

## Contact

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### **Address**

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## **Education**

2021-

Bachelors degree (Graphics)
CTU FIT

2023 winter semester Erasmus+ semester UPV ETSINF, Spain

2013-2021 **Highschool degree** Gymnazium Decin

# **Expertise/Skills**

- UI/UX
- Graphic Design Inkscape, Krita
- Wireframes Figma, Miro, Canva
- Usability studies/testing
- CSS, Vue.js, HTML, JS, Kotlin
- C/C++, Python, C#
- 3D modeling Blender

## Language

Czech - native

English - C2

Spanish - B1

German - A2

# Křeček Jáchym

I am an computer science student in the third year of my bachelor degree at the university of CTU FIT in Prague. Having just completed my semester abroad, I would like to search for a flexible part-time job in UI/UX field and Graphic Design. My specialization in my bachelors is Graphics so I hope I can attain new work experience learn many new things.

## **Experience**

Q 2022 - 2023

Uniqway I ŠKODA AUTO DigiLab

### Frontend Web developer

Developing the website for the Uniqway car-sharing company mainly in the Vue.js framework. Learned the usual workflow in a technical team. Practised HTML, CSS, javascript. I learned to work in a team, communicating with other collegues and creative problem-solving. Testing and debugging of code.

Semestral Project UI/UX - online-ordering caffe app CTU FIT - Course BI-TUR.21

## UI/UX development in a team

I worked in a team of 4 students. We contacted management in the local caffe and worked together with their IT department. Our goal was upgrading the UI/UX aspects of their old system of online ordering through QR codes. The final product was a study with a wireframe of the new app. We made several usability studies, went through several testings - cognitive, heurestic. After several prototyping we managed to create the final product.

O Semestral Project Software development - Student schedule app CTU FIT - Course BI-SWI.21

### Frontend developer and UI/UX designer in a team

Our goal was to build and deploy working app from scratch in just about 8 weeks + 4 for planning. We worked in a team of 4. I personally took the part of customizing UI/UX of the app and part of frontend. The first phase was analyzing and planning our possible student app. Creation of UML diagrams, user case models, etc in the software of Enterprise Architect. App was programmed in C# with the Entity and ASP frameworks.

## **Competitions and other hobbies**

UnIT - IT programming contest 2023

• algorithmization of different tasks

CTU Open programming Contest 2022

• Al neurological net

Member of student organization BEST

• Organizing events and workshops for foreign and czech students alike

Travelling - backpacking

Sports - calisthenics, surfing, climbing, rugby