

kris yuan

contact

510-396-7520
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skills

design

Graphic Design
Web Design
Interface Design
Motion Graphics
Wireframing

software

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe After Effects
Adobe Premiere
Autodesk Maya
Sketch
Unity
Wordpress

programming

HTML/CSS
Javascript
jQuery
p5.js
Processing

awards

encore! producers award

2019 Hollywood Fringe Festival

education

university of southern california

August 2018 - May 2022
B.A. in Media Arts and Practice, School of Cinematic Arts
Minor in Designing for Experiences, Iovine & Young Academy
Resident Honors Program

work experience

student teaching assistant

January 2020 - Present | USC School of Cinematic Arts

- IML 300: Reading and Writing for the Web
- Assists students with homework and coding projects
- Holds tutorial sessions to teach web programming (HTML/CSS, jQuery, Javascript)

office admin assistant

January 2019 - Present | USC School of Cinematic Arts

- Handles administrative and receptionist duties
- Assists in gallery installations and documenting events

projects

interface designer + illustrator

August 2019 - Present | Dovecloud

- Produces illustrated assets and backgrounds
- Designs and playtests user interface and player-to-environment interactions

game experience designer

August 2018 - July 2019 | Hidden Realms

- Created physical games that act as questlines or key story points
- Playtested and researched user interaction with gamified theater and developed quest narratives accordingly

graphic designer

July 2016 - August 2018 | Daebak Cases + Mandu Apparel

- Designed apparel and accessories using Adobe software
- Researched trends in American and Korean pop culture to cater merchandise to current fanbase

