

EDMARK R. GARIANDO

Front-end Web Developer | React Developer

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SUMMARY

A Front-End Developer skilled in building responsive, dynamic web applications with ReactJS, HTML, and CSS (Tailwind). Experienced in creating clean code, user-friendly interfaces, and optimizing performance. Strong in state management and component-based architecture, with a focus on delivering seamless user experiences.

WORK EXPERIENCE

Elysium VR | Personal Project

Sept 2024 - Oct 2024

- A personal project using ReactJS, TailwindCSS, Framer Motion, and ShadCn UI.
- Implemented web and mobile responsiveness for optimal user experience across devices, while integrating interactive features that engage users effectively.
- Conducted user testing to refine the interface, enhancing usability and overall satisfaction.

IT Help Desk Portal | Internship

Aprl 2024 - Jun 2024

- Designed and implemented UI/UX components, translating designs into responsive code using ReactJS, TailwindCSS, Framer Motion, and ShadCn UI.
- Ensured web and mobile responsiveness for user experience across devices.
- Collaborated in an Agile Scrum environment, adhering to sprint timelines and delivering features within deadlines.

Student Academic Services System | Capstone

Oct 2023 - May 2024

- A services system that automates the paperwork process within the university, streamlining operations and improving efficiency.
- Implemented the front-end design using HTML, CSS, and JavaScript.

A Complaint MS using Naive Bayes Algorithm | Research

Apr 2023 - Jun 2023

- A complaint management system using HTML, CSS, JavaScript and a PHP back-end.
- It helps the student and faculty to easily complaint using the web-app.
- An admin can easily track all the complaints.

EDUCATION

Polytechnic University of the Philippines - Quezon City

Bachelor of Science in Information Technology

- 2020 - 2024

Our Lady of Fatima University - Quezon City

Senior High School - STEM

- 2018 - 2020

Caloocan City Business High School

- 2014 - 2028

KEY SKILLS

- HTML5
- Tailwind CSS
- ReactJS
- Version Control (Git)
- Responsive Design

- Basic UI/UX Design Principles - Figma and Canva
- Using Dependencies (ShadCn UI and Framer Motion)
- Agile Scrum Methodology
- Attention to details
- Time Management