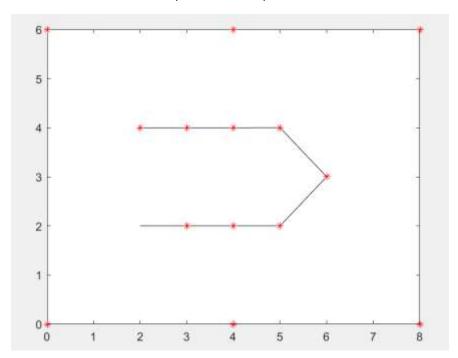
Project Assignment 1

Particle filter:

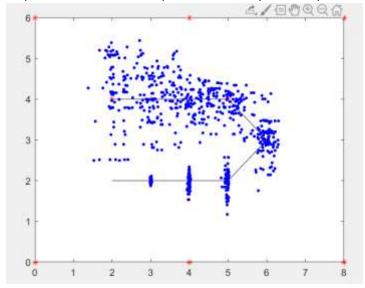
We start with a robot at position (2, 2, 0). Since we are absolutely certain about this position all the particles are crowded at this point. In a noiseless motion the position of robot at increasing time steps along with landmarks is as shown.

- 1. The red marks at corners show landmarks
- 2. The black shows the nominal path of the robot
- 3. The red on the this path mark the position for a noiseless motion



But, in real life, this is not what happens, the robot has errors in input and therefore continuously loses its sense of position, and deviates from the nominal. Fig 2 shows the particle samples at different time

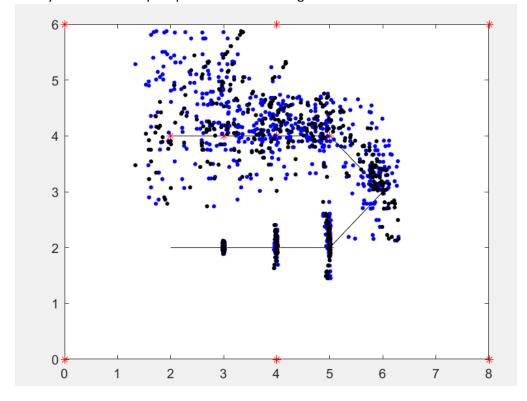
steps. There are M = 100 particles at every time step.



Next, we see how the robot can be localized better using the landmark info which assigns a weight to every particle. This weight is the probability of that position. Unfortunately, here I was unable to gather the weight quantity as I ended up getting 0 weights.

Therefore, I did the resampling by taking those particles that had their normalized x values greater than some randomly generated probability. This is general resampling.

Ideally the new resampled points would converge around the red asterisk on the nominal motion graph.

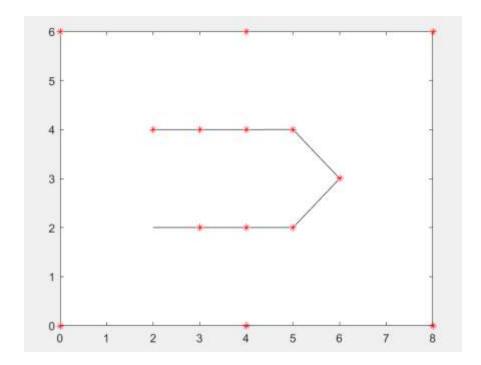


EKF Filter:

We start with a robot at position (2, 2, 0). This is the mean value, and because we are very certain, the robot has a covariance matrix of type $[10^-9 \ 0; 0 \ 10^-9]$.

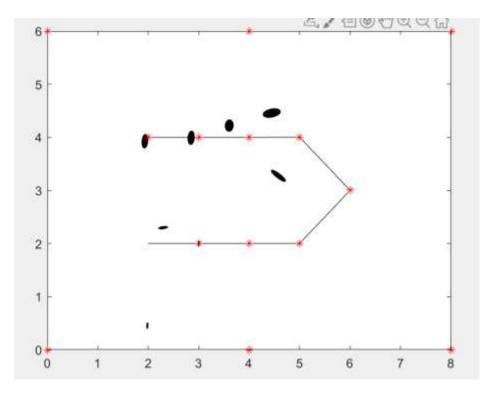
Nominal motion with no motion errors would look something like this:

- 1. The red marks at corners show landmarks
- 2. The black shows the nominal path of the robot
- 3. The red on the this path mark the position for a noiseless motion

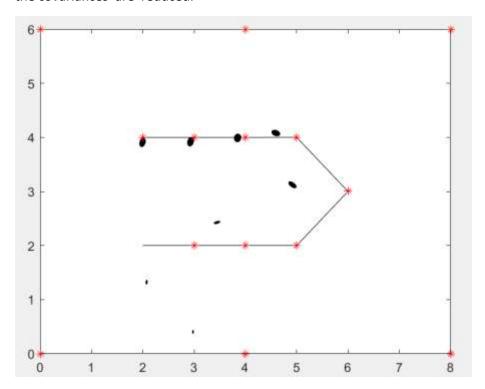


However, the true trajectory is not this. It is different. These ellipses give an idea about how the motion would have been if the inputs had noise and there were no landmarks available, that were observed.

These ellipses are made using the third part library: plot_gaussian_ellipsoid



When landmarks are factored in, the motion aligns to that of the nominal but not exactly. Notice how the covariances are reduced.



Particle filter code:

```
% EECS 499 - Homework 3
% Question 1.2
% Author: Krashagi Gupta
% Case ID: kxq360
clear;
clc;
% initialise
%% 1.2
global M
M = 100;
x0 = [2, 2, 0]; % vector inital pose
X0 = repmat(x0, M, 1);
Ut = [[1,0.0001]; [1,0.0001]; [1,0.0001]; [pi/2,
pi/2]; [pi/2, pi/2]; [1,0.0001];
[1,0.0001];[1,0.0001]];
Zt = [[2.276, 5.249, 2]; [4.321, 5.834, 3]; [3.418,
5.869, 3];[3.774, 5.911, 4];
    [2.631, 5.140, 5]; [4.770, 5.791, 6]; [3.828,
5.742, 6];[3.153, 5.739, 6]];
m1 = [0, 0];
m2 = [4, 0];
m3 = [8, 0];
m4 = [8, 6];
m5 = [4, 6];
m6 = [0, 6];
map = [m1; m2; m3; m4; m5; m6];
h = figure;
for i = 1:6
    plot (map(i, 1), map(i, 2), 'r*')
    hold on ;
end
Xr = zeros(8 * M, 4);
Xbar = zeros(8 * M, 4);
```

```
step = 0;
tempX = zeros(M, 3);
tempX = X0;
for q = 1 : 8
     [Xr(1+ M*(q - 1):q*M,:),Xbar(1+ M*(q - 1):q*M,:)]
1):q*M,:)] = mcl algo(tempX, Ut(q,:), Zt(q,:), map);
%%%% problem is here for 2nd one
     tempX = Xr(1+ M*(q - 1):q * M,:);
end
plot everything(x0, Ut ,Xr, Xbar)
%% mcl algorithm
function [Xt, Xt bar] = mcl algo(Xt 1, ut, zt, map)
   global M
   alpha = [0.0001, 0.0001, 0.01, 0.0001, 0.0001,
0.0001 ];
    % line 2
    Xt bar = zeros(M, 4);
    Xt = zeros(M, 4);
    tempX = zeros(1,3);
    % line 3
    for m = 1: M
     tempX = sample motion model velocity1(ut,
Xt 1(m,:))';
90
000
     line 5
       tempWt = measurement model(zt, tempX, map);
%%%% have to solve
    line 6
        Xt bar(m,:) = [tempX tempWt];
    end
```

```
% rearrange by wt
         Xt bar = sortrows(Xt bar, 1);
90
          Xt bar(m,:)
        line 7
90
        Xt = resample(Xt bar);
end
%% sample motion model
function [xn] = sample motion model(ut0, xp, alpha)
        xn = [0, 0, 0];
        xo = xp(1);
        yo = xp(2);
        thetao = xp(3);
        delT = 1;
    000
          building an error array
        errorArray = sample error(ut0,alpha);
        vcp = ut0(1) + errorArray(1,1);
        wcp = ut0(2) + errorArray(2,1);
        ycp = errorArray(3,1);
        xn(1,1) = xo + (-vcp/wcp) * sin(thetao) +
(vcp/wcp) *sin(thetao + (wcp* delT));
        xn(1,2) = yo + (vcp/wcp) * cos(thetao) -
(vcp/wcp) *cos(thetao + (wcp* delT));
        xn(1,3) = thetao + wcp*delT + ycp*delT;
00
      end
end
%% sample error
```

```
function[errorArray] = sample error(ut, alp)
errorArray = [0; 0; 0;];
v = ut(1);
w = ut(2);
vcpE = sample(v, w, alp(1), alp(2));
wcpE = sample(v, w, alp(3), alp(4));
ycpE = sample(v, w, alp(5), alp(6));
errorArray(1,1) = vcpE;
errorArray(2,1) = wcpE;
errorArray(3,1) = \text{ycpE};
end
%% sample
function[err] = sample(v, w, alfF, alfS)
varnc = alfF*v + alfS*w;
mu = 0:
sigma = sgrt(varnc);
err = normrnd(mu, sigma);
end
%% sample2
function
[xt]=sample motion model velocity1(ut,xtm1)
N = 1;
alpha=[0.0001;0.0001;0.01;0.0001;0.0001;0.0001];
vv=ut(1)+normrnd(0,(alpha(1)*ut(1)^2+alpha(2)*ut(2)
^2) ^0.5, [N,1]);
ww=ut(2)+normrnd(0,(alpha(3)*ut(1)^2+alpha(4)*ut(2)
^2) ^0.5, [N,1]);
rr = normrnd(0, (alpha(5)*ut(1)^2 + alpha(6)*ut(2)^2)^0.
5, [N, 1]);
    for i=1:N
    xt(1,:) = xtm1(1) -
vv./ww.*sin(xtm1(3))+vv./ww.*sin(xtm1(3)+ww.*1);
    xt(2,:) = xtm1(2) + vv./ww.*cos(xtm1(3)) -
vv./ww.*cos(xtm1(3)+ww.*1);
    xt(3,:) = xtm1(3) + ww.*1 + rr.*1;
    end
```

```
응응
function [reqProb] = measurement model(z, X, m)
      % input received right
9
      input form
90
      z \rightarrow [d,a]
      d = z(1);
      a = z(2);
      s = z(3);
      X \rightarrow [x, y, theta]
90
      x = X(1);
      y = X(2);
      theta = X(3);
90
      m \rightarrow [mx, my]
      mx = m(s, 1);
      my = m(s, 2);
      % noise parameters
      sigmaR = 0.1;
      sigmaPhi = 0.09;
    dCp = sqrt((mx - x)^2 + (my - y)^2);
    alphaCp = atan2(my - y, mx - x) - theta;
      pDet = prob(dCp - d, sigmaR^2)* prob(alphaCp
- a, sigmaPhi^2);
    pDet = prob(dCp - d, sigmaR^2)* prob(alphaCp -
a, sigmaPhi^2);
    Zdet = 1;
    reqProb = Zdet * pDet;
      1/(2*pi*sigmar^2)^0.5* exp(-0.5*(zt(1) -
rhat)^2/sigmar^2)
end
%% prob function
function [ansr] = prob(a, var)
%UNTITLED4 Summary of this function goes here
```

```
Detailed explanation goes here
ansr = (1/(2*pi*var)^0.5)* exp(-0.5*(a)^2/var);
end
%% plot nominal motion
function [] = plot everything(x0,Ut, Xr, Xbar)
      x = 2;
     y = 2;
     theta = 0;
     v = pi/2;
   w = pi/2;
    X = zeros(8, 3);
    global M;
    global delta t;
    delta t = 1;
    old location = x0;
    for t = 1: 8
        temp X = move(old location, Ut(t,:),
delta t);
        line([old location(1), temp X(1)],
[old location(2), temp X(2)], 'Color', 'black');
        hold on ;
        X(t,:) = temp X;
        old location = temp X;
    end
    for t = 1:8
        plot(X(t,1),X(t,2),'r*');
        hold on ;
    end
    for q = 1 : 8 * M
        scatter(Xbar(q,1), Xr(q,2),10,'b','filled');
        hold on;
    end
    for q = 1 : 8 * M
        scatter (Xr(q,1), Xr(q,2), 10, 'k', 'filled');
        hold on;
```

```
end
```

```
%% functions
function [new posi] = move(old posi, miu, delta t)
    new posi = old posi + [-miu(1)/miu(2) *
sin(old posi(3)) + miu(1)/miu(2) * sin(old posi(3))
+ miu(2) * delta t), miu(1)/miu(2) *
cos(old\ posi(3)) - miu(1)/miu(2) * cos(old\ posi(3))
+ miu(2) * delta t), miu(2) * delta t];
end
%% resample
function [Xt] = resample(Xt bar)
global M
%UNTITLED4 Summary of this function goes here
    Detailed explanation goes here
    dim = size(Xt bar);
    Xt = zeros(dim); % ensuring output has same
dimensions as input
    Xt bar norm = Xt bar./sum(Xt bar);
    cumSum = cumsum(Xt bar norm);
    for j = 1: M
         chance = rand(1, 1);
         % works right
         for k = 1 : M
            if(cumSum(k,1) >= chance)
                 Xt(j,:) = Xt bar(k,:);
                 break:
            end
         end
    end
end
 %% shhd
```

function

end

Ekf code:

```
% EECS 499 - Homework 3
% Question 1.2
% Author: Krashagi Gupta
% Case ID: kxq360
clear;
clc;
% initialise
%% 1.1
global alpha
global sigmaR
global sigmaPhi
sigmaR = 0.1;
sigmaPhi = 0.09;
alpha = [0.0001, 0.0001, 0.01, 0.0001, 0.0001,
0.0001 1;
Ut = [[1,0.0001]; [1,0.0001]; [1,0.0001]; [pi/2,
pi/2]; [pi/2, pi/2]; [1,0.0001];
[1,0.0001];[1,0.0001]];
Zt = [[2.276, 5.249, 2]; [4.321, 5.834, 3]; [3.418,
5.869, 3];[3.774, 5.911, 4];
    [2.631, 5.140, 5]; [4.770, 5.791, 6]; [3.828,
5.742, 6];[3.153, 5.739, 6]];
m1 = [0, 0];
m2 = [4, 0];
m3 = [8, 0];
m4 = [8, 6];
m5 = [4, 6];
m6 = [0, 6];
map = [m1; m2; m3; m4; m5; m6];
for i = 1:6
    plot(map(i,1), map(i,2), 'r*')
    hold on ;
end
mu0 = [2; 2; 0];
zeta0 = [10^{-9} \ 0 \ 0; \ 0 \ 10^{-9} \ 0; \ 0 \ 10^{-9}];
```

```
c0 = Zt(1,3);
mu t = [0; 0; 0];
zeta t = zeros(3,3);
temp mu = mu0;
temp zeta = zeta0 ;
mu collec = zeros(8, 3);
mu bar collec = zeros(8, 3);
zeta collec = zeros(24, 3);
zeta bar collec = zeros(24, 3);
for k = 1: 8
    [temp mu ,temp zeta, mu t bar,zeta t bar ] =
ekf algo(temp mu, temp zeta, Ut(k,:), Zt(k,:),
Zt(k,3), map);
    mu collec(k,:) = temp mu';
    zeta collec(1 + 3*(k-1) : 3*k,:) = temp zeta
;
   mu bar collec(k,:) = mu t bar';
    zeta bar collec(1 + 3*(k - 1) : 3*k,:) =
zeta t bar ;
end
% h1 = plot gaussian ellipsoid([1 1], [1 0.5; 0.5])
  h2 = plot gaussian ellipsoid([2 1.5], [1 -0.7; -
0.711);
% h3 = plot gaussian ellipsoid([0 0], [1 0; 0 1]);
% set(h2,'color','r');
  set(h3, 'color', 'g');
plot everything (mu0', Ut, mu collec, zeta collec,
mu bar collec, zeta bar collec )
% plot gaussian ellipsoid(m, C, sdwidth, npts, axh)
%% ekf function
function [mu t ,zeta t, mu t bar,zeta t bar] =
ekf algo(mu t 1, zeta t 1, ut, zt, ct, map)
   test dimension
```

```
9
     zt
000
     ct
   map;
    global alpha
    global sigmaR
    qlobal siqmaPhi
     del t = 1;
     vt = ut(1,1);
     wt = ut(1,2);
      line 2
90
    theta = mu t 1(3,1);
%
     line 3
    iniialisation
    qt13 = (-vt/wt) * cos(theta) + (vt/wt) *
cos(theta + (wt * del t));
    gt23 = (-vt/wt) * sin(theta) + (vt/wt) *
sin(theta + (wt * del t));
    Gt = [1 \ 0 \ gt13 ; 0 \ 1 \ gt23 ; 0 \ 0 \ 1]; %% 3* 3
matrix
      line 4
      initialisation
    vt11 = (-\sin(theta) + \sin(theta +
(wt*del t)))/wt;
    vt12 = (vt/wt^2)*(sin(theta) - sin(theta + (wt *
del t))) + (vt * del t/wt)*(cos(theta + (wt *
del t)));
    vt21 = (cos(theta) - cos(theta + (wt*del t)))/wt
;
    vt22 = (-vt/wt^2)*(cos(theta) - cos(theta + (wt
* del t))) + (vt * <math>del t/wt)*(sin(theta + (wt *
del t)));
    Vt = [vt11 vt12; vt21 vt22; 0 del t]; %% 3*2
matrix
      line 5
```

```
Mt = [alpha(1) *vt^2 + alpha(2) *wt^2 0; 0
alpha(3)*vt^2 + alpha(4)*wt^2 ];% 2*2 matrix
      line 6
    mu t bar = mu t 1 + [gt23 ; -gt13 ; wt* del t];
% 3*1 matrix
      line 7
    zeta t bar = (Gt * zeta t 1 * Gt') + (Vt * Mt *
Vt');
90
    line 8
    Qt = [sigmaR^2 0; 0 sigmaPhi^2]; %% 2*2 matrix
      line 9 - > at one time instant only 1
observation
       line 10
    j = ct;
       line 11
9
    q = (map(j,1) - mu t bar(1,1))^2 + (map(j,2) -
mu t bar(2,1))^2 ;% single value
      line 12
용
    zt cap = [sqrt(q); atan2(map(j,2) -
mu t bar(2,1), map(j,1) - mu t bar(1,1)) -
mu t bar(3,1)]; % 2*1 %% looks wrong the theta value
     7. t.
      line 13
    Ht = [-(map(j,1) - mu t bar(1,1))/sqrt(q) -
(map(j,2) - mu + bar(2,1))/sqrt(q) 0;
            (map(j,2) - mu + bar(2,1))/q
(map(j,1) - mu_t_bar(1,1))/q -1 ]; % 2*3 matrix
          line 14
90
    St = Ht * zeta t bar * Ht' + Qt; % 2*2
```

```
9
      line 15
    %%% how to find inverse of matrix in matab
    Y = inv(X) matrix must be square
90
    Kt = zeta t bar * Ht' * inv(St) ; % 3*2
      line 16
       zt - zt cap
    mu t = mu t bar + Kt * (zt(:,1:2)' - zt cap); %
address concern % 3*3
      line 17
      how to make identity matrix of a given size
in matlab
     I = eye(n)
    zeta_t = (eye(3) - Kt*Ht)* zeta_t_bar;
end
%% plot everything
function [] = plot everything(x0,Ut,
mu collec, zeta collec, mu bar collec,
zeta bar collec)
x0
Ut
mu collec
zeta collec
mu bar collec
zeta bar collec
00
     x = 2;
     y = 2;
     theta = 0;
     v = pi/2;
   w = pi/2;
    X = zeros(8, 3)
    global M;
    global delta t;
    delta t = 1;
    old location = x0;
    for t = 1: 8
```

```
temp X = move(old location, Ut(t,:),
delta t);
        line([old location(1), temp X(1)],
[old_location(2), temp X(2)], 'Color', 'black');
        hold on ;
        X(t,:) = temp X;
        old location = temp X;
    end
    for t = 1:8
         plot(X(t,1),X(t,2),'r*');
        hold on ;
    end
      for k = 1 : 1
           plot gaussian ellipsoid(
mu bar collec(k,:), zeta bar collec(1 + 3*(k-1):
3 * k,:))
     end
    % h1 = plot gaussian ellipsoid([1 1], [1 0.5;
0.5 11);
% h2 = plot gaussian ellipsoid([2 1.5], [1 -0.7; -
0.711);
% h3 = plot gaussian ellipsoid([0 0], [1 0; 0 1]);
  set(h3,'color','q');
    for k = 1 : 8
        plot gaussian ellipsoid( mu collec(k,:) ,
zeta collec(1 + 3*(k - 1) : 3 * k,:));
    end
end
%% functions
function [new posi] = move(old posi, miu, delta t)
    new posi = old posi + [-miu(1)/miu(2) *
sin(old\ posi(3)) + miu(1)/miu(2) * sin(old\ posi(3))
+ miu(2) * delta t), miu(1)/miu(2) *
```

```
cos(old_posi(3)) - miu(1)/miu(2) * cos(old_posi(3)
+ miu(2) * delta_t), miu(2) * delta_t];
end
```

Third party library code -

```
function h = plot gaussian ellipsoid(m, C, sdwidth,
npts, axh)
% PLOT GAUSSIAN ELLIPSOIDS plots 2-d and 3-d
Gaussian distributions
% H = PLOT GAUSSIAN ELLIPSOIDS(M, C) plots the
distribution specified by
% mean M and covariance C. The distribution is
plotted as an ellipse (in
  2-d) or an ellipsoid (in 3-d). By default, the
distributions are
  plotted in the current axes. H is the graphics
handle to the plotted
 ellipse or ellipsoid.
000
% PLOT GAUSSIAN ELLIPSOIDS (M, C, SD) uses SD as the
standard deviation
  along the major and minor axes (larger SD =>
larger ellipse). By
% default, SD = 1. Note:
% * For 2-d distributions, SD=1.0 and SD=2.0 cover
~ 39% and 86%
     of the total probability mass, respectively.
% * For 3-d distributions, SD=1.0 and SD=2.0 cover
~ 19% and 73%
      of the total probability mass, respectively.
% PLOT GAUSSIAN ELLIPSOIDS (M, C, SD, NPTS) plots
the ellipse or
   ellipsoid with a resolution of NPTS (ellipsoids
are generated
% on an NPTS x NPTS mesh; see SPHERE for more
details). By
% default, NPTS = 50 for ellipses, and 20 for
ellipsoids.
9
```

```
% PLOT GAUSSIAN ELLIPSOIDS(M, C, SD, NPTS, AX) adds
the plot to the
% axes specified by the axis handle AX.
% Examples:
% % Plot three 2-d Gaussians
% figure;
 h1 = plot gaussian ellipsoid([1 1], [1 0.5; 0.5])
11);
  h2 = plot gaussian ellipsoid([2 1.5], [1 -0.7; -
0.711);
  h3 = plot gaussian ellipsoid([0 0], [1 0; 0 1]);
   set(h2,'color','r');
  set(h3, 'color', 'g');
   % "Contour map" of a 2-d Gaussian
  figure;
% for sd = [0.3:0.4:4],
    h = plot gaussian ellipsoid([0 0], [1 0.8; 0.8])
1], sd);
   end
9
  % Plot three 3-d Gaussians
  figure;
 h1 = plot gaussian ellipsoid([1 1 0], [1 0.5])
0.2; 0.5 1 0.4; 0.2 0.4 1);
  h2 = plot gaussian ellipsoid([1.5 1 .5], [1 -0.7])
0.6; -0.710; 0.601);
% h3 = plot gaussian ellipsoid([1 2 2], [0.5 0 0;
0 0.5 0; 0 0 0.5]);
% set(h2, 'facealpha', 0.6);
% view(129,36); set(gca,'proj','perspective');
grid on;
  grid on; axis equal; axis tight;
```

```
Gautam Vallabha, Sep-23-2007,
Gautam. Vallabha@mathworks.com
% Revision 1.0, Sep-23-2007
     - File created
% Revision 1.1, 26-Sep-2007
     - NARGOUT == 0 check added.
     - Help added on NPTS for ellipsoids
if ~exist('sdwidth', 'var'), sdwidth = 1; end
if ~exist('npts', 'var'), npts = []; end
if ~exist('axh', 'var'), axh = gca; end
if numel(m) ~= length(m),
    error('M must be a vector');
end
if \sim (all(numel(m) == size(C)))
    error('Dimensionality of M and C must match');
end
if ~(isscalar(axh) && ishandle(axh) &&
strcmp(get(axh,'type'), 'axes'))
    error('Invalid axes handle');
end
set(axh, 'nextplot', 'add');
switch numel(m)
   case 2, h=show2d(m(:),C,sdwidth,npts,axh);
   case 3, h=show3d(m(:),C,sdwidth,npts,axh);
   otherwise
      error('Unsupported dimensionality');
end
if nargout==0,
    clear h;
end
function h = show2d(means, C, sdwidth, npts, axh)
if isempty(npts), npts=50; end
% plot the gaussian fits
tt=linspace(0,2*pi,npts)';
x = cos(tt); y=sin(tt);
ap = [x(:) y(:)]';
[v,d]=eig(C);
```

```
d = sdwidth * sqrt(d); % convert variance to
sdwidth*sd
bp = (v*d*ap) + repmat(means, 1, size(ap, 2));
h = plot(bp(1,:), bp(2,:), '-', 'parent', axh);
function h = show3d(means, C, sdwidth, npts, axh)
if isempty(npts), npts=20; end
[x,y,z] = sphere(npts);
ap = [x(:) y(:) z(:)]';
[v,d]=eig(C);
if any(d(:) < 0)
   fprintf('warning: negative eigenvalues\n');
   d = max(d, 0);
end
d = sdwidth * sqrt(d); % convert variance to
sdwidth*sd
bp = (v*d*ap) + repmat(means, 1, size(ap, 2));
xp = reshape(bp(1,:), size(x));
yp = reshape(bp(2,:), size(y));
zp = reshape(bp(3,:), size(z));
h = surf(axh, xp, yp, zp);
```