

Kristopher Aziabor

kris.aziabor@yale.edu | kris@krisaziabor.com
Yale University – New Haven, CT

[Linkedin](#)
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[Website](#)

EDUCATIONAL BACKGROUND

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| Yale University , pursuing B.A in Computer Science & Fine Arts (Computing and the Arts) GPA: 3.53/4.00 | August 2022 – May 2026 |
| Phillips Andover , graduated cum laude | 2018-2022 |

PROFESSIONAL EXPERIENCE

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| Fidelity Investments , Full-Stack Software Engineer Intern | June-August 2024 |
| <ul style="list-style-type: none">Developed internal application prototype using Python Django framework and vendor API, creating a user-friendly & universal MFT (Managed File Transfer) solution for 3 diverse users setsConducted comparative feasibility study for Managed File Transfer application, resulting in 5 key recommendations that guided company's shift to cloud file transferringCrafted Terraform scripts for AWS resource provisioning, enabling efficient environment configuration and improving deployment consistency | |
| Cyclio , Full-Stack Software Engineer Intern | June-August 2023 |
| <ul style="list-style-type: none">Prototyped a reformed user onboarding app experience with 3 new features including Apple HealthKit integration, reducing onboarding time by 28%Resolved bugs and implemented features in alpha app with both frontend and backend developmentCrafted email templates with HTML and CSS, resulting in a highly successful marketing campaign that produced higher user engagement and acquisition of 2 new pilot clients | |

LEADERSHIP AT YALE

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| Design at Yale , Studio Member, Co-President | September 2024, February 2025 – Present |
| Yale Pop-Up , Lead Creative Director & Former Chief Photographer | September 2023 – Present |
| Maison at Yale , Former Director of Technology & Photographer | January 2023 – May 2024 |
| Yale Visual Artists , Former Board Member | September 2024 – May 2024 |

RELEVANT COURSEWORK

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| Intellectual Property in the Digital Age | ongoing |
| Law, Logic, and Large Language Models | ongoing |
| Interactive Design and the Internet: Software for People | Fall 2024 |
| AI and Democracy | Fall 2024 |
| Mathematical Tools for Computer Science | Spring 2024 |
| Data Structures & Programming Strategies | Fall 2023 |

SKILLS

Design: Figma, InDesign, Photoshop, Lightroom, Sketch
Languages: TypeScript, SQL, HTML, CSS, JavaScript, PHP, GraphQL, Python, C, C++, React
CloudOps: Amazon Web Services, Terraform, Jenkins