

Exercises: Conditional Statements and Loops

Problems for exercises and homework for the ["JavaScript Fundamentals" course @ SoftUni](https://judge.softuni.org/Contests/300). Submit your solutions in the SoftUni judge system at <https://judge.softuni.org/Contests/300>.

In this homework you are supposed to **write program logic** using expressions, conditions and loops in JavaScript. You will practice working with arithmetic operators, **expressions** and calculations, using **conditional statements** (**if**, **if-else**, multiple **if-else-if-else...** and **switch-case**) and working with **loop statements** (like **for**, **while**, **do-while** and **for-of**) and **nested loops**, combined with conditional statements and calculations.

1. Biggest of 3 Numbers

Write a JS function that finds the **biggest of 3 numbers**.

The **input** comes as array of strings, where each element holds a number.

The **output** is the biggest from the input numbers.

Examples

Input	Output	Input	Output	Input	Output	Input	Output	Input	Output
5 -2 7	7	130 5 99	130	43 43.2 43.1	43.2	5 5 5	5	-10 -20 -30	-10

Hints

Read the input and parse them to numbers:

```
function biggestNumber(input) {  
    let num1 = Number(input[0]);  
    let num2 = // TODO  
    let num3 = // TODO  
}
```

Note: If you don't parse the input strings to numbers and you compare them by **if**-condition, your code will compare the string values instead the number values and thus 5 might be bigger than 11.

You may use **Math.max(num1, num2, num3)** to find the biggest number. It will automatically convert strings to numbers, so parsing the input elements to number might not be obligatory. Your code might look like this:

```
function biggestNumber(input) {  
    let num1 = Number(input[0]);  
    let num2 = // TODO  
    let num3 = // TODO  
    console.log(Math.max(num1, num2, num3));  
}
```

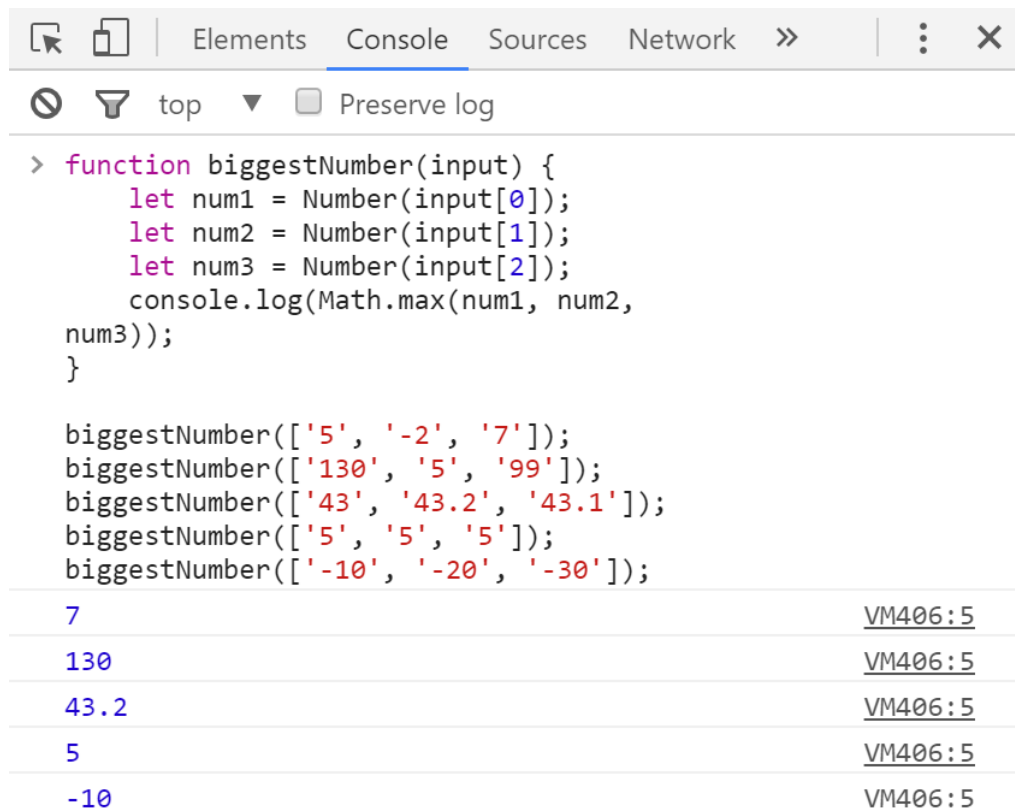
Test the above code **locally** by invoking the **biggestNumber()** function like this:

```

biggestNumber(['5', '-2', '7']);
biggestNumber(['130', '5', '99']);
biggestNumber(['43', '43.2', '43.1']);

```

Test the above code **locally** in your Web browser:



```

> function biggestNumber(input) {
    let num1 = Number(input[0]);
    let num2 = Number(input[1]);
    let num3 = Number(input[2]);
    console.log(Math.max(num1, num2,
num3));
}

biggestNumber(['5', '-2', '7']);
biggestNumber(['130', '5', '99']);
biggestNumber(['43', '43.2', '43.1']);
biggestNumber(['5', '5', '5']);
biggestNumber(['-10', '-20', '-30']);

```

7	VM406:5
130	VM406:5
43.2	VM406:5
5	VM406:5
-10	VM406:5

Finally, submit your code in the judge system:

<https://judge.softuni.bg/Contests/Practice/Index/300>.

Note: the above code might be shortened like this:

```

function biggestNumber([num1, num2, num3]) {
    console.log(Math.max(num1, num2, num3));
}

```

The above code takes the input as array of 3 string variables **num1**, **num2** and **num3**. Then the function **Math.max(...)** converts its string arguments to numbers and returns the biggest of them.

You may shorten further your solution by making it an **arrow function** like the shown below:

```

([num1, num2, num3]) => console.log(Math.max(num1, num2, num3));

```

The **judge** system will **accept** the above solution as correct.

In the judge you can also **return the expected result** instead of printing it at the console, so the following solution will also be accepted by the judge, as well:

```

([num1, num2, num3]) => Math.max(num1, num2, num3)

```

The above code could be even further shortened like this:

```

(nums) => Math.max(nums[0], nums[1], nums[2])

```

The judge system will accept the above arrow function as correct solution, passing all the tests.

Enjoy!

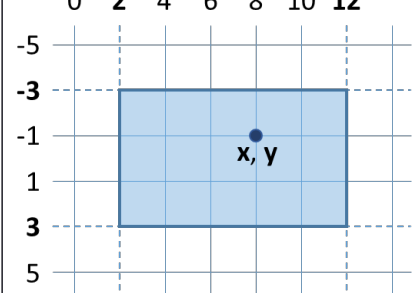
2. Point in Rectangle

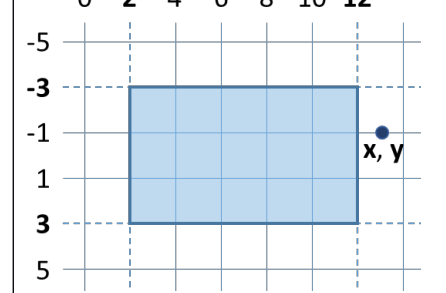
Write a JS function that takes as input 6 numbers **x**, **y**, **xMin**, **xMax**, **yMin**, **yMax** and prints whether the point {**x**, **y**} is **inside** the rectangle or **outside** of it. If the point is at the rectangle **border**, it is considered **inside**.

The **input** comes as array of strings. Its holds the string representations of **x**, **y**, **xMin**, **xMax**, **yMin**, **yMax**. All numbers will in the range [-1 000 000 ... 1 000 000]. It is guaranteed that **xMin** < **xMax** and **yMin** < **yMax**.

The **output** is a single line holding “**inside**” or “**outside**”.

Examples

Input	Output	Figure
8 -1 2 12 -3 3	inside	

Input	Output	Figure
12.5 -1 2 12 -3 3	outside	

Hints

First write a JS function to **read the input numbers x, y, xMin, xMax, yMin and yMax** from the array of 6 strings, passed as input parameter **input**. The numbers should be taken from the array elements **input[0]**, **input[1]**, ... and should be parsed from string to number as follows:

```
function pointInRect(input) {  
    let x = Number(input[0]);  
    let y = Number(input[1]);  
    let xMin = Number(input[2]);  
    let xMax = Number(input[3]);  
    let yMin = Number(input[4]);  
    let yMax = Number(input[5]);  
    // TODO  
}
```

The above code could be significantly shortened by using a JS language feature called “**destructuring assignment**” + **mapping** the input string array to an array of numbers through the function **Number** like this:

```
function pointInRect(input) {
    let [x, y, xMin, xMax, yMin, yMax] = input.map(Number);
    // TODO
}
```

Next, write **if-else** statement to check whether the point {**x**, **y**} is inside the rectangle. A **point is inside a rectangle** if and only if both of the following conditions are fulfilled:

- its **x** coordinate is between **xMin** and **xMax**
- its **y** coordinate is between **yMin** and **yMax**

The code may look like this:

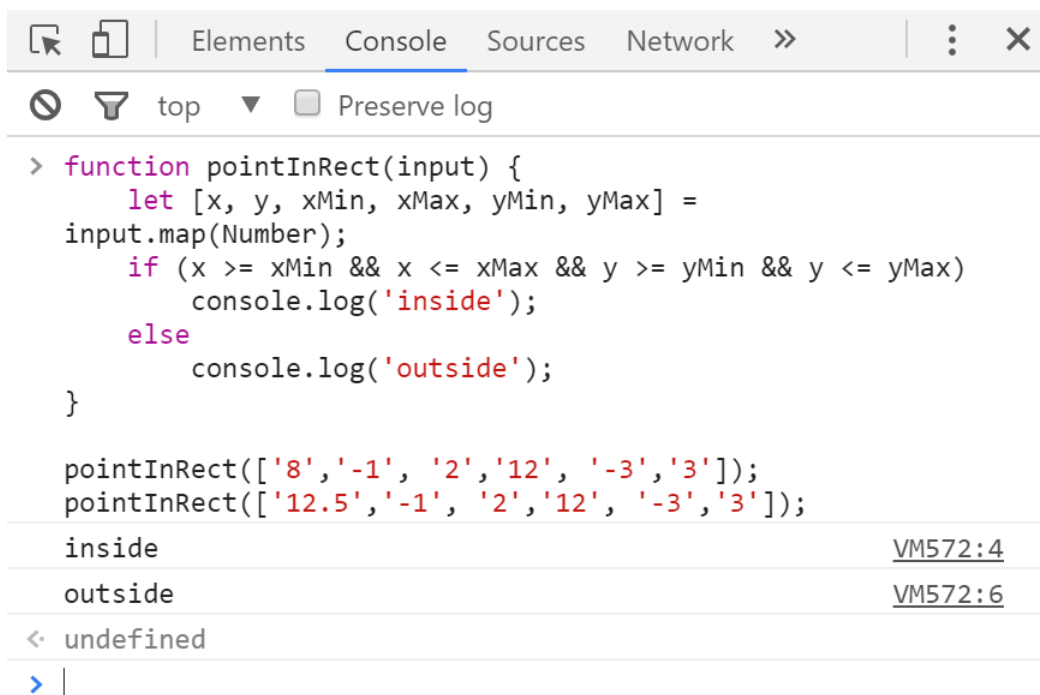
```
if (x >= xMin && x <= xMax && y >= yMin && y <= yMax)
    console.log('inside');
else
    console.log('outside');
```

Now **test the function locally** on your computer. Invoke the above function like this:

```
pointInRect(['8', '-1', '2', '12', '-3', '3']);
pointInRect(['12.5', '-1', '2', '12', '-3', '3']);
```

Note that the function takes its input as **array of 6 strings** (not numbers, not string holding number, not an array of numbers). You may test your code in your IDE, in the console (with Node.js) or in your Web browser's JS console.

The screenshot below shows the above function, invoked in **Chrome JavaScript Console**:



The screenshot below shows the above code in the **Node.js REPL console**:

```
Command Prompt - node
> node
> function pointInRect(input) {
...   let [x, y, xMin, xMax, yMin, yMax] = input.map(Number);
...   if (x >= xMin && x <= xMax && y >= yMin && y <= yMax)
...     console.log('inside');
...   else
...     console.log('outside');
... }
undefined
>
> pointInRect(['8', '-1', '2', '12', '-3', '3']);
inside
undefined
> pointInRect(['12.5', '-1', '2', '12', '-3', '3']);
outside
undefined
>
```

Now you are ready to submit your solution in the **judge system**. Open the judge contest for this homework and submit your code: <https://judge.softuni.bg/Contests/Practice/Index/300>. It should look like this:

The screenshot shows the 'Submit a solution' interface for the 'Point in Rectangle' contest. The page title is 'Submit a solution' with a 'Results' link. Below the title are tabs for 'Point in Rectangle', 'Odd Numbers 1 to N', and 'Add task'. The 'Point in Rectangle' tab is active, showing buttons for 'Participants', 'Tests', 'Change', and 'Delete'. A code editor displays the JavaScript function:

```
1 function pointInRect(input) {
2   let [x, y, xMin, xMax, yMin, yMax] = input.map(Number);
3   if (x >= xMin && x <= xMax && y >= yMin && y <= yMax)
4     console.log('inside');
5   else
6     console.log('outside');
7 }
```

 Below the code editor, it states 'Allowed working time: 0.200 sec.' and 'Allowed memory: 16.00 MB'. There is a dropdown menu for 'JavaScript code (Nod...)' and a 'Submit' button.

The judge system should **accept your solution** as correct:

The screenshot shows the 'Submissions' page for the 'Point in Rectangle' contest. It features a table with columns: 'Points', 'Time and memory used', and 'Submission date'. The first submission is highlighted with a blue circle containing the number '1'. The 'Points' column shows 100/100 with 10 green checkmarks. The 'Time and memory used' column shows 'Memory: 9.32 MB' and 'Time: 0.246 s'. The 'Submission date' column shows '14:39:19 03.09.2016' and a 'Details' button. Navigation controls are visible at the top and bottom of the table.

Points	Time and memory used	Submission date
✓✓✓✓✓✓✓✓✓✓ 100 / 100	Memory: 9.32 MB Time: 0.246 s	14:39:19 03.09.2016 Details

3. Odd Numbers 1 to N

Write a JS function that reads an integer **n** and prints all **odd numbers** from **1** to **n**.

The **input** comes as array of strings. Its first element holds the string representation of **n**. The number **n** will be an integer in the range [1 ... 100 000].

The **output** should hold the expected odd numbers, each at a separate line.

Examples

Input	Output	Input	Output	Input	Output
5	1 3 5	4	1 3	7	1 3 5 7

Hints

First write a JS function to read the input number **n** from an array of strings, passed as parameter **input**. The number **n** should be taken from the first array element **input[0]** and should be parsed from string to number:

```
function nums(input) {  
    let n = Number(input[0]);  
    // TODO: print all odd numbers in range [1..n]  
}
```

Next, write a **for**-loop from **1** to **n** with **step 2**:

```
for (let i=1; i<=n; i+=2) {  
    |  
}
```

Finally, print the number **i** at each iteration of the **for**-loop. The entire function should look like this:

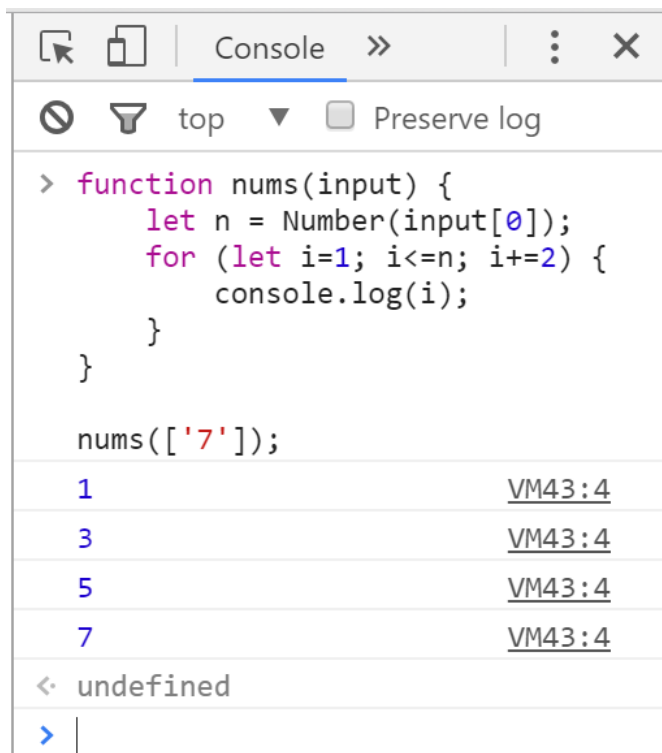
```
function nums(input) {  
    let n = Number(input[0]);  
    for (let i=1; i<=n; i+=2) {  
        console.log(i);  
    }  
}
```

Now **test the function locally** on your computer. Invoke the above function like this:

```
nums(['7']);
```

Note that the function takes its input as **array of strings** (not a string, not a number, not an array of numbers). You may test your code in the console (with Node.js) or in your Web browser's JS console.

The screenshot below shows the above function, invoked in **Chrome JavaScript Console**:

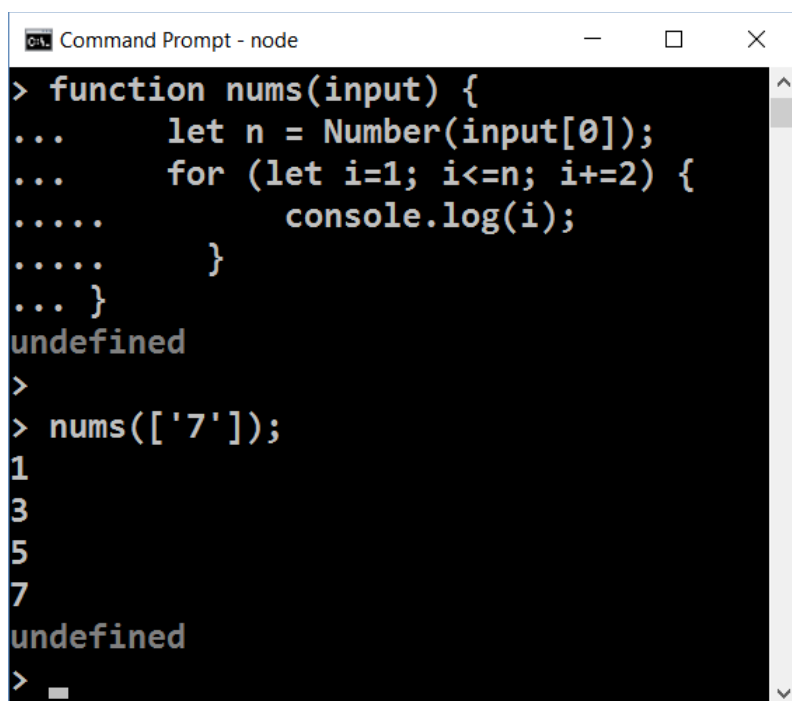


The screenshot shows a web browser's developer console. At the top, there are icons for back, forward, and search, followed by the word 'Console' and a double arrow icon. Below this, there are icons for a filter, a dropdown menu, and a checkbox labeled 'Preserve log'. The main area of the console displays the following code:

```
> function nums(input) {  
    let n = Number(input[0]);  
    for (let i=1; i<=n; i+=2) {  
        console.log(i);  
    }  
}  
  
nums(['7']);
```

The output of the code is displayed below the code, showing the numbers 1, 3, 5, and 7, each on a new line. To the right of each number is the text 'VM43:4'. Below the output, the text '< undefined' is displayed, followed by a blue arrow icon and a vertical bar.

The screenshot below shows the above code in the **Node.js REPL console**:



The screenshot shows a Node.js REPL console window. The title bar of the window reads 'Command Prompt - node'. The main area of the window displays the following code:

```
> function nums(input) {  
...   let n = Number(input[0]);  
...   for (let i=1; i<=n; i+=2) {  
.....       console.log(i);  
.....   }  
... }  
undefined  
>  
> nums(['7']);  
1  
3  
5  
7  
undefined  
>
```

Now you are ready to submit the problem in the **judge system**. Open the judge contest for this homework and submit your code: <https://judge.softuni.bg/Contests/Practice/Index/300>. It should look like this:

Exercises: Conditiona x

https://judge.softuni.bg/Contests/Practice/Index/300#0

Submit a solution

Results

1. Odd Numbers 1 to N Add task

1. Odd Numbers 1 to N

Participants Tests Change Delete

Administration |

```

1 function nums(input) {
2   let n = Number(input[0]);
3   for (let i=1; i<=n; i+=2) {
4     console.log(i);
5   }
6 }

```

Allowed working time: 0.200 sec.
Allowed memory: 16.00 MB

JavaScript code (Nod... Submit

The judge system should **accept your solution** as correct:

Exercises: Conditiona x

https://judge.softuni.bg/Contests/Practice/Index/300#0

Submissions

1

Points	Time and memory used	Submission date
✓✓✓✓✓ 100 / 100	Memory: 9.39 MB Time: 0.074 s	18:49:11 02.09.2016 Details

1

4. Triangle of Dollars

Write a JS function that prints a triangle of **n** lines of “\$” characters like shown in the examples.

The **input** comes as array of strings. Its first element holds the number **n** ($0 < n < 100$).

The **output** consists of **n** text lines like shown below.

Examples

Input	Output	Input	Output	Input	Output
3	\$ \$\$ \$\$\$	2	\$ \$\$	4	\$ \$\$ \$\$\$ \$\$\$\$

Hints

Variant 1: use **nested loops** and for each row collect the '\$' characters in a string and then print it:

```
let line = '';
for (let col = 1; col <= row; col++)
  line += '$';
console.log(line)
```

Variant 2: use a simple loop **row = 1 ... n** and print **row** dollars this way:

```
console.log(new Array(row+1).join('$'))
```

Variant 3: you can print **row** dollars by **repeating** the '\$' string **row** times:

```
console.log('$'.repeat(row));
```

5. Movie Prices

Movie ticket **prices** in a big retro-cinema depend on the **movie title** and on the **day of week** as shown below:

Movie Title	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
The Godfather	12	10	15	12.50	15	25	30
Schindler's List	8.50	8.50	8.50	8.50	8.50	15	15
Casablanca	8	8	8	8	8	10	10
The Wizard of Oz	10	10	10	10	10	15	15

Write a JS function that **calculate the ticket price** by movie title and day of week.

The **input** comes as array of 2 strings. The first string holds the **movie title**. The second string holds the **day of week**.

The **output** should hold the **ticket price** or "**error**" if the title or day of week is invalid.

Examples

Input	Output	Input	Output	Input	Output	Input	Output
The Godfather Friday	15	casablanca sunday	10	Schindler's LIST monday	8.50	SoftUni Nined	error

							ay	
--	--	--	--	--	--	--	----	--

Hints

- Turn all input values to **lowercase** to avoid character casing mistakes.
- **Check the movie title** in **if-else-if** statement.
- For each movie title check the price in a **switch-case**.
- Beware of **invalid** movie titles and invalid days of week. Show **"error"** in such cases.

You may follow the **code example** below:

```
function moviePrices([title, day]) {
  // TODO: make title and day lowercase
  if (title == "the godfather") {
    switch (day) {
      case "monday": return 12;
      // TODO: check the other days ...
      default: return "error";
    }
  } else if (title == "schindler's list") {
    switch (day) {
      // TODO: return the price by day
    }
  } // TODO: check the other movie titles ...
  else {
    return "error";
  }
}
```

You may **test your code** locally like this:

```
console.log(moviePrices(["The Godfather", "Friday"]));
console.log(moviePrices(["casablanca", "sunday"]));
console.log(moviePrices(["Schindler's LIST", "monday"]));
console.log(moviePrices(["SoftUni", "Nineday"]));
```

6. Quadratic Equation

Write a JS function to **solve a quadratic equation** by given in standard form as its coefficients: **a**, **b**, **c**. You may learn more about quadratic equations here:

<https://www.mathsisfun.com/algebra/quadratic-equation.html>.

The **input** comes as array of strings. Its holds the string representations of 3 real numbers: **a**, **b** and **c**. The value of **a** will be non-zero.

The **output** depends on the equation:

- It holds two numbers **x₁** and **x₂** if the equation has two different solutions (roots): **x₁** and **x₂**.
 - First print the smaller root, then the greater.
- It holds a single number **x** if the equation has only one solution (root): **x**.
- It holds the text **"No"** if the equation has no solutions (no real roots).

Examples

Input	Output	Comments
6 11 -35	-3.5 1.6667	<p>The equation is: $6x^2 + 11x - 35 = 0$ \square $a = 6$; $b = 11$; $c = -35$</p> <p>The discriminant is: $d = b^2 - 4*a*c = 11*11 - 4*6*(-35) = 121 + 840 = 961$</p> <p>We have positive discriminant ($d > 0$), so the equation has two real roots:</p> <ul style="list-style-type: none"> $x_1 = (-b + \sqrt{d}) / (2*a) = (-11 + 31) / 12 = 20/12 = 5/3 \approx 1.66667$ $x_2 = (-b - \sqrt{d}) / (2*a) = (-11 - 31) / 12 = -42/12 = -7/2 = -3.5$ <p>The output consists of two lines:</p> <ul style="list-style-type: none"> -3.5 (the smaller root at the first line) 1.66667 (the bigger root at the second line)
1 -12 36	6	<p>The equation is: $x^2 - 12x + 36 = 0$ \square $a = 1$; $b = -12$; $c = 36$</p> <p>The discriminant is: $d = b^2 - 4*a*c = -12*-12 - 4*1*36 = 144 - 144 = 0$</p> <p>We have zero discriminant ($d = 0$), so the equation has only one real root:</p> <ul style="list-style-type: none"> $x = -b / (2*a) = 12 / 2 = 6$ <p>The output is only one line, holding the number 6.</p>
5 2 1	No	<p>The equation is: $5x^2 - 2x + 1 = 0$ \square $a = 5$; $b = -2$; $c = 1$</p> <p>The discriminant is: $d = b^2 - 4*a*c = -2*-2 - 4*5*1 = 4 - 20 = -16$</p> <p>We have negative discriminant ($d < 0$), so the equation has no real roots.</p> <p>The output is only one line, holding the text "No".</p>

Hints

- Search for "**solving quadratic equation**" in Internet.
- Use **if**-conditions and expressions to calculate the **discriminant** and the equation **roots** (if any).

7. Multiplication Table

Write a JS function to print a **math multiplication table** of size **n**, formatted as **HTML table**.

The **input** comes as array of strings. Its first element holds the number **n** ($0 < n < 100$).

The **output** consists of **n+3** text lines like shown below.

Examples

Input	5
Output	<pre> <table border="1"> <tr><th>x</th><th>1</th><th>2</th><th>3</th><th>4</th> <th>5</th></tr> <tr><th>1</th><td>1</td><td>2</td><td>3</td><td>4</td> <td>5</td></tr> <tr><th>2</th><td>2</td><td>4</td><td>6</td><td>8</td> <td>10</td></tr> <tr><th>3</th><td>3</td><td>6</td><td>9</td><td>12</td> <td>15</td></tr> <tr><th>4</th><td>4</td><td>8</td><td>12</td><td>16</td> </pre>

Hints

- Use **nested loops** and **if**-statements. Try to figure out the **logic of construction** of the above figures.

9. ** Monthly Calendar

Note: this problem is for champions only!

Write a JS function **calendar([day, month, year])** that returns a **monthly calendar as HTML table** (like in the examples below) by given **day**, **month** and **year**. Weeks start by **"Sun"** (Sunday) and end by **"Sat"** (Saturday).

The **input** comes as array of 3 strings, holding the following numbers:

- day** ($1 \leq \text{day} \leq 31$)
- month** ($1 \leq \text{month} \leq 12$)
- year** ($1900 \leq \text{year} \leq 2100$)

The **output** should be an **HTML table**, holding the calendar rows and columns, like in the examples below. Display the **weeks** as table rows: `<tr>...</tr>`. Display the **days** as table cells: `<td>...</td>`. Display the days of the previous month with CSS class **"prev-month"**, the days of the next month with CSS class **"next-month"** and the current day with CSS class **"today"**. See the examples below.

Examples

Input	24 12 2012
Output	<pre><table> <tr><th>Sun</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th><th>Sat</th></tr> <tr><td class="prev-month">25</td><td class="prev-month">26</td><td class="prev-month">27</td><td class="prev-month">28</td><td class="prev-month">29</td><td class="prev-month">30</td><td>1</td></tr> <tr><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td></tr> <tr><td>9</td><td>10</td><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td></tr> <tr><td>16</td><td>17</td><td>18</td><td>19</td><td>20</td><td>21</td><td>22</td></tr> <tr><td>23</td><td class="today">24</td><td>25</td><td>26</td><td>27</td><td>28</td><td>29</td></tr> <tr><td>30</td><td>31</td><td class="next-month">1</td><td class="next-month">2</td><td class="next-month">3</td><td class="next-month">4</td><td class="next-month">5</td></tr> </table></pre>

Preview	Sun	Mon	Tue	Wed	Thu	Fri	Sat
	25	26	27	28	29	30	1
	2	3	4	5	6	7	8
	9	10	11	12	13	14	15
	16	17	18	19	20	21	22
	23	24	25	26	27	28	29
	30	31	1	2	3	4	5

Input	4 9 2016																																										
Output	<table> <tr><th>Sun</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th><th>Sat</th></tr> <tr><td class="prev-month">28</td><td class="prev-month">29</td><td class="prev-month">30</td><td class="prev-month">31</td><td>1</td><td>2</td><td>3</td></tr> <tr><td class="today">4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td></tr> <tr><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td><td>17</td></tr> <tr><td>18</td><td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td>24</td></tr> <tr><td>25</td><td>26</td><td>27</td><td>28</td><td>29</td><td>30</td><td class="next-month">1</td></tr> </table>																																										
Preview	<table><tr><th>Sun</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th><th>Sat</th></tr><tr><td>28</td><td>29</td><td>30</td><td>31</td><td>1</td><td>2</td><td>3</td></tr><tr><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td></tr><tr><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td><td>17</td></tr><tr><td>18</td><td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td>24</td></tr><tr><td>25</td><td>26</td><td>27</td><td>28</td><td>29</td><td>30</td><td>1</td></tr></table>	Sun	Mon	Tue	Wed	Thu	Fri	Sat	28	29	30	31	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	1
Sun	Mon	Tue	Wed	Thu	Fri	Sat																																					
28	29	30	31	1	2	3																																					
4	5	6	7	8	9	10																																					
11	12	13	14	15	16	17																																					
18	19	20	21	22	23	24																																					
25	26	27	28	29	30	1																																					

HTML Skeleton

To simplify your work, use the below HTML code and write the missing code in the `calendar()` function:

calendar.html
<pre> <!DOCTYPE html> <html> <head> <title>Monthly Calendar</title> <style> .prev-month, .next-month { color: #CCC } .today { font-weight: bold; background: #DDD; } .title { background: #AAAAFF; margin: 10px 0; padding: 5px } </pre>

```

    table { border: 1px solid #CCC; }
    td { text-align: center; }
    #calendarCode { width: 100%; }
</style>
<script>
    function calendar([day, month, year])
    {
        // TODO: return the HTML text holding the calendar table
    }
</script>
</head>

<body>
    Day: <input id="day" type="number" value="4" />
    Month: <input id="month" type="number" value="9" />
    Year: <input id="year" type="number" value="2016" />
    <input type="button" value="Show"
        onclick="let calendarHTML =
            calendar([document.getElementById('day').value,
                document.getElementById('month').value,
                document.getElementById('year').value]);
            document.getElementById('calendar').innerHTML = calendarHTML;
            document.getElementById('calendarCode').innerText = calendarHTML" />
    <div class="title">Calendar:</div>
    <div id="calendar">Calendar will be shown here</div>
    <div class="title">HTML:</div>
    <textarea rows="12" id="calendarCode"></textarea>
</body>

</html>

```

Submit in the **judge system** the JS code of your **calendar()** function only, without the above HTML code that visualizes the calendar in the Web browser.

Screenshot

This is how your calendar should look in Web browser, when the **calendar()** function is implemented correctly:

Monthly Calendar
calendar.html

Day:
Month:
Year:

Calendar:

Sun	Mon	Tue	Wed	Thu	Fri	Sat
28	29	30	31	1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	1

HTML:

```

<table>
  <tr><th>Sun</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th><th>Sat</th>
</tr>
  <tr><td class="prev-month">28</td><td class="prev-month">29</td><td class="prev-
month">30</td><td class="prev-month">31</td><td>1</td><td>2</td><td>3</td></tr>
  <tr><td class="today">4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td>
</tr>
  <tr><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td><td>17</td></tr>
  <tr><td>18</td><td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td>24</td></tr>
  <tr><td>25</td><td>26</td><td>27</td><td>28</td><td>29</td><td>30</td><td class="next-
month">1</td></tr>
</table>

```

Hints

- Printing a calendar in JS without using an external library is not as simple as the previous problems in this exercise! It may take a few hours or even more to implement it correctly.
- Play with the class **Date** in JavaScript and make some calculations.
- You may also search in Google, e.g. try "**JavaScript calendar code example**".
- Print the calendar table **headings** + days.
- Print the days from the **previous month** (if any).
 - Find the day of week for the first day of the input date.
 - If it is not Sunday, days from the previous month exist.
 - Go back a few days in the previous month to find the closest Sunday (first week day).
 - Start from it and print the days until the end of the previous month.
- Print the days from the **current month**.
 - Print the days, one after another.
 - Create a new table row after the last week day (Saturday).
- Print the days from the **next month** (if any).
 - Stop when you reach Saturday (the last week day).
- You may start from this code template:


```
function calendar([day, month, year])
{
    // Print the calendar table header
    let html = '<table>\n';
    // TODO: finish this code

    // Print the days of the previous month
    // TODO: finish this code

    // Print the days of the current month
    // TODO: finish this code

    // Print the days of the next month
    // TODO: finish this code

    html += '</table>';
    return html;
}
```