

# Kresil Kotlin Resilience

Kotlin Multiplatform library for fault-tolerance



**ISEL**

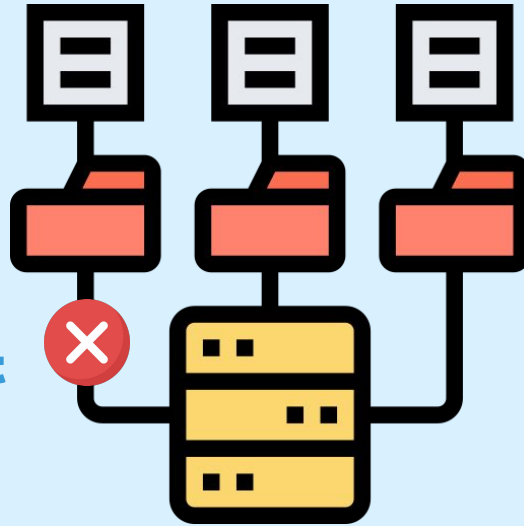
INSTITUTO SUPERIOR DE  
ENGENHARIA DE LISBOA

**Supervisor: Prof. Pedro Félix**

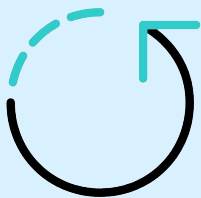
**Author: Francisco Engenheiro - 49428**

# Resilience in Distributed Systems

If failure is inevitable, what can be done?



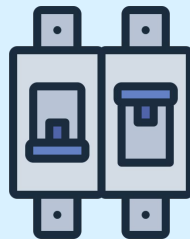
# Mechanisms



**Retry - Repeats failed executions**



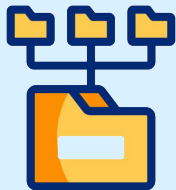
**Rate Limiter - Limits executions/period**



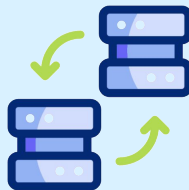
**Circuit Breaker - Temporarily blocks possible failures**



**Time Limiter - Limits duration of execution**



**Cache - Memorizes a successful result**



**Fallback - Defines a fallback action on failure**

**And many more...**

# Context



# What is out there?



**Resilience4j**



**Netflix's  
Hystrix**

# Kotlin Multiplatform



**Kotlin/JS**



**Kotlin/Native**



**Kotlin/Android**



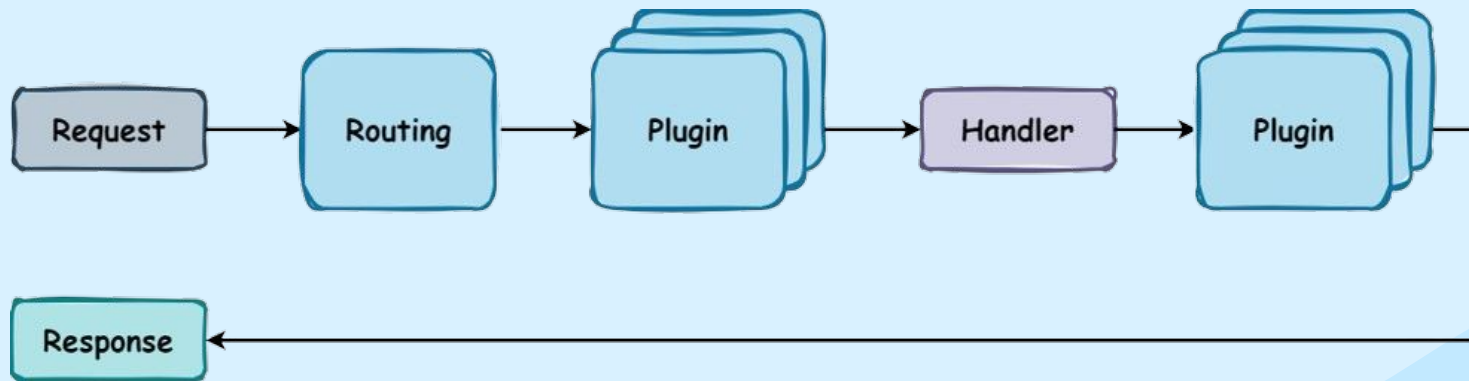
**Kotlin/JVM**





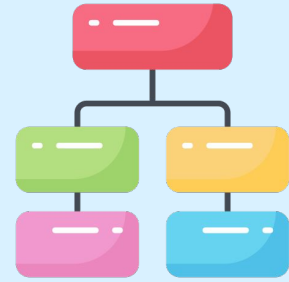
# Ktor Framework

- Built with Kotlin Multiplatform;
- Enables asynchronous server and client development;
- Based on the coroutines system;
- Modular





# Design and Implementation Strategy





# What was done?



- Studied the **Retry mechanism and core functionality;**
- Developed tests to understand the underlying state machine and how context decoration works



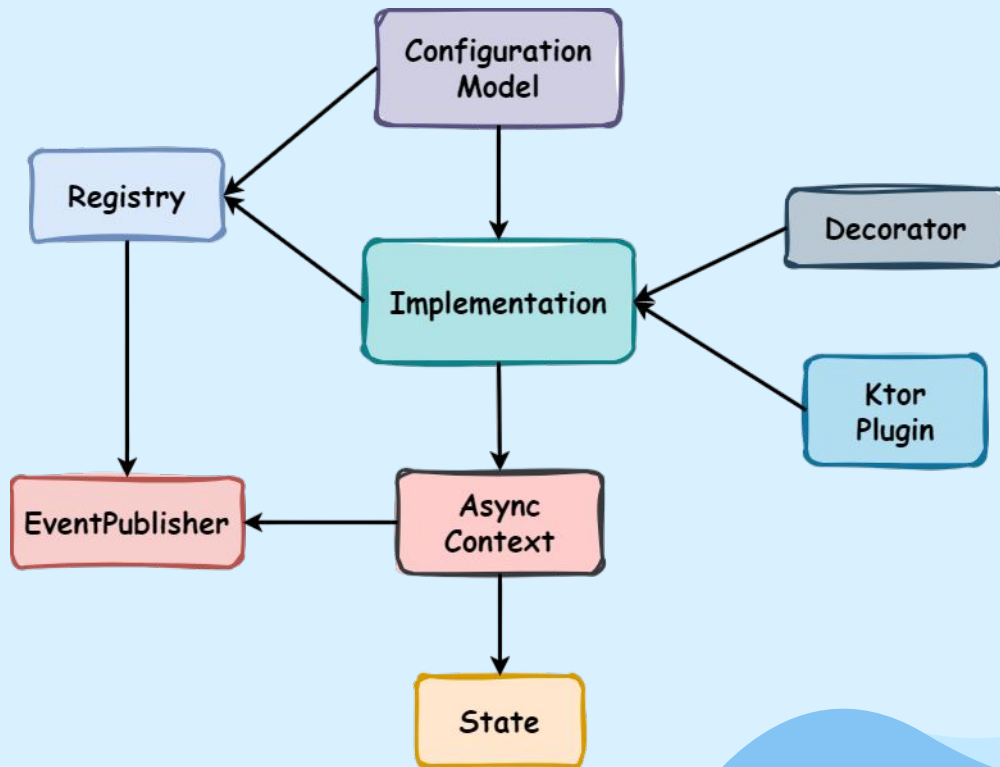
- Studied **Ktor client and server pipeline;**
- Learned the custom plugin **API for both server and client side;**
- Delved into the **HttpRequestRetry plugin** and how it adds its functionality in the pipeline

# Mechanism Configuration



**Policies - Define  
the mechanism  
behaviour**

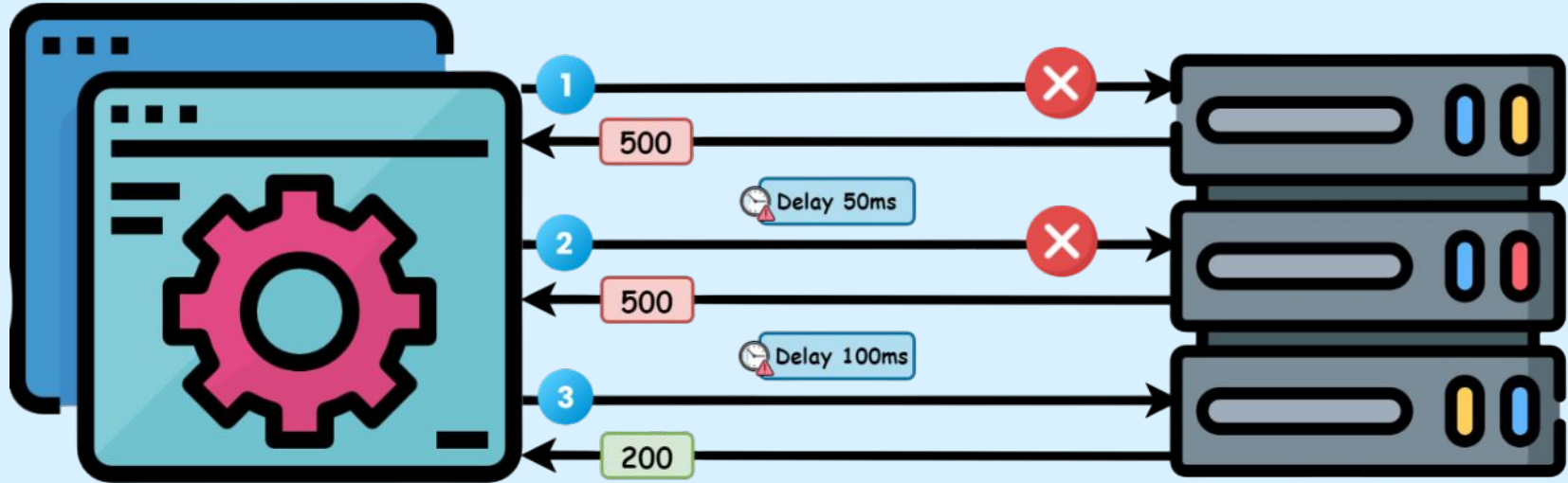
# Mechanism Model



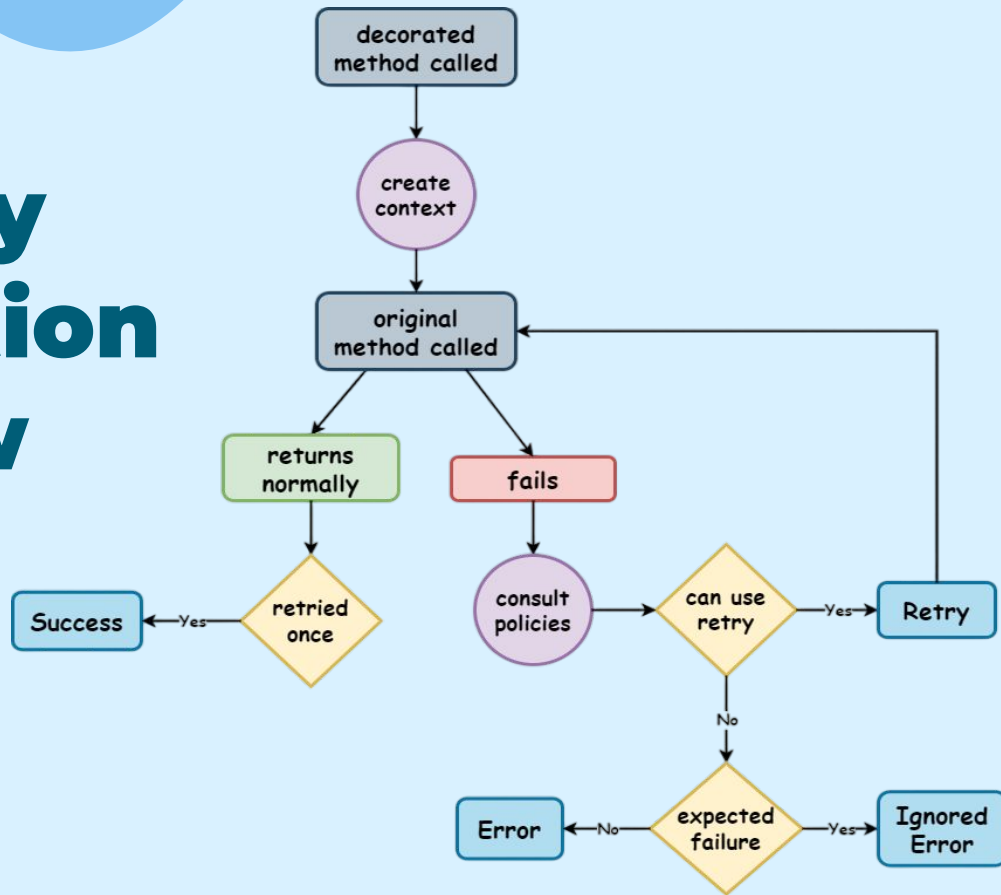
# Retry Mechanism



# Retry



# Retry Execution Flow



# Code

```
val config: RetryConfig = retryConfig {  
    maxAttempts( value: 3) // includes the first non-retry attempt  
    retryIf { it is WebServiceException }  
    delay(500.milliseconds)  
}  
  
val retry = Retry(config) // or Retry() for default config
```

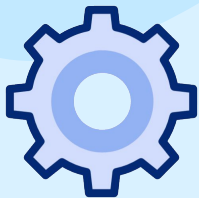
```
retry.executeSuspendFunction {  
    remoteService.suspendCall()  
}  
  
// or:  
val decorated = retry.decorateSuspendFunction {  
    remoteService.suspendCall()  
}  
  
// and call it later: decorated()
```

```
// for all events  
retry.onEvent { println(it) }  
retry.onRetry { currAttempt ->  
    // handle retry event  
}  
  
retry.onError { error ->  
    // handle error event  
}  
  
// and more...
```

# Roadmap







**Retry**

**Rate Limiter**

**Circuit Breaker**

**?**



**Implementation**



**Tests**



**All targets  
support**



**Ktor Plugin**



**Implementation**



**Tests**



**All targets  
support**



**Ktor Plugin**



**Implementation**



**Tests**



**All targets  
support**



**Ktor Plugin**



# Questions?

