

COL106 Assignment2

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Queue.java

Queue class implements QueueInterface.

Its constructor takes an int type argument which denotes the size of the queue. I have initialized the currentSize=0 and front=0 and rear=0.

Each time when I enqueue element in the queue, I insert it at rear and update rear=rear+1. Similarly each time when I dequeue element in the queue, I return the element at front index and update front=front++;

Also for every enqueue I increase the currentSize by 1 and for dequeue I decrease it by 1.

Note: With the help of modulus(%) I ensure that the value of rear and front don't exceed capacity-1. Each time I increase front and rear I store its value obtained after taking its mod.

e.g. rear=(rear+1)%capacity;

We are ensuring this because we have used an array of length capacity. We can store from index i=0 to i=capacity-1.

After arriving at index capacity-1, the next index it will go is 0 and 1 and 2 and so on.

Also if the queue is full i.e. queue.size()==capacity. In this case it will not enqueue any element

Similarly if queue is empty i.e queue.size()==0, it will return null when dequeue is called.

Here size() method returns currentSize.

PriorityQueue.java

Same thing what I did in Queue is done here with some extra feature. That extra feature is sorting which I am doing at the time of enqueue. After I enqueue a new element in a priority queue in the same way I have done in queue, I sort all its elements in their priority order. Element with low priority value comes first i.e. towards front index while the one with high priority value come latter i.e. towards the rear. In this way I ensure that whenever I dequeue an element it will return element at index=front but since it is sorted at the time of enqueue, element at index=front is element with low priority value. That is what we want from priority queue. I have used bubble sort to achieve this sorting.

Node.java

This class has two public methods `getPriority()` and `getValue()` which return value in field "priority" and "value" of data type `<int>` and generic type `<V>`.

Buyer.java

This class extends `BuyerBase` class. Its constructor initializes "catalog" field with the priority queue from where buyer buys items and where seller puts items from inventory (queue). It also initializes its lock of type `Lock` with the common lock created in `Assignment2Driver.java`. Same lock was passed to `seller.java`. Also it initializes two conditions full and empty created in `Assignment2Driver.java`. `SleepTime` and `Iteration` were initialized by calling `setSleepTime()` and `setIteration()` methods, since these were two private fields declared in `BuyerBase` class. There is a `buy()` method in this class which dequeues item from catalog once it acquires the lock. It also checks for whether the catalog is empty or not. If it is empty it waits for `signal.empty.signalAll()` and then dequeues catalog and signals `full.signalAll()` which implies that now there is space in catalog. Seller can add their items to catalog if they were waiting. Finally it releases the `Lock`.

Seller.java

Similar to `Buyer.java`, `Seller.java` extends `SellerBase<V>` class. Its constructor initializes catalog (priority queue), lock (`Lock`), full (`Condition`), empty (`condition`), `SleepTime` (`int`), inventory (queue) and `catalogSize` (`int`).

`Lock` and `Condition` were created in `Assignment2Driver.java` and were passed here, same was passed to `Buyer.java`.

It has `sell()` method which acquires the lock and dequeues one item from inventory and enqueues this in catalog. It also checks whether the catalog is full or not. If it is full then it waits till `signal.full.signalAll()` and then dequeues inventory and enqueues catalog and signals `empty.signalAll()` so that if Buyer was waiting to buy since no items were in catalog earlier can now buy item.

Also this will continue till the time there is an element in inventory.

Finally it releases the `Lock`.

Assignment2Driver.java

In this starter code we were supposed to do two things- (rest were done)

First, we were supposed to add all elements of the `ArrayList` named "list" to inventory queue. List contained nodes with an item and its priority. I achieved this by iterating over list `for(int i=0;i<list.size();i++)` and during each iteration I was enqueueing the node that was at `i`th index in list to inventory.

Second we were supposed to create multiple Buyer and Seller Threads and start them.

Again I used for loop from 1 to numBuyers and each time loop executed I make a new buyer Thread and start it.

Same for Seller Thread, I used for loop from 1 to numSellers and each time loop executed I make a new Seller Thread and start it.

Bases.java, Item.java and PriorityQueueTestDriver.java

These .java files were given to us from instructor side and we were asked not to change anything in these files. These files were not edited by me.

Thank You...