

CLOJURESCRIPT FROM SCRATCH

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CLOJURESCRIPT FROM SCRATCH

- We'll Cover
 - Reading Clojure code
 - Start playing with ClojureScript apps
 - Get a taste of event-based UI coding.

BEFORE WE START

What experience do we have in the room?

SYNTAX

FUNCTION CALLS

- Here's a Familiar Function Call:

```
plus(  
  5,  
  multiply(2, 3)  
)
```

- Commas are Whitespace

```
plus(  
  5  
  multiply(2 3)  
)
```

- The Function Name is the 1st Item

```
(plus  
  5  
  (multiply 2 3)  
)
```

- Tidy it Up

```
(plus 5  
  (multiply 2 3))
```

LISTS

- Clojure is a Lisp. Lisps like lists.
- The `first` thing is the function.
- The `rest` of the list are arguments.

VECTORS

```
[1 "two" 3.0]
```

- Similar to lists.
- The first element isn't special.
- Different performance characteristics.

NAMED FUNCTIONS

- Let's Make a New Function

```
(defn add-five  
  "This adds five."  
  [n]  
  (+ n 5))
```

- In Use:

```
(add-five 3)  
=> 8
```


NAMED FUNCTIONS

- Let's Make Another

```
(defn triple  
  "Triple the argument."  
  [n]  
  (* 3 n))
```

- In Use:

```
(triple (add-five 3))  
=> 24
```

COMBINING FUNCTIONS

- Let's make this into a Function

```
(triple (add-five 3))  
=> 24
```

- Abstract out the Argument

```
(defn foo  
  [n]  
  (triple (add-five n)))
```

- In Use:

```
(foo 3)  
=> 24
```

- Protip

Call it "Syntactic Abstraction" for hipster points.

SYNTACTIC ABSTRACTION

- This isn't new.

```
(defn foo  
  [n]  
  (triple (add-five n)))
```

- But it is lightweight.
- And reuses the core syntax.

```
(+ 3 4)  
=> 7  
  
(foo 3)  
=> 24
```

FUNCTION ARGUMENTS

- Functions Can Receive Multiple Arguments

```
(defn bar  
  [a b c]  
  (+ a (* b c)))
```

- Functions Can Take Multiple Arguments

```
(defn pow4  
  [n]  
  (* n n n n))
```

- Once You're Used To It, This:

```
(* a b c d)
```

- ...is Nicer Than This:

```
a * b * c * d
```

1ST PRACTICAL

TASK

Write a function that computes $5(a^2 + 3b)$

Hint: Start by writing a square function.

- LightTable

| C-space instarepl

- Syntax Reminder

```
(defn bar
  [a b c]
  (+ a (* b c)))

(defn pow4
  [n]
  (* n n n n))
```

HOW DID WE DO?

- Something Like This?

```
(defn square
  [n]
  (* n n))

(defn triple
  [n]
  (* 3 n))

(defn formula
  "Compute 5(a^2 + 3b)"
  [a b]
  (* 5
    (+ (square a)
       (triple b))))
```

- Operator Precedence?

GOTCHAS

CALLING FUNCTIONS 1

```
(defn square  
  [x]  
  (x * x))
```

The function is always the *first* thing in the list.

```
(defn square  
  [x]  
  (* x x))
```

CALLING FUNCTIONS 2

```
(defn square  
  [x]  
  (* x x))
```

The function is always the first thing *in* the list.

```
(defn square  
  [x]  
  (* x x))
```

CALLING FUNCTIONS 3

```
(defn square  
  [x]  
  * x x)
```

The function is always the first thing in the *list*.

```
(defn square  
  [x]  
  (* x x))
```

SUMMARY

- The function is always the *first* thing in the list.
- The function is always the first thing *in* the list.
- The function is always the first thing in the *list*.

MORE SYNTAX

STRINGS

```
| ["hello" "world"]
```

- Double Quotes, Not Single Quotes

KEYWORDS

| [:foo :bar :foobarbara]

MAPS

```
{:name "Steve"  
 :age 34}
```

- Properties:
 - Unordered collection of key-value pairs.
 - Remember commas are whitespace.

MAPS & KEYWORDS ARE FUNCTIONS

```
(def person  
  "Hello, my name is Steve."  
  {:name "Steve"  
   :age 34})
```

- Can We Print It?

```
(str person)  
=> {:age 34, :name "Steve"}
```

- A Map is a Function of its Keys

```
(person :age)  
=> 34
```

- A Keyword is a Function that takes a Map

```
(:age person)  
=> 34
```

ANOTHER EXAMPLE

```
{0 "zero"  
 1 "one"  
 "???" :john}
```

- Arbitrary keys, arbitrary values.

ON TO CLOJURESCRIPT

LET'S DIVE IN

...by exploring:

```
git clone https://github.com/krisajenkins/CLJS-Demo
```

```
lein new chestnut hackernews -- --less --om-tools  
lein repl
```

```
(run)
```

```
(browser-repl)
```