

OPTIMIZING FOR PURE COMPONENTS

1. function.bind / arrow functions

index.js

```
function sum(a, b) {  
  return a + b;  
}
```

```
const bindedSum1 = sum.bind(null, 2);
```

```
const bindedSum2 = sum.bind(null, 2);
```

```
console.log(bindedSum1 === bindedSum2); // false
```