

## Problem 4 – User Logs

Marian is a famous system administrator. The person to overcome the security of his servers has not yet been born. However, there is a new type of threat where users flood the server with messages and are hard to be detected since they change their IP address all the time. Well, Marian is a system administrator and is not so into programming. Therefore, he needs a skillful programmer to track the user logs of his servers. You are the chosen one to help him!

You are given an input in the format:

**IP=(IP.Address) message=(A&sample&message) user=(username)**

Your task is to parse the ip and the username from the input and for **every user**, you have to display **every ip** from which the corresponding user has sent a message and the **count of the messages** sent with the corresponding ip. In the output, the usernames must be **sorted alphabetically** while their IP addresses should be displayed in the **order of their first appearance**. The output should be in the following format:

**username:**

**IP => count, IP => count.**

For example, given the following input - **IP=192.23.30.40 message='Hello&derps.' user=destroyer**, you have to get the username **destroyer** and the IP **192.23.30.40** and display it in the following format:

**destroyer:**

**192.23.30.40 => 1.**

The username destroyer has sent a message from ip 192.23.30.40 once.

Check the examples below. They will further clarify the assignment.

### Input

The input comes from the console as **varying number** of lines. You have to parse every command until the command that follows is **end**. The input will be in the format displayed above, there is no need to check it explicitly.

### Output

For every user found, you have to display each log in the format:

**username:**

**IP => count, IP => count...**

The IP addresses must be split with a comma, and each line of IP addresses must end with a dot.

### Constraints

- The number of commands will be in the range [1..50]
- The IP addresses will be in the format of either **IPv4** or **IPv6**.
- The messages will be in the format: **This&is&a&message**
- The username will be a string with length in the range [3..50]
- Time limit: 0.3 sec. Memory limit: 16 MB.

## Examples

Input	Output
<pre>IP=192.23.30.40 message='Hello&amp;derps.' user=destroyer IP=192.23.30.41 message='Hello&amp;yall.' user=destroyer IP=192.23.30.40 message='Hello&amp;hi.' user=destroyer IP=192.23.30.42 message='Hello&amp;Dudes.' user=destroyer end</pre>	<pre>destroyer: 192.23.30.40 =&gt; 2, 192.23.30.41 =&gt; 1, 192.23.30.42 =&gt; 1.</pre>
<pre>IP=FE80:0000:0000:0000:0202:B3FF:FE1E:8329 message='Hey&amp;son' user=mother IP=192.23.33.40 message='Hi&amp;mom!' user=child0 IP=192.23.30.40 message='Hi&amp;from&amp;me&amp;too' user=child1 IP=192.23.30.42 message='spam' user=destroyer IP=192.23.30.42 message='spam' user=destroyer IP=192.23.50.40 message='' user=yetAnotherUsername IP=192.23.50.40 message='comment' user=yetAnotherUsername IP=192.23.155.40 message='Hello.' user=unknown end</pre>	<pre>child0: 192.23.33.40 =&gt; 1. child1: 192.23.30.40 =&gt; 1. destroyer: 192.23.30.42 =&gt; 2. mother: FE80:0000:0000:0000:0202 :B3FF:FE1E:8329 =&gt; 1. unknown: 192.23.155.40 =&gt; 1. yetAnotherUsername: 192.23.50.40 =&gt; 2.</pre>