CPSC 304 Project Cover Page

Milestone #: 4

Date: Friday Dec 1, 2023

Group Number: 127

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By typing our names and student numbers in the above table, we certify that the work in the attached assignment was performed solely by those whose names and student IDs are included above. (In the case of Project Milestone 0, the main purpose of this page is for you to let us know your e-mail address, and then let us assign you to a TA for your project supervisor.)

In addition, we indicate that we are fully aware of the rules and consequences of plagiarism, as set forth by the Department of Computer Science and the University of British Columbia

Description:

The goal of this project was to create a database management system for a community garden. This would help them grow and maintain their plants and animals. Through our final project, a community garden admin would be able to:

- See the map of the entire garden, with the option of clicking on a particular plot and obtaining all the information related to the tasks assigned to the plot. This map rendering simplifies the user experience.
- Different pages for different tasks to aid user understanding and make the GUI user-friendly.
- Create and maintain plot tasks to help grow and maintain plants.
- Check the availability of supplies in each building.
- Find names of buildings with the lowest average count of supplies, out of all the buildings average supply count. This would be an extremely handy tool for a user to keep track of the supplies that need to be ordered.
- Select or project data from any table in the database as required.

Our final scheme has differed from our previous iterations. We decided to:

- Denormalized plot areas as we realized it was redundant.
- Added a new plant table to track individual plants, allowing us to gather harvest data.
- Merged supply and tool information table since they stored the same kind of information and were redundant.
- And finally, added coordinate data for plots to support map rendering.

Scheme and Screenshots:

1. Event (EventID, EventDescription, DT)

EVENTID EVENTDESCRIPTION	TD
5 Celebrating the Community Gardens 25th Anniversary 1 Ribbon Cutting at the Community Garden 2 Opening of the Barn Building 4 Tommys 7th Birthday Party 3 Farming Workshop for Beginners	07-SEP-23 07-SEP-89 01-JAN-16 23-APR-20 05-NOV-06

2. SupplyInformation (<u>SupplyType</u>, SupplyCost, Instructions)

(SUPPLYTYPE 	SUPPLYCOST INSTRUCTIONS	
 Seeds	850 Store in a cool, dry place	
Fertilizer	1499 Follow instructions on the package	
Gloves	699 Keeps your hands clean!	
Watering Can	2499 Check for leaks and clean regularly	
Paddle Hoe	11699 Use a broad, fluid sweeping motion to slice weeds. Clean after use	
Dutch Hoe	18999 Draw the tip of the hoe handle down the row to create a shallow furrow for shall	low-planted seeds. Clean after use
Shears	1799 Use to cut and shape plants. Careful not to cut any fingers!	
Chicken Feed	2499 Put 1 scoop of feed per chicken per day in the feeder.	

3. Building (BuildingName, Capacity, DoorCode, Width, Height, xCoord, yCoord)

BUILDINGNAME	CAPACITY I	DOOR WIDTH	HEIGHT	XCOORD	YCOORD
Chicken Coop	20	10	10	10	10
Gazebo	4	3	3	47	47
Barn	100 3	3759 25	15	35	75
East Shed	50 :	2744 15	25	10	50
West Shed	50 3	3644 10	25	85	50

4. CommunityMember (SIN, PersonName)

SIN	PERSONNAME
823709808 895565895 475385473 818786876 564556334 888789888 887515887 455334346	Madeleine John Jennifer Allan Raghav Julie
416578443	Will

5. PlantInformation (PlantName, Instructions, PlantType, GrowthDays)

PLANTNAME	INSTRUCTIONS	PLANTTYPE	GROWTHDAYS
Tomato	Water 1 time per day	Vegetable	70
Basil	Water 2 times per week	Herb	60
Lettuce	Water 1 time per day	Vegetable	30
Lavender	Water 1-2 times per week	Flower	90
Cucumber	Water 1 time per day	Vegetable	50
Chives	Water 2 times per week	Herb	30
Bell Pepper	Water 1 time per day	Vegetable	60
Strawberry Squash	Water 1 time per day	Fruit	90
Squash	Water 1 time every 2-3 days	Vegetable	60

6. Plot (PlotID, Width, Height, xCoord, yCoord, PlantName, SIN, Price)

PLOTID	WIDTH	HEIGHT	XCOORD	YCOORD	PLANTNAME	SIN	PRICE
1	10	5	15	25	Tomato	823709808	8000
2	10	5	15		Basil	895565895	8000
3	5	10	40	20	Strawberry	818786876	10000
4	5	10	60	20	Squash	887515887	5000
5	5	10	50	20	Chives	888789888	12000
6	5	10	70	20			16000

7. Plant (PlantID, PlotID, PlantName, PlantDate, HarvestDate, HarvestWeight)

PLANTID	PLOTID	PLANTNAME	PLANTDATE	HARVESTDA	HARVESTWEIGHT
1	1	Squash	04-FEB-23	05-APR-23	15
2	1	Bell Pepper	05-APR-23	04-JUN-23	5
3	1	Lettuce	04-JUN-23	04-JUL-23	10
4	1	Lavender	04-JUL-23	02-0CT-23	3
5	1	Strawberry	02-0CT-23		

8. Supply (SupplyID, SupplyType, BuildingName, SupplyCount)

SUPPLYID	SUPPLYTYPE	BUILDINGNAME	SUPPLYCOUNT
1	Seeds	Barn	10
2	Fertilizer	Barn	17
3	Gloves	East Shed	15
4	Watering Can	East Shed	4
5	Paddle Hoe	West Shed	1
6	Dutch Hoe	West Shed	1
7	Chicken Feed	Chicken Coop	18
8	Shears	East Shed	2
9	Seeds	West Shed	12
10	Dutch Hoe	Barn	2

9. PlotOwner (<u>SIN</u>, PhoneNum, **PlotID**)

PHONENUM	PLOTID
2368634471	5
2366744768	4
6045698761	2
2368634471	3
2368634471	1
	2368634471 2366744768 6045698761 2368634471

SIN	HOURSWORKED	
475385473	0	
564556334	13	
455334346	13	
818786876	30	
823709808	25	

11. PlotTask (TaskNum, PlotID, TaskDescription, Deadline, SIN, Status)

TASKNUM PLOTID TASKDESCRIPTION
DEADLINE SIN STATUS
1 1 Water
20-OCT-23 475385473 Complete
1 2 Plant
19-0CT-23 823709808 Complete
1 3 Harvest
19-0CT-23 455334346 Complete
2 1 Harvest
25-OCT-23 455334346 Complete
3 1 Weed
01-NOV-23 455334346 Complete

ANIMALNAME	SPECIES	BUILDINGNAME
 Fatty		 Barn
Nightmare	Black Cat	
Rufus Zoe	Dog	Barn Barn
Princess Peck	Dog Chicken	Chicken Coop

13. Requires (<u>TaskNum, PlotID, SupplyType</u>)

TASKNUM	PLOTID	SUPPLYTYPE
1	1	Watering Can
1	2	Dutch Hoe
1	2	Fertilizer
1	2	Watering Can
1	3	Gloves
1	3	Shears
2	1	Gloves
2	1	Paddle Hoe
2	1	Shears

List of All SQL Queries and Links to find Them

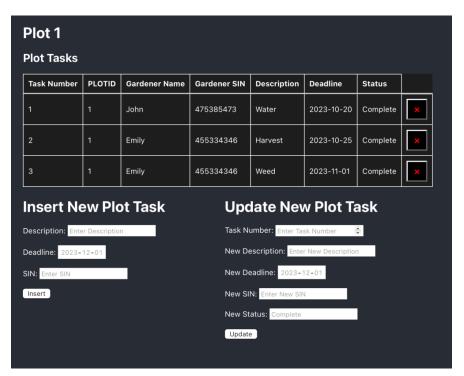
- 1. Insert: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project-c313v-d0b3b-e4v4v/blob/master/web/server/appService.js#L97
- 2. Delete: https://github.students.cs.ubc.ca/CPSC304-2023W-71/project-c313v-d0b3b-e4v4v/blob/master/web/server/appService.js#L80
- 3. Update: https://github.students.cs.ubc.ca/CPSC304-2023W-71/project-c313v-d0b3b-e4v4v/blob/master/web/server/appService.js#L305
- 4. Selection: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project_c313v_d0b3b_e4v4v/blob/master/web/server/appService.js#L171
- 5. Projection: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project_c313v_d0b3b_e4v4v/blob/master/web/server/appService.js#L159
- 6. Join: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project_c313v_d0b3b_e4v4v/blob/master/web/server/appService.js#L117
- 7. Aggregation with group by: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project_c313v_d0b3b_e4v4v/blob/master/web/server/appService.js#L235
- 8. Aggregation with having: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project-c313v-d0b3b-e4v4v/blob/master/web/server/appService.js#L248
- 9. Nested aggregation with Group By: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project-c313v d0b3b e4v4v/blob/master/web/server/appService.js#L266

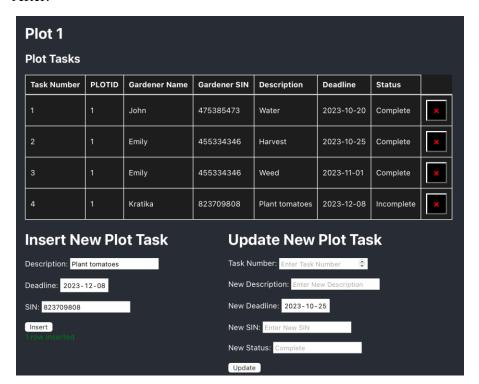
10. Division: https://github.students.cs.ubc.ca/CPSC304-2023W-T1/project_c313v_d0b3b_e4v4v/blob/master/web/server/appService.js#L286

Functionality of the Project Demonstrated

1. Insert Operation

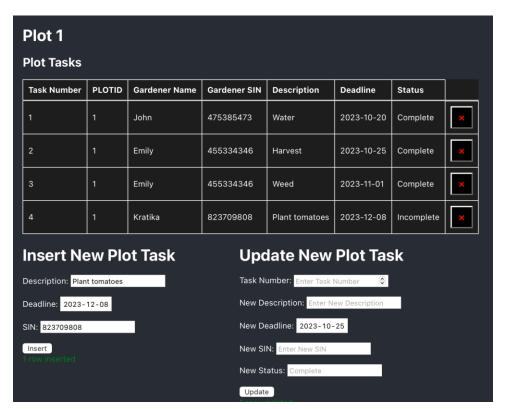
Before:

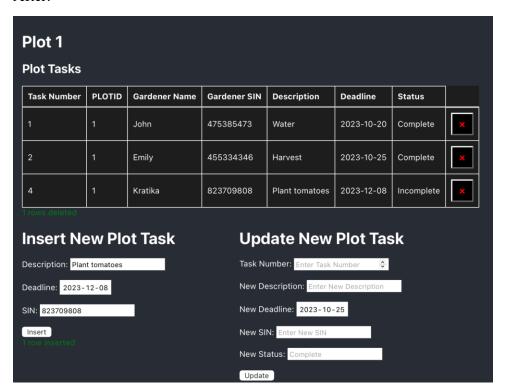




2. Delete Operation

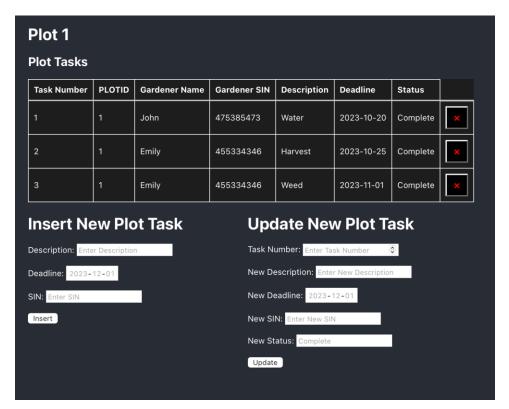
Before:

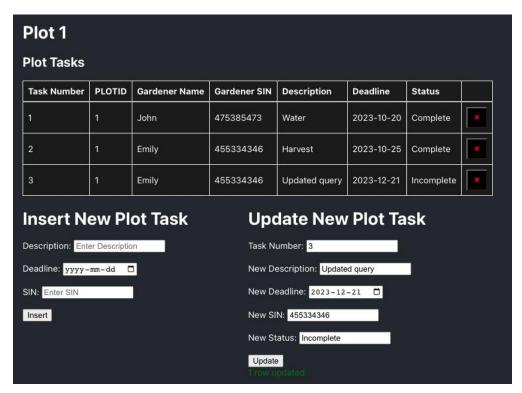




3. Update

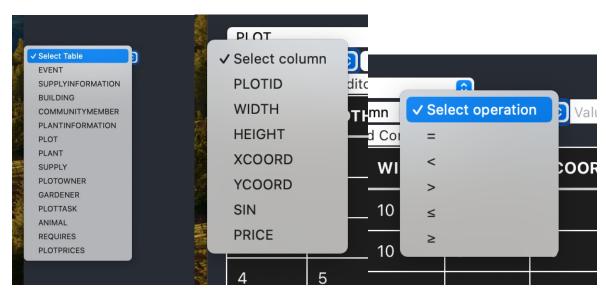
Before:

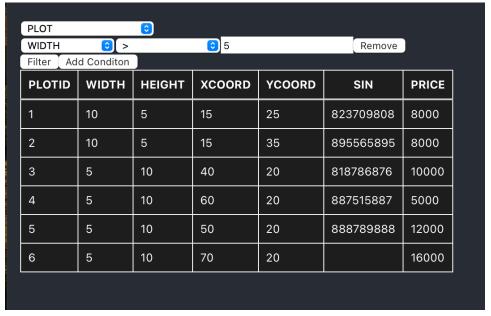


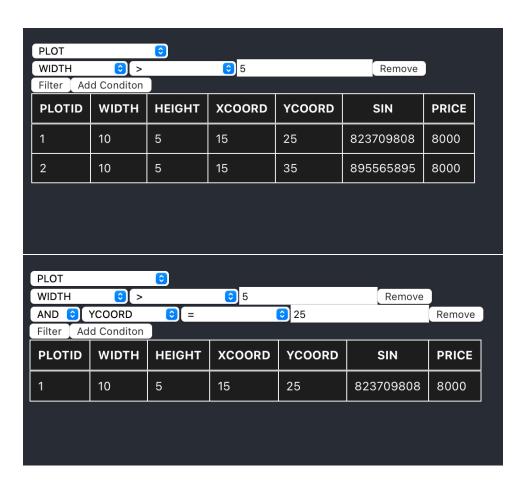


4. Selection

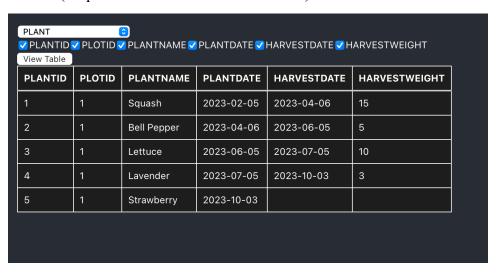
Before:

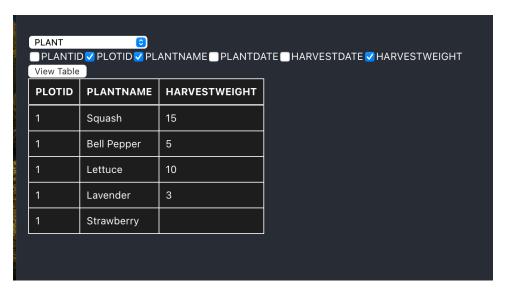






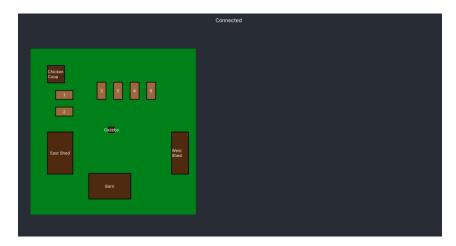
Before: (drop down menu same as in selection)





6. Join

The "WHERE" clause is the user's ability to specify PlotID by clicking on a plot. Before:



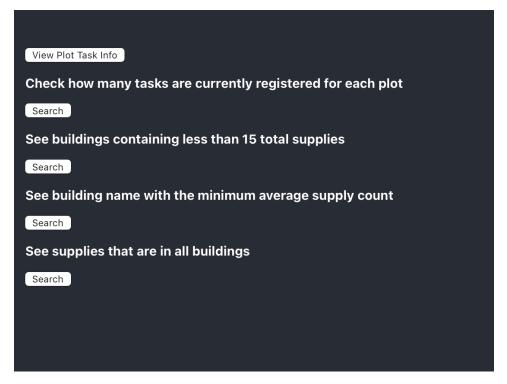




7. Aggregation Group By

Before:

Group by plotID



After:

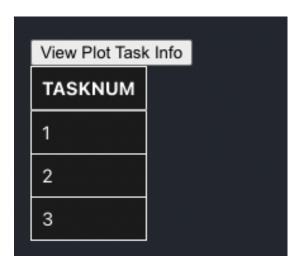
V10W 1 10C	uok iiiio	1		
PLOTID	COUNT(TASKNUM)			
1	3			
2	1			
3	1			
Check how many tasks are currently registered for each plot				
Search				

8. Aggregation Having

Before:

See plot id's of plots having at least one task

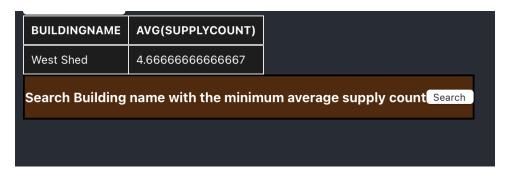
Search



9. Nested Aggregation Group By

Find the name of the building with the lowest average count of supplies available, out of all the buildings average supply count

Before:



After:



10. Division

Before:

See supplies that are in all buildings Search

