MYSQL FEDEDRATED ENGINE:

Prerequisites:

- 1. Two systems with MySQL installed should be connected to the same subnet (WiFi network). One will act as local server, the other as remote server.
- 2. Make sure the database and constituent tables that you wish to access remotely exist on the remote server. In this document, table **book** of database **library** is used.
- 3. Locate the MySQL configuration file:
 - Windows: should already be present at C:\ProgramData\MySQL\MySQL Server
 8.0\my.ini
 - macOS:
 - Create a file called "my.cnf" in the following location: /private/etc/mysql
 - If the mysql folder is not present, create it and then create the abovementioned file.
 - o Add the line [mysqld] to the file.
 - Linux: check the following locations
 - /etc/my.cnf
 - /etc/mysql/my.cnf
 - \$MYSQL HOME/my.cnf
 - ~/.my.cnf

Alternatively, look for possible paths using: mysql --help | grep my.cnf

4. For a detailed explanation of federated engine: https://dev.mysql.com/doc/refman/8.4/en/federated-storage-engine.html

A. On the remote server:

- 1. Open the MySQL configuration file in administrator mode (necessary for saving changes to the file).
 - a. Windows users can right click on Notepad and select "Run as Administrator" before opening the file, or use Visual Studio Code which will prompt for administrator password while saving changes.
 - b. macOS and Linux users can use sudo to open command line editors.
- 2. Change the binding address of MySQL server by adding **bind-address=0.0.0.0** on a new line under the **[mysqld]** section of the MySQL configuration file.

```
E my.ini

C:> ProgramData > MySQL > MySQL Server 8.0 > E my.ini

72  # you have installed the server correctly (see above) so it reads a file.

74  #

75  # server_type=3

76

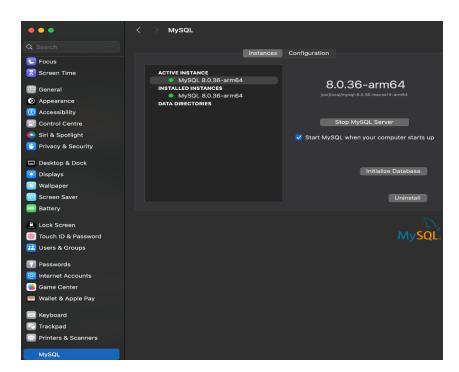
77  [mysqld]

78  bind-address=0.0.0.0

79

80  # The next three options are mutually exclusive to SERVER_PORT
```

- 3. Save changes and restart mysql server
 - O Windows:
 - Windows + R
 - Type services.msc, enter
 - Locate MySQL80, right click and select Restart
 - o Linux:
 - sudo systemctl stop mysql
 - sudo systemctl start mysql
 - o macOS:
 - System settings > MySQL > "Stop MySql server" > "Start MySQL server"



- 4. Log in to MySQL Command Line Client or Workbench as root user and execute the following commands.
- 5. Create a new user:

create user 'fed-user'@'%' identified by 'fed-pswd';

6. Grant all privileges to the newly created user for all the tables belonging to the database you wish to access from local server:

grant all privileges on library.* to 'fed-user'@'%';

Change the name of the database (highlighted in red) if necessary.

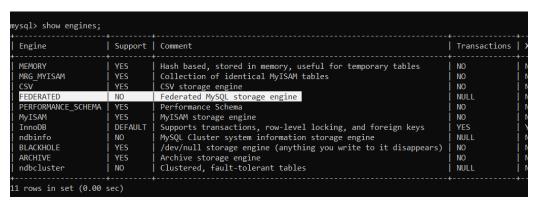
- 7. Note down the IP address of the system
 - Linux: ip addr showWindows: ipconfig
 - MacOS: ipconfig getifaddr en0

B. On the local server:

1. Check if federated engine is enabled with the following MySQL command:

show engines;

Output if federated engine is not enabled:



- 2. If federated is not enabled, then add the following on a new line under the [mysqld] section of the MySQL configuration file (follow step 1 and 3 of Section A for modifying the file and restarting MySQL respectively).
 - a. federated for Windows/Linux
 - b. federated=ON for macOS

Example for Windows:

```
C:> ProgramData > MySQL > MySQL Server 8.0 > 
# server_type=3
76
77  [mysqld]
78  federated
79
80  # The next three options are mutually exclusive to SERVE
81  # skip-networking
82  # enable-named-pipe
```

Example for macOS:

```
[mysald]
federated=0N
```

Output after enabling federated engines:

Engine	Support	Comment	Transactions
MEMORY	YES	Hash based, stored in memory, useful for temporary tables	NO
MRG_MYISAM	YES	Collection of identical MyISAM tables	NO
CSV	YES	CSV storage engine	NO
FEDERATED	YES	Federated MySQL storage engine	NO
PERFORMANCE_SCHEMA	YES	Performance Schema	NO
MyISAM	YES	MyISAM storage engine	NO
InnoDB	DEFAULT	Supports transactions, row-level locking, and foreign keys	YES
ndbinfo	NO NO	MySQL Cluster system information storage engine	NULL
BLACKHOLE	YES	/dev/null storage engine (anything you write to it disappears)	NO
ARCHIVE	YES	Archive storage engine	NO
ndbcluster	NO	Clustered, fault-tolerant tables	NULL

- 3. Create a database.
- 4. Create a table with same schema as the one we wish to access on the remote server, but with additional parameters (engine type, charset, connection string) as follows:

create table book(book_id int primary key, title varchar (40), publisher_name varchar(20))

ENGINE=FEDERATED

DEFAULT CHARSET=utf8mb4

CONNECTION='mysql://fed-user:fed-pswd@192.168.192.50:3306/library/book';

NOTE: In this example, the local server will be capable of accessing the data stored in the table **book** of database **library**, which resides on the remote server with IP **192.168.192.50**. The credentials (**fed-user:fed-pswd**) used to access belong to the user that was created on the remote server for all tables belonging to database **library**

- Replace the segmented highlighted in red with the IP address of the remote server noted in step 7 of section A.
- Replace the segment highlighted in blue with the name of the database on the remote server
- Replace the segment highlighted in green with the name of the selected table on the remote server
- 5. Should be able to perform DML queries (directly or via functions, triggers and procedures) on the target table of the remote database.
- 6. For every table on the remote server that you wish to access, you will need to create a corresponding table on local server with the same schema and a valid connection string.