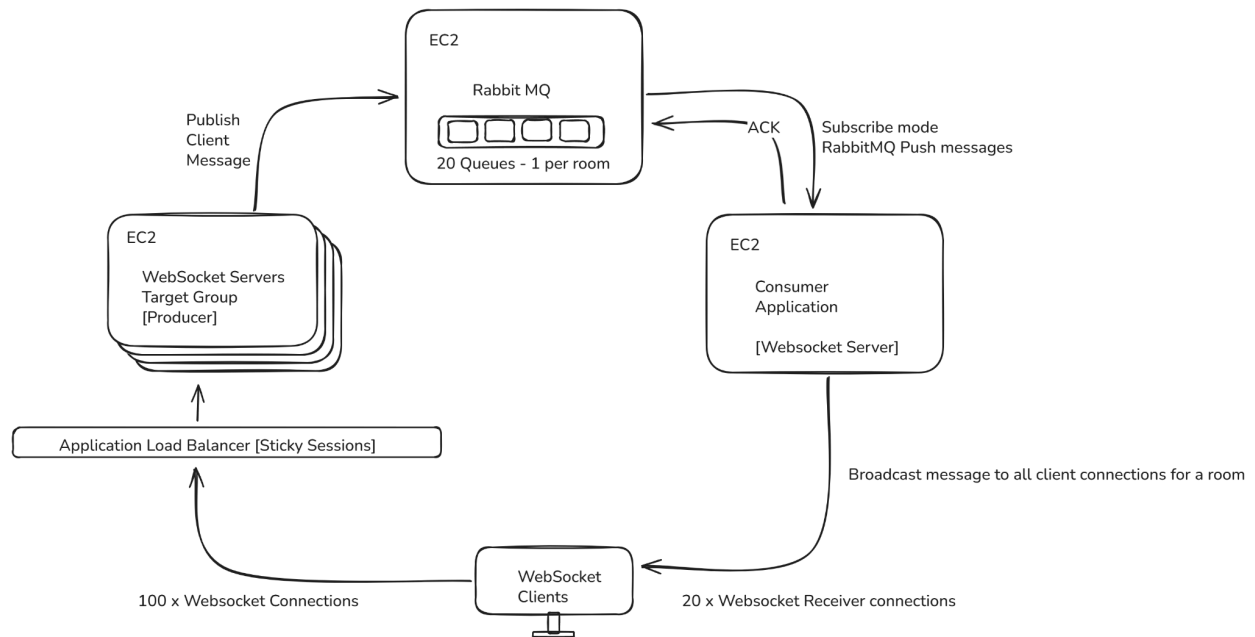


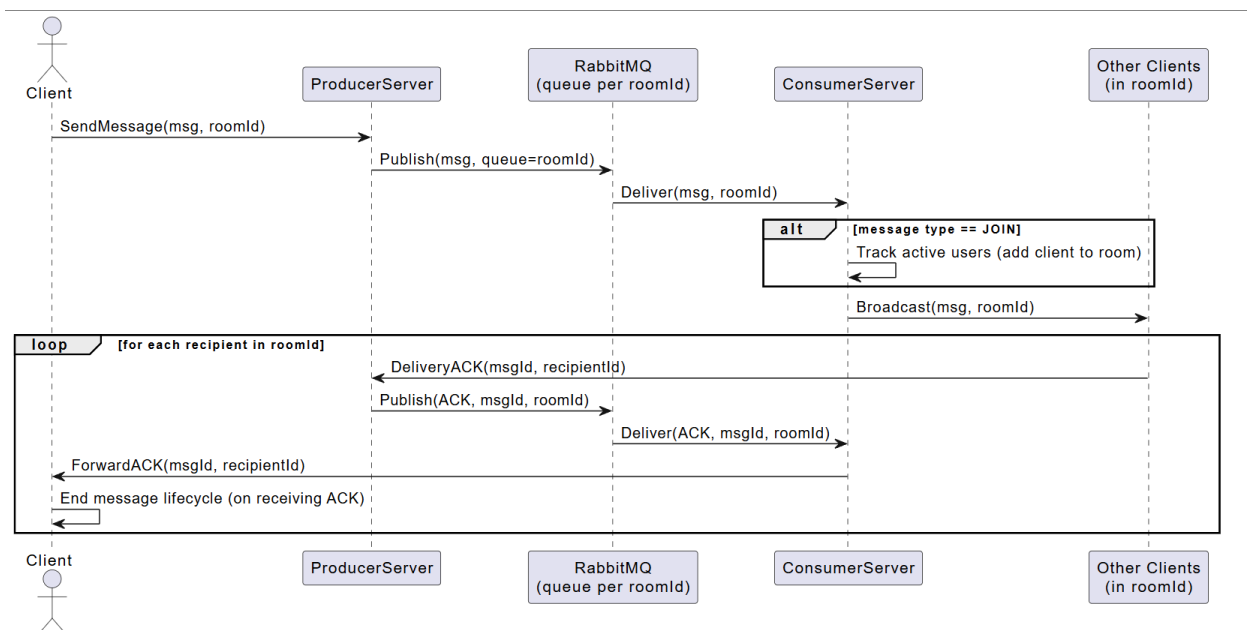
Krushna Sanjay Sharma

Source: <https://github.com/khash/chatflow/tree/main/chatflow-app/hw2>

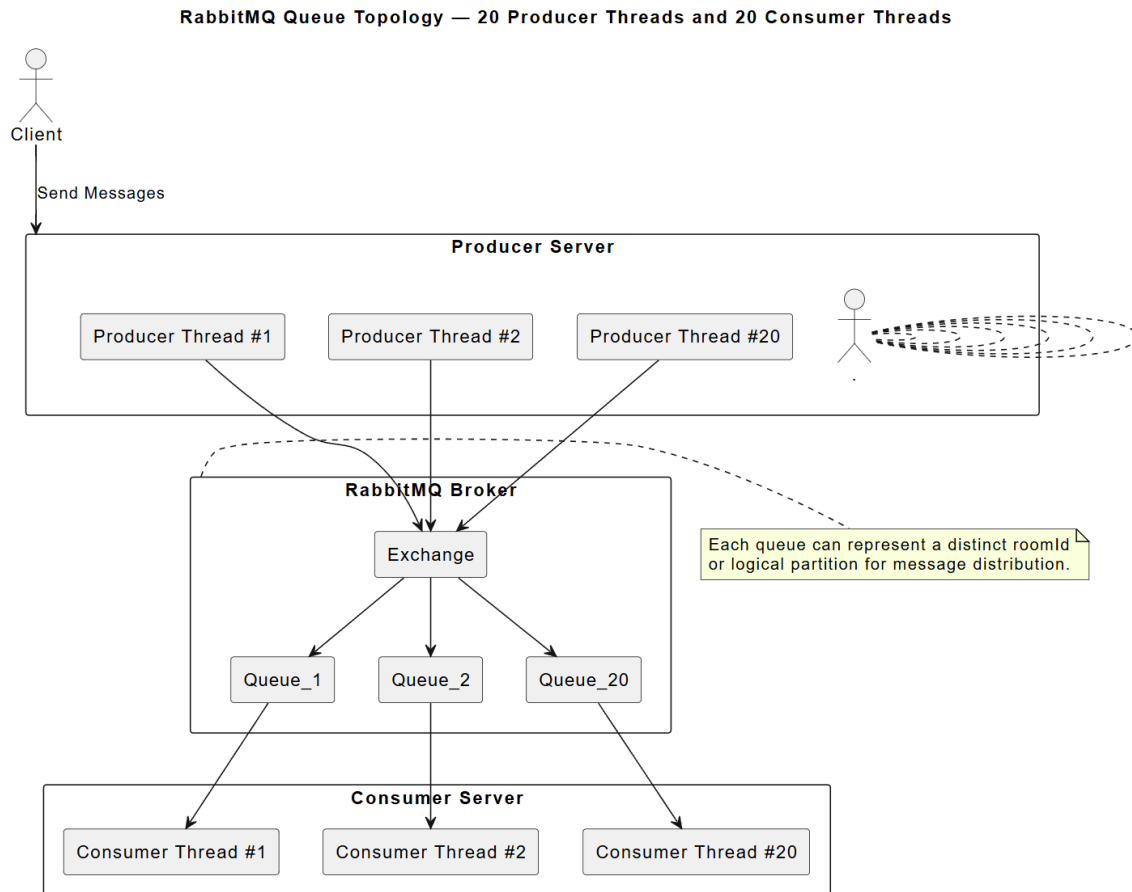
## Architecture Diagram:



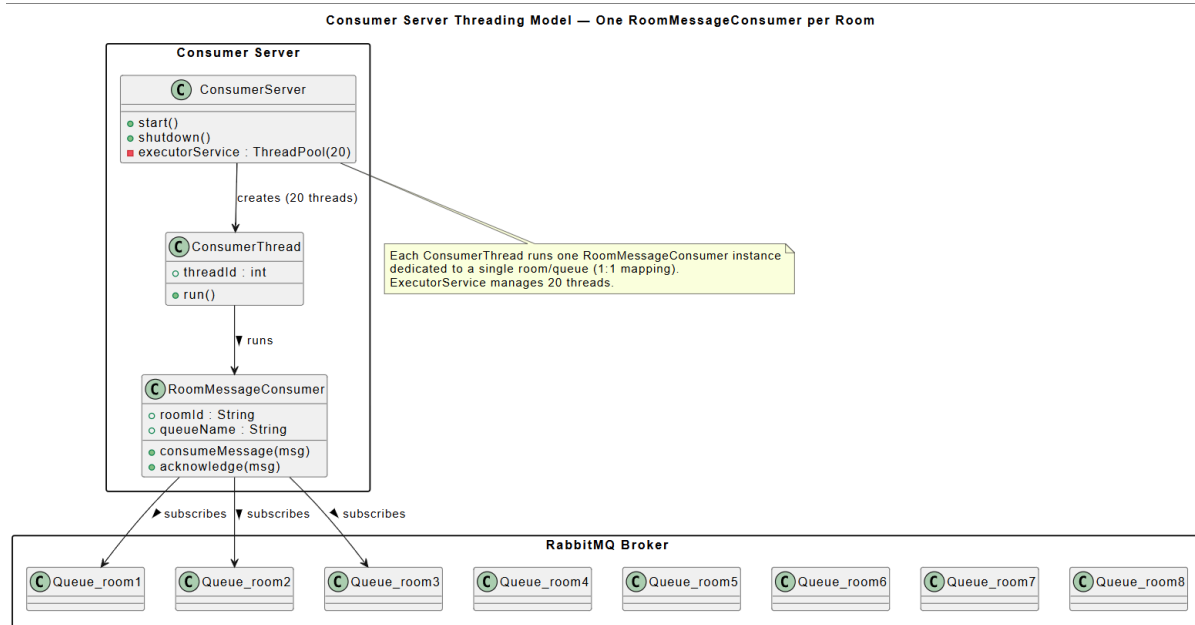
## Message Sequence Diagram:



## Queue Topology Design:



## Consumer Threading Model:



## Load Balancing Configuration:

- Application load balancer with sticky sessions.
- 4 EC2 servers in the target group

**Target group details**

<b>Name</b> chatflow-servers	<b>Target type</b> Instance	<b>Protocol : Port</b> HTTP: 8080	<b>Protocol version</b> HTTP1
<b>VPC</b> <a href="#">vpc-01ab674cb11c18b79</a>	<b>IP address type</b> IPv4		

**Health check details**

<b>Health check protocol</b> HTTP	<b>Health check path</b> /health	<b>Health check port</b> traffic-port	<b>Interval</b> 30 seconds
<b>Timeout</b> 5 seconds	<b>Healthy threshold</b> 5	<b>Unhealthy threshold</b> 2	<b>Success codes</b> 200

**Step 2: Register targets** Edit

**Targets (4)**

Instance ID	Name	Port	Zone
<a href="#">i-085661f3ad5c1932b</a>	websocket-server	8080	us-east-1b
<a href="#">i-075337577fe27f381</a>	websocket_server-2	8080	us-east-1b
<a href="#">i-00c190d2581d46718</a>	websocket_server-3	8080	us-east-1b
<a href="#">i-0c9427173418e8cd9</a>	websocket_server-4	8080	us-east-1b

## Failure prevention Strategies:

1. Circuit breaker pattern on consumer-server to avoid cascading failures
2. WebSocket heartbeat from server to keep connections alive
3. Retry times out messages from client
4. Do not ACK messages that failed to broadcast, it stays on the message queue and get processed when another consumer thread wakes up.