

# 南开大学软件学院

人工智能导论

# 三种神经网络的比较

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### 1 背景介绍

对于 CIFAR-10 数据集, 我分别使用普通全链接网络, CNN 和 LSTM 训练并进行测试

### 2 网络设计

所有网络使用 adam 优化器

2.1 全链接网络 2

#### 2.1 全链接网络

```
class FC(nn.Module):
    def __init__(self):
        super(FC, self).__init__()
        self.func = nn.Sequential(
            nn.Flatten(),
            nn.Linear(3 * 32 * 32, 512),
            nn.ReLU(),
            nn.Linear(512, 256),
            nn.ReLU(),
            nn.Linear(256, 128),
            nn.ReLU(),
            nn.Linear(128, 10)
    def forward(self, x):
        return self.func(x)
```

图 1: fc

使用 4 层隐含层设计,直接把图片像素点对应到结果

2.2 CNN 3

#### 2.2 CNN

采用 resnet18 的配置并进行简化,因为这个数据集的图片像素并不大,所以去掉两层残差连接块,代码如下

```
class ResBlock(nn.Module):
    def __init__(self, inchannel, outchannel, stride=1):
        super(ResBlock, self).__init__()
        self.left = nn.Sequential(
            nn.Conv2d(inchannel, outchannel, kernel_size=3, stride=stride, padding=1, bias=False),
            nn.BatchNorm2d(outchannel),
            nn.ReLU(inplace=True),
            nn.Conv2d(outchannel, outchannel, kernel_size=3, stride=1, padding=1, bias=False),
            nn.BatchNorm2d(outchannel)
    )
    self.shortcut = nn.Sequential()
    if stride # 1 or inchannel # outchannel:
        self.shortcut = nn.Sequential()
            nn.Conv2d(inchannel, outchannel, kernel_size=1, stride=stride, bias=False),
            nn.BatchNorm2d(outchannel)
    )

def forward(self, x):
    out = self.left(x)
    out = out + self.shortcut(x)
    out = F.relu(out)
    return out
```

图 2: rb

2.3 LSTM 4

```
class ResNet18(nn.Module):
    def __init__(self, rb=ResBlock, num_closses=10):
        super(ResNet18, self).__init__()
        self.in_channel = 64
        self.conv1 = nn.Sequential(
            nn.Conv2d(3, 64, kernel_size=3, stride=1, padding=1, bias=False),
            nn.BatchNorm2d(64),
            nn.ReLU()
        self.layer1 = self.make_layer(rb, 64, 1, stride=1)
        self.layer4 = self.make_layer(rb, 32, 1, stride=2)
        self.fc = nn.Linear(512, num_classes)
    def make_layer(self, block, channels, num_blocks, stride):
        strides = [stride] + [1] * (num_blocks - 1)
        layers = []
        for stride in strides:
            layers.append(block(self.in_channel, channels, stride))
            self.in_channel = channels
        return nn.Sequential(*layers)
    def forward(self, x):
        out = self.conv1(x)
        out = self.layer1(out)
        out = self.layer4(out)
        out = F.avg_pool2d(out, 4)
        out = out.view(out.size(0), -1)
        out = self.fc(out)
        return out
```

图 3: cnn

#### 2.3 LSTM

采用每行是一个 embeed 设计, 直接输入 lstm

```
class LSTM(nn.Module):
    def __init__(self):
        super(LSTM, self).__init__()
        self.flat1 = nn.Flatten(1, 2)
        self.flat2 = nn.Flatten()
        self.lstm = nn.LSTM(32, 32, batch_first=True)
        self.l1 = nn.Linear(3072, 64)
        self.l2 = nn.Linear(64, 10)
        self.relu = nn.ReLU()
    def forward(self, x):
        x = self.flat1(x)
        x, _ = self.lstm(x)
        x = self.flot2(x)
        x = self.relu(self.l1(x))
        x = self.l2(x)
        return x
```

图 4: lstm

### 3 测试结果

从左到右分别是全链接, CNN, LSTM, 图中上边的图是 loss, 下边是准确率

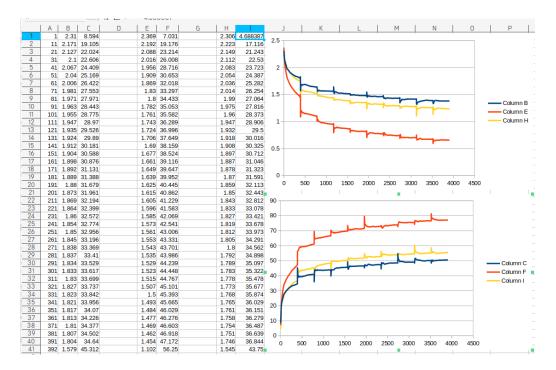


图 5: res

可以看出 CNN 效果最好, lstm 次之, 全链接最次