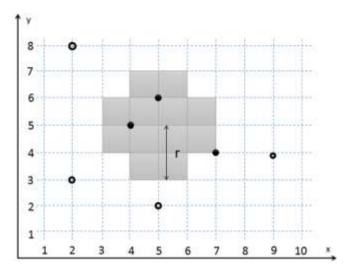
Problem 2 - Durts

Nakov and SoftUni team were bored and they decided to make a special game, called "Durts". The rules of the game were easy: all players throw one dart and if the dart get into the figure, the player takes a point. The shape of the figure represents a cross like the picture on the right. Your task is to write a program that calculates if the dart is in the figure.

Each game starts with given coordinates of the center (C_X , C_Y) of the figure, the size r, the count n, and n coordinates (X, Y) of the darts. See the figure with center (5, 5), r=2, and 7 darts to get a better idea.



Input

The input comes from the console. The first and the second numbers hold the coordinates C_X and C_Y of the center of the figure. The next two numbers are r of figure and the count n, followed by n coordinates X and Y of the thrown darts. All input numbers will be separated one from another by whitespace (one or more spaces / new lines). The input data will always be valid and in the format described. There is no need to check it explicitly.

Output

Print at the console the result "yes" or "no" for each dart in the same order, each at a separate line.

Constraints

- The coordinates C_X and C_Y of the center and darts coordinates (X, Y) will be integers in range [-1000...1000].
- The **r** will be positive integer in the range [0...500].
- The **count n** will be **positive** integer in the range [0...20].
- Time limit: 0.3 sec. Memory limit: 16 MB.

Examples

Input	Output	Comments
5 5 2 7 2 8 2 3 4 5 5 2 5 6 7 4 9 4	no no yes no yes yes no	center = $(5, 5)$ r = 2 n = 7 $(2, 8) \rightarrow \text{no}; (2, 3) \rightarrow \text{no};$ $(4, 5) \rightarrow \text{yes}; (5, 2) \rightarrow \text{no};$ $(5, 6) \rightarrow \text{yes}; (7, 4) \rightarrow \text{yes};$ $(9, 4) \rightarrow \text{no}$
-3 6 5 8 -5 2 -5 1 10 1 9 1 1 4 6 6 -100 100 3 -3	yes yes no no yes no no no	center = (-3, 6) r = 5 8 = 7 (-5, 2) \rightarrow yes; (-5,1) \rightarrow yes; (10, 1) \rightarrow no; (9,1) \rightarrow no; (1, 4) \rightarrow yes; (6, 6) \rightarrow no; (-100, 100) \rightarrow no; (3, -3) \rightarrow no
5 16 2 4 3 3 5 14 6 7 8 6	no yes no no	center = (5, 16) r = 2 n = 4 (3, 3) \rightarrow no; (5, 14) \rightarrow yes; (6, 7) \rightarrow no; (8, 6) \rightarrow no

















