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EMAE489

Problem Set 4

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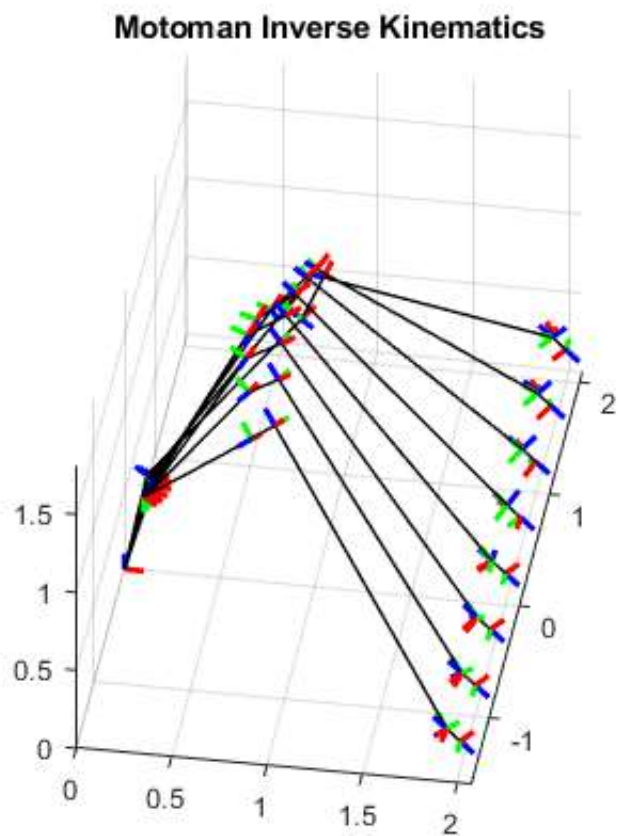
Motoman Inverse Kinematics

```
global motoman
% Symbolic variables for joint angles
q = sym('q%d', [6 1]);

% DH parameters:
a = [.145;1.15;.25;0;0;0];
d = [.540;0;0;-1.812;0;-0.1];
alpha = [3*pi/2;-pi;-pi/2;pi/2;3*pi/2;pi];
% i6 = eye(6);
% i6(3,3)=-1;
theta = q + [0;-pi/2;0;0;0;0];

R6_0 = [0.707107  0.0  0.707107;
        0.0      -1.0  0.0      ;
        0.707107  0.0 -0.707107];
qs = zeros(6,40);
poses = zeros(4,4,40);
for i = 1:40
    o6_0 = [2.0; -2.0+i*0.1; 0.2];
    motoman = kinchain(q,a,d,alpha,theta);
    qs(:,i) = ik(R6_0,o6_0);
    poses(:,:,i) = motoman.computePose(qs(:,i));
    if (mod(i,5)==0)
        motoman.visualizePose(qs(:,i));
        drawnow
    end
    hold on
end
% plot3([0,o6_0(1)], [0,o6_0(2)], [0,o6_0(3)], 'p-', 'LineWidth', 1.0);
for i = 1:40
    o6_0 = [2.0; -2.0+i*0.1; 0.2];
    motoman = kinchain(q,a,d,alpha,theta);
    qs(:,i) = ik(R6_0,o6_0);
    poses(:,:,i) = motoman.computePose(qs(:,i));
    if (mod(i,5)==0)
        motoman.visualizePose(qs(:,i));
        drawnow
    end
    hold on
end
title('Motoman Inverse Kinematics');
```

figure;



Challenge Problem

```
rmin = 0.8198; rmax = 2.9792; z = 0.2707;
xmax = sqrt((rmax^2)-((d(1)-z)^2))-a(1);
xmin = sqrt((rmin^2)-((d(1)-z)^2))-a(1);
y = linspace(sqrt((xmax^2)-(xmin^2)),-sqrt((xmax^2)-(xmin^2)),40);
x = linspace(xmin,xmax,40);
for i = 1:30
    o6_0 = [x(i); y(i); z];
    motoman = kinchain(q,a,d,alpha,theta);
    qs(:,i) = ik(R6_0,o6_0);
    poses(:, :, i) = motoman.computePose(qs(:,i));
    if (mod(i,5)==0)
        motoman.visualizePose(qs(:,i));
        drawnow
    end
    hold on
end
title('Challenge Proble');
function q = ik(R6_0,o6_0)
    global motoman
    d6 = motoman.d(6);
    o4_0 = o6_0 + d6*R6_0(:,3);
    x = o4_0(1);
    y = o4_0(2);

    %Simple arctangent
    q1 = atan2(y,x);
```

```

A1_0 = double(subs(motoman.As(:, :, 1), 'q1', q1));

% X and Y values wrt frame 1
x = sqrt((o4_0(1)-A1_0(1,4))^2 + (o4_0(2)-A1_0(2,4))^2);
y = o4_0(3)-A1_0(3,4);

%Distance from wrist point to frame 1 origin
r = sqrt(x^2+y^2);

%Angle between r and horizontal
beta = atan2(y,x);

%DH parameters
a3 = motoman.a(3);
d4 = motoman.d(4);
a2 = motoman.a(2);

% angle between humerus and vertical = 90 - beta - law of cosines
q2 = pi/2-beta-acos((a2^2+r^2-a3^2-d4^2)/(2*a2*r));

% angle between humerus and a3 portion of the forearm link
% 180 - fixed elbow angle - law of cosines
q3 = -pi-atan2(d4,a3)+acos((a2^2+a3^2+d4^2-r^2)/(2*a2*sqrt(a3^2+d4^2)));

% Compute transform to wrist point
A3_0 = A1_0*double(subs(motoman.As(:, :, 2), 'q2', q2)*subs(motoman.As(:, :, 3), 'q3', q3));
R3_0 = A3_0(1:3,1:3);

% Rotation of end effector wrt frame 3
R6_3 = transpose(R3_0)*R6_0;

r33 = R6_3(3,3);
r23 = R6_3(2,3);
r13 = R6_3(1,3);
r32 = R6_3(3,2);
r31 = R6_3(3,1);

% Simple inverse trig to compute qs from R matrix
q5 = -pi+acos(r33);
q4 = atan2(r23,r13)-pi;

% Angle between desired frame 6 and frame 6 with q6=0
A6_0_0q6 = motoman.computePose([q1;q2;q3;q4;q5;0]);
R6_0_0q6 = A6_0_0q6(1:3,1:3);

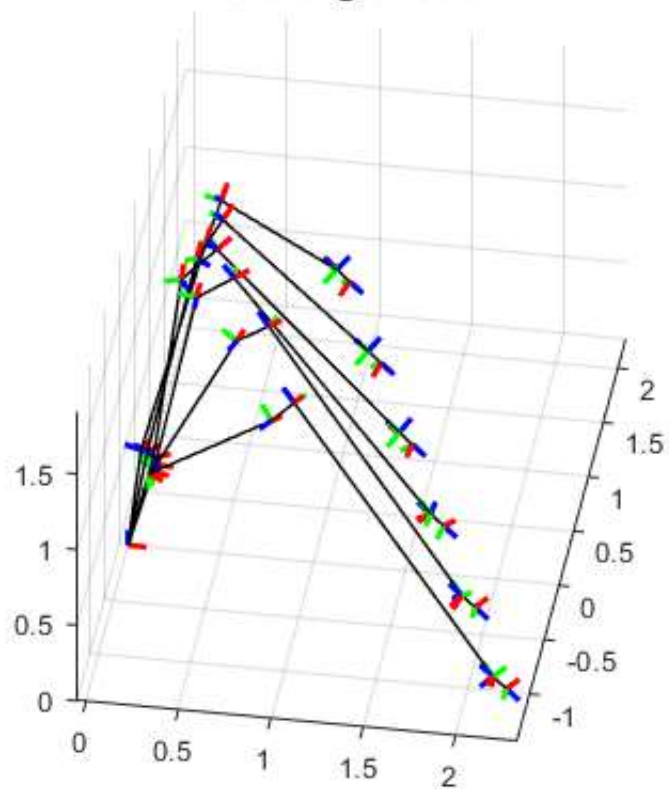
q6 = real(acos(dot(R6_0_0q6(:,2),R6_0(:,2))));

q = [q1;q2;q3;q4;q5;q6];
grid on;
view(9,36);

```

end

Challenge Problem

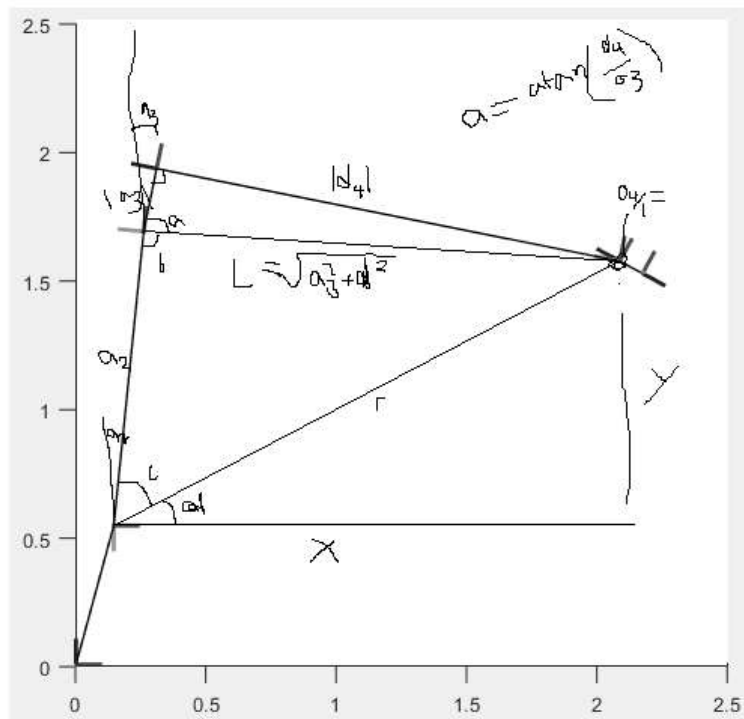


Assignment No.4

Jdc183 - Joseph Cressman

Kxg360 - Krashagi Gupta

Wxh368 - Wei Huang



$$b = \pi - \alpha - \alpha_3$$

$$r = \sqrt{a_2^2 + L^2 - 2a_2L \cos(b)}$$

Challenge Problem:

Aim : For the same tool flange orientation and z-height, what is the longest continuous straight line path you can find from (x_0, y_0) to (x_f, y_f) . A viable path must have no joint-angle discontinuities.

Sol.

We know that q_3 determines the distance between the shoulder to the end-effector, Which means to find the closest distance that the robot can reach from origin, we have to use the smallest q_3 possible.

$$>> r_{min} = \sqrt{a_2^2 + L^2 - 2a_2L \cos(\pi - \text{abs}(\text{atan}(d_4/a_3)) - 1.39))}$$

rmin =

0.8198

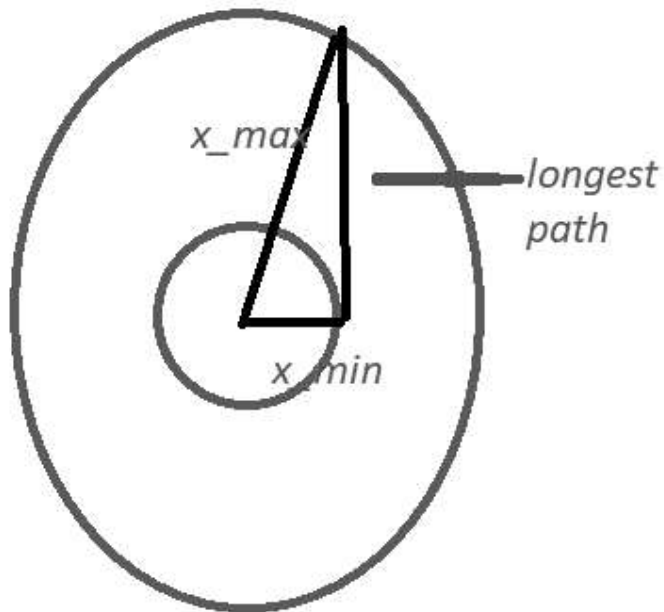
The longest distance that the robot can stretch is the full length provided by all its links.

>> rmax=a2+sqrt(a3^2+d4^2)

rmax =

2.9792

Therefore, in order to find the max length, we draw a tangent from the smaller circle to cut the outer circle.



We obtain x min :

$$X_{min} = \sqrt{r_{min}^2 - (d1-z)^2} - a1$$

$$X_i = x_f = x_{min}$$

$$Y_i = -y_f = \sqrt{x_{max}^2 - x_{min}^2}$$

$$Y_{max} = 2.7509$$

$$Y_{min} = -2.7509$$

$$\begin{aligned} x_{\max} &= \\ 2.8220 \end{aligned}$$

$$\begin{aligned} x_{\min} &= \\ 0.6293 \end{aligned}$$

Longest path distance: $r_{\max} - r_{\min} = 2.1594$

We had also done hand calculations for all the q values :

The work is attached as below, we assumed $w4/1$ expression wrong as a result we couldn't find the correct values, but followed the trigonometric methodology to find All the q values, as taught in class

$${}^1A_4 = {}^1A_2(q_2) \cdot {}^2A_3(q_3) \cdot {}^3A_4(q_4) \quad (1)$$

$$\omega/\dot{\theta} = \begin{bmatrix} S_{23}d_4 + a_2C_2 \\ -C_{23}d_4 + a_2S_2 \\ 0 \\ 1 \end{bmatrix} \quad \begin{matrix} (S_{23}d_4 + a_2C_2)^2 \\ + \\ (-C_{23}d_4 + a_2S_2)^2 \end{matrix}$$

w.r.t shoulder. \rightarrow length

$$\Rightarrow \quad d_4^2 + a_2^2$$

$$\begin{aligned} &+ 2(S_{23}d_4 \cdot a_2C_2) + 2(-C_{23}d_4 \cdot a_2S_2) \\ &+ 2d_4a_2(S_{23} \cdot C_2) - 2(d_4a_2)(S_2 \cdot C_{23}) \\ &2d_4a_2[S_{23} \cdot C_2 - S_2 \cdot C_{23}] \end{aligned}$$

$$\text{if } A = \theta_2 + \theta_3$$

$$B = \theta_2$$

$$A - B = \theta_3$$

$$\because \sin(A+B) = \sin A \cos B + \cos A \sin B$$

$$\because \sin A \cos B - \cos A \sin B$$

$$= \sin(A - B)$$

$$\Rightarrow \|\omega/\dot{\theta}\|^2 = d_4^2 + a_2^2 + 2d_4a_2 \sin \theta_3$$

$$\underline{\underline{A_1^0 =}}$$

$$\begin{bmatrix} c_1 & 0 & -s_1 & a_1 c_1 \\ s_1 & 0 & c_1 & a_1 s_1 \\ 0 & -1 & 0 & d_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \Rightarrow A_0^1 = \begin{bmatrix} c_1 & s_1 & 0 & 1 \\ 0 & 0 & -1 & 1 \\ -s_1 & c_1 & 0 & 1 \\ -0 & 0 & 0 & 1 \end{bmatrix}$$

$$\underline{\underline{-R^T p}}$$

$$\begin{array}{ccc} -c_1 \cdot a_1 c_1 - a_1 s_1^2 & -a_1 c_1^2 - a_1 s_1^2 & -a_1 \\ d_1 & d_1 & d_1 \\ a_1 c_1 s_1 - a_1 s_1 c_1 & 0 & 0 \end{array}$$

$$\underline{\underline{A_0^1 =}}$$

$$\begin{bmatrix} c_1 & s_1 & 0 & -a_1 \\ 0 & 0 & -1 & d_1 \\ -s_1 & c_1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \\ 1 \end{bmatrix} \rightarrow \omega_z = 0$$

$$\begin{bmatrix} c_1 \omega_x + s_1 \omega_y + 0 - a_1 \\ -\omega_z + d_1 \\ -s_1 \omega_x + c_1 \omega_y \\ 1 \end{bmatrix} = \underline{\underline{\omega_4 / 1}}$$

$$-S_1 \omega_x + C_1 \omega_y = 0$$

How? $A \sin x + B \cos x = 0$

$$A = r \cos \beta \quad B = r \sin \beta$$

$$\omega_x = r \cos \beta \quad \omega_y = r \sin \beta$$

$$- \sin \theta_1 \times r \cos \beta + \cos \theta_1 \times r \sin \beta$$

$$r [-\sin \theta_1 \cos \beta + \cos \theta_1 \sin \beta]$$

$$\frac{\omega_y}{\omega_x} = \tan \beta \quad \tan^{-1}(\omega_y, \omega_x)$$

$$\therefore |\omega_{4/1}|^2 = \underbrace{C_1^2 \omega_x^2}_{\omega_x^2} + \underbrace{S_1^2 \omega_y^2}_{\omega_y^2} + a_1^2 + 2 \underbrace{S_1 C_1 \omega_x \omega_y}_{\omega_x \omega_y} - 2 a_1 S_1 \omega_y$$

$$- \cancel{a_1 C_1 \omega_x} + d_1^2 + 1.$$

Ask them ω_y & ω_x $\Rightarrow 1 \Rightarrow 3 \Rightarrow 2 \dots$
using each value.

numerical expression

$$\|\omega_{4/1}\|^2 = d_4^2 + a_2^2 + 2 d_4 a_2 \sin \theta_3$$

$$\sin \theta_3 = \frac{\|\omega_{4/1}\|^2 - d_4^2 - a_2^2}{2 d_4 a_2}$$

$$\theta_3 = \sin^{-1} \left[\dots \right]$$

$$\cos A \sin B - \sin A \cos B$$

$$-(\sin A \cos B - \cos A \sin B)$$

$$-(\sin(A-B))$$

$$-\sin(\theta_1 - \beta) = 0$$

$$\theta_1 - \beta = 0$$

$$\theta_1 = \tan^{-1}(\omega_y, \omega_x)$$

@ 12 after
listening to
lecture

(6)

 $\omega \cdot k \cdot t$

$$\begin{bmatrix} s_{23} d_4 + a_2 c_2 \\ -c_{23} d_4 + a_2 s_2 \\ 0 \end{bmatrix} = \omega/1 = \begin{bmatrix} \omega x/1 \\ \omega y/1 \\ \omega z=0 \end{bmatrix}$$

$$\omega x/1 = s_{23} d_4 + a_2 c_2 \quad \checkmark$$

$$\sin(\theta_2 + \theta_3) d_4 + a_2 \cos \theta_2 = \omega x/1$$

$$\text{using } \sin(A+B) = \sin A \cos B + \cos A \sin B$$

$$d_4 [\sin(\theta_2) \cdot \cos(\theta_3) + \cos(\theta_2) \cdot \sin(\theta_3)] + a_2 \cos \theta_2 = \frac{\omega x}{1}$$

$$\text{bring to form } A \sin \theta + B \cos \theta = C$$

$$\underbrace{(\sin \theta_2)}_A \cdot \underbrace{(d_4 \cos \theta_3)}_B + (\cos \theta_2) [d_4 \sin \theta_3 + a_2] = \omega x/1$$

Restating

$$(d_4 \cos \theta_3 \sin \theta_2 + (d_4 \sin \theta_3 + a_2) \cos \theta_2) = \omega x/1$$

$$A = r \cos \beta = d_4 \cos \theta_3$$

$$B = d_4 \sin \theta_3 + a_2 = r \sin \beta$$

$$\text{if } \theta_3 = 0.1656$$

$$\cos \theta_3 = 0.9863$$

$$d_4 = -1.812$$

$$\sin \theta_3 = 0.1648$$

$$a_2 = 1.150$$

$$(-1.812 \times 0.9863) \sin \theta_2 + (-1.812 \times 0.1648 + 1.150) \cos \theta_2 = 2.634$$

$$-1.7812 \sin \theta_2 + 1.4486 \cos \theta_2 = 2.634$$

$$\text{let } \Rightarrow A = -1.7812 = r \cos \beta$$

$$B = \frac{0.8514}{1.4486} = r \sin \beta$$

$$\therefore r [\cos \beta \cdot \sin \theta_2 + \sin \beta \cdot \cos \theta_2] = 2.634$$

$$r [\sin(\beta + \theta_2)] = 2.634$$

$$\sin(\beta + \theta_2) = \frac{2.634}{r}$$

$$\beta + \theta_2 = \sin^{-1} \left(\frac{2.634}{r} \right)$$

$$\theta_2 = \sin^{-1} \left(\frac{2.634}{r} \right) - \beta$$

$$\tan \beta = \frac{B}{A} \Rightarrow \beta = \tan^{-1} \left(\frac{B}{A} \right) = \tan^{-1} \left(\frac{0.8514}{-1.7812} \right)$$

$$A^2 + B^2 = r^2$$

$$r = \sqrt{A^2 + B^2} = 1.9742 = 2.6957$$

$$\theta_2 = \sin^{-1} \left(\frac{2.634}{1.9742} \right) - 2.605$$

$$\theta_2 = -1.125 - 0.7964i$$

$$-0.8897 - 0.5320i$$

To find A_4, A_5, A_6 :-

$$\vec{R}_{des} = {}^0R_1(q_1) \cdot {}^1R_2(q_2) \cdot {}^2R_3(q_3) \cdot \dots \cdot {}^5R_6(q_6).$$

$${}^2R_3^{-1} \cdot {}^1R_2^{-1} \cdot {}^0R_1^{-1} \cdot R_{des} = {}^3R_4(q_4) \cdot {}^4R_5(q_5) \cdot {}^5R_6(q_6)$$

$$({}^{i-1}A_i)^{-1} = {}^iA_{i-1}; \quad {}^2R_3^{-1} = {}^2R_3^T = {}^3R_2$$

$${}^3R_2 \cdot {}^2R_1 \cdot {}^1R_0 \cdot R_{des}(e) = {}^3R_{des}(e)$$

$$\alpha = \pm \pi/2.$$

$${}^3R_4 = \begin{bmatrix} c_4 & 0 & -s_4 \\ s_4 & 0 & c_4 \\ 0 & -1 & 0 \end{bmatrix} \quad {}^4R_5 = \begin{bmatrix} c_5 & 0 & s_5 \\ s_5 & 0 & -c_5 \\ 0 & 1 & 0 \end{bmatrix}$$

$${}^5R_6 = \begin{bmatrix} c_6 & -s_6 & 0 \\ s_6 & c_6 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Choosing z_6, z_5 are coincident

$${}^3R_6 = \begin{bmatrix} c_4c_5c_6 - s_4s_6 & -c_4c_5s_6 - s_4c_6 & c_4s_5 \\ s_4c_5c_6 + c_4s_6 & -s_4s_5s_6 + c_4c_6 & s_4s_5 \\ -s_5c_6 & s_5s_6 & c_5 \end{bmatrix}$$

$${}^3R_6(4, 5, 6) = {}^3R_2 \cdot {}^2R_1 \cdot {}^1R_0 \cdot R_{des}(e)$$

$${}^5R_{des}(3, 3) = \cos(q_5)$$

$$\Rightarrow \{q_{5x}, q_{5y}\}$$

?? Why though?

$$\text{unique. } q_6 = a \tan 2 (R(3, 2), -R(3, 1)).$$

$$q_4 = a \tan 2 (R(2, 3), R(1, 2))$$

$$w \cdot k \cdot \theta \quad || \omega / \omega_0 ||^2$$

A/10