.lightFire(charcoal, lighter);  
        CornCob cornCob = service.getCornCob();  
  
        if (fire != null && cornCob != null) {  
            return service.grill(fire, cornCob);  
        }  
    }  
    return null; // ???  
}
```

Przed

```
public static Optional<Dinner> makeDinner(GrillService service) {  
    Optional<Charcoal> charcoalOptional = service.getCharcoal();  
    Optional<Lighter> lighterOptional = service.getLighter();  
  
    if (charcoalOptional.isPresent() && lighterOptional.isPresent()) {  
        Optional<Fire> fireOptional = service.lightFire(  
            charcoalOptional.get(), lighterOptional.get());  
        Optional<CornCob> cornCobOptional = service.getCornCob();  
  
        if (fireOptional.isPresent() && cornCobOptional.isPresent()) {  
            return service.grill(fireOptional.get(),  
                cornCobOptional.get());  
        }  
    }  
    return Optional.empty();}
```

```
public static Option<Dinner> makeDinner(GrillService service) {  
    return  
        For(service.getCharcoal(),  
            service.getLighter(), (charcoal, lighter) -> For(  
                service.lightFire(charcoal, lighter),  
                service.getCornCob(), (fire, cornCob) -> For(  
                    service.grill(fire, cornCob)  
                ).yield())));  
}
```

Programowanie funkcyjne

Scala

```
def makeDinner(service: GrillService): Option[Dinner] =  
  for {  
    charcoal <- service.getCharcoal  
    lighter  <- service.getLighter  
    fire     <- service.lightFire(charcoal, lighter)  
    cornCob  <- service.getCornCob  
    dinner   <- service.grill(fire, cornCob)  
  } yield dinner
```

Stream API

Jak używasz Stream API?



Lukas Eder
@lukaseder



Following

How do you use Java 8 Streams?

10% Parallel streams FTW

7% Infinite streams FTW

70% As a fancy collection API

13% I try to avoid them

341 votes • Final results

RETWEETS

9

LIKES

6



10:47 AM - 20 Sep 2016



9



6



Dygresja

Monada

What is ... a monad?

Functional Programmer:
• a warm, fuzzy, little thing



Monica Monad, by FalconNL

Monada

$(\gg=) :: m a \rightarrow (a \rightarrow m b) \rightarrow m b$

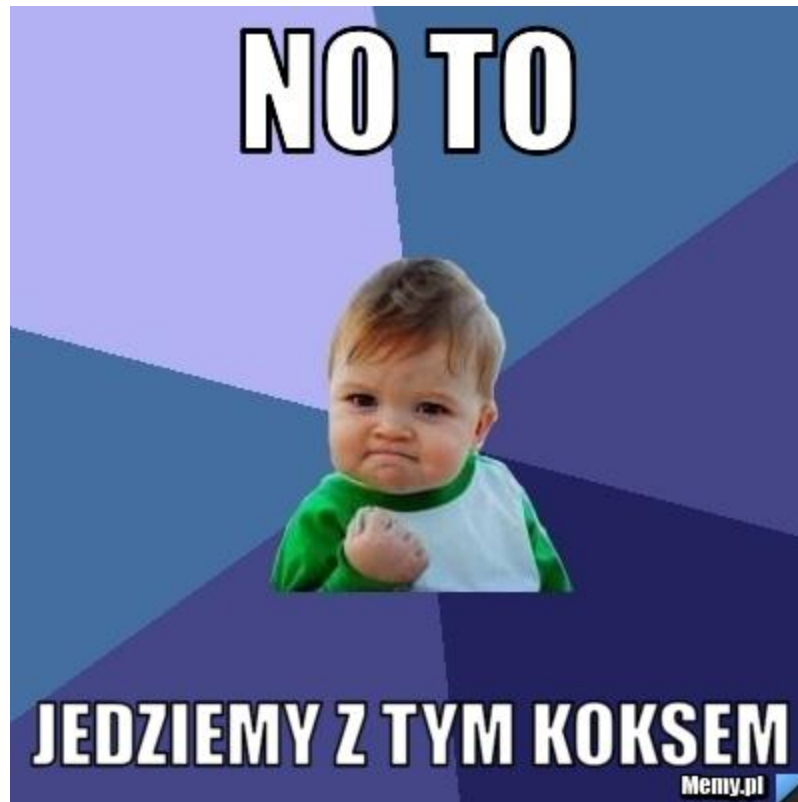
1. $\gg=$ TAKES
A MONAD
(LIKE **Just 3**)

2. AND A
FUNCTION THAT
RETURNS A MONAD
(LIKE **half**)

3. AND IT
RETURNS
A MONAD



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JavaSlang

JavaSlang

- www.javaslang.io
- Wiele modułów:
 - match
 - test
 - circuitbreaker
 - render
 - jackson
- Więcej:
github.com/javaslang/awesome-javaslang



Option

Option

```
Option<Integer> option = Option.of(someValue);
```



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Optional vs Option

```
Optional<Integer> optional = Optional.of(1);
```

```
optional.get();
```

```
optional.isPresent();
```

```
Optional<Integer> empty = Optional.empty();
```

```
Option<Integer> option = Option.of(1);
```

```
option.get();
```

```
option.isDefined();
```

```
option.isEmpty();
```

```
option.isSingleValued();
```

```
Option<Integer> none = Option.none();
```

```
Option<Void> nothing = Option.nothing();
```


Pattern Matching



Pattern Matching

```
if (index == 1) {  
    value = "First";  
} else if (index == 2) {  
    value = "Second";  
} else {  
    value = "(empty)";  
}
```



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Pattern Matching (II)

```
if (index == 1) {  
    value = "First";  
} else if (index == 2) {  
    value = "Second";  
} else {  
    value = "(empty)";  
}
```

```
String value = Match(index).of(  
    Case$(1), "First"),  
    Case$(2), "Second"),  
    Case$((), "(empty)");
```



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Pattern Matching (III)

```
Option<String> value = Match(index).option(  
    Case($(1), "First"),  
    Case($(2), "Second")  
);
```

Pattern Matching z Predykatem

```
String value = Match(index).of(  
    Case(e -> e == 1, "First"),  
    Case(e -> e == 2, "Second"),  
    Case($(), "(empty)")  
);
```



Pattern Matching z Predykatem (II)

```
String value = Match(index).of(  
    Case(is(1), "First"),  
    Case(isIn(2, 3), "Second or Third"),  
Case(anyOf(is(4), noneOf(is(5), is(6))), "Forth (not 5th or 6th)"),  
    Case(instanceOf(BigDecimal.class), "(yolo)"),  
    Case($(), "(empty)")  
);
```



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Pattern Matching a wartosc

```
String value = Match(index).of(  
    Case($(1), e -> e + ""),  
    Case($(2), () -> "Second"),  
    Case($(), "(empty)")  
);
```



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Pattern Matching a wykonanie

```
Void value = Match(index).of(  
    Case($(1), e -> run(() -> someWork(e))),  
    Case($(2), e -> run(() -> anotherWork(e))),  
    Case($(), () -> null)  
);
```


Sytuacje awaryjne

Try



```
Try.of(() -> someWork()).getOrElse(other);
```

Try (II)

```
Result result = Try.of(this::someWork)
    .recover(e -> Match(e).of(
        Case(instanceOf(IllegalArgumentException.class), ...),
        Case(instanceOf(FileNotFoundException.class), ...),
        Case(instanceOf(NullPointerException.class), ...))
    .getOrElse(other);
```



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Try (III)

```
Try<Integer> success =  
    Try.of(() -> 1);
```

```
Try<Integer> fail = Try.of(() -> {  
    throw new Exception(  
        "Something went wrong...");  
});
```

```
String value = Match(success).of(  
    Case(Success($()), ":-)"),  
    Case(Failure($()), ";-(")  
);  
  
value = Match(fail).of(  
    Case(Success($()), ":-)"),  
    Case(Failure($()), ";-(")  
);
```



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Try (IV)

```
value = Match(success).of(  
    Case(Success$(1)), "FTW!"),  
    Case(Success$(e -> e == 2)), "YOLO!"),  
    Case(Failure($()), "Definitely not OK...")  
);  
value = Match(fail).of(  
    Case(Success($()), "OK!"),  
    Case(Failure$(instanceOf(RuntimeException.class))), "Very bad"),  
    Case(Failure($()), "Bad")  
);
```

Walidacja



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Validation

```
public class PersonValidator {  
  
    private static final int MIN_AGE = 18;  
  
    public Validation<List<String>, Person> validatePerson(String name, int age) {  
        return Validation.combine(validateName(name), validateAge(age)).ap(Person::new);  
    }  
  
    private Validation<String, String> validateName(String name) { // some logic... }  
  
    private Validation<String, Integer> validateAge(int age) {  
        return age < MIN_AGE  
            ? Validation.invalid("Age must be greater than " + MIN_AGE)  
            : Validation.valid(age);  
    }  
}
```



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Validation (II)

```
PersonValidator personValidator = new PersonValidator();
```

```
// Valid(Person(Leszke Smieszke, 42))
```

```
Validation<List<String>, Person> valid = personValidator  
    .validatePerson("Leszke Smieszke", 42);
```

```
// Invalid(List(Age must be greater than 18))
```

```
Validation<List<String>, Person> invalid = personValidator  
    .validatePerson("Justynian Bimber", -1);
```


Leniwe operowanie

Lazy

```
Lazy<Double> lazy = Lazy.of(Math::random);  
lazy.isEvaluated(); // = false  
lazy.get();          // = 0.123 (random generated)  
lazy.isEvaluated(); // = true  
lazy.get();          // = 0.123 (memoized)
```

Lazy (II)

```
CharSequence value = Lazy.val(() -> "RTM!", CharSequence .class);
```

Rozszerzenia Collections Framework



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Lists

```
java.util.Arrays.asList(14, 42, 99)
    .stream()
    .reduce((i, j) -> i + j);
```

```
java.lang.collection.List
    .of(14, 42, 99)
    .sum();
```

```
java.util.stream.IntStream
    .of(14, 42, 99)
    .sum();
```



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Lists (II)

```
Stream.of(14, 42, 99)
    .sorted()
    .collect(Collectors.toList());
```

```
IntStream.of(14, 42, 99)
    .sorted()
    .collect(ArrayList::new, List::add,
        List::addAll);
```

```
IntStream.of(14, 42, 99)
    .sorted()
    .boxed()
    .collect(Collectors.toList());
```

```
java.lang.collection.List
    .of(14, 42, 99)
    .sort();
```

Rozszerzenia Stream API

Streams

```
javaslang.collection.Stream.from(1).filter(i -> i % 2 == 0);  
  
for (double random : Stream.continually(Math::random).take(666)) {  
    // some logic...  
}
```


Streams (II)

```
interface javalang.collection.Traversable<T>
```

Uwaga!

```
java.util.List != javalang.collection.List
```

```
java.util.stream.Stream != javalang.collection.Stream
```

Immutability!



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Konwersja do standardu

```
List.of(14, 42, 99).toJavaList();
```

```
List.of(14, 42, 99).toJavaCollection(ArrayList::new);
```

```
List.of(14, 42, 99).toJavaArray();
```

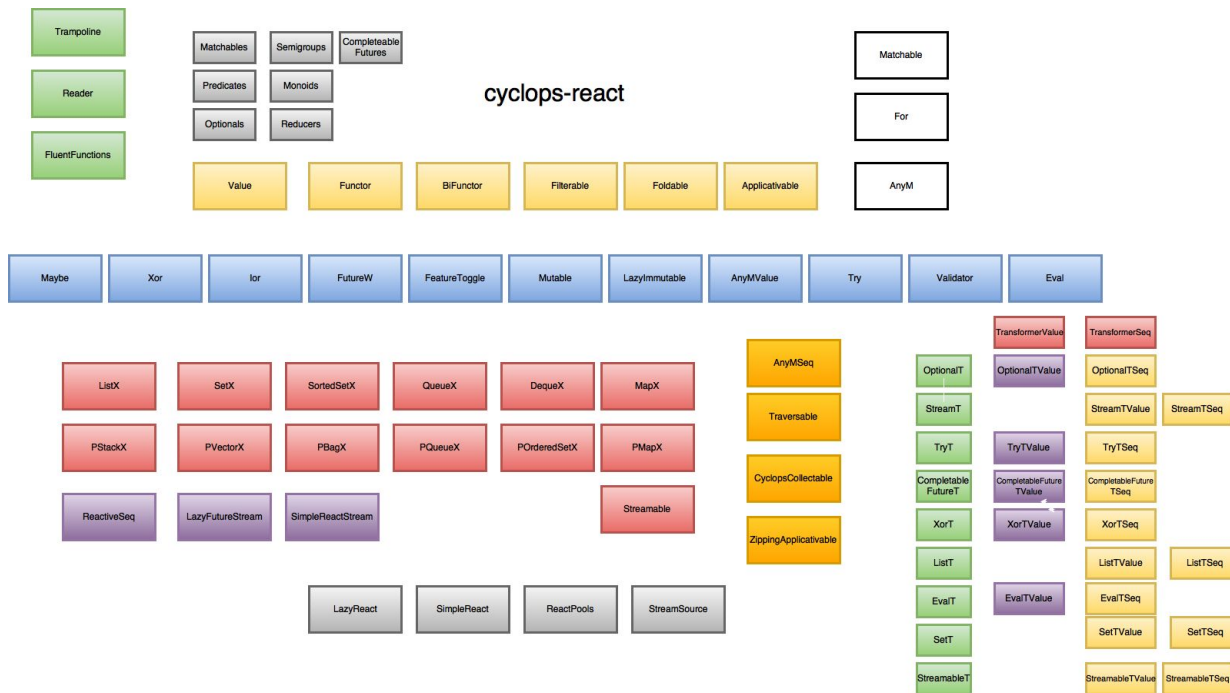
```
List.of(14, 42, 99).toJavaArray(Integer.class);
```

```
Stream.of(14, 42, 99).toJavaStream();
```

cyclops-react

cyclops-react

- github.com/aol/cyclops-react



Integracja z JavaSlang

Integracja z JavaSlang

- moduł **cyclops-javaslang**
- wsparcie reactive-streams dla wszystkich typów JavaSlang
- wsparcie dla cache'owania funkcji JavaSlang
- konwertery
- dekoratory

```
JavaSlang.tryM(Try.of(this::success))  
    .map(String::toUpperCase)  
    .toList();
```

Rozszerzenia Collections Framework

Kolekcje

ListX

DequeX

MapX

QueueX

SetX

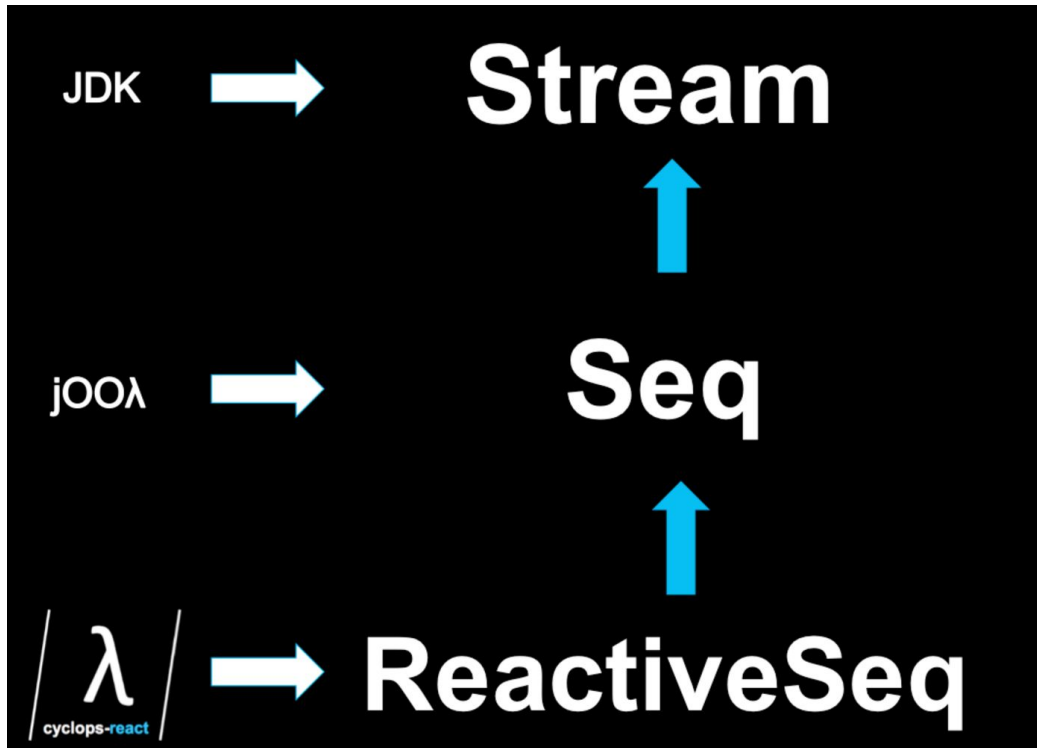
SortedSetX

CollectionX

- nazwa
- implementują interfejsy z JDK

Rozszerzenia Stream API

ReactiveSeq



JDK 9

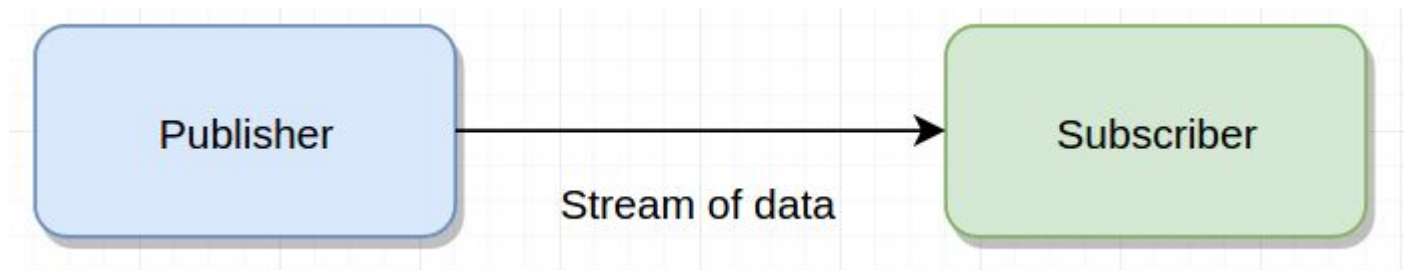
Flow API



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Flow API

- Flow API == Reactive Streams Specification
 - www.reactive-streams.org
 - wersja 1.0.0
- Reactive Programming
- Dokumentacja dostępna w API JDK 9





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Flow API (II)

```
@FunctionalInterface
public static interface Publisher<T> {
    // (...)
}

public static interface Subscriber<T> {
    // (...)
}

public static interface Subscription {
    // (...)
}

public static interface Processor<T, R> extends Subscriber<T>, Publisher<R> {
}
```

Inne mozliwosci



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Inne mozliwosci

- j00L
- streamex
- protonpack
- Więcej:

github.com/j00Q/j00L

github.com/amaembo/streamex

github.com/poetix/protonpack

github.com/akullpp/awesome-java

GitHub

Plusy

Jakie sa, kazdy widzi :-)

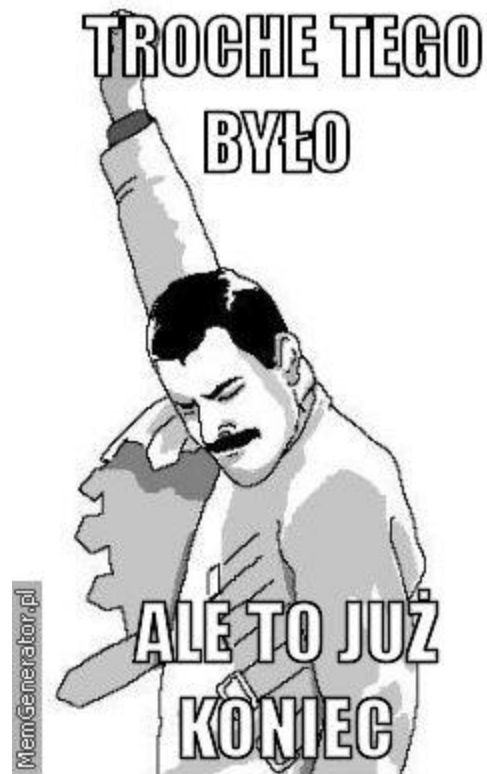
Minusy

Minusy (zawsze muszą być...)

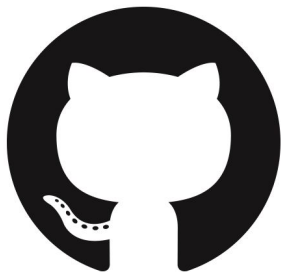
- wysoki próg wejścia
- debugging (ale czy potrzebny?)
- utrzymanie
- a jak moda przeminie?



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Materialy



github.com/kraluk/functional-java-workshop

Dzięki za uwagę!



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