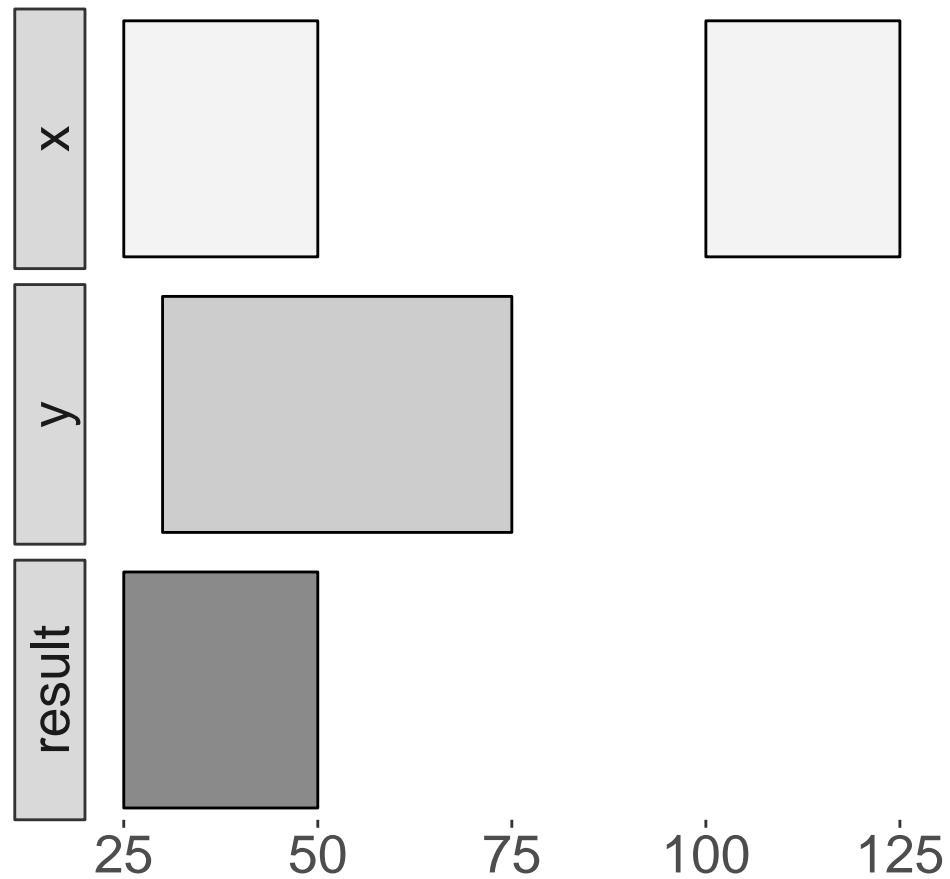


**A** bed\_intersect(x, y)



**B** bed\_merge(x)

