



Budapest University of Technology and Economics  
Faculty of Electrical Engineering and Informatics  
Department of Measurement and Information Systems

# **Configurable Stochastic Analysis Framework for Asynchronous Systems**

Scientific Students' Associations Report

Authors:

Attila Klenik  
Kristóf Marussy

Supervisors:

dr. Miklós Telek  
Vince Molnár  
András Vörös

2015.

# Contents

<b>Contents</b>	<b>ii</b>
<b>Összefoglaló</b>	<b>iv</b>
<b>Abstract</b>	<b>v</b>
<b>1 Introduction</b>	<b>1</b>
<b>2 Background</b>	<b>2</b>
2.1 Petri nets . . . . .	2
2.2 Continuous-time Markov chains . . . . .	2
2.3 Stochastic Petri nets . . . . .	2
2.4 Example section . . . . .	3
2.4.1 Example subsection . . . . .	4
2.4.2 Example subsection . . . . .	4
<b>3 Stochastic analysis</b>	<b>6</b>
3.1 Steady-state analysis . . . . .	6
3.2 Transient analysis . . . . .	6
3.2.1 Transient probability calculation . . . . .	6
3.2.2 Accumulated probability calculation . . . . .	6
3.3 Rewards and sensitivity . . . . .	6
3.3.1 Stochastic reward nets . . . . .	6
3.3.2 Sensitivity of rewards . . . . .	6
<b>4 Efficient generation and storage of continuous-time Markov chains</b>	<b>7</b>
4.1 State-space exploration . . . . .	7
4.1.1 Explicit state-space exploration . . . . .	7
4.1.2 Symbolic methods . . . . .	7
4.2 Storage of generator matrices . . . . .	7
4.2.1 Explicit matrix storage . . . . .	7

4.2.2	Kronecker decomposition . . . . .	8
4.2.3	Block Kronecker decomposition . . . . .	8
4.3	Matrix composition . . . . .	8
4.3.1	Generating sparse matrices from symbolic state spaces . . . . .	8
4.3.2	Explicit block Kronecker decomposition . . . . .	8
4.3.3	Symbolic block Kronecker decomposition . . . . .	8
<b>5</b>	<b>Algorithms for stochastic analysis</b>	<b>9</b>
5.1	Steady-state analysis . . . . .	9
5.1.1	Explicit solution by LU decomposition . . . . .	9
5.1.2	Stationary iterative methods . . . . .	9
5.1.3	Krylov subspace methods . . . . .	9
5.2	Transient analysis . . . . .	9
5.2.1	Uniformization . . . . .	9
5.3	Processing results . . . . .	10
5.3.1	Calculation of rewards . . . . .	10
5.3.2	Calculation of sensitivity . . . . .	10
<b>6</b>	<b>Configurable stochastic analysis</b>	<b>11</b>
6.1	Matrix storage and algorithm selection in practice . . . . .	11
6.2	Implementation of configurable workflows . . . . .	11
<b>7</b>	<b>Evaluation</b>	<b>12</b>
7.1	Benchmark models . . . . .	12
7.1.1	Synthetic models . . . . .	12
7.1.2	Case studies . . . . .	12
7.2	Baselines . . . . .	12
7.2.1	PRISM . . . . .	12
7.2.2	SMART . . . . .	12
7.3	Results . . . . .	12
<b>8</b>	<b>Conclusion</b>	<b>13</b>
8.1	Future work . . . . .	13
	<b>References</b>	<b>14</b>

**Összefoglaló** A kritikus rendszerek – biztonságkritikus, elosztott és felhőalkalmazások – helyességének biztosításához szükséges a funkcionális és nemfunkcionális követelmények matematikai igényességű ellenőrzése. Számos, szolgáltatásbiztonsággal és teljesítményvizsgálattal kapcsolatos tipikus kérdés általában sztochasztikus analízis segítségével válaszolható meg.

A kritikus rendszerek elosztott és aszinkron tulajdonságai az *állapottér robbanás* jelenségéhez vezetnek. Emiatt méretük és komplexitásuk gyakran megakadályozza a sikeres sztochasztikus analízist, melynek számításigénye nagyban függ a lehetséges viselkedések számától. A modellek komponenseinek jellegzetes időbeli viselkedése a számításigény további jelentős növekedését okozhatja.

A szolgáltatásbiztonsági és teljesítményjellemzők kiszámítása markovi modellek állandósult állapotbeli és tranziens megoldását igényli. Számos eljárás ismert ezen problémák kezelésére, melyek eltérő reprezentációkat és numerikus algoritmusokat alkalmaznak; ám a modellek változatos tulajdonságai miatt nem választható ki olyan eljárás, mely minden esetben hatékony lenne.

A markovi analízishez szükséges a modell lehetséges viselkedéseinek, azaz állapotterének felderítése, illetve tárolása, mely szimbolikus módszerekkel hatékonyan végezhető el. Ezzen szemben a sztochasztikus algoritmusokban használt vektor- és indexműveletek szimbolikus megvalósítása nehézkes. Munkánk célja egy olyan, integrált keretrendszer fejlesztése, mely lehetővé teszi a komplex sztochasztikus rendszerek kezelését a szimbolikus módszerek, hatékony mátrix reprezentációk és numerikus algoritmusok előnyeinek ötvözésével.

Egy teljesen szimbolikus algoritmust javasolunk a sztochasztikus viselkedéseket leíró mátrix-dekompozíciók előállítására a szimbolikus formában adott állapotterből kiindulva. Ez az eljárás lehetővé teszi a temporális logikai kifejezéseken alapuló szimbolikus technikák használatát.

A keretrendszerben megvalósítottuk a konfigurálható sztochasztikus analízist: megközelítésünk lehetővé teszi a különböző mátrix reprezentációk és numerikus algoritmusok kombinált használatát. Az implementált algoritmusokkal állandósult állapotbeli költség- és érzékenység analízis, tranziens költséganalízis és első hiba várható bekövetkezési idő analízis végezhető el sztochasztikus Petri-háló (SPN) markovi költségmodelleken. Az elkészített eszközt integráltuk a PetriDotNet modellező szoftverrel. Módszerünk gyakorlati alkalmazhatóságát szintetikus és ipari modelleken végzett mérésekkel igazoljuk.

**Abstract** Ensuring the correctness of critical systems—such as safety-critical, distributed and cloud applications—requires the rigorous analysis of the functional and extra-functional properties of the system. A large class of typical quantitative questions regarding dependability and performability are usually addressed by stochastic analysis.

Recent critical systems are often distributed/asynchronous, leading to the well-known phenomenon of *state space explosion*. The size and complexity of such systems often prevents the success of the analysis due to the high sensitivity to the number of possible behaviors. In addition, temporal characteristics of the components can easily lead to huge computational overhead.

Calculation of dependability and performability measures can be reduced to steady-state and transient solutions of Markovian models. Various approaches are known in the literature for these problems differing in the representation of the stochastic behavior of the models or in the applied numerical algorithms. The efficiency of these approaches are influenced by various characteristics of the models, therefore no single best approach is known.

The prerequisite of Markovian analysis is the exploration of the state space, i.e. the possible behaviors of the system. Symbolic approaches provide an efficient state space exploration and storage technique, however their application to support the vector operations and index manipulations extensively used by stochastic algorithms is cumbersome. The goal of our work is to introduce a framework that facilitates the analysis of complex, stochastic systems by combining together the advantages of symbolic algorithms, compact matrix representations and various numerical algorithms.

We propose a fully symbolic method to explore and describe the stochastic behaviors. A new algorithm is introduced to transform the symbolic state space representation into a decomposed linear algebraic representation. This approach allows leveraging existing symbolic techniques, such as the specification of properties with *Computational Tree Logic* (CTL) expressions.

The framework provides configurable stochastic analysis: an approach is introduced to combine the different matrix representations with numerical solution algorithms. Various algorithms are implemented for steady-state reward and sensitivity analysis, transient reward analysis and mean-time-to-first-failure analysis of stochastic models in the *Stochastic Petri Net* (SPN) Markov reward model formalism. The analysis tool is integrated into the PetriDotNet modeling application. Benchmarks and industrial case studies are used to evaluate the applicability of our approach.

## *Chapter 1*

# **Introduction**

Árvíztűrő tükörfúrógép

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

## Chapter 2

# Background

### 2.1 Petri nets

### 2.2 Continous-time Markov chains

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

Dayar (2012)

### 2.3 Stochastic Petri nets

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

This is the second paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you

read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

**Theorem 2.1.** *Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain all letters of the alphabet and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .*

## 2.4 Example section

And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get



no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

#### 2.4.1 Example subsection

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special content, but the length of words should match the language.  $a \sqrt[n]{b} = \sqrt[n]{a^n b}$ .

#### 2.4.2 Example subsection

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

- First item in a list
- Second item in a list
- Third item in a list
- Fourth item in a list
- Fifth item in a list

This is the second paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between

this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

This is the second paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

## *Chapter 3*

# **Stochastic analysis**

### **3.1 Steady-state analysis**

### **3.2 Transient analysis**

#### **3.2.1 Transient probability calculation**

#### **3.2.2 Accumulated probability calculation**

### **3.3 Rewards and sensitivity**

#### **3.3.1 Stochastic reward nets**

#### **3.3.2 Sensitivity of rewards**

## *Chapter 4*

# **Efficient generation and storage of continuous-time Markov chains**

### **4.1 State-space exploration**

#### **4.1.1 Explicit state-space exploration**

#### **4.1.2 Symbolic methods**

**Multivalued decision diagrams**

**Edge-labeled decision diagrams**

### **4.2 Storage of generator matrices**

#### **4.2.1 Explicit matrix storage**

**Dense matrices**

**Sparse matrices**

Column major versus row major storage

**4.2.2 Kronecker decomposition**

**4.2.3 Block Kronecker decomposition**

**4.3 Matrix composition**

**4.3.1 Generating sparse matrices from symbolic state spaces**

**4.3.2 Explicit block Kronecker decomposition**

**4.3.3 Symbolic block Kronecker decomposition**

## Chapter 5

# Algorithms for stochastic analysis

### 5.1 Steady-state analysis

#### 5.1.1 Explicit solution by LU decomposition

#### 5.1.2 Stationary iterative methods

Power iteration

Jacobi iteration and Jacobi over-relaxation

Gauss–Seidel iteration and successive over-relaxation

#### 5.1.3 Krylov subspace methods

Biconjugate gradient stabilized (BiCGSTAB)

### 5.2 Transient analysis

#### 5.2.1 Uniformization

Calculation of uniformization weights

- Weights for transient probability with *trimming*
- Weights for accumulated probability

**Steady-state detection**

## **5.3 Processing results**

### **5.3.1 Calculation of rewards**

**Symbolic storage of reward functions**

### **5.3.2 Calculation of sensitivity**

**Sensitivity of state probabilities**

**Sensitivity of rewards**

## *Chapter 6*

# **Configurable stochastic analysis**

### **6.1 Matrix storage and algorithm selection in practice**

### **6.2 Implementation of configurable workflows**



## *Chapter 7*

# **Evaluation**

### **7.1 Benchmark models**

#### **7.1.1 Synthetic models**

**Resource sharing**

**Kanban**

**Dining philosophers**

#### **7.1.2 Case studies**

**Performability of clouds**

### **7.2 Baselines**

#### **7.2.1 PRISM**

#### **7.2.2 SMART**

### **7.3 Results**

## *Chapter 8*

# **Conclusion**

### **8.1 Future work**

# References

Dayar, Tugrul (2012). *Analyzing Markov chains using Kronecker products: theory and applications*. Springer.