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## EDUCATION \_\_

**EXPERIENCE** 

2012-2016

## University of Central Florida

Burnett Honors College

Orlando, Florida

B.A. ILLUSTRATION & GRAPHIC DESIGN

MINOR DIGITAL MEDIA

MINOR BIOLOGICAL SCIENCES

## OBJECTIVE \_\_\_

A hard working graduate who has a passion for design and refinement. I'm looking to gain valuable experience in user experience to expand my portfolio and launch a conducive career in digital media.

## SKILLS & TOOLS

#### FRONT-END DEVELOPMENT

- HTML5/CSS3
- Javascript, CFScript, ActionScript, jQuery
- Git version control

#### UX/UI

- Informational architectures
- Story boarding/Wireframing
- Prototyping with InVision & Sketch
- Small scale usability testing

#### SOFTWARE

- Illustrator, Photoshop, InDesign, After Effects
- GIMP, Inkscape
- Sketchup, AutoCAD
- · Microsoft Office, Keynote

#### DESIGN

- Photography
- Illustration
- Branding
- Marketing design
- Editorial Design

2014-Present

# UCF College of Education

Orlando, FL

#### FRONT END WEB DEVELOPER

- Maintaining, restructuring, and creating over 75 websites for the College of Education with heavy use of front end tools.
- Utilizing user-centric design to communicate large amounts of content to clients and faculty.

August 2014-January 2016

# Raytheon

Orlando, FL

# INSTRUCTIONAL DESIGNER AND GRAPHICS SPECIALIST

- Designing and creating original content to be used in instructional design for the training of the military and The Department of Defense.
- Intensive use of graphics layout/composition software such as Illustrator, Photoshop, Indesign, and open source resources such as Gimp and Inkscape

Summer 2014

# Zimmerman Advertising

Ft. Lauderdale, FL

### ART DIRECTOR INTERN

- Oversaw the creative development of an entire advertising campaign for a team of interns. I created and tested the design of an AutoNation website, mobile application, and produced an animated branding video
- Created informational architectures and UX/UI prototypes to create my team's AutoNation mobile app and website.
   Participated in the brainstorming for the iterative redesign of the 5 Below website.
- Handled motion graphic in AfterEffects and Flash and experienced 3D modeling software such as Maya and SketchUp
- Received and discussed directions of advertising and design with top level executives from companies such as Dunkin' Donuts, White Castle, Party City, and AutoNation