

DEVOPS ENGINEER . BACKEND ENGINEER

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Summary_

I'm a backend/devops developer interested in distributed systems, system design, infrastructure, and cloud native. But I also do frontend stuff too.

I'm also an open source member/contributor of Yorkie, Kubernetes, Istio, and tldraw. I'm looking forward to contributing to more open source projects.

I love to optimize and organize many things, both my lifestyle and my development. I also love to share my knowledge and skills with the world through mentoring and contributing.

Skills___

DevOps AWS, Docker, Kubernetes, Istio, Helm, ArgoCD, Jenkins, Terraform **Back-end** Spring Framework, REST API, MySQL, JPA, gRPC, MongoDB

Front-end React, TailWindCSS

Programming Go, JAVA, C++, YAML
Languages Korean, English

Experience_

KarrotPay Inc. (Intern) Seoul, S.Korea

DevOps Engineer Jun. 2023 - Oct. 2023

- Worked as a DevOps Engineer at KarrotPay Inc. in 2023 Karrot Summer Tech Internship.
- Developed DevOps tools to improve developer productivity in KarrotPay.
- Performed other DevOps/SRE tasks.

NAVER Corp. (Contract)

Seoul, S.Korea

BACKEND ENGINEER

• Designed Sharded Cluster Mode for Yorkie, a open source document store for building collaborative editing applications.

- Built Yorkie Sharded Cluster Mode on Kubernetes with Istio, and packaged with Helm Chart.
- Rebuilt Yorkie SaaS devops system with Terraform, ArgoCD, Prometheus, Grafana, and Loki.
- Implemented several features and optimization in Yorkie server.
- Implemented yorkie.tree CRDT structure in Go SDK.

Open Frontier (National IT Industry Promotion Agency)

Seoul, S.Korea Mar. 2023 - Nov. 2023

Feb. 2023 - Jun. 2023

2023 Open Frontier Developer & Mentor

- Participated in 2023 Open Frontier as a developer of Yorkie project.
- Participated in 2023 Opensource Playground as a mentor of Yorkie project.

S/W Maestro (Institute of ICT Planning & Evaluation)

Seoul, S.Korea

DEV LEADER & BACKEND ENGINEER

Mar. 2022 - Nov. 2022

- · Planned and developed Asyncrum, a remote collaborate tool with real-time collaboration whiteboard and daily video logs.
- Developed overall software delevoping process and architecture for Asyncrum.
- Designed entire backend architecture and built AWS infrastructure.
- Built Asyncrum backend CI/CD pipeline with Jenkins and ArgoCD.
- Prototyped and implemented real-time collaboration whiteboard with tldraw and Yorkie.

PH2Y (Sejong University)

Seoul, S.Korea Jul. 2021 - Jun. 2022

SOFTWARE ENGINEER

- Planned and developed Bulter's Note, a map based pet related information platform service on Android.
- Optmized backend image processing service with imgscalr, a Java image scaling-library.
- Implemented video streaming service using HTTP range request.

Extracurricular Activity

Yorkie Yorkie Team

Maintainer Mar. 2023 -

- Yorkie is an open source document store for building collaborative editing applications.
- Proposed various features, optimization, and issues in various Yorkie repositories.

Kubernetes kubernetes-sig-docs

Apr. 2023 -

Dec. 2022 -

Mar. 2018 -

MEMBER

- Kubernetes is an open source system for managing containerized applications across multiple hosts.
- Participated in kubernetes-sig-docs Korean localization team.
- Translated and updated various documents related to Kubernetes in Korean.

Istio Istio Community

 Member
 Apr. 2023

- Istio is an open source service mesh that layers transparently onto existing distributed applications.
- Participated in updating documentation related to gRPC probe health checking.

tldraw Community

Contributer

- tldraw is tldraw whiteboard that you can use to create infinite canvas experiences for the web.
- Fixed image export bug when storage bucket attached.
- Updated Korean localization in updated versions of tldraw.

Education

Sejong University Seoul, S.Korea

B.S. IN COMPUTER SCIENCE AND ENGINEERING

• Current major GPA 4.24 (3rd Year)