Sprint 3 Report
Product Name: MoodLift
Date: 5/21/24

Actions to stop doing:
- Letting the team know that you won't be able to make meetings right before, because it disrupts the scrum schedule

Actions to start doing:
- Find better times so everyone can meet in person, because currently a few people can't make meeting times
- Keep up better with required documentation, because we are falling behind

Actions to keep doing:
- Plan all sprint meeting times at the beginning of the sprint, because we have been able to stick to a schedule.
- Check in regularly with members to ensure that meeting times still work for everyone, because this lets us reschedule meetings as necessary
- Asking for help regularly in the team chat, because this allows people to get unblocked faster
- Send updates to the team when tasks are completed outside of meetings, because it lets other team members know how the project is going
- Holding daily scrum meetings for the whole team, because it allows everyone to check in and share their progress

Work completed:
- Completed the Login page, users are able to register and make an account
- Completed initial Mental Health Resources UI
- Completed initial Mood Tracker UI
- Completed the history, able to see previous journal prompts
- Completed connecting Firebase to the web app
- Completed the Journal page functionality

Work not completed:
- Did not complete all of the Mood Tracker UI
- Did not complete Mood tracker functionality
- Did not complete Spotify API integration
- Did not finish Friends page functionality

Work completion rate:
- User Stories Completed: 2 out of 5
- Task Completion Rate: 75%
- Total Work hours estimate: 20 hours
- Estimated days worked: 10

Final Burnup Chart:

Sprint 3 Plan Burn Up Chart