

Stage 6 Codegen Example 2

Tuesday, May 7, 2024 3:00 PM

```
struct foo {
    f1: int
    f2: int
}

fn main() -> int {
    let x:&foo, y:&foo, z:&int

    entry:
        x = $alloc 10
        y = $gep x 5
        z = $gfp y f2
        $ret 0
}
```

```
.data

out_of_bounds_msg: .string "out-of-bounds array access"
invalid_alloc_msg: .string "invalid allocation amount"

.text

.globl main
main:
    pushq %rbp
    movq %rsp, %rbp
    subq $32, %rsp
    movq $0, -8(%rbp)
    movq $0, -16(%rbp)
    movq $0, -24(%rbp)
    jmp main_entry

main_entry:
    movq $10, %r8                // allocate struct array
    cmpq $0, %r8
    jle .invalid_alloc_length
    movq $2, %rdi                // compute size: (10 * 2) + 1
    imulq %r8, %rdi
    incq %rdi
    call _cflat_alloc
    movq $10, %r8
    movq %r8, 0(%rax)            // store header info
    addq $8, %rax                // store pointer in x
    movq %rax, -8(%rbp)

    movq $5, %r8                // index x[5]
    cmpq $0, %r8
    jl .out_of_bounds
    movq -8(%rbp), %r9
    movq -8(%r9), %r10
    cmpq %r10, %r8
    jge .out_of_bounds
    imulq $16, %r8               // compute array offset (2 words * index)
    addq %r9, %r8               // add base pointer
    movq %r8, -16(%rbp)         // store in y
    leaq 8(%r8), %r9            // compute pointer to y.f1
    movq %r9, -24(%rbp)         // store in z
    movq $0, %rax
    jmp main_epilogue

main_epilogue:
    movq %rbp, %rsp
    popq %rbp
    ret

.out_of_bounds:
    lea out_of_bounds_msg(%rip), %rdi
    call _cflat_panic

.invalid_alloc_length:
    lea invalid_alloc_msg(%rip), %rdi
    call _cflat_panic
```