HLS_CORDIC_LAB

In this lab, we are going to calculate the sin function using the CORDIC algorithm. Then using HLS IP generated we are going to integrate the IP with ARM of Zync.

TASKS TO BE DONE

1) Create a custom AXI-4 Lite HLS IP to calculate the sine function.

To learn more about the CORDIC algorithm refer to :

https://drive.google.com/open?id=1JoHJQw4WbgkegzhvXt212qGi_rE8ozzB&aut huser=sumit%40iiitd.ac.in&usp=drive_fs

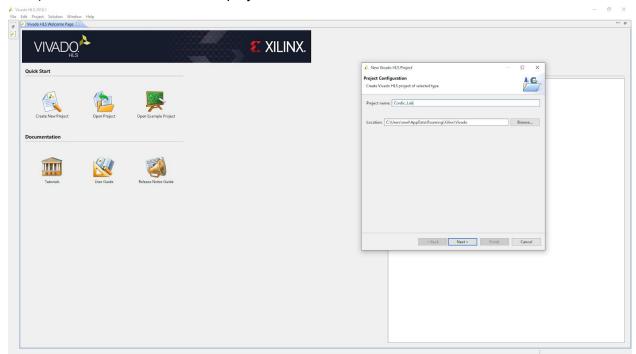
To learn more about HLS refer to:

Vivado HLS Course Training

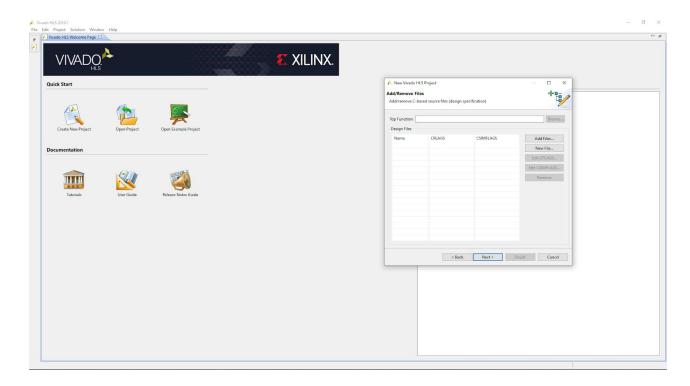
- 2) Test the functionality using Testbench in Vivado HLS.
- 3) Create a block design with Zynq PS and the designed IP in Vivado.
- 4) Compute the Q-Function using PS and using PL and compare the results and timings in Vivado SDK.

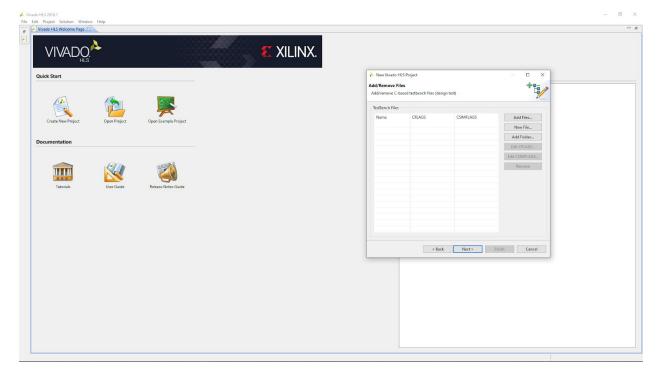
Part-1

1) Create a new Vivado HLS project.

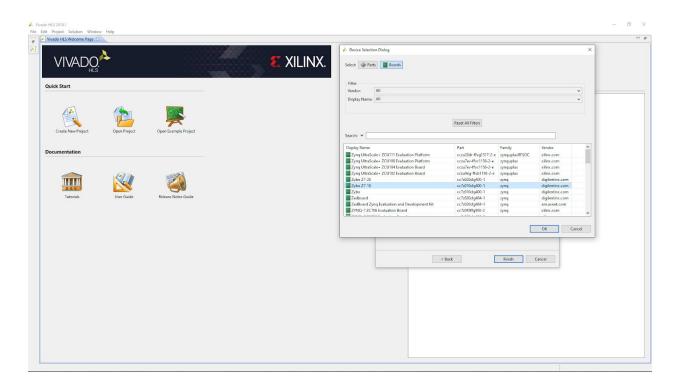


2) There is no need to specify the Top function, Design files, or the Testbench files now. We can do this later as well.

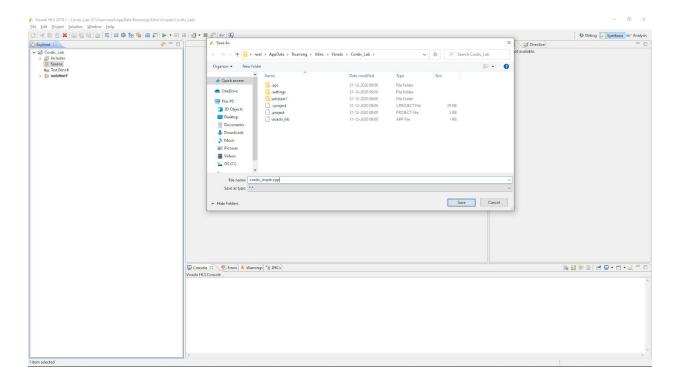




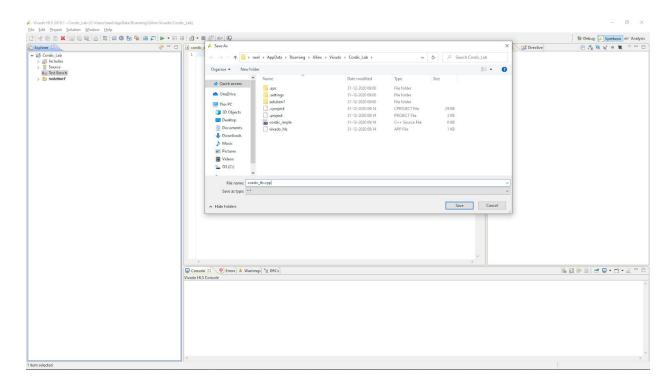
3) Select the Zybo Z7-10 board[Used in IIIT labs] or the respective board that you have at your disposal.



4) Now create a new design file by right-clicking on the source folder.



5) Similarly, create a new testbench file by right-clicking o the testbench folder.



Note: we will define the top-function before synthesis when the verify that our CORDIC implementation is working properly.

6) Now we will write the CORDIC algorithm in our design file. Below given are two codes for calculating the sine function, one with optimization a one without.

Without optimization

Design file:

```
#include <math.h>
#include <stdio.h>
float cordic(float theta)
    // Set the initial vector that we will rotate
    float current cos = 0.60735;
    float current sin = 0;
    // The cordic phase array holds the angle for the current rotation
    //this determines the number of rotations that we are going to perform.
    float cordic phase[7] = {45,26.565,14.036,7.125,3.576,1.79,0.895};
    float current theta = 0;
    // This loop iteratively rotates the initial vector to find the
    // sine and cosine values corresponding to the input theta angle
    for (int j = 0; j < sizeof(cordic phase); j++) {</pre>
        // Multiply previous iteration by 2E+(â^'j). This is equivalent to
        // a right shift by j on a fixeda 'point number.
        //determining the direction of the rotation.
        int sign = (current_theta < theta)? 1:-1;</pre>
        // updating the current vector we have after the rotation
        //printf("current theta = %f\n",(float)current theta);
        current theta = current theta + sign*cordic phase[j];
        // Multiply previous iteration by 2ˆ(a^'i)
        float cos shift = current_cos*sign*pow(0.5,j);
        float sin shift = current sin*sign*pow(0.5,j);
        // performing the rotations depending according to the predetermined directions
        current cos = current cos - sin shift;
        current sin = current sin + cos shift;
    // Set the final sine and cosine values
    return current sin;
    //for cosine function: current cos;
```

Testbench file:

```
#include <stdio.h>
float cordic(float theta);
int main(){
    float theta = 60;
    float sin = cordic(theta);
    printf("sin(Theta) = %f\n",sin);
    //printf("cos(Theta) = %f\n",);
    return 0;
}
```

With optimization

Design file:

```
#include <stdio.h>
#include <ap fixed.h>
typedef ap_fixed<16,8> fix;
float cordic4(float theta)
    #pragma HLS INTERFACE s axilite port=return bundle=CRTL5
    #pragma HLS INTERFACE s axilite port=theta bundle=CRTL5
    fix theta1 = (fix)theta;
    // Set the initial vector that we will rotate
    fix current_cos = (fix)0.60735;
    fix current sin = (fix)0;
    // The cordic phase array holds the angle for the current rotation
    //this determines the number of rotations that we are going to perform.
    fix cordic_phase[7] = {(fix)45,(fix)26.565,(fix)14.036,(fix)7.125,(fix)3.576,(fix)1.79,(fix)0.895};
    fix current theta = (fix)0;
    // This loop iteratively rotates the initial vector to find the
    // sine and cosine values corresponding to the input theta angle
    fix factor = (fix)1;
    for (int j = 0; j < 7; j++) {
        #pragma HLS_UNROLL
        //determining the direction of the rotation.
        fix sign = (current_theta < theta1)? (fix)1:(fix)-1;
        // updating the current vector we have after the rotation
        //printf("current_theta = %f\n",(float)current_theta);
        current_theta = current_theta + sign*cordic_phase[j];
        // Multiply previous iteration by 2E+(a^'j)
        fix cos shift = current cos*sign*factor;
        fix sin_shift = current_sin*sign*factor;
        // performing the rotations depending according to the predetermined directions
        current_cos = current_cos - sin_shift;
        current_sin = current_sin + cos_shift;
        factor = factor >> 1;
    // Set the final sine and cosine values
    float f ans = current sin.to float();
    return f ans;
    //for cosine function: current_cos;
```

Testbench file:

```
#include <stdio.h>
//#include <ap_fixed.h>
//
//typedef ap_fixed<16,8> fix;

float cordic4(float theta);

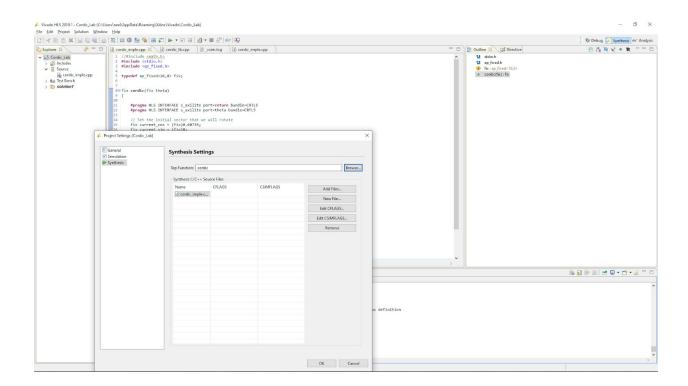
int main(){

    float theta = (float)60;
    float sin = cordic4(theta);

    printf("sin(Theta) = %f\n",(float)sin);
    //pcintf("cos(Theta) = %f\n",);

    return 0;
}
```

7) Now go to project>>project settings>>synthesis and name your top_function. You should write the name of the function that you want to be synthesized and in this case, it is "cordic".



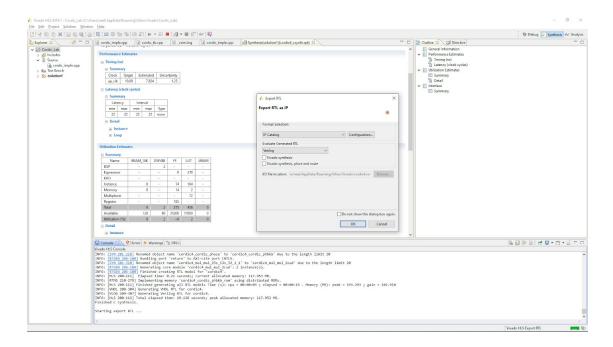
8) Synthesize your code and note the latency and Hardware utilization of your code.

NOTE: try and synthesize both un-optimized code and optimized code to check for the difference in latency and utilization estimates, you should see a massive improvement from our optimized code.

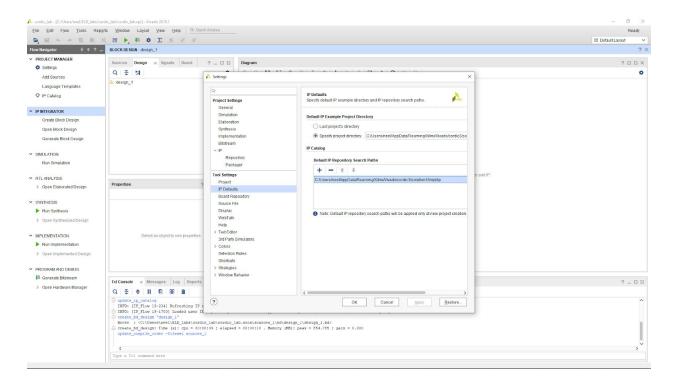
PART-2

NOTE: from here we will only be working with the optimized code.

9) Click on export RTL as IP and export the project.



- 10) **Open vivado** and create a new project. Don't specify the Design sources and select Zybo Z7-10 or the board that you have at your disposal.
- 11) Click on create block design.
- 12) We need to specify the path from where vivado is going to receive the exported RTL. For that go to settings under a project manager.



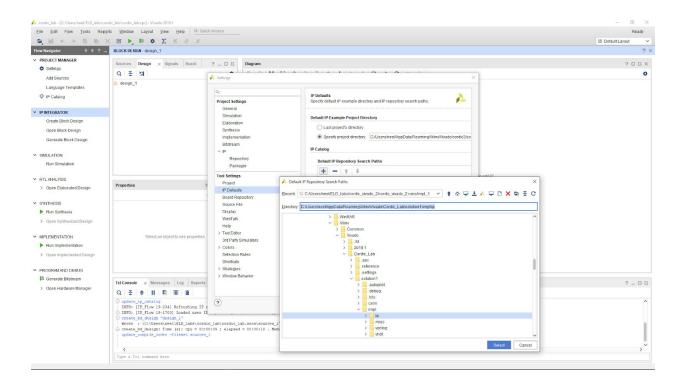
14) add a default IP search path.

You can find this path in vivado HLS after you exported the project as an IP.

```
C:/Xilinx/Vivado/2019.1/bin/vivado_hls.bat C:/Users/neel/AppData/Roaming/Xilinx/Vivado/Cordic_Lab/solution1/export.tcl
INFO: [HLS 200-10] Running 'C:/Xilinx/Vivado/2019.1/bin/unwrapped/win64.o/vivado_hls.exe
INFO: [HLS 200-10] For user 'neel' on host 'desktop-3do1llv' (Windows NT_amd64 version 6.2) on Thu Dec 31 16:12:43 +0530 2020
INFO: [HLS 200-10] In directory 'C:/Users/neel/AppData/Roaming/Xilinx/Vivado'
Sourcing Tcl script 'C:/Users/neel/AppData/Roaming/Xilinx/Vivado/Cordic_Lab/solution1/export.tcl'
INFO: [HLS 200-10] Opening project 'C:/Users/neel/AppData/Roaming/Xilinx/Vivado/Cordic_Lab'.
INFO: [HLS 200-10] Opening solution 'C:/Users/neel/AppData/Roaming/Xilinx/Vivado/Cordic_Lab/solution1'. INFO: [SYN 201-201] Setting up clock 'default' with a period of 10ns.
INFO: [HLS 200-10] Setting target device to 'xc7z010-clg400-1'
INFO: [IMPL 213-8] Exporting RTL as a Vivado IP.
****** Vivado v2019.1 (64-bit)
  **** SW Build 2552052 on Fri May 24 14:49:42 MDT 2019
  **** IP Build 2548770 on Fri May 24 18:01:18 MDT 2019

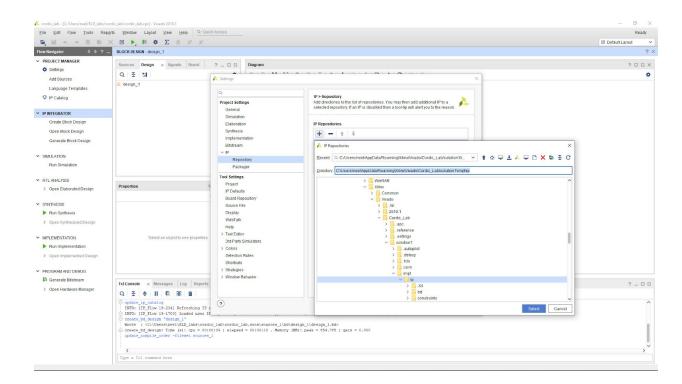
** Copyright 1986-2019 Xilinx, Inc. All Rights Reserved.
source run ippack.tcl -notrace
INFO: [IP_Flow 19-234] Refreshing IP repositories
INFO: [IP Flow 19-1704] No user IP repositories specified
INFO: [IP_Flow 19-2313] Loaded Vivado IP repository 'C:/Xilinx/Vivado/2019.1/data/ip'.
INFO: [Common 17-206] Exiting Vivado at Thu Dec 31 16:12:58 2020...
Finished export RTL.
```

While defining the path you should make sure that you go into impl1>>ip to explicitly tell where the IP is located.



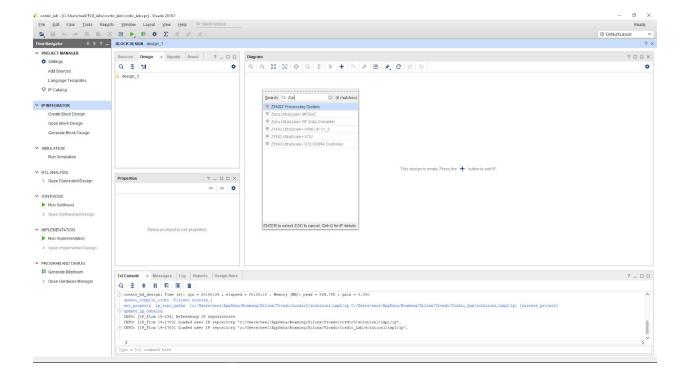
15) now click on IP >> Repository and do the same thing.

ELD lab handout



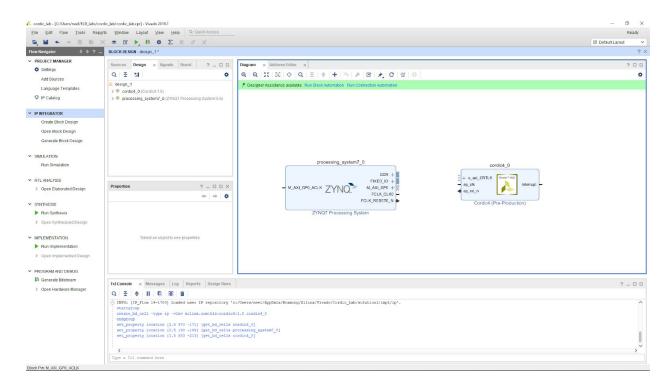
16) click on apply

17) Now add the Zync7 processing system to the block design.



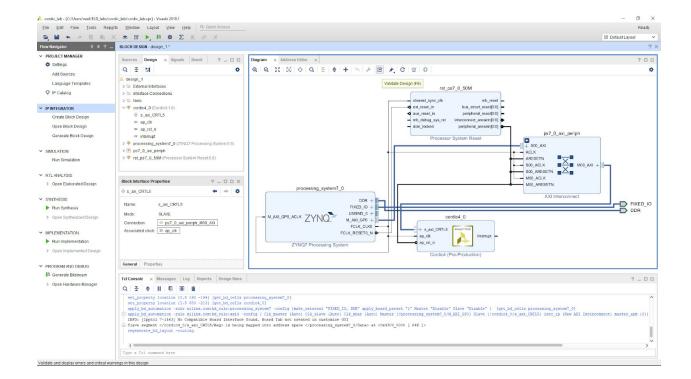
18) similarly search for HLS IP that we generated in the same place and add it to the design block. The name of the IP should be the name of the top_function that we synthesized. Mine is **cordic4** yours might differ.

Finally, your block design should look like this.

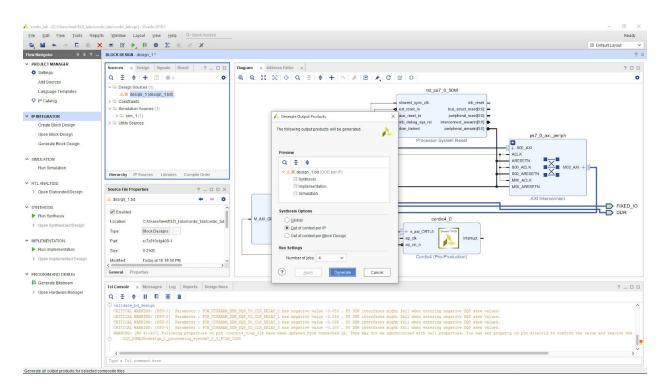


19) now click on **Run block automation** and **Run connection automation**. then validate the design.

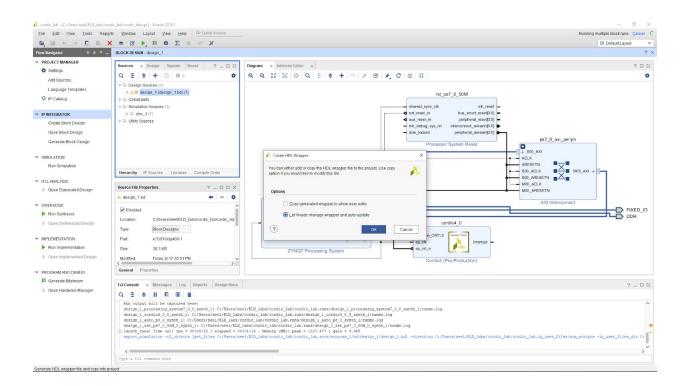
Your block design should finally look as following:



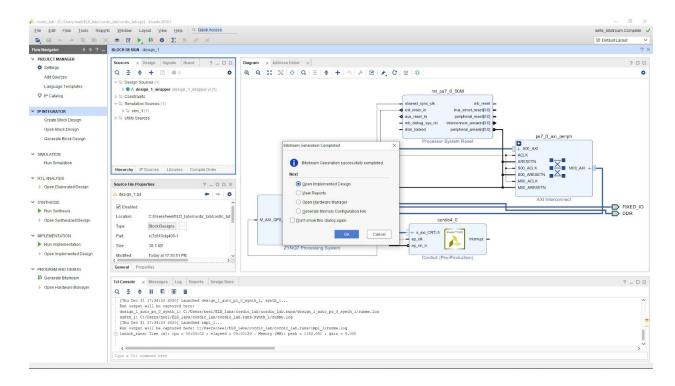
20) after validation go-to sources and right-click on design-1 to **Generate output product.** After which click on **create HDL wrapper**



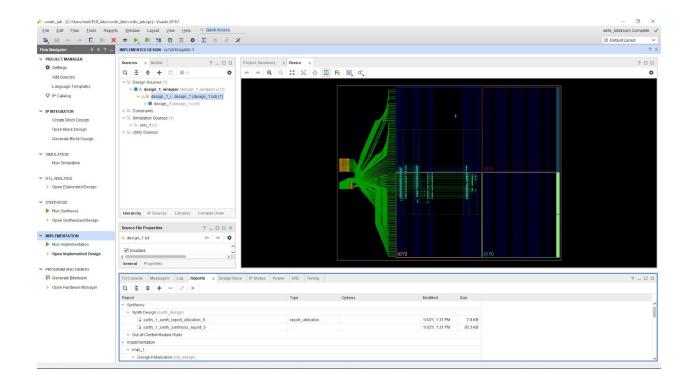
ELD lab handout



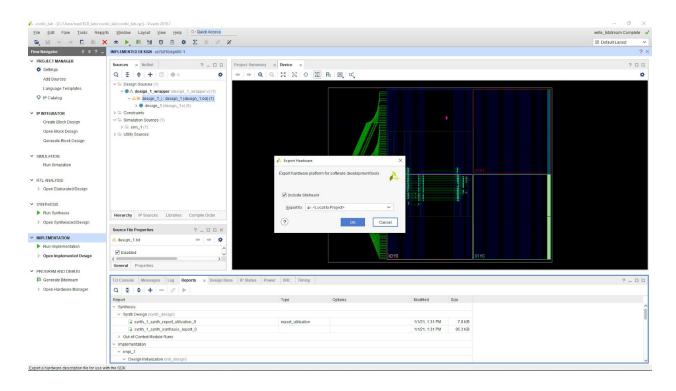
21) Now click on **generate bitstream**. After generation click **ok**



Your device should look like this:

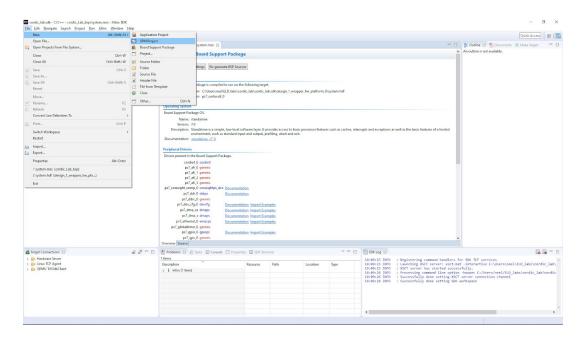


22) next go to **File>>export>>export hardware** and export the hardware, make sure you click on **include bitstream** to include the bitstream file.

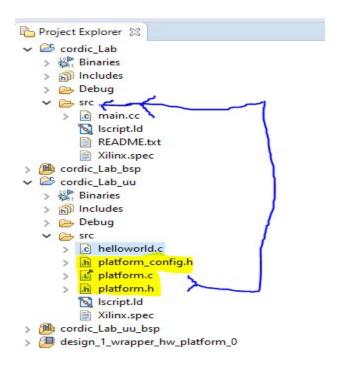


23) next click on **file>>Launch SDK** to open the SDK application and program the PS part of the board and debug it if necessary.

24) create a new application project in both c and c++ languages. We will write the code in the c++ project but we need some header files to copy from our c project.



Following are the header file that you need to copy and paste into the CPP project. Paste these files in the src folder that is located in your non-BSP folder.



Now if you want to, you can delete the c project[mine is named "cordic Lab uu"].

25) using the c++ code given below you can use your Vivado HLS IP generated to calculate the sin(theta) and can observe the difference when we use hardware and software for calculating sin(theta) using the same algorithm.

```
#include (stdio.h>
#include "platform.h"
#include "xil_printf.h"
#include <xcordic4.h>
#include (xcordic4 hw.h>
#include <xparameters.h>
#include <time.h>
#include "xtime 1.h"
float cordic(float theta)
    // Set the initial vector that we will rotate
    float current_cos = (float)0.60735;
    float current sin = 0;
    float cordic_phase[7] = {(float)45,(float)26.565,(float)14.036,(float)7.125,(float)3.576,(float)1.79,(float)0.895};
    float current theta = 0;
    // This loop iteratively rotates the initial vector to find the
    // sine and cosine values corresponding to the input theta angle
    float factor = 1;
    for ( int j = 0; j < 7; j++) {
        // Multiply previous iteration by 2E+(a^'j). This is equivalent to
        // a right shift by j on a fixeda 'point number.
        //determining the direction of the rotation.
        float sign = (current_theta < theta)? 1:-1;
        // updating the current vector we have after the rotation
        current_theta = current_theta + sign*(float)cordic_phase[j];
        // Multiply previous iteration by 2E+(a^'j)
        float cos_shift = current_cos*sign*factor;
        float sin_shift = current_sin*sign*factor;
        // performing the rotations depending according to the predetermined directions
        current cos = current cos - sin shift;
        current_sin = current_sin + cos_shift;
        factor = factor/2;
    // Set the final sine or cosine values
    return (float)current_sin;
unsigned int float_to_u32(float val)
    unsigned int result;
    union float_bytes (
       float v;
       unsigned char bytes[4];
    }data;
    data.v = val;
    result = (data.bytes[3] << 24) + (data.bytes[2] << 16) + (data.bytes[1] << 8) + (data.bytes[0]);
    return result;
```

```
float u32_to_float(unsigned int val)
    union {
       Float val_float;
        unsigned char bytes[4];
    } data:
    data.bytes[3] = (val >> (8*3)) & 0xff;
   data.bytes[2] = (val >> (8*2)) & 0xff;
    data.bytes[1] = (val >> (8*1)) & 0xff;
    data.bytes[0] = (val >> (8*0)) & 0xff;
    return data.val float;
}
int main()
{
        init_platform();
        XTime tprocessorStart , tprocessorEnd ;
        int status;
        XCordic4 doCordic4;
        XCordic4 Config *doCordic4 cfg;
        doCordic4_cfg = XCordic4_LookupConfig(XPAR_CORDIC4_0 DEVICE_ID);
        if (!doCordic4_cfg)
            printf("Error loading config for doGravirty_cfg\n");
        status = XCordic4 CfgInitialize(&doCordic4,doCordic4 cfg);
        if(status!=XST_SUCCESS)
            printf("Error initailizing for doGravity!\n");
        //XGravity_Initialize(&doGravity,XPAR_GRAVITY_0_DEVICE_ID);
        printf("running the algorithm on PS :\n");
        float theta = 60;
        XTime GetTime(&tprocessorStart);
        float ans = cordic(theta);
        XTime_GetTime(&tprocessorEnd);
        printf("\nsin(theta)=%f\n" , ans);
        printf("PS took %.2f us to calculate the answer\n\n",1.0*(tprocessorEnd-tprocessorStart)/(COUNTS_PER_SECOND/1000000));
        printf("running the algo in hardware by calling the vivado IP core generated\n");
        float theta2 = 60.0f:
        XCordic4_Set_theta(&doCordic4,float_to_u32(theta2));
        XTime_GetTime(&tprocessorStart);
        XCordic4 Start(&doCordic4):
        while(!XCordic4 IsDone(&doCordic4));
        XTime_GetTime(&tprocessorEnd);
        float ans2 = u32 to float(XCordic4 Get return(&doCordic4));
        printf("\nsin(theta)=%f\n" , (float)ans2);
        printf("HW took %.2f us to calculate the answer\n\n",1.0*(tprocessorEnd-tprocessorStart)/(COUNTS PER SECOND/1000000));
    return 0;
```

26) Since we are remotely accessing the board, we will use JTAG Terminal for Output. Add the target, configure the STDIN and STDOUT in BSP, and launch the debug configurations. There is **no standard input** in this code but it can be easily implemented by using **scanf** and passing the data, in this case, it is theta.