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# **Summary: Scrum 6**

Daily scrum:

Planning to do: Code stopping behavior for plugin dependencies. Polish off ugly code.

Possible stumbling blocks: Stopping behavior is more complicated than we think.

Sprint goals for Week 3:

Store and read dependency data in XML.

Have plugin dependency work with the lifecycle management

Make sample programs to use with our system.

Project backlog:

|  |  |  |  |
| --- | --- | --- | --- |
| User Story | User Type | Priority | Status |
| If I need to stop a process that other processes are dependent on, the other processes are stopped first. | Developer | High | In progress |
| I only have to specify the dependencies in one place | Developer | High | Done |
| My plugins can also have plugins | Developer | High | In progress |
| My plugins are started automatically | Developer | High | In progress |
| All my plugins can be stopped with one call | Developer | High | In progress |
| I can add plugins to the application | Developer | High | Done |
| I can remove plugins from the application | Developer | Medium | Done |
| I can have multiple plugins running at the same time | Developer | Medium | In progress |
| I want dependencies handled by the system | Developer | Medium | Done |