Product Backlog

EECS448 Project 2

Team J-Hawk

Customer Requests

Multi Day Events

- Request 1: Event creation should now include the option to schedule times (still half hour block)
 across multiple days.
 - Complexity: Depends on changes to SQL database and to UI. High complex.
 - Time required: 8 hrs
- Request 2: Allow the option to pick all times from one day (e.g. 4 time slots on Monday) and copy those time slots to another day (e.g. use the same time slots from Monday on Wednesday). This is to help avoid reenter times over and over
 - Complexity: Once multi day selection is completed, should be simple to add button to copy timeslots.
 - Time required: 2 hrs

Add Task Lists For Events

- Request 3: The creator of an event should be able able to add a task list to an event
 - Complexity: Add a list to UI for creating tasks. Update SQL tables and methods for storing tasks.
 Medium complexity.
 - Time required: 5 hrs
- Request 4: All event attendees should be able to sign up for zero or more tasks
 - Complexity: Add list to UI for event attendees. Add on click support for signing up and removing yourself from task. Medium complexity.
 - Time required: 5 hrs
- Request 5: The event creator should be able to quickly see who can attend, when, and what tasks are being handled
 - Complexity: Add list view for task displying. Requires completion of previous task functionality to test. Medium complexity.
 - Time required: 3 hrs
- Request 6: Event attendees should still be able to list all times they are available, and now can sign up to handle tasks
 - Complexity: Add functionality for signing up for timeslots across multiple days. High complexity.
 - Time required: 6 hrs
- Request 7: An attendee can sign up for multiple tasks
 - Complexity: This functionality ties in with request 4. Once that request is implemented, this will be very simple to implement.
 - Time required: 1 hr

- Request 8: Multiple attendees cannot sign up for the same task
 - Complexity: This functionality ties in with request 4. Once that request is implemented, this will be very simple to implement.
 - ∘ Time required: 1hr