1. Write a program in Java to create a thread by extending the 'Thread' class and by implementing the "Runnable" interface

```
package OnlinePractice2;
import java.io.*;
class Test extends Thread {
      public void run()
      {
            System.out.print("Welcome to simple Leaning.");
      }
      public static void main(String[] args)
      {
            Test g = new Test();
                  g.start();
}
output-
Welcome to simple Leaning.
// RUNNABLE
package OnlinePractice2;
class Test1 implements Runnable {
      public static void main(String args[])
      {
             Test1 p = new Test1();
```