## Software Architecture Homework 1

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## 1 Question

#### a - Correct

```
public abstract class Square implements Shape {
   public abstract void setColor(String s);
}
```

In this case defined public abstract class with public abstract method set-Color(String s) This method defined without body, and don't violate syntax.

### b - Abstract methods do not specify a body

```
public abstract class Square implements Shape {
  public abstract void setColor(String s) {}
}
```

This variant trying define abstract method with empty body. But for abstract methods we can't define body, ever.

# c - The type Shape cannot be the superclass of Square; a superclass must be a class

```
public abstract class Square extends Shape {
  public void setColor(String s) {}
}
```

For inheritance in Java we can extend some classes, but not interfaces. We can implement interfaces or extend interfaces by another, but can't extend class with interface.

#### d - Correct

```
public abstract class Square implements Shape {
  public void setColor(Integer i) {}
}
```

In this implementation we have correct definition of class Square, which implements interface Shape.

#### e - Correct

```
public abstract class Square implements Shape {
  public void setColor(String s) {}
  public void setColor(Integer i) {}
}
```

For overloading methods in Java we can define different methods with same name, for different types and arity of parameters

## 2 Question

#### a - correct

```
public Flower getType() { return this; }
```

Redefine method from Plant class, which return instance of Plant type but with new one, which return instance of Flower

#### b - incorrect

```
public String getType() { return "this"; }
```

We can't override method, what returns incompatible with superclass type

#### c - correct

```
public Plant getType() { return this;}
```

This method return Plant instance from Flower, downcast instance to Plant

#### d - correct

```
public Tulip getType() { return new Tulip(); }
```

As soon as Tulip inherited from Plant

#### e - incorrect

```
public String getType() { return this; }
```

This variant shows two violations:

- First one type String not compatible with Plant type
- Second one this instance of Flower type, but method declared with String return type

## 3 Question

#### returns 9

On first step created static field y, of Uber class, and initialize with value 2. Then try create Minor instance, by calling constructor Uber(int x). This constructor call default constructor for Uber(), which multiply value y twice. After this evaluation returns to Minor() constructor, which increment value y by three. So for static field y we have value 9, and as soon as value public we can access it from other classes.

## 4 Question

#### a - incorrect

```
PitBull p2 = (PitBull) dog1;
```

dog1 created by effective class Dog, we can't cast parent class to child, because child class can be "bigger" than parent.

#### b - correct

```
PitBull p2 = (PitBull) dog2;
```

In this case dog2 instance created by PitBull constructor, so in memory we have full PitBull instance, which downcast to Dog in under the hod, when we assign to dog2. So when we explicitly cast instance to PitBull, we can do it, because we have PitBull instance in memory.

#### c - incorrect

```
PitBull p2 = dog2;
```

But in this case, we didn't cast it explicitly. Compiler don't know, how to cast that, because in general we can't say, that instance on this reference is PitBull.

## 5 Question

#### a - incorrect

```
x2.do2();
```

The method do2() is undefined for the type X x2 is instance of X class, so when we call Y constructor, we create Y instance, but cast it to X class (we can do it because Y extends X) But X class haven't got do2 method.

#### b - correct

```
((Y)x2).do2();
```

This is legal call of do2 method, Y class, because we create x2 object with Y constructor.

#### c - incorrect

```
(Y)x2.do2();
```

Cast priority less than methods call. So we can't call method before cast to Y type. The method do2() is undefined for the type X.