



Kyle Paulsen

Software Engineer

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Education

Bachelor of Science - Computer Science

Portland State University (September 2008 - June 2012)

Languages

- Java
- JavaScript
- C and C++
- SQL
- PHP
- Python
- Ruby

Technology

- JQuery, AJAX, JSON
- HTML5
- Node.js
- Android SDK
- OpenGL
- SOAP and REST

Skills

- Eclipse
- Unix, Windows
- Database Design and Management
- Git
- Agile Development

Experience

Alert Data Logging Service (September 2011 - March 2012)

Co-Leader and Developer

- Worked in an agile team to complete an information logging service for a client.
- Oversaw project tasks done by teammates and advised on better programming methods.
- Application used to alert technicians to critical problems produced by major systems.

Whizkids IT (September 2008 - Present)

Lead Developer

- Designed and implemented a computer check-in system that allows technicians to track 150+ services, as well as important variables such as check-in time, monthly revenue, and service invoices.
- Wrote algorithm to determine how important a service is based on check-in time, current state of the service, and the service tier.
- Developed statistics back-end that displays income over time and customer relation information.
- Implemented a credit or debit card processing system used to complete payment transactions.