Homework: Trees and Tree-Like Data Structures

This document defines the **homework assignments** for the "Data Structures" course @ Software University. Please submit a single **zip / rar / 7z** archive holding the solutions (source code) of all below described problems.

Problem 1. Play with Trees

You are given a tree of N nodes represented as a set of N-1 pairs of nodes (parent node, child node).

Write a program to read the tree from the console and find:

- The **root** node
- All leaf nodes (in increasing order)
- All **middle** nodes (in increasing order)
- * The longest path in the tree (the leftmost if several paths have the same longest length)
- * All paths in the tree with given sum P of their nodes (from the leftmost to the rightmost)
- ** All subtrees with given sum S of their nodes (from the leftmost to the rightmost)

7 21 7 14, 19 \rightarrow 1, 19 \rightarrow 12, 19 1 19 12 19 31 P = 27 19 31 S = 43 Middle nodes: 14, 19 Longest path: 7 -> 19 -> 1 (length = 3)	Input	Comments	Tree	Output
14 6 27 43 1 12 31 23 6 7 -> 19 -> 1 7 -> 14 -> 6 Subtrees of sum 43:	9 7 19 7 21 7 14 19 1 19 12 19 31 14 23 14 6 27	N = 9 Nodes: $7 \rightarrow 19$, $7 \rightarrow 21$, $7 \rightarrow 14$, $19 \rightarrow 1$, $19 \rightarrow 12$, $19 \rightarrow 31$, $14 \rightarrow 23$, $14 \rightarrow 6$ P = 27	7 19 21 14	Root node: 7 Leaf nodes: 1, 6, 12, 21, 23, 31 Middle nodes: 14, 19 Longest path: 7 -> 19 -> 1 (length = 3) Paths of sum 27: 7 -> 19 -> 1 7 -> 14 -> 6

Hints:

• Use the recursive **Tree<T>** definition. Keep the **value**, **parent** and **children** for each tree node:

```
public class Tree<T>
{
    public T Value { get; set; }
    public Tree<T> Parent { get; set; }
    public IList<Tree<T> Children { get; private set; }
    public Tree(T value, params Tree<T>[] children) { ... }
}
```

Modify the Tree<T> constructor to assign a parent for each child node:

```
public Tree(T value, params Tree<T>[] children)
{
    this.Value = value;
    this.Children = new List<Tree<T>>();
    foreach (var child in children)
    {
        this.Children.Add(child);
        child.Parent = this;
    }
}
```















Use a dictionary to map nodes by their value. This will allow you to find the tree nodes during the tree
construction (when you read the input data, you get the node values):

```
static Dictionary<int, Tree<int>> nodeByValue = new Dictionary<int, Tree<int>>();
```

Write a method to find the tree node by its value or create a new node if it does not exist:

```
static Tree<int> GetTreeNodeByValue(int value)
{
    if (! nodeByValue.ContainsKey(value))
    {
        nodeByValue[value] = new Tree<int>(value);
    }
    return nodeByValue[value];
}
```

• Now you are ready to **read the input data**. You are given the **tree edges** (parent + child). Use the dictionary to lookup the parent and child nodes by their values:

```
static void Main()
{
    int nodesCount = int.Parse(Console.ReadLine());
    for (int i = 1; i < nodesCount; i++)
    {
        string[] edge = Console.ReadLine().Split(' ');
        int parentValue = int.Parse(edge[0]);
        Tree<int> parentNode = GetTreeNodeByValue(parentValue);
        int childValue = int.Parse(edge[1]);
        Tree<int> childNode = GetTreeNodeByValue(childValue);
        parentNode.Children.Add(childNode);
        childNode.Parent = parentNode;
    }
    int pathSum = int.Parse(Console.ReadLine());
    int subtreeSum = int.Parse(Console.ReadLine());
}
```

Find the root node:

```
static Tree<int> FindRootNode()
{
    var rootNode = nodeByValue.Values.FirstOrDefault(node => node.Parent == null);
    return rootNode;
}
```

• Find all middle nodes:

```
static IEnumerable<Tree<int>> FindMiddleNodes()
{
   var middleNodes = nodeByValue.Values.Where(
        node => node.Children.Count > 0 &&
        node.Parent != null).ToList();
   return middleNodes;
}
```

Problem 2. Traverse and Save Directory Contents in a Tree

Define two classes to keep files and folders:

- File { string name, int size }
- Folder { string name, File[] files, Folder[] childFolders }















Write a program to build a tree keeping all files and folders from the hard drive starting from C:\WINDOWS. You may use the .NET directory listing APIs: DirectoryInfo.GetFiles() and DirectoryInfo.GetDirectories().

Implement a method that calculates the sum of the file sizes in given subtree of the tree and test it accordingly. Use recursive tree traversal.

Problem 3. *** Calculate Arithmetic Expression

Write a program to calculate the value of given arithmetic expression. Take into account that arithmetic operations have different priorities. Consider also processing brackets correctly. Handle the unary minus as well. Examples:

Input	Output
5 + 6	11
(2 + 3) * 4.5	22.5
2 + 3 * 1.5 - 1	5.5
-21	-1
3 ++ 4	error
1.5 - 2.5 * 2 * (-3)	16.5
1/2	0.5

Hint: consider implementing the "Shunting Yard" algorithm.



















© Software University Foundation (softuni.org). This work is licensed under the CC-BY-NC-SA license.



