

Pab



# Processing in Memory Execution Targets for Higher Level Languages

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Ph.D. Student

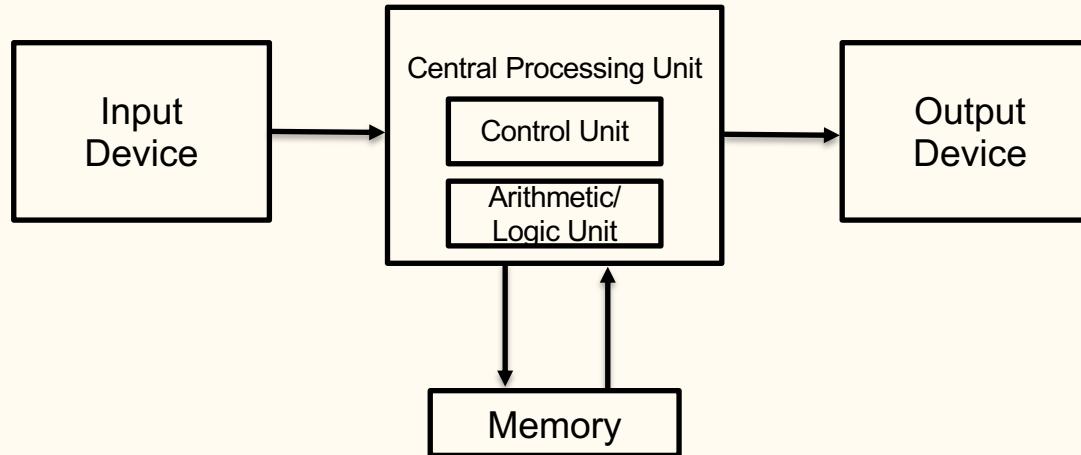
Constellation Project Workshop

Northwestern | ENGINEERING

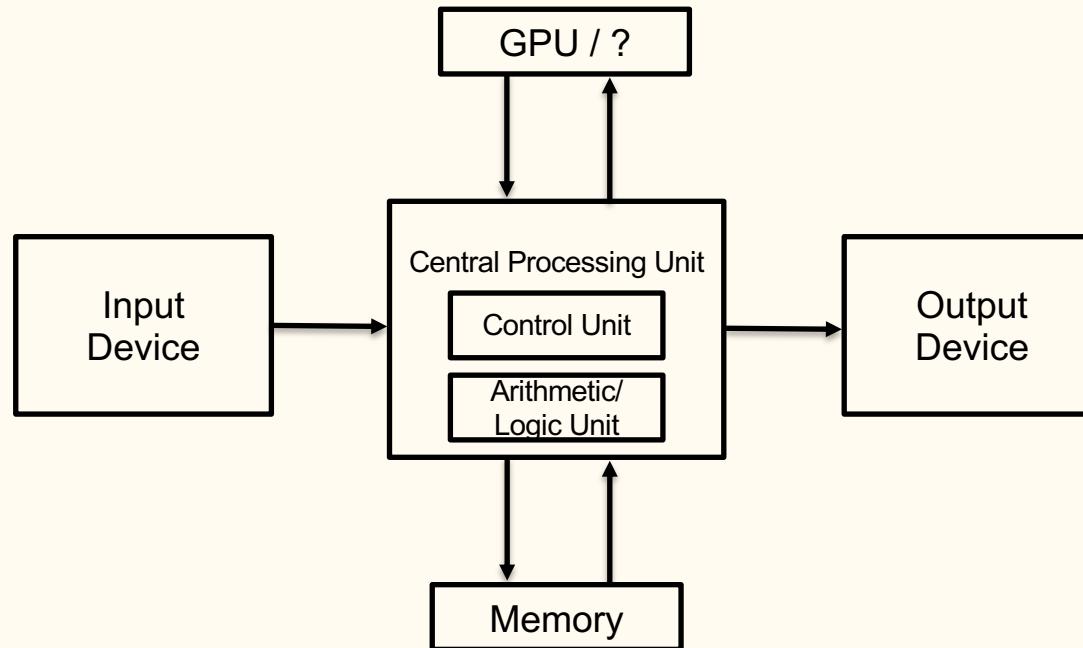
Evanston, IL

July 24, 2023

# Compute centric architecture



# Let's add an accelerator



# **Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks**

Amirali Boroumand<sup>1</sup>      Saugata Ghose<sup>1</sup>      Youngsok Kim<sup>2</sup>  
Rachata Ausavarungnirun<sup>1</sup>      Eric Shiu<sup>3</sup>      Rahul Thakur<sup>3</sup>      Daehyun Kim<sup>4,3</sup>  
Aki Kuusela<sup>3</sup>      Allan Knies<sup>3</sup>      Parthasarathy Ranganathan<sup>3</sup>      Onur Mutlu<sup>5,1</sup>

<sup>1</sup>Carnegie Mellon University

<sup>2</sup>Dept. of ECE, Seoul National University

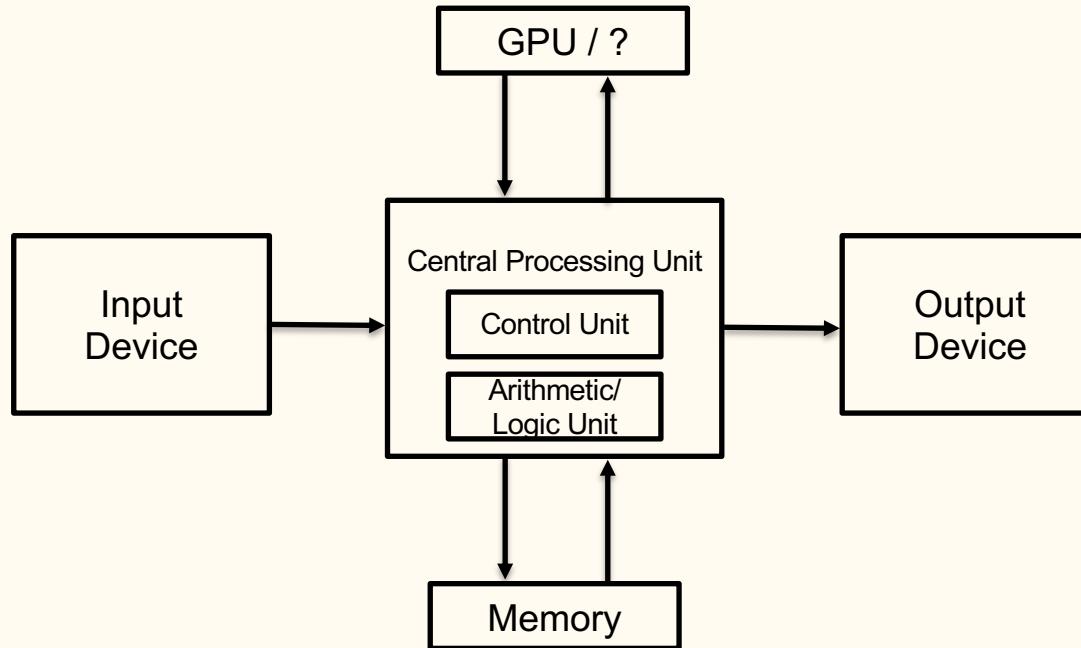
<sup>3</sup>Google

<sup>4</sup>Samsung Research

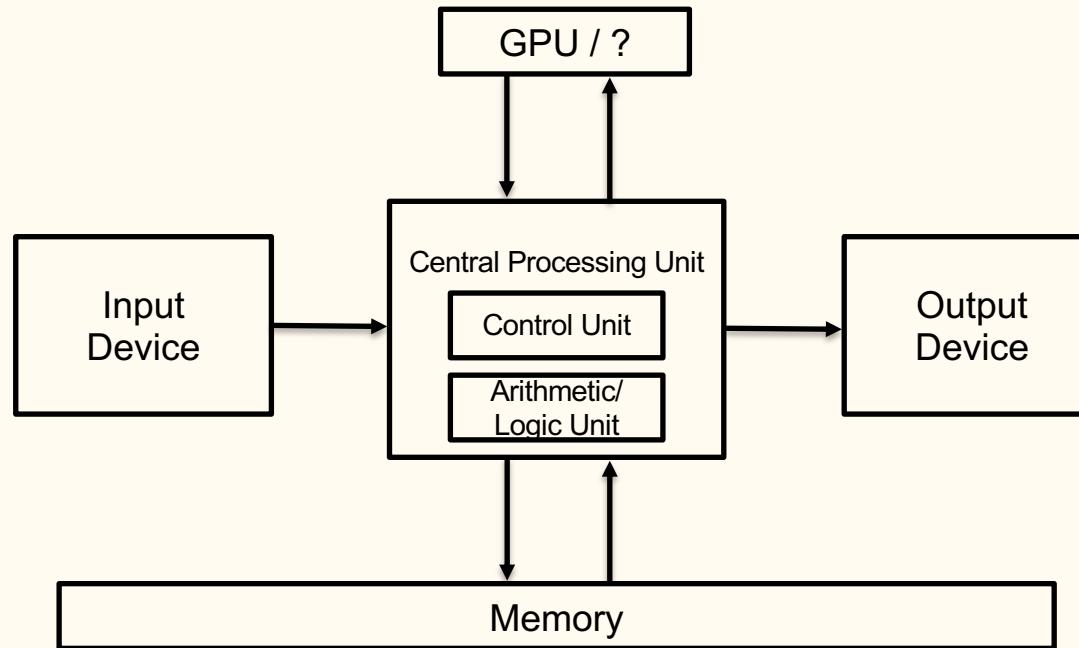
<sup>5</sup>ETH Zürich

**~60% of energy on consumer workloads is used on data movement**

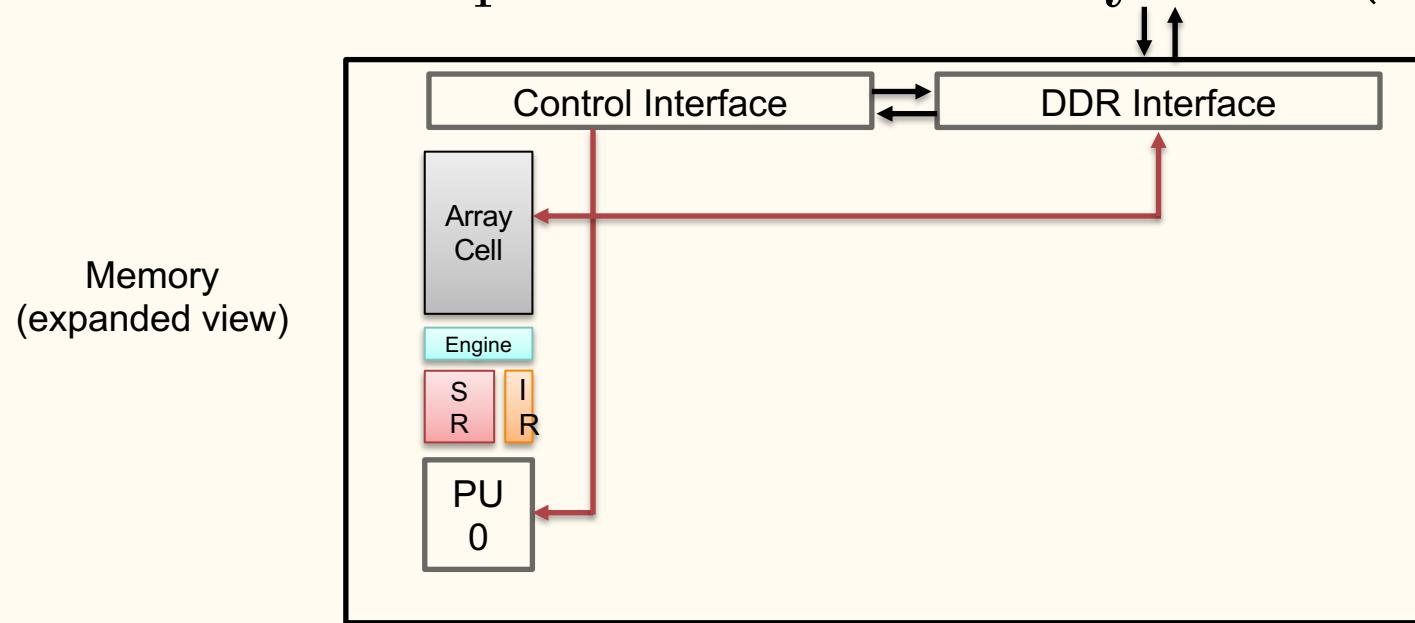
# What if we expanded what memory does?



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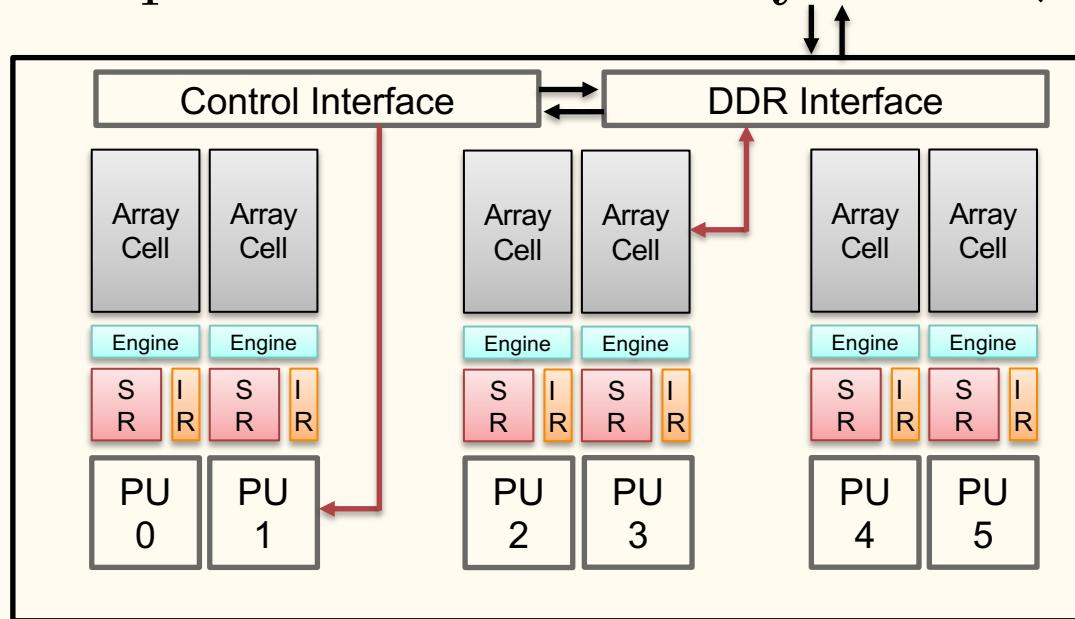


# What if we expanded what memory does? (example)



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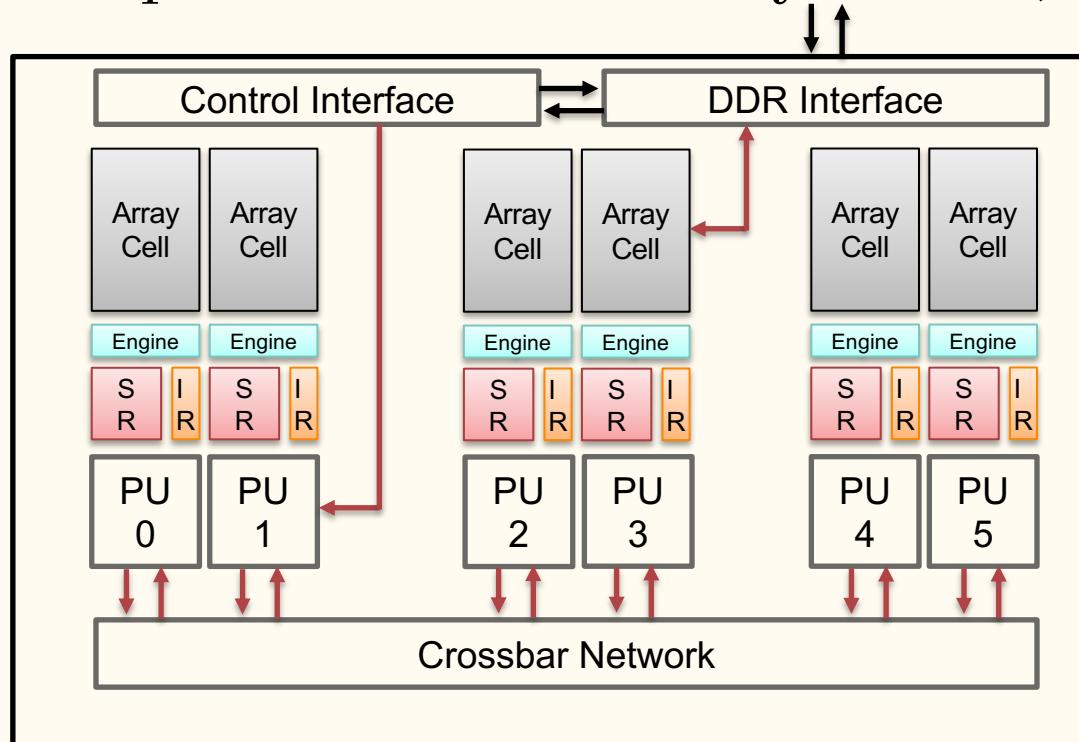
Memory  
(expanded view)



How do different **PUs** communicate with one another?

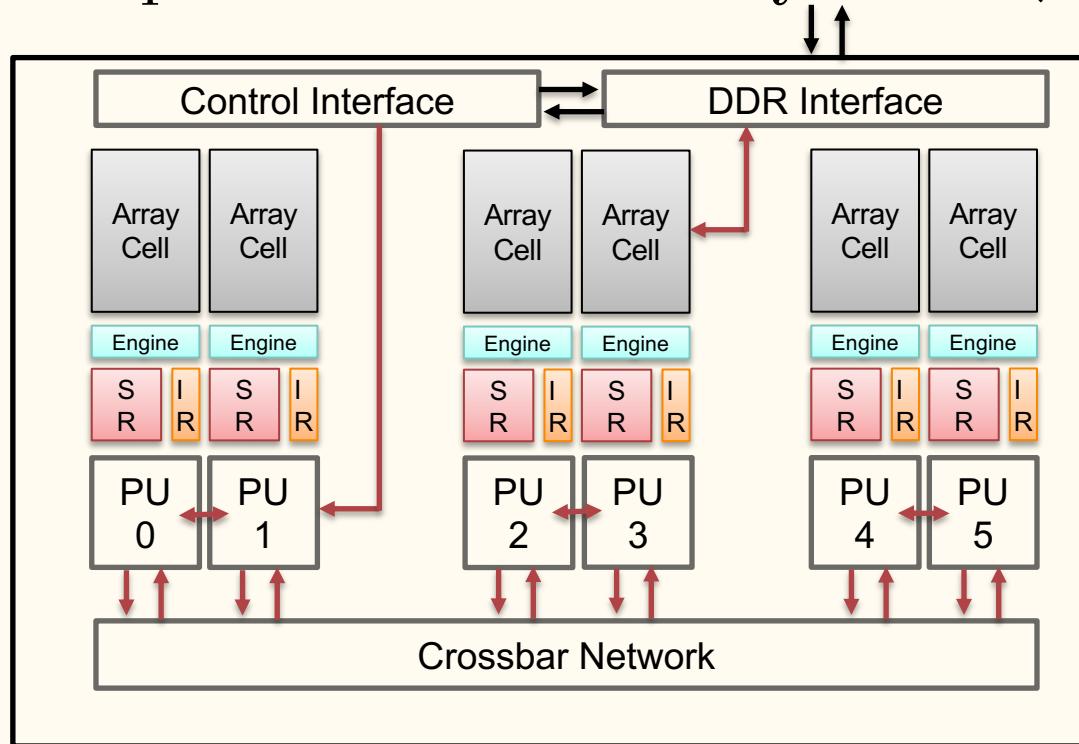
# What if we expanded what memory does? (example)

Memory  
(expanded view)

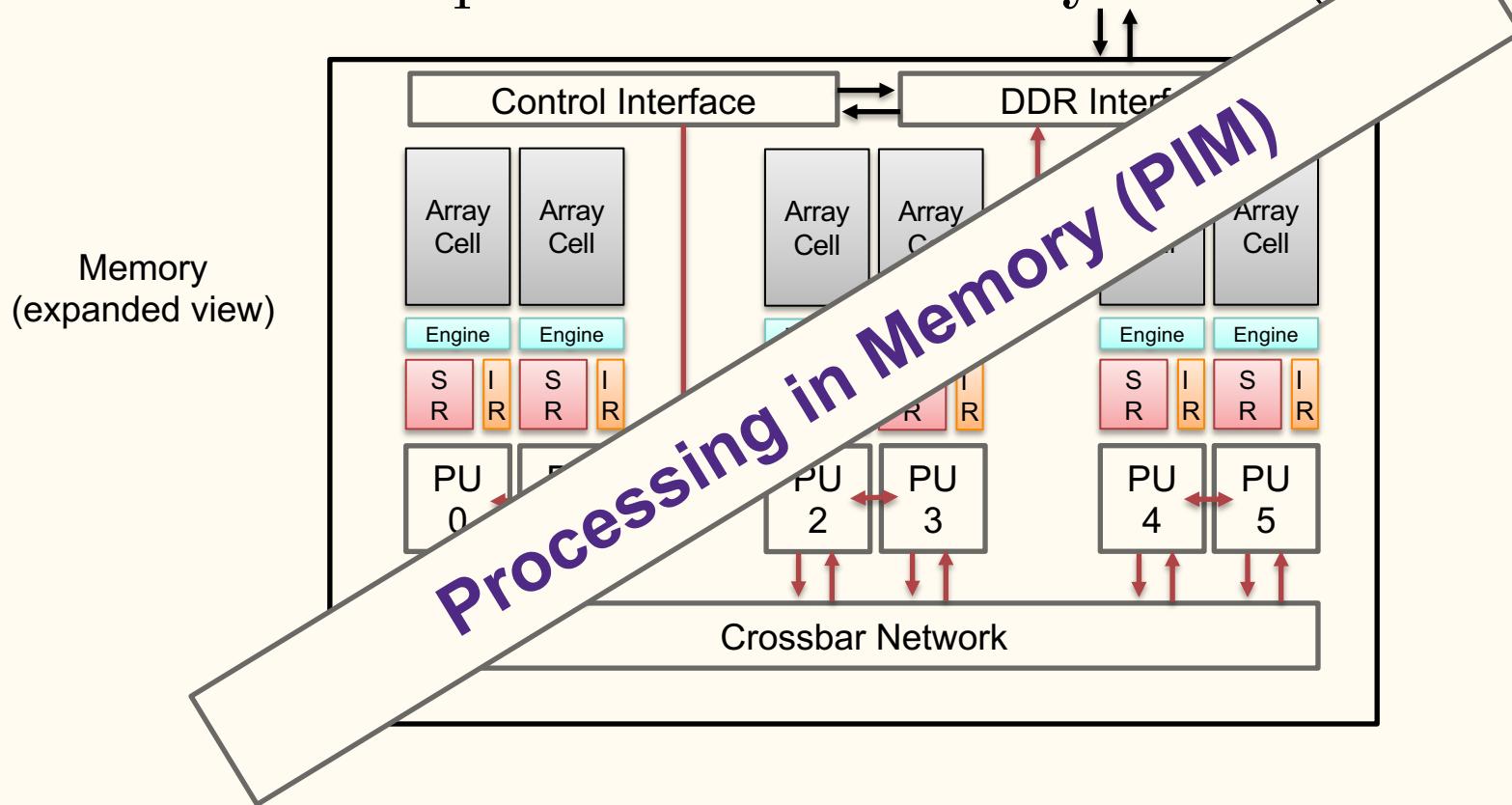


# What if we expanded what memory does? (example)

Memory  
(expanded view)

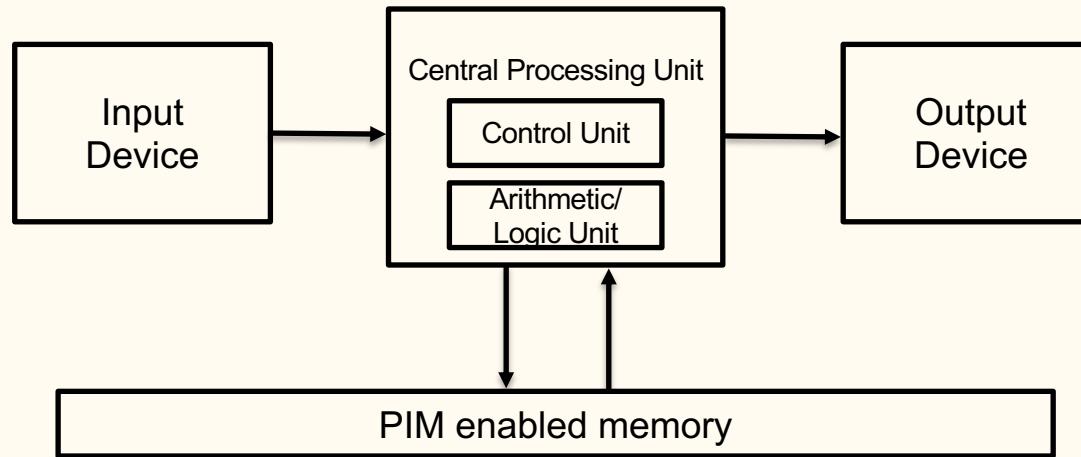


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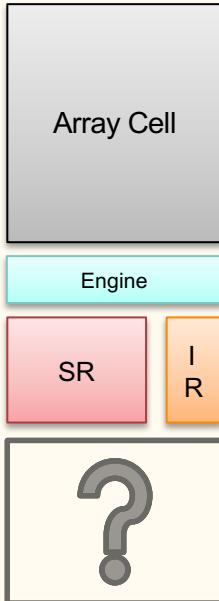
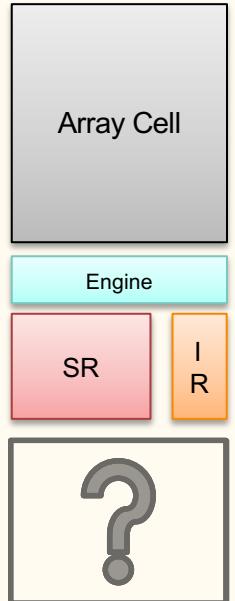
# Processing in Memory (PIM)

- Computation on DRAM to perform instructions
- Interrupting the typical compute centric architecture
- Reduces the data movement bottleneck



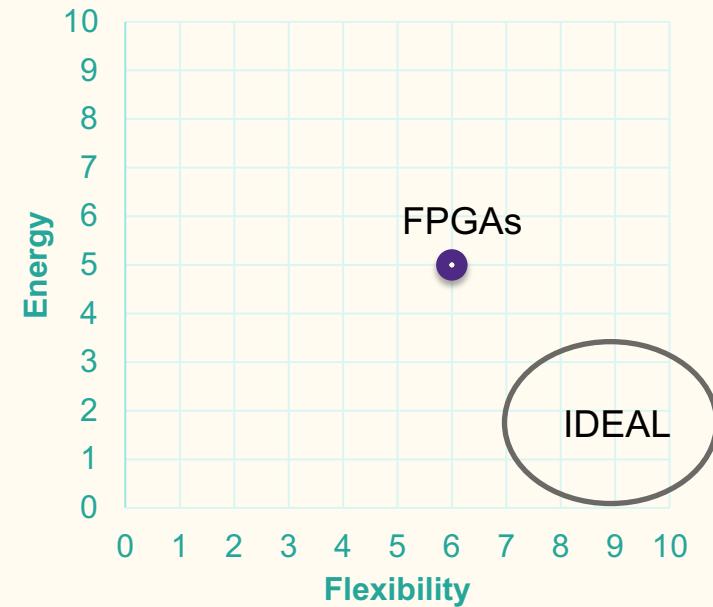
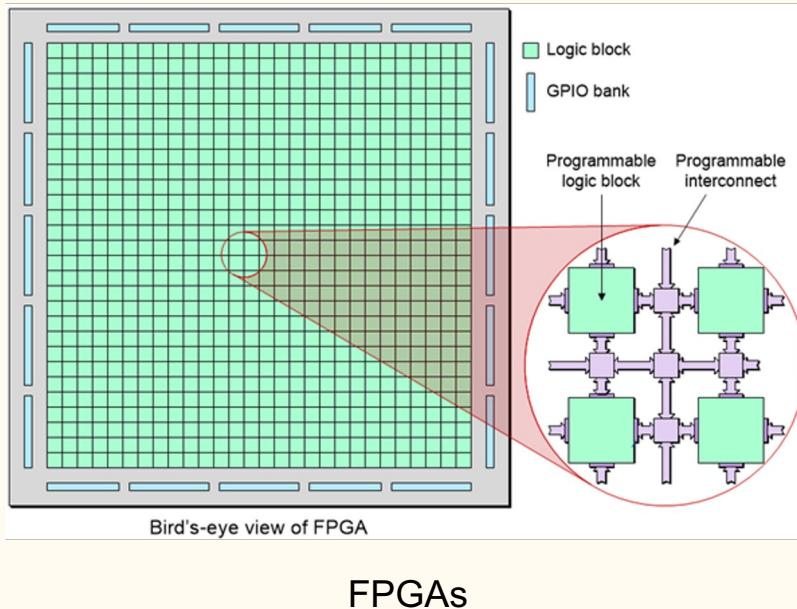
# Lots of factors to consider...

- Supported ISA operations?
- Communication network?
- How many pipeline stages?
- Hardware threads?
- Memory sizes (instruction, scratchpad, main)?

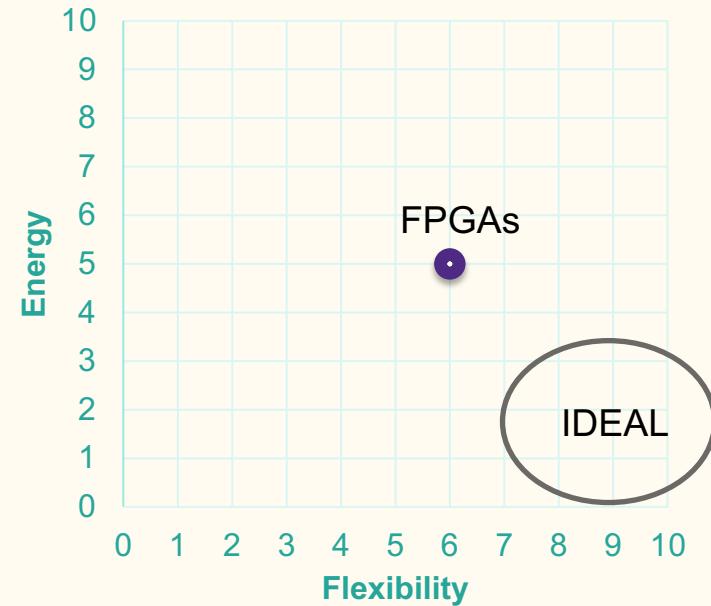
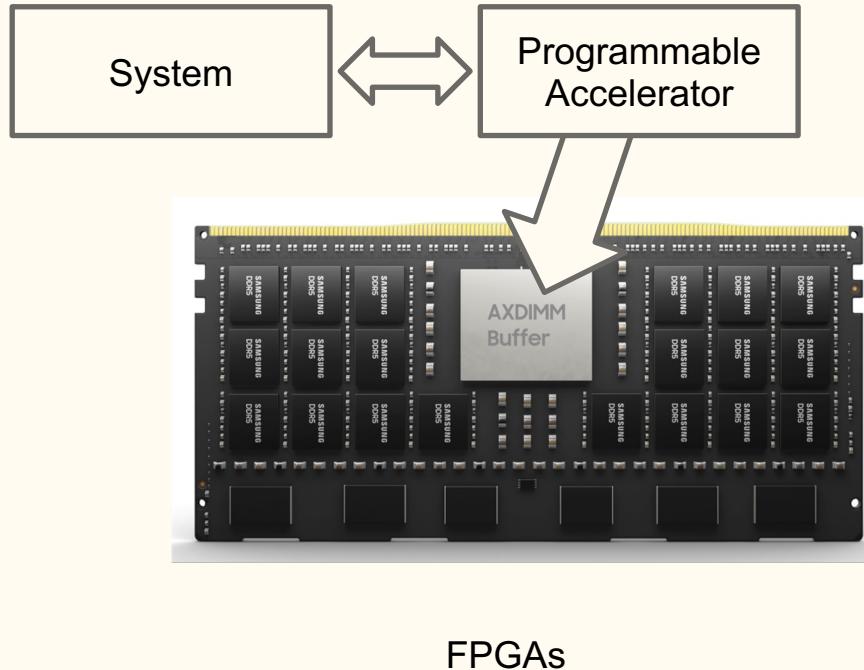


What is  
inside a PU?

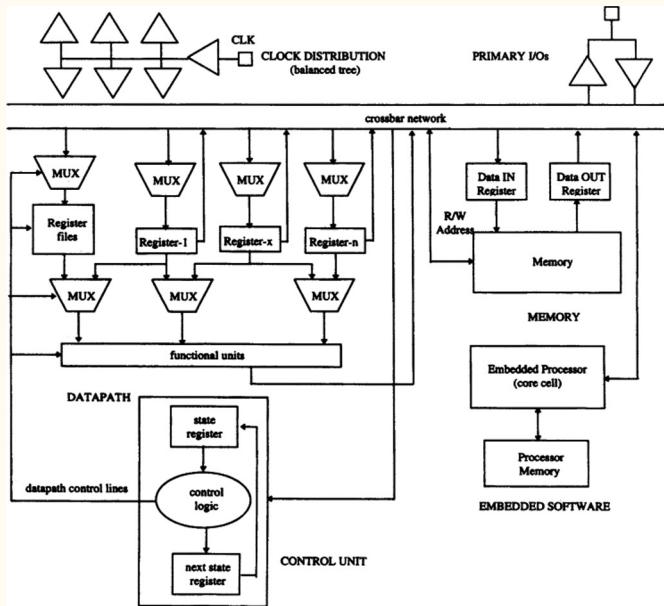
# FPGA?



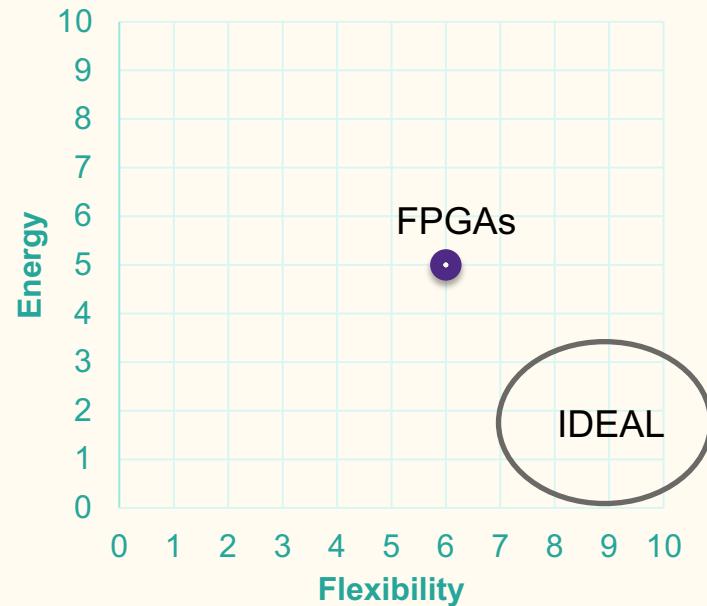
# FPGA?



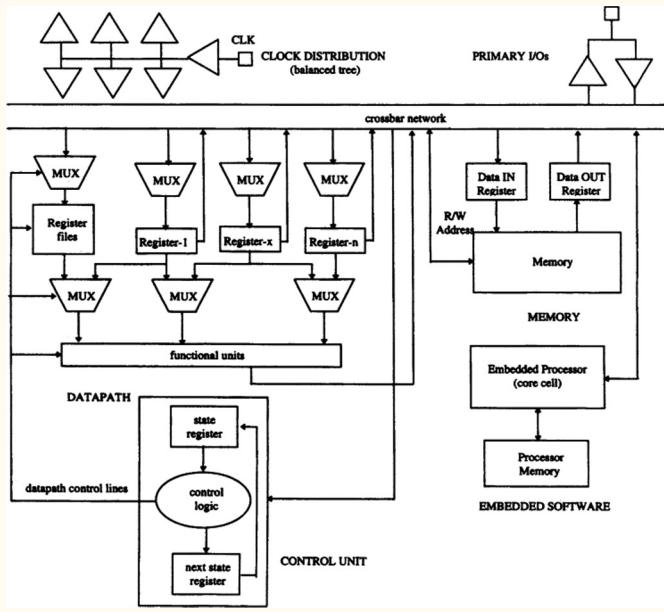
# ASIC?



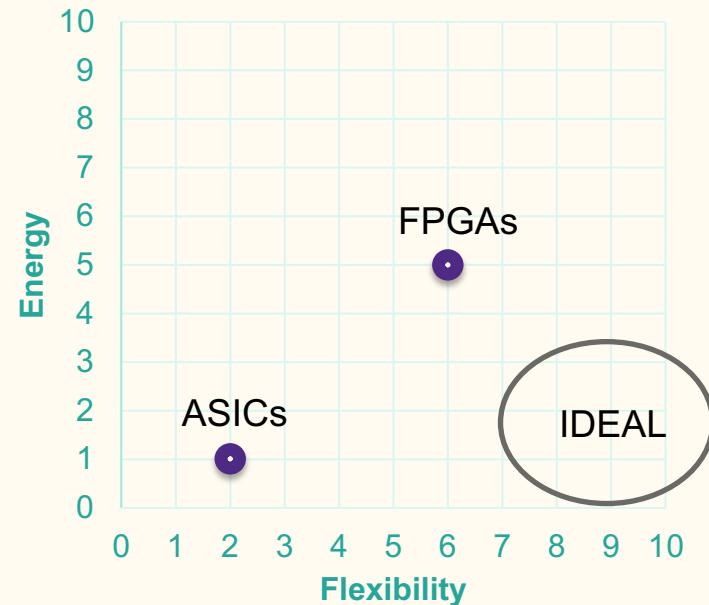
ASICs



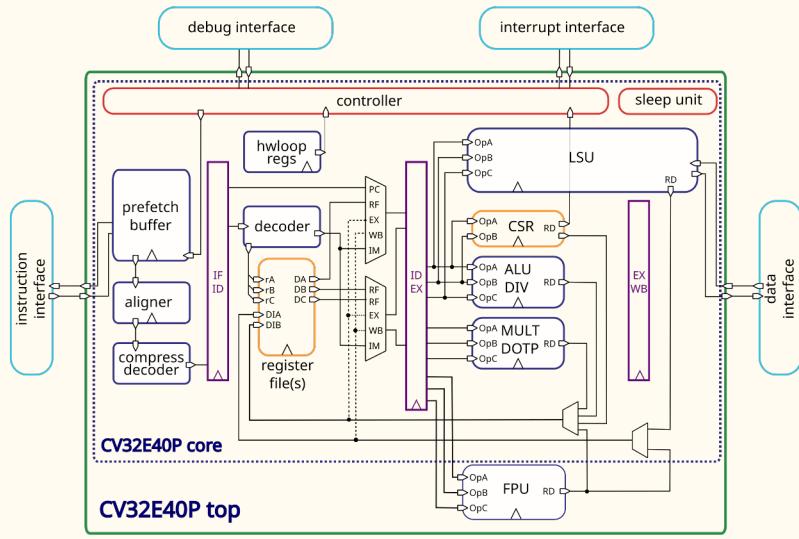
# ASIC?



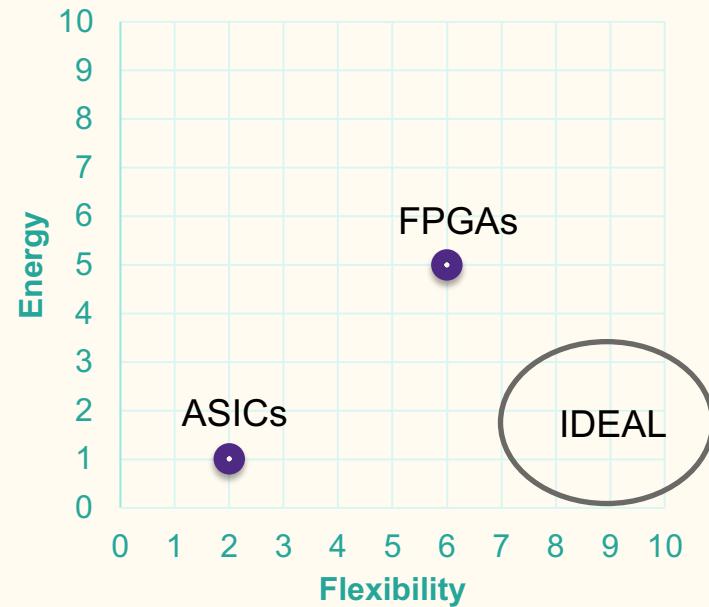
ASICs



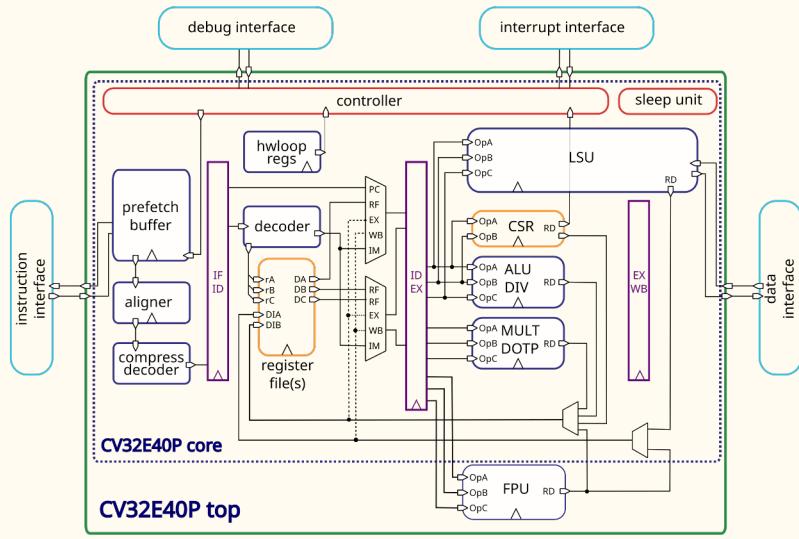
# RISC style general purpose processor?



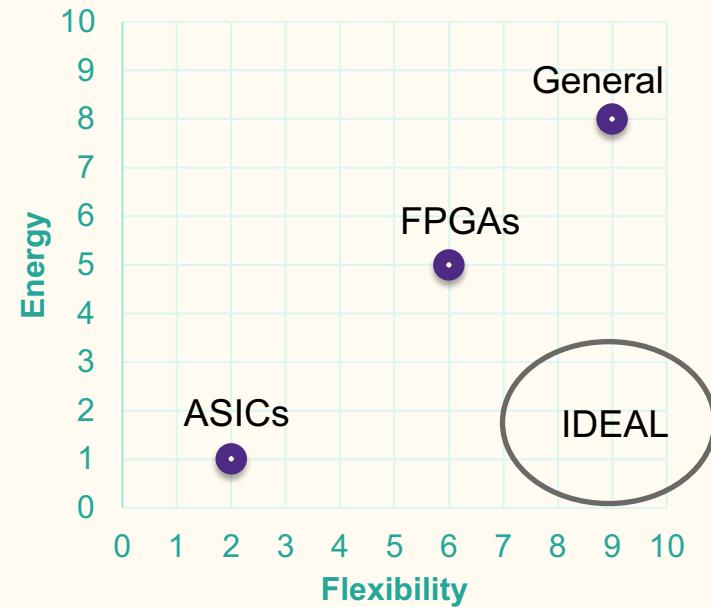
General Purpose Processor



# RISC style general purpose processor?

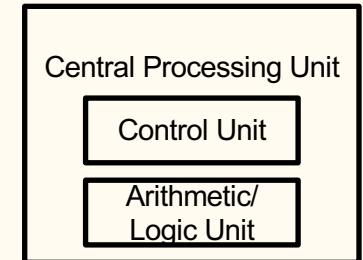


General Purpose Processor



# There are multiple available architectures

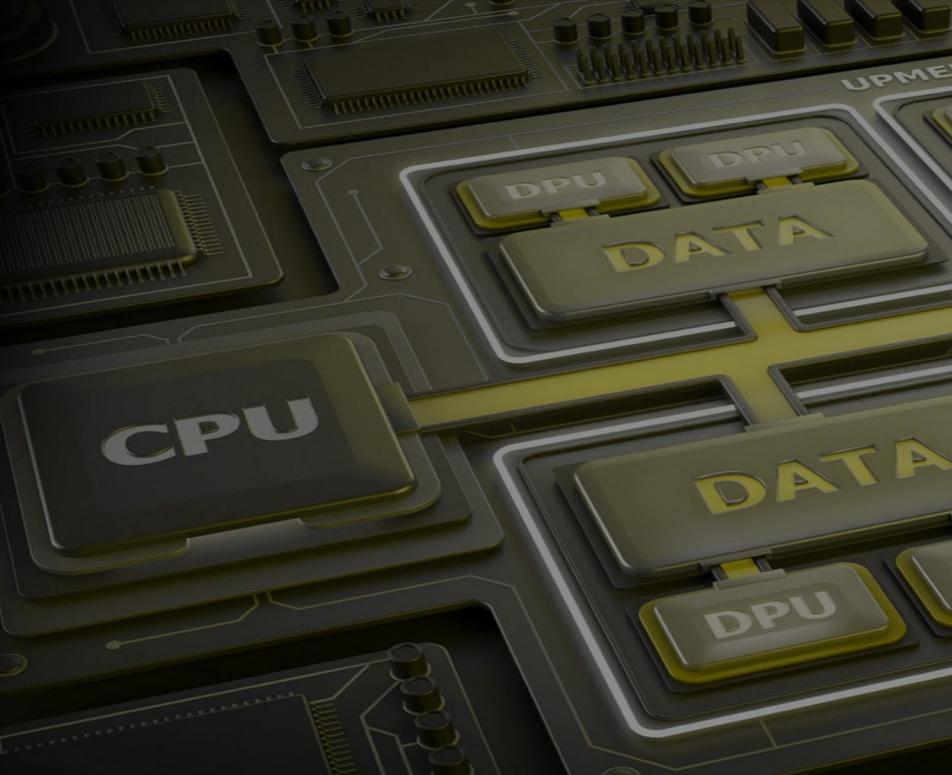
- UPMEM, SAMSUNG, SK Hynix, Alibaba ... AND MORE
- All require complex central CPU
  - Manage the processing units
  - Manage I/O
- Utilize a SPMD execution model



# UPMEM DIMMs

- State of the art general purpose PIM architecture
- SDK with a simulator
- Requires HOST TO DPU transfers to execute kernels
- Inter-DPU communication utilizes the CPU



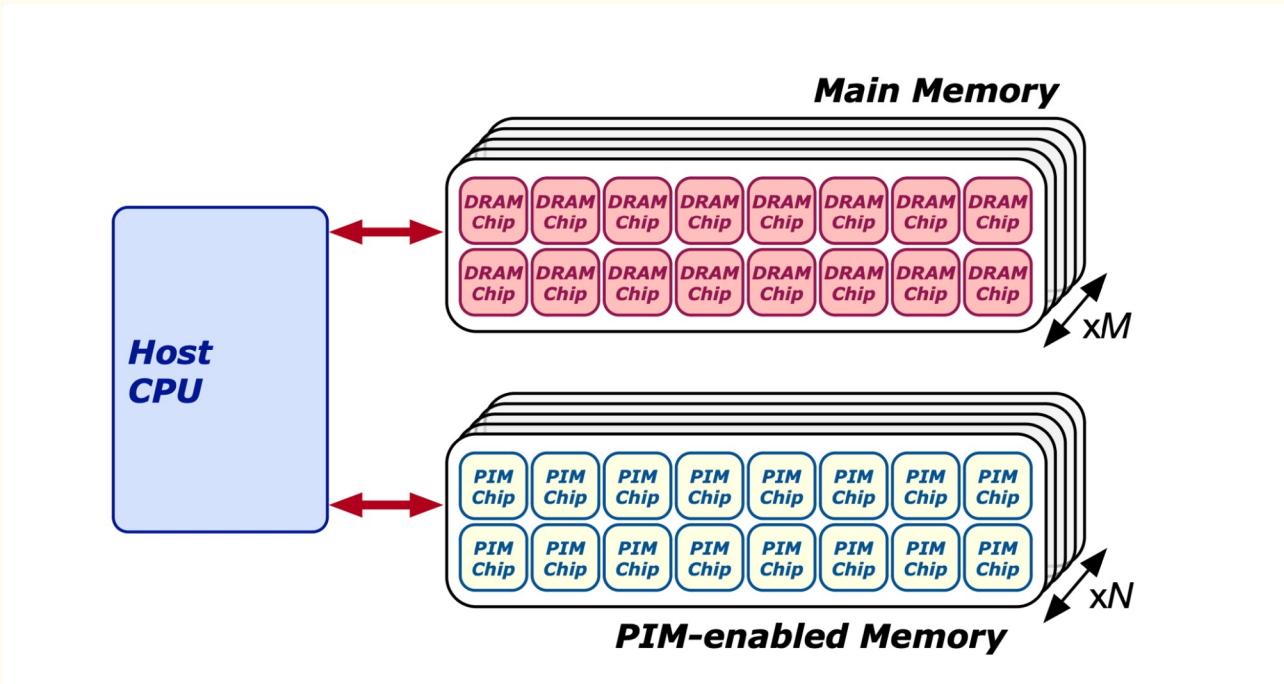


# Hardware configuration

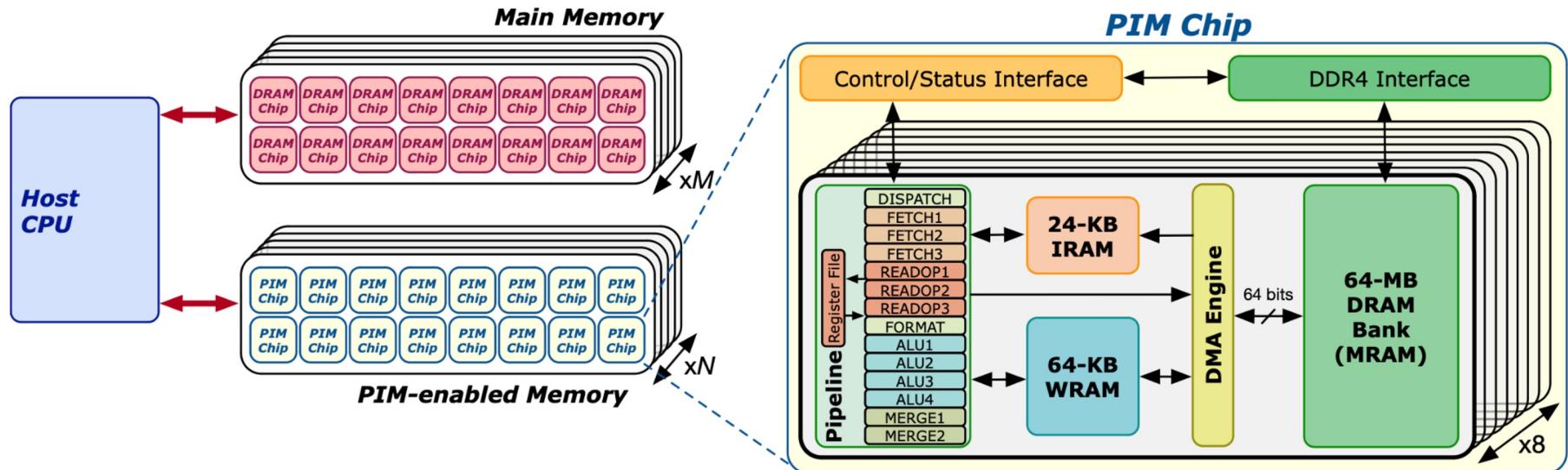
- UPMEM PIM DIMM w/128 DPUs
- 450Mhz (soon 600 Mhz)
- DPU has 24 threads with 32-bit RISC processor (64-bit capabilities)
- 2560 DPUs for a single socket server with 256GB PIM DRAM



# Hardware configuration



# Hardware configuration



# ISA for UPMEM

Operation	Description
=	Set the value of a register (or temporary variable)
<-	Set the value of one or multiple flags
jump	Change PC value
call	Save the value of PC+1 and change PC value
boot	Reset the PC of a thread and start it
resume	Start a thread without resetting its PC value
acquire	Acquire a lock
release	Release a lock
read RB	Read the specified run bit
clear RB	Clear the specified run bit
T:config	Configure the performance counter
T:read	Read the performance counter
sats	Saturation function: (value < 0) ? 0x7FFFFFFF : 0x80000000

	Flip bits
	Arithmetic add
	Arithmetic sub
	Multiply
	Bitwise or
	Bitwise and
	Bitwise exclusive or
	Shift to the right
	Shift to the left
	Rotate bits to the left
	Rotate bits to the right
	Arithmetic shift to the right

➤ Multiply is 8 bits only

# Programming on UPMEM

1. Execute parallel code as long as possible
2. Split data into independent blocks
3. Use as many working DPUs as possible
4. Reduce inter and intra DPU synchronization

# Beyond the Wall: Near-Data Processing for Databases

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Harvard University

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# Beyond the Wall: Near-Data Processing

Sam (Likun) Xi   Oreoluwa F.

# Database Processing-in-Memory: An Experimental Study

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# Beyond th

Database

Sam (Likun)

T  
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## Data Processing

# Improving In-Memory Database Operations with Acceleration DIMM (AxDIMM)

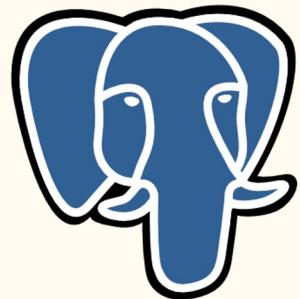
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# What is SQL?



- Typical query plan description language utilized by multiple DBMS
- Based on many relational algebra concepts (joins, predicates, etc.)
- Can be used for both transactional and analytical workload
- High level language benefits

# TPCH Query 6

```
select
    sum(l_extendedprice * l_discount) as revenue
from
    lineitem
where
    l_shipdate >= date '1994-01-01'
    and l_shipdate < date '1995-01-01'
    and l_discount between 0.06 - 0.01 and 0.06 + 0.01
    and l_quantity < 24
```

# TPCH Q6 lineitem table schema

```
CREATE TABLE lineitem
(
    l_orderkey          BIGINT not null,
    l_partkey           BIGINT not null,
    l_suppkey           BIGINT not null,
    l_linenumber        BIGINT not null,
    l_quantity          DOUBLE PRECISION not null,
    l_extendedprice     DOUBLE PRECISION not null,
    l_discount          DOUBLE PRECISION not null,
    l_tax               DOUBLE PRECISION not null,
    l_returnflag        CHAR(1) not null,
    l_linestatus         CHAR(1) not null,
    l_shipdate          DATE not null,
    l_commitdate         DATE not null,
    l_receiptdate        DATE not null,
    l_shipinstruct       CHAR(25) not null,
    l_shipmode           CHAR(10) not null,
    l_comment            VARCHAR(44) not null
);
```

# Naive CPU Q6 implementation in C

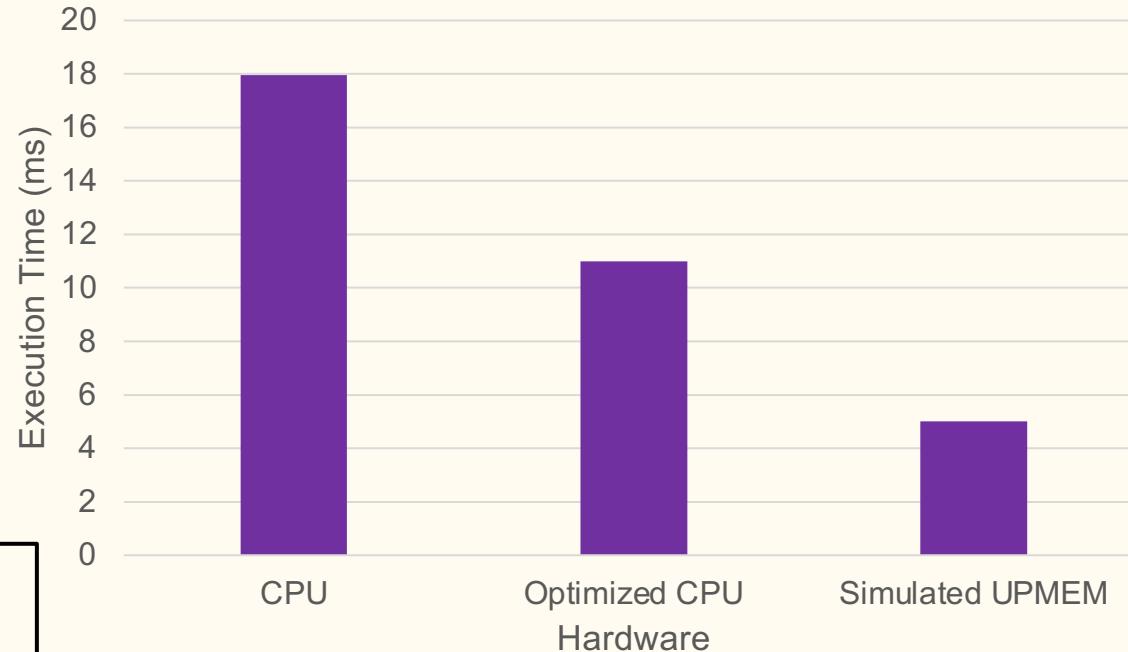
```
uint64_t tpch_q6(data* lineitem)
{
    uint64_t out = 0;
    for (size_t i = 0; i < NUM_TUPLES; i++) {
        if ((lineitem + j)->l_shipdate >= Q6_DATE1)
            && ((lineitem + j)->l_shipdate < Q6_DATE2)
            && ((lineitem + j)->l_discount >= Q6_DISCOUNT1)
            && ((lineitem + j)->l_discount <= Q6_DISCOUNT2)
            && ((lineitem + j)->l_quantity < Q6_QUANTITY)) {
            out += (lineitem + i)->l_extendedprice * (lineitem + i)->l_discount;
        }
    }
    return out;
}
```

# Process for Q6 on UPMEM PIM

1. Load table into CPU DRAM with N tuples
2. Send  $N / \text{NR\_DPUS}$  tuples (with filtering) to each DPU MRAM
3. Load  $\text{DPU\_TUPS} / \text{BLOCKSIZE}$  into WRAM
  - a. Only a total of 64 Kb shared among tasklets
  - b. Loop until all  $\text{DPU\_TUPS}$  are processed
4. Output is in WRAM local for each tasklet
5. Store local results from each tasklet into MRAM
6. Complete parallel reduction of received outputs utilizing the CPU for inter-DPU communication

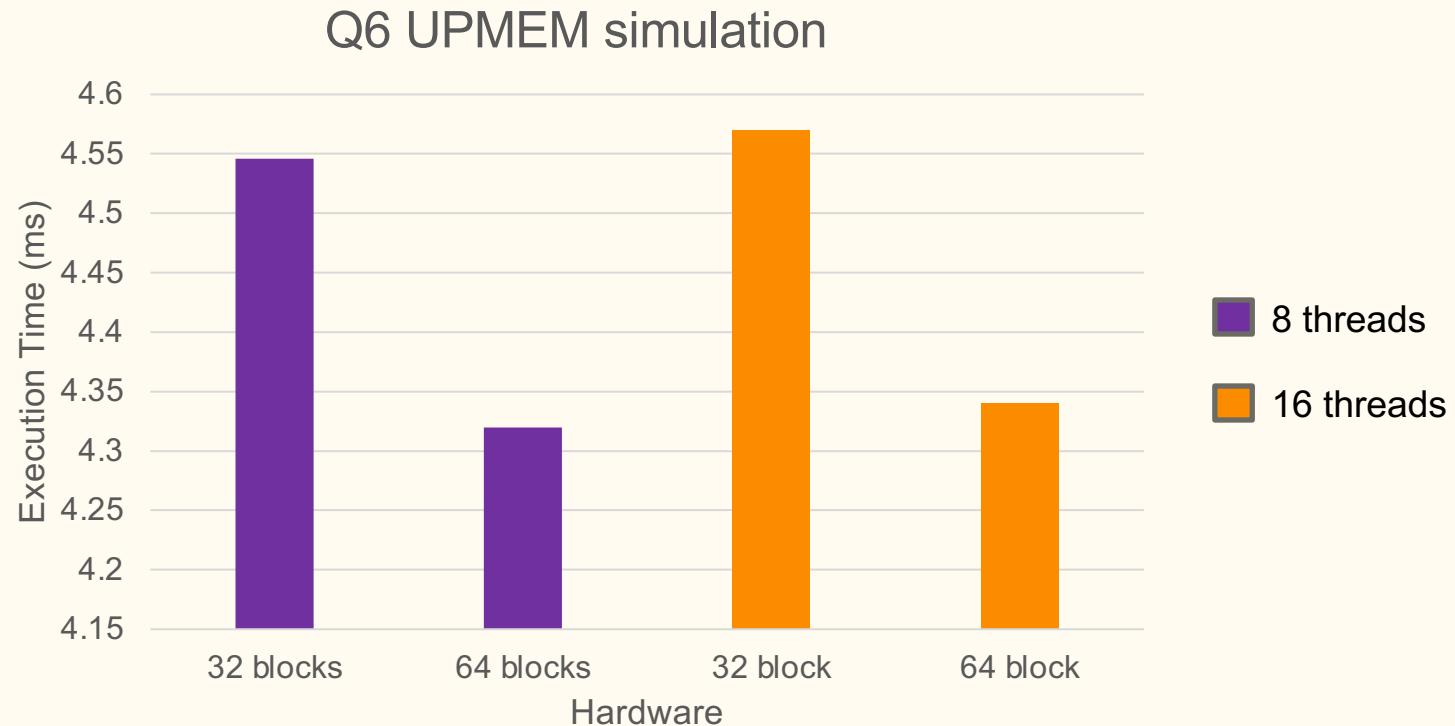
# 6001215 Tuples on Q6

Q6 simulation on varying hardware



**16** tasklets per DPU  
**32** tuple block size  
**32** DPUs

# 6001215 Tuples with 32 DPUs on Q6

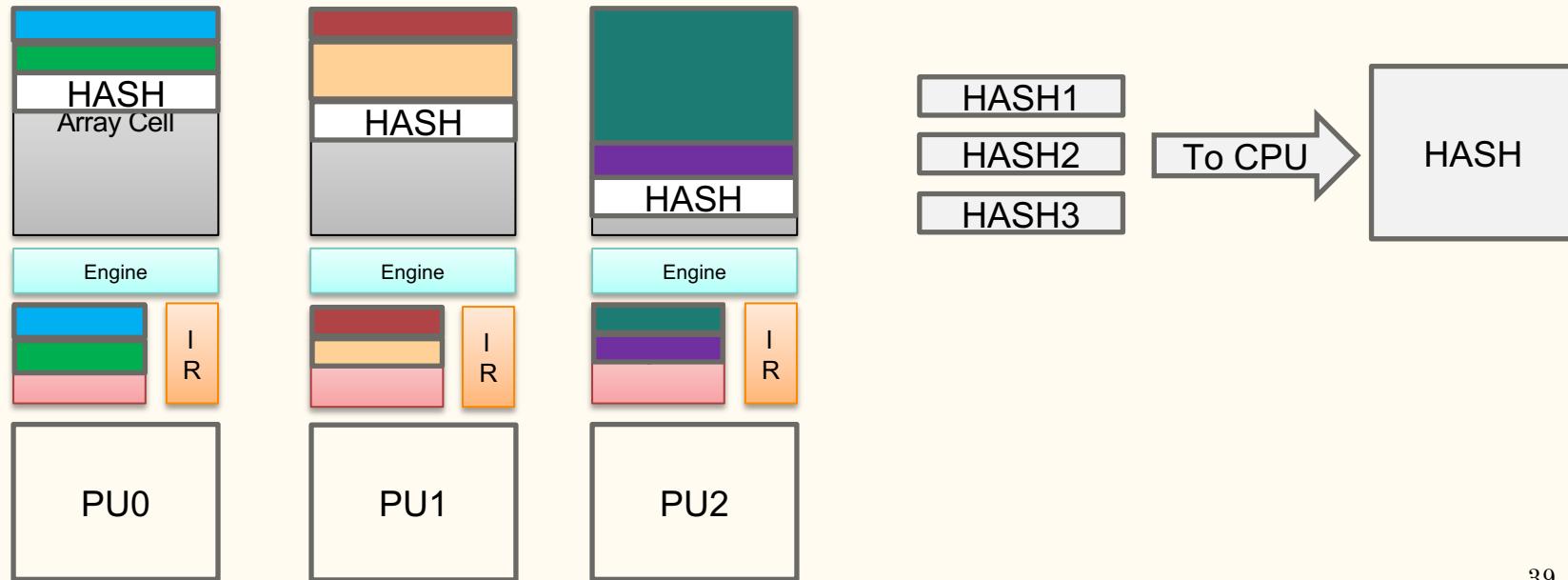
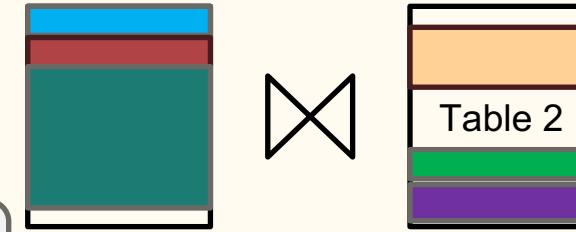


# Q6 was embarrassing parallel

What if the queries required more communication?

# How to do a join?

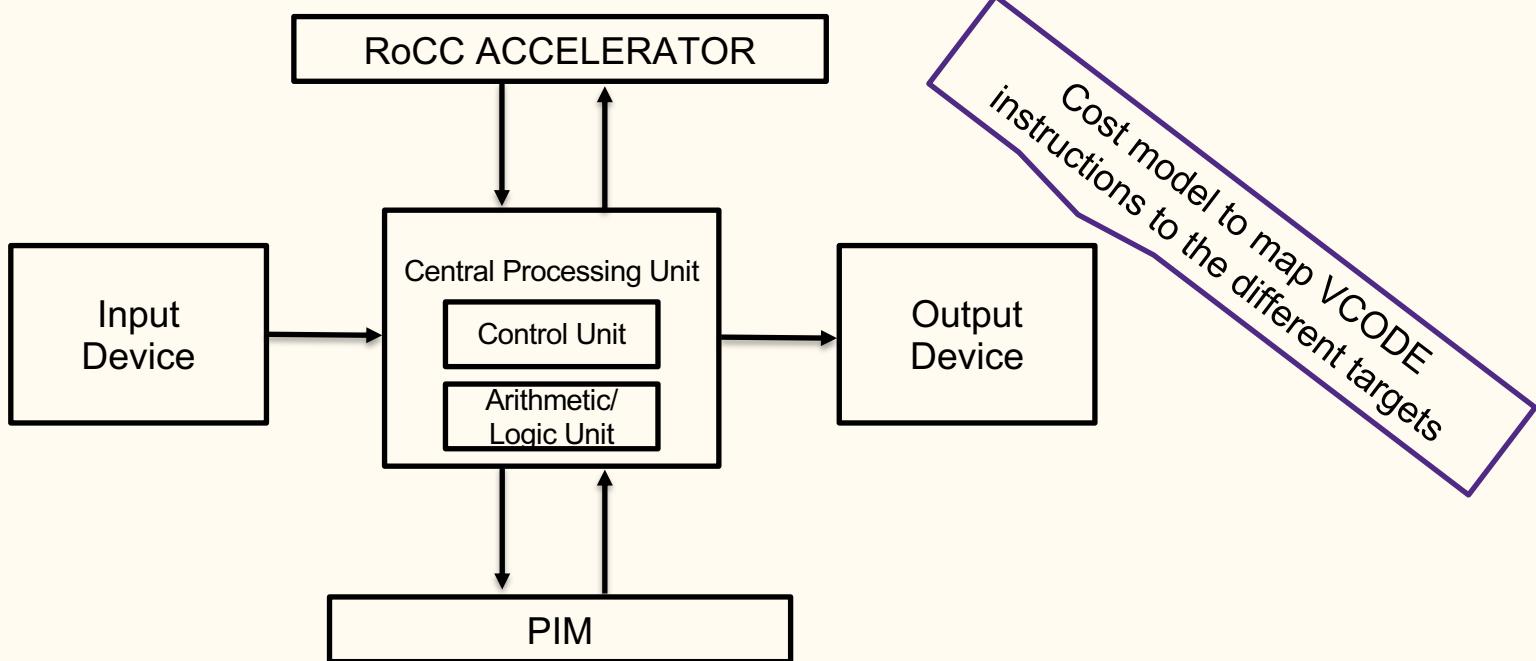
Utilize the **CPU** as a **co-processor** on UPMEM DIMMs for **high communication** tasks



# Village toolchain

- NESL, a high-level parallel language, has a parallel IR called VCODE
- Ability to compile VCODE to a variety of LLVM-supported architectures
- Added support for RISC-V RoCC accelerators

# Heterogenous targets in Village



# Conclusions and Future work

- UPMEM performs well with **low communication** and **high** data **parallelism**
- Communication problems can be mitigated by using **CPU** as a **co-processor**
- Add UPMEM codegen as a target for Village toolchain
- Cost model to map a high-level operator to a heterogenous target
- Look at other available PIM hardware

# Questions?

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