# Mahmoud Abdelaty

Calgary, Alberta

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**Education** 

#### **Bachelor's Degree in Computer Science**

Calgary, Alberta UNIVERSITY OF CALGARY

Work Experience \_\_\_\_\_

**Royal Bank of Canada** Remote in Calgary

AUTOMATION ENGINEER (CO-OP)

January 2023 - August 2023

2019 - 2023

- Built end-to-end automation products using various languages and technologies Automated compliance workflows using Ansible playbooks in conjunction with python scripts to parse Tableau views, clean data, identify compliance issues, and assign JIRA tickets, eliminating toil and improving efficiency across the bank.
- Developed an implementation for transaction monitoring on MQ channels through Dynatrace, enabling real-time tracking and performance using Elastic.
- · Worked in an agile environment using Jira to keep track of tasks and progress in sprints and PIs and Confluence for documentation purposes.
- Utilized Docker, Jfrog Artifactory, ServiceNow, Dynatrace, Moogsoft, Vault, and the ELK stack following SRE principles and best practices, resulting in improved reliability, security, and accelerated development cycles, while increasing data observability.
- Designed and developed **self-healing token** capabilities on Ansible Tower.

Yalla Esports

DATA ANALYST & JUNIOR COMMUNITY MANAGER April 2021 - December 2022

- Co-lead the data analysis team compiling monthly, quarterly and campaign-focused data reports, in addition to competitors reports, evaluating technical and social aspects leading to a consistent increase in engagement, impressions and social growth.
- Assisted in growing the organization's social media channels by covering live games, generating content ideas, producing content, organizing community events, and communicating with the fans.
- Utilized data analysis tools such as Excel, Cavea and Tableau.

#### Middle East Stars League on FACEIT

Remote in Dubai

April 2020 - November 2021

- Implemented sheets automation, gathering information from a sheet on Google Sheets and publishing to a pre-determined Discord text channel based on cell changes using Google Scripts and webhooks to a text channel.
- · Managed both daily operations and tournaments for a gaming hub helping it grow tenfold with over 12500 followers and 3000 paying active subscribers.
- · Oversaw staff work and provided insight and assistance to new staff as well as handling staff applications and hiring new staff.

**Freelance** 

ESPORTS ADMIN - OBSERVER - EVENT ORGANIZER

2020 - 2021

- Worked with esports operators such as PLG, Webedia, Saudi Esport Federation to ensure and maintain contestants happiness and satisfaction through fair rulings and official communication for events sponsored by large brands such as KFC, Adidas, Red Bull.
- Coded scripts to verify 5000+ contestant profiles saving over 200+ hours of work for a 9-man admin team.
- Assisted in formulating storytelling narratives for the social media teams.

## Project Experience \_

**Agora** 

NodeJS, React, ASP, Net, SOLite, CSS, HTML, Java, Swagger, Postman API

FEBRUARY 2022 - APRIL 2022 Github Repository

- Lead a group of 3 to build a full-stack ecommerce store base and DBMS targeting small businesses.
- Used Node.JS and a REACT UI Frontend that communicated with an ASP.NET Core V6 Minimal Web API to perform CRUD operations.
- Utilized a CODE-FIRST approach to generate the database using entity framework.

**Cooks N Books** 

C#, WPF, XAML, CSS, Git

FEBRUARY 2020 - APRIL 2020 Github Repository | Video Demo Identified work contexts, system constraints and expected users based on research conducted utilizing the task centered system design process.

- Designed paper prototypes and hand drawn sketches for the UI/UX.
- Utilized an agile workflow to keep track of progress and efficiently manage personnel
- Conducted an in-depth heuristics analysis on the final prototype identifying 29 heuristic problems with 5 causing major usability problems.

**Self Checkout Station** 

FEBRUARY 2021 - APRIL 2021

Github Repository

Github Repository

Github Repository

- Worked with a team of 12 members to develop a self checkout station system.
- Worked with the back-end team to implement key features for the checkout station.
- Co-lead the quality assurance team and built **JUnit** unit tests for the entire system ensuring a bug-free system.

### **FACEIT Game Tracker Discord Bot**

JULY 2020 - SEPTEMBER 2020

FEBRUARY 2020 - APRIL 2020

Python, APIs, Digital Ocean

- Utilized both the discord and faceit apis to fetch, collect and post data based on live matches 24/7 and player statistics upon request.
- Hosted, deployed, and maintained for months on **DigitalOcean**.
- Optimized running time to increase response time by 86.67%.

Side Scroller Video Game

Designed and developed a side-scroller adventure video game utilizing java and javafx among a team of 4 where I created sprites for the character model and implemented a collision system to ensure smooth and seamless movement and interaction with the game world.