

kris yuan

contact

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relevant experience

SMILE MEDICINE / AUG 2019 - PRESENT

illustration + asset production

- Single-player magical realist adventure dealing with loss and trauma (iOS and Switch)

ASCEND: When Myths Fall, Heroes Rise / SEP 2018 - MAY 2019

game design + narrative

- Immersive, interactive theater experience based on world mythology

CHIMERA / AUG 2018 - JAN 2019

illustration + narrative

- Narrative-focused, turn-based combat game combining research-informed concepts of hope and perseverance in an entertainment game
- Second ever game to be produced in the USC Games+Health program

education

UNIVERSITY of SOUTHERN CALIFORNIA / AUG 2018 - MAY 2022

school of cinematic arts: media arts + practice / 3.8

- Resident Honors Program - Early college entrance and scholarship program
- QuASA - Queer and Allied Student Assembly (Graphics Intern)

skills

adobe creative suite

- Photoshop
- After Effects
- Illustrator
- Premiere
- Audition

3d + interactive

- Maya
- Unity

languages

- HTML/CSS
- Processing
- Javascript
- p5.js
- Java

awards

HOLLYWOOD FRINGE FESTIVAL / 2019

encore! producers award

- ASCEND: When Myths Fall, Heroes Rise chosen as one of the best out of 350 experiences