

11/09/2022

(W)

Module-2

Cyber Security Roles, Processes and Operating Systems Security

⇒ IT Security

- protection of computer systems from theft or damage to the hardware, software or the information on them, as well as from disruption or misdirection of the services they provide.

⇒ Cyber Security Analysts should have :

- Technical skills → OS knowledge, database knowledge, cross-site scripting, malware, DDoS and general Cyber Sec knowledge -
- !! around firewalls and antivirus

- Soft Skills → effective communication, critical thinking, motivation to solve problems.

⇒ Security Standards and Compliance

- Best practices, baselines and frameworks

- Used to improve the controls, methodologies and governance for IT departments or the global behaviour of the organization.

- Seeks to improve performance, controls and metrics
- Helps translate business needs into technical or operational need.

- Normative and compliance : compulsory to comply

↳ Best practices, frameworks and others

- COBIT
- ITIL
- ISOs
- COSO
- Project manager methodologies
- Industry Best practices
- Developer recommendations
- Others

↳ Cobit - control objectives for information and related technologies (to bridge gap between technical issues, business risk and control requirements)

↳ ITIL - Information Technology Infrastructure Library.
(best practices for delivering IT Services)
(standardizes solution, planning, delivery and support of IT Services to maximize efficiency)

↳ ISO - International organization for standardization

↳ COSO - operations reporting and compliance.

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday

M	T	W	T	F	S	S
Page No.:	YOUVA					
Date:						

⇒ potential Roles : Information Security Analyst
 : Chief Information Security Officer (CISO) :)

⇒ Business process management

- set of defined, repeatable steps that take inputs, add value, and produce outputs that satisfy a customer's requirements.

↳ Attributes of process

- Inputs
- Outputs
- Bounds / Scope
- Tasks / Steps

↳ ITIL Lifecycle

- Service Strategy - continual service strategy
- Service Design - designing new services, changes to existing ones
- Service transition - build and deploy IT services, existing service changes, etc
- Service operations - steady state, monitoring and executing
- Continual Service Improvement - Continually reviewing metrics, test & prioritize and implement improvements.

↳ Selut ITIL processes

- problem management
- Change management - } operational processes
- Incident management - }

- Incident is an unplanned interruption to an IT Service, a reduction in quality of an IT Service, and/or failure of a configuration item.

- phases →

log > assign > track > categorize > prioritize
> resolve > close

- Event management

- Service level management

- planning, coordinating, drafting and monitoring and reporting on Service level Agreements (SLAs)

- Information Security management.

- maintaining ISP and specific security policies.

→ Event management, Incident management, problem management

Service operations

⇒ CIA Triad

(W2)

⇒ 3 key objectives of Network Security

- Confidentiality → preserving authorized restrictions on information access and disclosure.
- Integrity → guarding against improper information modification or destruction.
→ ensuring information non-repudiation and authenticity
can't challenge that a transaction occurred.
- Availability → timely and reliable access to information.
→ loss of availability : disruption of access to an information system.
- Authenticity → property of being genuine and verifiable
- Accountability → mapping actions to an identity.

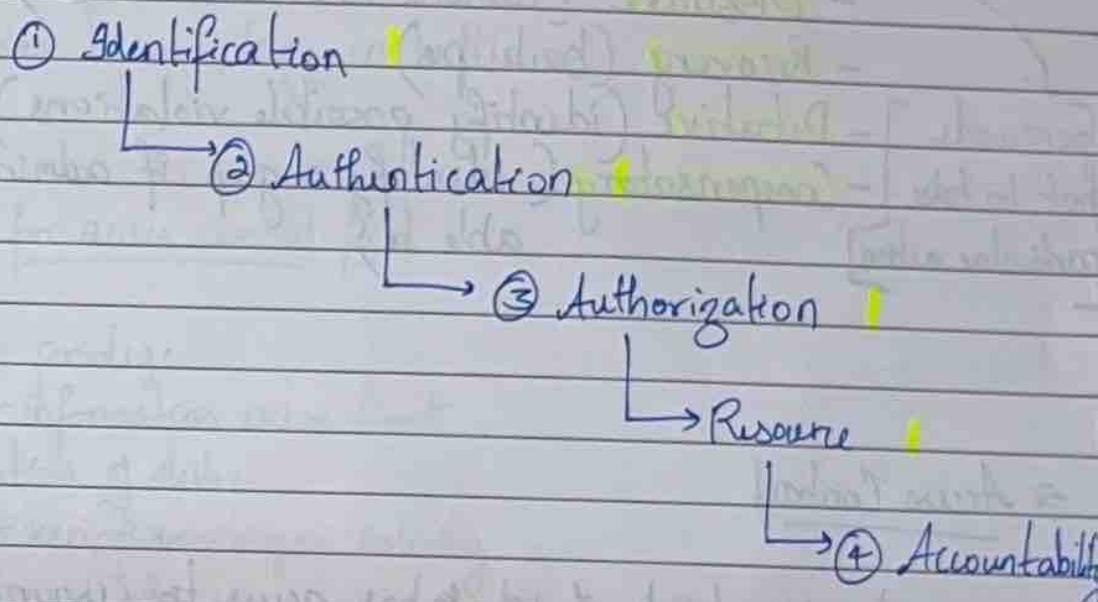
⇒ Notable websites

- <https://www.securityforum.org>

→ Identification and AAA

Identification → Accountability, Authentication, Authorization

↳ In order to use a resource :



↳ Authentication methods : something that we have (ATM)
 : something that you know (PIN)
 : Something you are (Fingerprint)
 (Biometrics)

↳ Biometric capture → image processing
 → bits/bytes translation →
 template extraction → Biometric matching

→ Controls

- Administrative (policy or procedure)
- Technical (firewall)
- Physical ('seperate rooms, vault')

↳ Each control type can be :

- corrective (policy, training, penalty for breaking procedures)
- preventive (internal audits) (prevent or uncover violations of internal controls)

- Dissuade (camera in a server room)

- Recovery (backups)

- Detective (identify possible violations)

- Compensatory (identify a gap, if admin control wasn't able to)

persuade]
not to take particular action]

⇒ Access Control

- keeping track of who has access to resources.

↳ models :

• MAC - Mandatory Access Control

↳ use labels to regulate access

↳ Military use

• DAC - Discretionary Access Control

↳ Each object (folder/file) has an owner and owner defines rights and privilege.

• Role based access control

↳ Configs based on user ~~based~~ Roles

↳ emp management group, sales group, etc

- Centralized

- ↳ SSO

- ↳ provide 3As

- Decentralized

- ↳ independent across access control methods

- ↳ local power

- ↳ used in military in battle

- ↳ Best practices for access control field

- least privilege

- information access limit

- Separation of duties

- verify employee activity

- Rotation of duties

- Tracking and control

⇒ Access Control methods

- ↳ Physical: perimetal

- : Building

- : work areas

- : Servers and networks.

↳ Technical uses of physical security controls

- ID Badges

- list and logs

- Tokens

- Tramps

- Cameras

- proximity Sensors

↳ logic : ACL (Routers)

- : GPO's → group policy Object
 - password policies
 - Device policies
 - ~~Any~~ time restrictions

: Accounts

- centralized
- Decentralized
- Expiration

↳ Monitoring and Control process

- IDS (Intrusion detection system) - detects
- IPS (intrusion prevention system) - kills
- HOST IDS and IPS (host based detection or prevention sys)
- Honey POT (While attacker in honeypot, all traffic and techniques)
- Sniffers (packet analyzers - monitors traffic) are being reviewed

(W3)

⇒ MS Windows Components

- User mode and Kernel mode
- Drivers call routines that are exported by various kernel components

↳ User mode

- When one starts a user-mode application, windows creates a process for the application.
 - private virtual address space
 - private handle table
- Each app runs in isolation

↳ Kernel mode

- All code that runs in kernel mode shares a single virtual address space
- If a kernel-mode driver crashes, entire operating system crashes

⇒ file systems and Directory structure

- NTFS (New technology file system)
- Fat xx (File allocation table)
 - ↳ xx refers to no. of bits used to enumerate a file system block.
- used for 32 gigs and below storage devices (USB)

↳ Directory structure



\PerfLogs (Hidden) - performance logs

\Program Files - holds 64 bit applications

\program files (x86) - holds 32 bit applications

\programData - owned by computer programs

C: -

\Users - user profiles stored here

\public - multiple user shared folder

\[Username] - specific user directory

\AppData - application data specific to user

\Windows - windows stored here

\system - stores 16 bit DLL's

\System32 { system files needed to

\SysWow64 } run windows stored here

Stores 32/64 bit DLLs -

Stores 32 bit DLL -

↳ Dynamic link library - shared library concept.

↳ collection of small programs that larger programs can store when needed to complete specific tasks.

⇒ Linux



Kernel : Core of OS, designed to interact directly with hardware
: manages system and user input-output, processes, files, memory and devices

↳ Files and directories



represented by "-" in CLI

represented by "d" in CLI

⇒ / Root not same as /

/root is home directory of root

⇒ /bin contains binary executables

- ps, ls, ping, grep, cp, mv, etc

⇒ /sbin contains system maintenance binary executables.

- iptables, reboot, fdisk, ifconfig, etc

⇒ /etc contains configuration files of all programs

⇒ /var that are expected to grow/change constantly

- logs contained in /var

⇒ /tmp contains temporary files

- deleted when system reboots

⇒ /home is home directory for all users.

- personal files stored here

⇒ /boot contains boot loaded files used during boot time



M	T	W	T	F	S	S
Page No.:	YOUVA					
Date:						

⇒ Run levels

<u>Run level</u>	<u>Name</u>	<u>Description</u>
0	Halt	Shuts all services for shutdown
1	Single user	Used for system maintenance, No network
2	Multi User	Used for maintenance and sys capabilities
3	Multi User	Non GUI, operations for testing / server systems
4	-	Custom Mode, used by Sys Admin
5	Graphical X11	Graphical login with same usability of 3
6	Reboot	Shuts all services for Reboot

⇒ File and directory permissions

- Users, group and Everybody

-Read (r) : 4 (100)

-Write (w) : 2 (010)

-Execute (x) : 1 (001)

ex:-

-rwxr--r--

-rwxr--r--
User has full perms
group has r and x perms
everybody has no perms

↳ change permissions

- `chmod <permissions> <filename>`
 - `chmod 755 <filename>`
 - `chmod u=rw, g=r, o=r <filename>`
- ↓ ↓ ↓
user group others

↳ change owner

- `chown <user>:<group> <filenames>`

both user and group owns the file

!!
..

⇒ **Pentest Monkey** : site that pentesters access to get cheat sheets and understand vulnerabilities and fixes.

⇒ MacOS auditing

- ↳ About myMAC menu Settings gives details about MAC OS (in appmenu)
- ↳ Activity monitor gives information about all and any active process
- ↳ Console is MacOs's application for logging any and all information

↳ The security and privacy setting

- Under the line is something called **gatekeeper** - prevents unauthorized apps from being installed.

- filevault is macOS's encryption which encrypts your entire hard drive
- firewall option allows to block all incoming connections
- Startup disk shows any partition that's on internal drive and all connected or network drives.
 - ↳ can boot into target disk mode which turns active computer into an external drive to show up to another network device.
- ↳ hidden partition called macOS Recovery (gets deleted if disk is formatted)
 - ↳ Reinstall macOS doesn't delete and reinstall the OS, it just replaces os files which doesn't touch user ~~red~~ directories (personal data shouldn't get compromised)

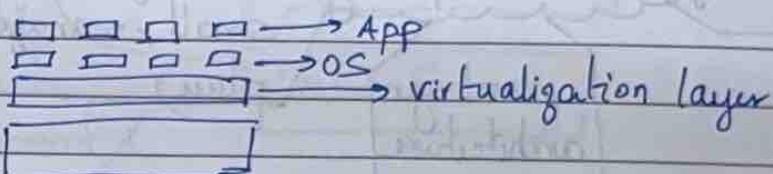
⇒ Virtualization

W4

12 | 9 | 2022

- Allows you to create multiple simulated environments or dedicated resources from a single physical hardware system.
- em → VM / Guest

Hypervisor / Host



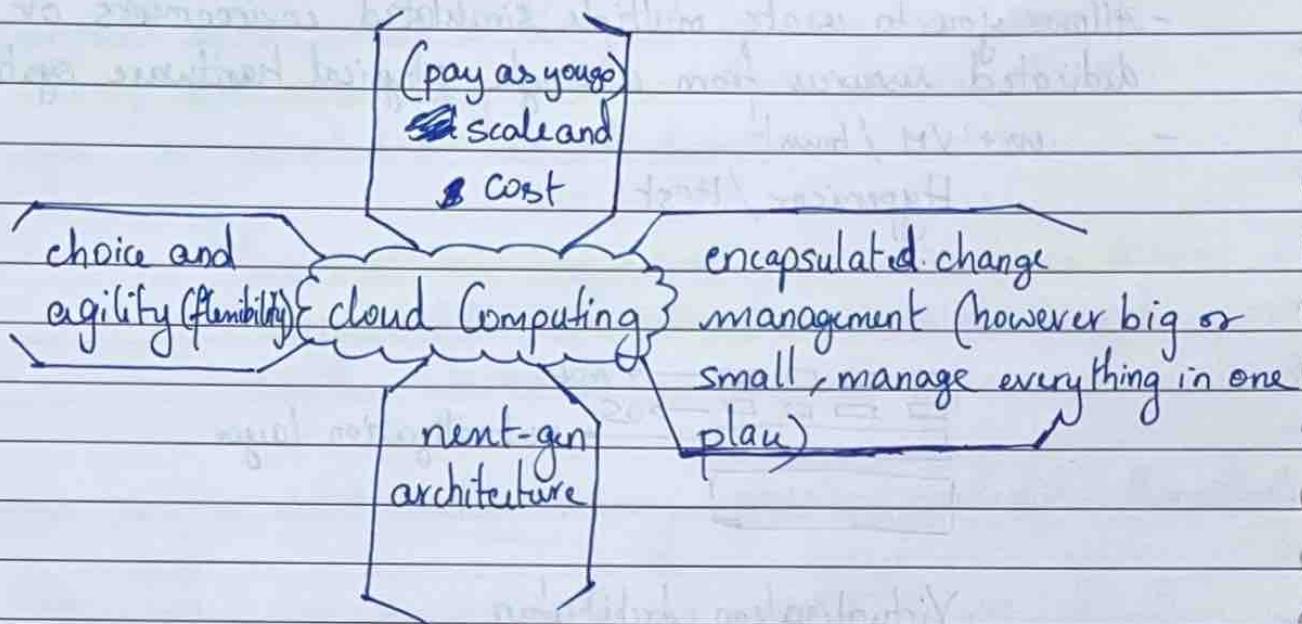
Virtualization Architecture

- ↳ Hypervisor is the software or application that runs on actual hardware that allows virtualized OSs.
- ↳ VM / Guest is anything virtualized on top of hypervisor.

⇒ Cloud deployment

- ① **consolidate** → (what needs to be moved to cloud)
 - ② **virtualize** → (virtualize items in step 1)
 - ③ **automate** → (services automated / items automated)
 - ④ **manage** → (once management is done, we move to cloud)
 - ⑤ **integrate** → (business needs are integrated to cloud)
 - ⑥ **optimize** → (resources are working for what you want)
- CLOUD

→ Cloud Computing



- ↳ Types :
 - : public (shared cloud) - tenant
 - : private (no shared resources)
 - : hybrid (private for sensitive assets and rest on public)

↳ modules :

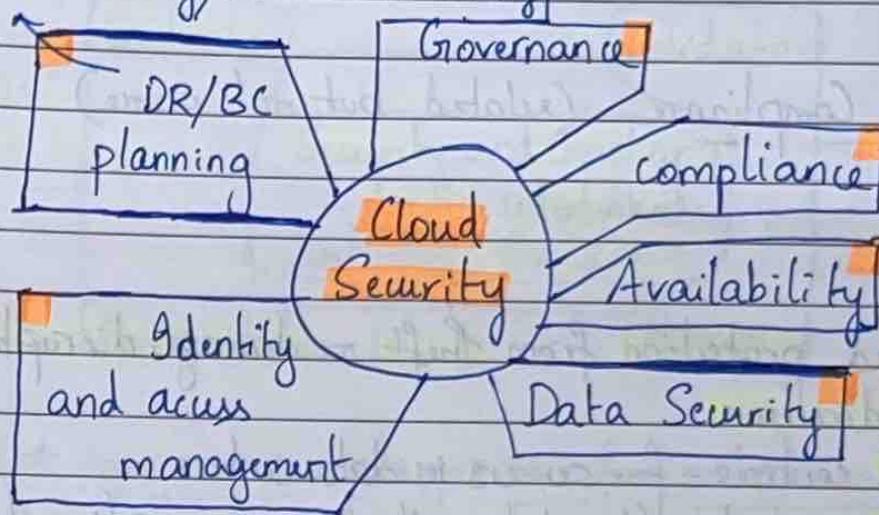
- SaaS (Software as a Service)
 - 3rd party hosting an application
- PaaS (platform as a Service)
 - getting own platform to manage apps or tasks
- IaaS (Infrastructure as a Service)
 - delivers a whole computer infrastructure like storage servers, network divides, etc

↳ Benefits

- flexibility
- efficiency
- strategic value

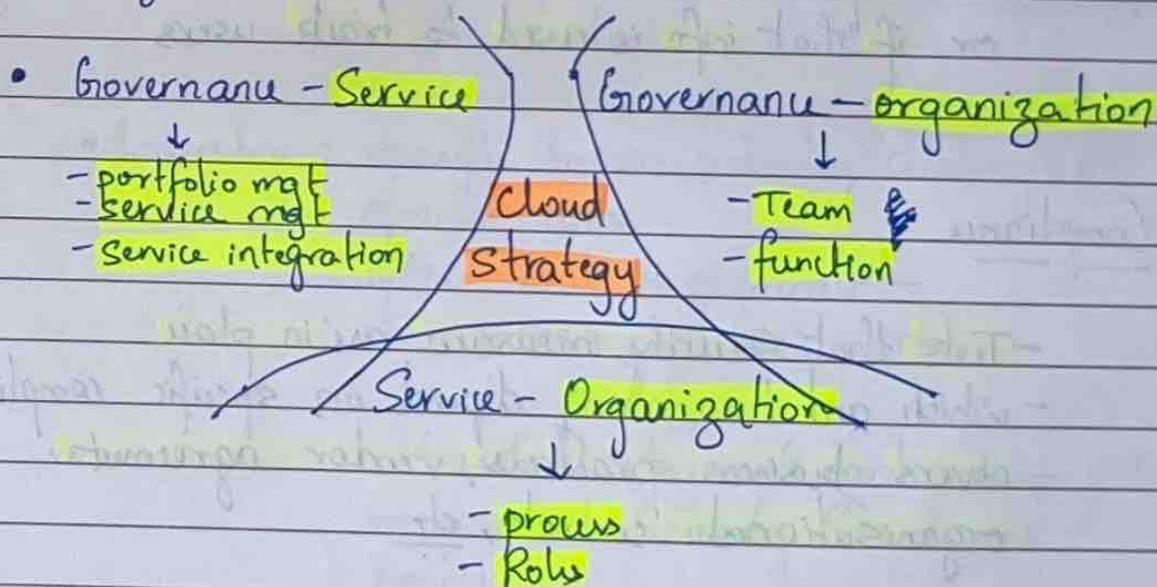
Cloud Security

[disaster Recovery/Business continuity]



Cloud Governance

- Governance, Service and organization should be aligned together.



reference model

- Cloud Consumer
- Cloud Auditor
- Cloud provider
- Cloud broker