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|  | Purpose | | |  |
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|  | Views | | | | |  |
|  |  |  |  |  |  |  |
|  | Roles | | | | |  |
|  | No viewpoint | | | | |  |
|  |  |  |  |  |  |  |
|  |  | | | | |  |
|  | Elements | | | |  |  |
|  |  |  |  |  |  |  |
|  | Element | Type | | |  |  |
|  | Acceptance Test Cases | Business Function | | |  |  |
|  | Backend Developer | Business Role | | |  |  |
|  | Backlog prioritizing | Business Function | | |  |  |
|  | CDC-Test Cases | Business Function | | |  |  |
|  | Component Test Cases | Business Function | | |  |  |
|  | Cross-Team Sprint Planning | Business Function | | |  |  |
|  | CTO | Business Role | | |  |  |
|  | Data Science | Business Role | | |  |  |
|  | Developer | Business Role | | |  |  |
|  | Development (Construction) | Business Role | | |  |  |
|  | DevOps | Business Role | | |  |  |
|  | Embedded Developer | Business Role | | |  |  |
|  | Estimate | Business Function | | |  |  |
|  | Frontend Developer | Business Role | | |  |  |
|  | Fullstack Developer | Business Role | | |  |  |
|  | GIS Developer | Business Role | | |  |  |
|  | Mobile Developer | Business Role | | |  |  |
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|  | Element | Type | | |  |  |
|  | ProductOwner | Business Role | | |  |  |
|  | Program Management (Inception) | Business Role | | |  |  |
|  | Requirements Engineer | Business Role | | |  |  |
|  | System Architect | Business Role | | |  |  |
|  | Team Lead | Business Role | | |  |  |
|  | Tester | Business Role | | |  |  |
|  | UX/UI Designer | Business Role | | |  |  |
|  | Административно-операционая деятельность | Business Function | | |  |  |
|  | Архитектурное обоснование решения | Business Function | | |  |  |
|  | Бюджетирование | Business Function | | |  |  |
|  | Взаимодействие с внешними контрагентами | Business Function | | |  |  |
|  | Выявление NFR | Business Function | | |  |  |
|  | Выявление ФТ | Business Function | | |  |  |
|  | Главный инженер | Business Role | | |  |  |
|  | Документирование архитектуры | Business Function | | |  |  |
|  | Закупка оборудования | Business Function | | |  |  |
|  | Инженерно-монтажные работы | Business Role | | |  |  |
|  | Кадровая политика | Business Function | | |  |  |
|  | Консолидация и разрешение противоречий NFR | Business Function | | |  |  |
|  | Контроль и приемка монтажных работ | Business Function | | |  |  |
|  | Менеджер по закупкам | Business Role | | |  |  |
|  | Монтаж оборудования | Business Function | | |  |  |
|  | Монтажник | Business Role | | |  |  |
|  | Монтажник 1 | Business Role | | |  |  |
|  | Монтажник 2 | Business Role | | |  |  |
|  | Низкий уровень коммуникативной и конитивной нагрузки на разработчиков | Business Function | | |  |  |
|  | Организация и проведение приемо-сдаточных испытаний | Business Function | | |  |  |
|  | Организация и проведение пуско-наладочных работ | Business Function | | |  |  |
|  | Подготовка проектной документации | Business Function | | |  |  |
|  | Подготовка рабочей и исполнительной документации | Business Function | | |  |  |
|  | Подготовка спецификаций и графиков исполнения на постпроектное сопровождение | Business Function | | |  |  |
|  | Подготовка спецификаций и графиков исполнения на работы и ПНР | Business Function | | |  |  |
|  | Подготовка спецификаций на оборудование | Business Function | | |  |  |
|  | Поиск поставщика | Business Function | | |  |  |
|  | Проектировщик | Business Role | | |  |  |
|  | Производство системного инкремента | Business Function | | |  |  |
|  | Процессы разработки | Business Function | | |  |  |
|  | Разработка UI-mockup | Business Function | | |  |  |
|  | Руководитель проекта | Business Role | | |  |  |
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|  | Element | Type | | |  |  |
|  | Руководитель проектов | Business Role | | |  |  |
|  | Системный администратор | Business Role | | |  |  |
|  | Скорость разработки | Business Function | | |  |  |
|  | Специалист по контрактованию | Business Role | | |  |  |
|  | Специфицирование требований | Business Function | | |  |  |
|  | Стратегия и видение продукта | Business Function | | |  |  |
|  | Топология команднд | Business Function | | |  |  |
|  | Управление проектами | Business Role | | |  |  |
|  | Управление проектом | Business Role | | |  |  |
|  | Уровень экспертизы | Business Function | | |  |  |
|  | Формирование PBI | Business Function | | |  |  |
|  | Функционирование процессов разработки | Business Function | | |  |  |
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|  | SDLC | | | | |  |
|  | No viewpoint | | | | |  |
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|  |  | | | | |  |
|  | Elements | | | |  |  |
|  |  |  |  |  |  |  |
|  | Element | Type | | |  |  |
|  | Acceptance Criteria | Business Object | | |  |  |
|  | ADR | Business Object | | |  |  |
|  | Backlog prioritizing | Business Function | | |  |  |
|  | C.1.10 Business Process Cooperation Viewpoint | Business Object | | |  |  |
|  | C.2.4 Motivation Viewpoint | Business Object | | |  |  |
|  | C4 Containers Diagram | Business Object | | |  |  |
|  | C4 Dynamic Diagram | Business Object | | |  |  |
|  | C4 Landscape Diagram | Business Object | | |  |  |
|  | C4 System Context Diagram | Business Object | | |  |  |
|  | Clarify | Business Function | | |  |  |
|  | Code Review | Business Function | | |  |  |
|  | Context Map | Business Object | | |  |  |
|  | Create Acceptance Test Cases | Business Function | | |  |  |
|  | Create Spike | Business Function | | |  |  |
|  | Cross-Team Sprint Planning | Business Function | | |  |  |
|  | Cross-Team Sprint Review | Business Function | | |  |  |
|  | CTR (Cross-Team Refinement) | Business Function | | |  |  |
|  | Daily | Business Function | | |  |  |
|  | Design Review | Business Function | | |  |  |
|  | Development (Construction) | Business Role | | |  |  |
|  | Development Team | Business Role | | |  |  |
|  | Dynamic Diagram | Business Object | | |  |  |
|  | Epic | Business Object | | |  |  |
|  | Estimate | Business Function | | |  |  |
|  | Event Storming Diagram | Business Object | | |  |  |
|  | Identify team | Business Function | | |  |  |
|  | Implementation | Business Function | | |  |  |
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|  | Element | Type | | |  |  |
|  | Integration | Business Function | | |  |  |
|  | Integration Team | Business Role | | |  |  |
|  | NFR | Business Object | | |  |  |
|  | PBI | Business Object | | |  |  |
|  | PBI is in DoR | Business Event | | |  |  |
|  | PBI isn't in DoR | Business Event | | |  |  |
|  | PBR (Product Backlog Refinement) | Business Function | | |  |  |
|  | ProductOwner | Business Role | | |  |  |
|  | Program Management (Inception) | Business Role | | |  |  |
|  | Reduces or eliminate cross-team dependencies | Business Function | | |  |  |
|  | Refine | Business Function | | |  |  |
|  | Requirements Engineer | Business Role | | |  |  |
|  | Spike | Business Object | | |  |  |
|  | Sprint Retrospective | Business Function | | |  |  |
|  | Stakeholder | Business Role | | |  |  |
|  | Story | Business Object | | |  |  |
|  | SyRS | Business Object | | |  |  |
|  | System Architect | Business Role | | |  |  |
|  | Tester | Business Role | | |  |  |
|  | Testing | Business Function | | |  |  |
|  | UI-mockup | Business Object | | |  |  |
|  | UX/UI Designer | Business Role | | |  |  |
|  | Архитектурнная документация | Business Object | | |  |  |
|  | Архитектурное обоснование решения | Business Function | | |  |  |
|  | Выявление NFR | Business Function | | |  |  |
|  | Выявление ФТ | Business Function | | |  |  |
|  | Документирование архитектуры | Business Function | | |  |  |
|  | Исследование предметной области | Business Function | | |  |  |
|  | Консолидация и разрешение противоречий NFR | Business Function | | |  |  |
|  | Моделирование | Business Function | | |  |  |
|  | Разработка UI-mockup | Business Function | | |  |  |
|  | Формирование Bounded Contexts | Business Function | | |  |  |
|  | Формирование Epic | Business Function | | |  |  |
|  | Формирование PBI | Business Function | | |  |  |
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|  |  |  |  |  |  |  |
|  | Business Layer | | | | |  |
|  |  |  |  |  |  |  |
|  | Acceptance Criteria | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | Acceptance Test Cases | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | ADR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://adr.github.io/ - https://github.com/joelparkerhenderson/architecture-decision-record | | | |  |
|  |  |  |  |  |  |  |
|  | Android-разработчик | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Mobile Developer) | | |  |
|  |  |  |  |  |  |  |
|  | Backend Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Backlog prioritizing | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | C.1.10 Business Process Cooperation Viewpoint | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://pubs.opengroup.org/architecture/archimate31-doc/apdxc.html#\_Toc10045506 | | | |  |
|  |  |  |  |  |  |  |
|  | C.2.4 Motivation Viewpoint | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://pubs.opengroup.org/architecture/archimate3-doc/apdxc.html#\_Toc10045514 | | | |  |
|  |  |  |  |  |  |  |
|  | C4 Containers Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | https://c4model.com/#ContainerDiagram | | | |  |
|  |  |  |  |  |  |  |
|  | C4 Dynamic Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | https://c4model.com/#DynamicDiagram | | | |  |
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|  |  |  |  |  |  |  |
|  | C4 Landscape Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | https://c4model.com/#SystemLandscapeDiagram | | | |  |
|  |  |  |  |  |  |  |
|  | C4 System Context Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | https://c4model.com/#SystemContextDiagram | | | |  |
|  |  |  |  |  |  |  |
|  | CDC-Test Cases | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Clarify | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Code Review | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Component Test Cases | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Context Map | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | Create Acceptance Test Cases | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose | | | |  |
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|  |  | that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Create Spike | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Cross-Team Sprint Planning | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Cross-Team Sprint Review | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | CTO | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
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|  |  |  |  |  |  |  |
|  | CTR (Cross-Team Refinement) | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | 1) выявить зависимости 2) опредеить команду  Nexus - многокомандный (масштабируемый) Scrum от Ken Schwaber (сооснователь Scrum). - https://www.scrum.org/resources/nexus-guide  Ответы на вопросы можно подсматривать в https://less.works/ru/less/framework/introduction - у них много общего, но качество изложения в LESS получше.  Управление кросс-командными зависимостями: - https://www.scrum.org/resources?search=backlog&field\_resource\_tags\_target\_id=All&type=71 - https://www.scrum.org/resources/visualizing-nexus-sprint-backlog - https://www.scrum.org/resources/cross-team-refinement-nexus | | | |  |
|  |  |  |  |  |  |  |
|  | Daily | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Data Science | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Data Science 1 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Data Science) | | |  |
|  |  |  |  |  |  |  |
|  | Data Science 2 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Data Science) | | |  |
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|  |  |  |  |  |  |  |
|  | Design Review | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Development (Construction) | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Development Team | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | DevOps | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | DevOps 1 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (DevOps) | | |  |
|  |  |  |  |  |  |  |
|  | Dynamic Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | Embedded Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Embedded Developer 1 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Embedded Developer) | | |  |
|  |  |  |  |  |  |  |
|  | Embedded Developer 2 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Embedded Developer) | | |  |
|  |  |  |  |  |  |  |
|  | Office | | | 12 | / 43 |  |

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|  |  |  |  |  |  |  |
|  | Epic | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | Estimate | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | "The Clean Coder" by Robert C. Martin, "Chapter 10 Estimation :: PERT" | | | |  |
|  |  |  |  |  |  |  |
|  | Event Storming Diagram | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://ddd-crew.github.io/eventstorming-glossary-cheat-sheet/ | | | |  |
|  |  |  |  |  |  |  |
|  | Frontend Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Fullstack Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Fullstack-разработчик 1 | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Fullstack Developer) | | |  |
|  |  |  |  |  |  |  |
|  | GIS Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Identify team | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Implementation | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Office | | | 13 | / 43 |  |

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|  |  |  |  |  |  |  |
|  | Integration | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Integration Team | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://www.scrum.org/resources?search=integration%20team&field\_resource\_tags\_target\_id=All&type=71 - https://www.scrum.org/resources/nexus-integration-team | | | |  |
|  |  |  |  |  |  |  |
|  | Junior Frontend-разработчик | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Frontend Developer) | | |  |
|  |  |  |  |  |  |  |
|  |  | Верстальщик | | | |  |
|  |  |  |  |  |  |  |
|  | Mobile Developer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | NFR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | PBI | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | PBI is in DoR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Event | | |  |
|  |  |  |  |  |  |  |
|  | PBI isn't in DoR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Event | | |  |
|  |  |  |  |  |  |  |
|  | PBR (Product Backlog Refinement) | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Office | | | 14 | / 43 |  |

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|  |  |  |  |  |  |  |
|  |  | 1) уточнить и декомпозировать до PBI размером не более одного командо-спринта 2) разъяснить команде 3) оценить PBI  Scrum Guide https://scrumguides.org/index.html  Ответы на вопросы можно подсматривать здесь: - https://less.works/ru/less/scrum/overview | | | |  |
|  |  |  |  |  |  |  |
|  | ProductOwner | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Program Management (Inception) | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  |  | - https://www.pmi.org/disciplined-agile/inception-goals | | | |  |
|  |  |  |  |  |  |  |
|  | Program Team | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Actor | | |  |
|  |  |  |  |  |  |  |
|  | Reduces or eliminate cross-team dependencies | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Refine | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Requirements Engineer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Scrum Master | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Spike | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | Sprint Retrospective | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint | | | |  |
|  | Office | | | 15 | / 43 |  |

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|  |  |  |  |  |  |  |
|  |  | - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | Stakeholder | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Story | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | SyRS | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | System Architect | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | System Team | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Actor | | |  |
|  |  |  |  |  |  |  |
|  | System Team Lead | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Team Lead) | | |  |
|  |  |  |  |  |  |  |
|  | Team A | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Actor | | |  |
|  |  |  |  |  |  |  |
|  | Team A Lead | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Team Lead) | | |  |
|  |  |  |  |  |  |  |
|  | Team B | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Actor | | |  |
|  |  |  |  |  |  |  |
|  | Team B Lead | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Team Lead) | | |  |
|  |  |  |  |  |  |  |
|  | Team Lead | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Tester | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |
|  | Testing | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | The purpose of Nexus Sprint Planning is to coordinate the activities of all Scrum Teams within a Nexus for a single Sprint. Appropriate representatives from each Scrum Team and the Product Owner meet to plan the Sprint.  The result of Nexus Sprint Planning is: - a Nexus Sprint Goal that aligns with the Product Goal and describes the purpose that will be achieved by the Nexus during the Sprint - a Sprint Goal for each Scrum Team that aligns with the Nexus Sprint Goal - a single Nexus Sprint Backlog that represents the work of the Nexus toward the Nexus Sprint Goal and makes cross-team dependencies transparent - a Sprint Backlog for each Scrum Team, which makes transparent the work they will do in support of the Nexus Sprint Goal  https://www.scrum.org/resources/nexus-guide | | | |  |
|  |  |  |  |  |  |  |
|  | UI-mockup | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  | UX/UI Designer | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Административно-операционая деятельность | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Архитектурнная документация | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Object | | |  |
|  |  |  |  |  |  |  |
|  |  | - "Agile Architecture Modeling Using the ArchiMate® Language" https://publications.opengroup.org/g20e | | | |  |
|  |  |  |  |  |  |  |
|  | Архитектурное обоснование решения | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Бюджетирование | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Ведущий Аналитик | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role (Requirements Engineer) | | |  |
|  |  |  |  |  |  |  |
|  | Взаимодействие с внешними контрагентами | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |
|  | Выявление NFR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Выявление ФТ | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Главный инженер | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Документирование архитектуры | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Закупка оборудования | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Инженерно-монтажные работы | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Исследование предметной области | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | EventStorming Glossary & Cheat sheet - https://ddd-crew.github.io/eventstorming-glossary-cheat-sheet/ | | | |  |
|  |  |  |  |  |  |  |
|  | Кадровая политика | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Команда инженеров | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Actor | | |  |
|  |  |  |  |  |  |  |
|  | Консолидация и разрешение противоречий NFR | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Контроль и приемка монтажных работ | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Менеджер по закупкам | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Role | | |  |
|  |  |  |  |  |  |  |
|  | Моделирование | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Монтаж оборудования | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Office | | | 18 | / 43 |  |

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|  |  |  |  |  |  |
|  | Монтажник | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Монтажник 1 | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Монтажник 2 | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Низкий уровень коммуникативной и конитивной нагрузки на разработчиков | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Организация и проведение приемо-сдаточных испытаний | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Организация и проведение пуско-наладочных работ | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Подготовка проектной документации | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Подготовка рабочей и исполнительной документации | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Подготовка спецификаций и графиков исполнения на постпроектное сопровождение | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Подготовка спецификаций и графиков исполнения на работы и ПНР | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Подготовка спецификаций на оборудование | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Поиск поставщика | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Проектировщик | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Производство системного инкремента | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Процессы разработки | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Разработка UI-mockup | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Руководитель проекта | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Руководитель проектов | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Системный администратор | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Системный аналитик 1 | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role (Requirements Engineer) | | |  |
|  |  |  |  |  |  |
|  | Скорость разработки | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Специалист по контрактованию | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Специфицирование требований | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Стратегия и видение продукта | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Тестировщик 1 | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role (Tester) | | |  |
|  |  |  |  |  |  |
|  | Топология команднд | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Function | | |  |
|  |  |  |  |  |  |
|  | Управление проектами | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Управление проектом | | | |  |
|  |  |  |  |  |  |
|  | Type | Business Role | | |  |
|  |  |  |  |  |  |
|  | Office | | 20 | / 43 |  |

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|  |  |  |  |  |  |  |
|  | Уровень экспертизы | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Формирование Bounded Contexts | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  |  | - "Domain-Driven Design: The First 15 Years", chapter "Discovering Bounded Contexts with EventStorming" by Alberto Brandolini - "Introducing Event Storming" by Alberto Brandolini http://ziobrando.blogspot.com/2013/11/introducing-event-storming.html | | | |  |
|  |  |  |  |  |  |  |
|  | Формирование Epic | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Формирование PBI | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Функционирование процессов разработки | | | | |  |
|  |  |  |  |  |  |  |
|  | Type | | Business Function | | |  |
|  |  |  |  |  |  |  |
|  | Office | | | 21 | / 43 |  |

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|  |  |  |  |  |  |
|  | Other | | | |  |
|  |  |  |  |  |  |
|  | Junction | | | |  |
|  |  |  |  |  |  |
|  | Type | Junction | | |  |
|  |  |  |  |  |  |
|  | Office | | 22 | / 43 |  |

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|  |  |  |  |  |  |
|  | Relations | | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Testing | | |  |
|  | Target | Cross-Team Sprint Review | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Program Management (Inception) | | |  |
|  | Target | System Architect | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Cross-Team Sprint Planning | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Integration Team | | |  |
|  | Target | Integration | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Cross-Team Sprint Planning | | |  |
|  | Target | Create Acceptance Test Cases | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | C4 Landscape Diagram | | |  |
|  | Target | C4 System Context Diagram | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | Event Storming Diagram | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  |  |  |  |  |  |
|  | Office | | 23 | / 43 |  |

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|  |  |  |  |  |  |
|  | Source | Stakeholder | | |  |
|  | Target | Выявление ФТ | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Менеджер по закупкам | | |  |
|  | Target | Закупка оборудования | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Junction | | |  |
|  | Target | PBI is in DoR | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Выявление NFR | | |  |
|  | Target | Консолидация и разрешение противоречий NFR | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Главный инженер | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | PBR (Product Backlog Refinement) | | |  |
|  | Target | Refine | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | Консолидация и разрешение противоречий NFR | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Выявление NFR | | |  |
|  | Target | C.2.4 Motivation Viewpoint | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Design Review | | |  |
|  | Target | Implementation | | |  |
|  |  |  |  |  |  |
|  | Office | | 24 | / 43 |  |

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|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Tester | | |  |
|  | Target | Testing | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | PBR (Product Backlog Refinement) | | |  |
|  | Target | Clarify | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Формирование PBI | | |  |
|  | Target | Разработка UI-mockup | | |  |
|  |  |  |  |  |  |
|  | Serving relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Serving relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | CTO | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Организация и проведение приемо-сдаточных испытаний | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Подготовка спецификаций и графиков исполнения на работы и ПНР | | |  |
|  |  |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | NFR | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Подготовка спецификаций и графиков исполнения на постпроектное сопровождение | | |  |
|  |  |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Target | Team Lead | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Руководитель проекта | | |  |
|  | Target | Функционирование процессов разработки | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Стратегия и видение продукта | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Моделирование | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Developer | | |  |
|  | Target | Estimate | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Integration Team | | |  |
|  | Target | Design Review | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C4 Landscape Diagram | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Tester | | |  |
|  | Target | Acceptance Test Cases | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
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|  |  |  |  |  |  |
|  | Source | Development Team | | |  |
|  | Target | Daily | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Руководитель проекта | | |  |
|  | Target | Административно-операционая деятельность | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | UI-mockup | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Acceptance Criteria | | |  |
|  | Target | UI-mockup | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Монтажник | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C.2.4 Motivation Viewpoint | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Mobile Developer | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Формирование PBI | | |  |
|  | Target | Выявление ФТ | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Cross-Team Sprint Planning | | |  |
|  | Target | Design Review | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Системный администратор | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Junction | | |  |
|  | Target | PBI isn't in DoR | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | PBI is in DoR | | |  |
|  | Target | Backlog prioritizing | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Fullstack Developer | | |  |
|  | Target | Backend Developer | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Developer | | |  |
|  | Target | CDC-Test Cases | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | PBI | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | PBR (Product Backlog Refinement) | | |  |
|  | Target | Estimate | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Story | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Integration | | |  |
|  | Target | Testing | | |  |
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|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Формирование Bounded Contexts | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Монтажник 2 | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Backlog prioritizing | | |  |
|  | Target | Cross-Team Sprint Planning | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Организация и проведение пуско-наладочных работ | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Frontend Developer | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Исследование предметной области | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Подготовка рабочей и исполнительной документации | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | PBR (Product Backlog Refinement) | | |  |
|  | Target | Junction | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | CTO | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Target | Топология команднд | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Clarify | | |  |
|  | Target | Development Team | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Выявление ФТ | | |  |
|  | Target | Epic | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Документирование архитектуры | | |  |
|  | Target | C4 System Context Diagram | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | PBI isn't in DoR | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Формирование Epic | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Выявление ФТ | | |  |
|  |  |  |  |  |  |
|  | Serving relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Serving relation | | |  |
|  | Source | Выявление ФТ | | |  |
|  | Target | Формирование PBI | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Event Storming Diagram | | |  |
|  | Target | Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Spike | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Формирование PBI | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Формирование Bounded Contexts | | |  |
|  | Target | Выявление NFR | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Create Spike | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | NFR | | |  |
|  | Target | Acceptance Criteria | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | C.1.10 Business Process Cooperation Viewpoint | | |  |
|  | Target | Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Data Science | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Fullstack Developer | | |  |
|  | Target | Frontend Developer | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Менеджер по закупкам | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | CTR (Cross-Team Refinement) | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | CTR (Cross-Team Refinement) | | |  |
|  | Target | Identify team | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Tester | | |  |
|  | Target | Create Acceptance Test Cases | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | CTO | | |  |
|  | Target | Управление проектами | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Implementation | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | CTO | | |  |
|  | Target | Уровень экспертизы | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | CTO | | |  |
|  | Target | Кадровая политика | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Program Management (Inception) | | |  |
|  | Target | Requirements Engineer | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | PBI isn't in DoR | | |  |
|  | Target | Create Spike | | |  |
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|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Документирование архитектуры | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Монтажник | | |  |
|  | Target | Монтаж оборудования | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Program Management (Inception) | | |  |
|  | Target | ProductOwner | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Документирование архитектуры | | |  |
|  | Target | C4 Landscape Diagram | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Create Spike | | |  |
|  | Target | Spike | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Консолидация и разрешение противоречий NFR | | |  |
|  | Target | Моделирование | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Backend Developer | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Проектировщик | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Руководитель проекта | | |  |
|  |  |  |  |  |  |
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|  |  |  |  |  |  |
|  | Target | Управление проектом | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | GIS Developer | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C4 Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Story | | |  |
|  | Target | Acceptance Criteria | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Mobile Developer | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Формирование Epic | | |  |
|  | Target | Epic | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Refine | | |  |
|  | Target | Clarify | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Инженерно-монтажные работы | | |  |
|  | Target | Монтажник 1 | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Монтажник 1 | | |  |
|  | Target | Монтажник | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
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|  |  |  |  |  |  |
|  | Source | Формирование PBI | | |  |
|  | Target | Epic | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Spike | | |  |
|  | Target | PBI | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Reduces or eliminate cross-team dependencies | | |  |
|  | Target | Identify team | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Подготовка спецификаций на оборудование | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | CTO | | |  |
|  | Target | Процессы разработки | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Integration Team | | |  |
|  | Target | Cross-Team Sprint Planning | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | Формирование PBI | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Подготовка проектной документации | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Requirements Engineer | | |  |
|  | Target | Специфицирование требований | | |  |
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|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Менеджер по закупкам | | |  |
|  | Target | Поиск поставщика | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | Исследование предметной области | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | CTR (Cross-Team Refinement) | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Embedded Developer | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Integration Team | | |  |
|  | Target | Reduces or eliminate cross-team dependencies | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | CTR (Cross-Team Refinement) | | |  |
|  | Target | PBR (Product Backlog Refinement) | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | CTR (Cross-Team Refinement) | | |  |
|  | Target | Reduces or eliminate cross-team dependencies | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | C4 Dynamic Diagram | | |  |
|  | Target | Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Integration | | |  |
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|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Requirements Engineer | | |  |
|  | Target | Выявление NFR | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Архитектурное обоснование решения | | |  |
|  | Target | Документирование архитектуры | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | C4 System Context Diagram | | |  |
|  | Target | C4 Containers Diagram | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Моделирование | | |  |
|  | Target | Архитектурное обоснование решения | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Руководитель проекта | | |  |
|  | Target | Бюджетирование | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | GIS Developer | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Консолидация и разрешение противоречий NFR | | |  |
|  | Target | NFR | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Clarify | | |  |
|  | Target | Estimate | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Requirements Engineer | | |  |
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|  |  |  |  |  |  |
|  | Target | Выявление ФТ | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Архитектурное обоснование решения | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Integration Team | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Design Review | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C4 System Context Diagram | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | ADR | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Tester | | |  |
|  | Target | Component Test Cases | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Tester | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Developer | | |  |
|  | Target | Cross-Team Sprint Planning | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
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|  |  |  |  |  |  |
|  | Source | Формирование PBI | | |  |
|  | Target | Исследование предметной области | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | PBR (Product Backlog Refinement) | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Program Management (Inception) | | |  |
|  | Target | UX/UI Designer | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Исследование предметной области | | |  |
|  | Target | Формирование Bounded Contexts | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Скорость разработки | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Backlog prioritizing | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C4 Containers Diagram | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | ProductOwner | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Консолидация и разрешение противоречий NFR | | |  |
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|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | C.1.10 Business Process Cooperation Viewpoint | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Моделирование | | |  |
|  | Target | Dynamic Diagram | | |  |
|  |  |  |  |  |  |
|  | Flow relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Flow relation | | |  |
|  | Source | Stakeholder | | |  |
|  | Target | Выявление NFR | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Development Team | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | PBI is in DoR | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Архитектурнная документация | | |  |
|  | Target | Context Map | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Frontend Developer | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Главный инженер | | |  |
|  | Target | Контроль и приемка монтажных работ | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Монтажник 2 | | |  |
|  | Target | Монтажник | | |  |
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|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Embedded Developer | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Data Science | | |  |
|  | Target | Developer | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Разработка UI-mockup | | |  |
|  | Target | UI-mockup | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Cross-Team Sprint Review | | |  |
|  | Target | PBI | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Code Review | | |  |
|  | Target | Integration | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Выявление ФТ | | |  |
|  | Target | SyRS | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | UX/UI Designer | | |  |
|  | Target | Разработка UI-mockup | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | Cross-Team Sprint Review | | |  |
|  |  |  |  |  |  |
|  | Serving relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Serving relation | | |  |
|  | Source | Requirements Engineer | | |  |
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|  |  |  |  |  |  |
|  | Target | System Architect | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Руководитель проекта | | |  |
|  | Target | Взаимодействие с внешними контрагентами | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Руководитель проектов | | |  |
|  | Target | Управление проектами | | |  |
|  |  |  |  |  |  |
|  | Specialization relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Specialization relation | | |  |
|  | Source | Story | | |  |
|  | Target | PBI | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Sprint Retrospective | | |  |
|  |  |  |  |  |  |
|  | Serving relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Serving relation | | |  |
|  | Source | Requirements Engineer | | |  |
|  | Target | ProductOwner | | |  |
|  |  |  |  |  |  |
|  | Triggering relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Triggering relation | | |  |
|  | Source | Implementation | | |  |
|  | Target | Code Review | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | ProductOwner | | |  |
|  | Target | PBR (Product Backlog Refinement) | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | System Architect | | |  |
|  | Target | Выявление NFR | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
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|  |  |  |  |  |  |
|  | Source | Developer | | |  |
|  | Target | Производство системного инкремента | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Estimate | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Исследование предметной области | | |  |
|  | Target | Event Storming Diagram | | |  |
|  |  |  |  |  |  |
|  | Assignment relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Assignment relation | | |  |
|  | Source | Development Team | | |  |
|  | Target | Code Review | | |  |
|  |  |  |  |  |  |
|  | Access relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Access relation | | |  |
|  | Source | Архитектурное обоснование решения | | |  |
|  | Target | ADR | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Fullstack Developer | | |  |
|  |  |  |  |  |  |
|  | Composition relation | | | |  |
|  |  |  |  |  |  |
|  | Type | Composition relation | | |  |
|  | Source | Development (Construction) | | |  |
|  | Target | Backend Developer | | |  |
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