

* Example 1:

Matrix Addition using Pointers

```

→ #include <stdio.h>
int main()
{
    int a[3][3], b[3][3], c[3][3];
    int *p1 = &a[0][0], *p2 = &b[0][0],
        *p3 = &c[0][0];
    int i, j;
    printf("Enter first matrix:\n");
    for (i=0; i<9; i++) scanf("%d", p1+i);
    printf("Enter second matrix:\n");
    for (i=0; i<9; i++) scanf("%d", p2+i);
    for (i=0; i<9; i++) *(p3+i) = *(p1+i) + *(p2+i);
    printf("Resultant Matrix:\n");
    for (i=0; i<9; i++) printf("%d ", *(p3+i));
    if ((i+1)%3 == 0) printf("\n");
}
return 0;
}

```

→ Output :

Enter first matrix:

(User inputs 1 2 3 4 5 6 7 8 9)

Enter second matrix:

(User inputs 1 2 3 4 5 6 7 8 9)

Resultant Matrix:

$$\begin{bmatrix}
 1 & 2 & 3 \\
 4 & 5 & 6 \\
 7 & 8 & 9
 \end{bmatrix}
 +
 \begin{bmatrix}
 8 & 9 & 10 \\
 11 & 12 & 13 \\
 14 & 15 & 16
 \end{bmatrix}
 =
 \begin{bmatrix}
 9 & 11 & 13 \\
 15 & 17 & 18 \\
 21 & 23 & 25
 \end{bmatrix}$$

* Example 2:

Find largest and smallest in 3×3 Matrix using pointers

```
#include <stdio.h>
int main() {
    int arr[3][3], *p = &arr[0][0];
    int i, max, min;
    printf ("Enter elements of 3x3 matrix.\n");
    for (i=0; i<9; i++) scanf ("%d", p+i);
    if (*p == max == min) max = *p;
    for (i=1; i<9; i++) {
        if (*p+i > max) max = *p+i;
        if (*p+i < min) min = *p+i;
    }
    printf ("Largest = %d\nSmallest = %d\n",
           max, min);
    return 0;
}
```

Output: largest = 30
smallest = 5

Q1 Perform addition, subtraction and multiplication operation on two matrices.

```
#include <stdio.h>
int main() {
    int a[2][2], b[2][2], sum[2][2],
        sub[2][2], mul[2][2];
    int i, j, k;
    printf ("Enter elements of first 2x2 matrix,\n");
    for (i=0; i<2; i++)
        for (j=0; j<2; j++)
            scanf ("%d", &a[i][j]);
    printf ("Enter elements of second 2x2 matrix,\n");
    for (i=0; i<2; i++)
        for (j=0; j<2; j++)
            scanf ("%d", &b[i][j]);
    sum[0][0] = a[0][0] + b[0][0];
    sum[0][1] = a[0][1] + b[0][1];
    sum[1][0] = a[1][0] + b[1][0];
    sum[1][1] = a[1][1] + b[1][1];
    sub[0][0] = a[0][0] - b[0][0];
    sub[0][1] = a[0][1] - b[0][1];
    sub[1][0] = a[1][0] - b[1][0];
    sub[1][1] = a[1][1] - b[1][1];
    mul[0][0] = a[0][0]*b[0][0] + a[0][1]*b[1][0];
    mul[0][1] = a[0][0]*b[0][1] + a[0][1]*b[1][1];
    mul[1][0] = a[1][0]*b[0][0] + a[1][1]*b[1][0];
    mul[1][1] = a[1][0]*b[0][1] + a[1][1]*b[1][1];
    printf ("Sum =\n");
    for (i=0; i<2; i++) {
        for (j=0; j<2; j++)
            printf ("%d ", sum[i][j]);
        printf ("\n");
    }
    printf ("Subtraction =\n");
    for (i=0; i<2; i++) {
        for (j=0; j<2; j++)
            printf ("%d ", sub[i][j]);
        printf ("\n");
    }
    printf ("Multiplication =\n");
    for (i=0; i<2; i++) {
        for (j=0; j<2; j++)
            printf ("%d ", mul[i][j]);
        printf ("\n");
    }
}
```

printf ("Enter elements of second 2x2 matrix:
row ");

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
scanf ("%d", &b[i][j]);
```

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
scanf ("%d", &b[i][j]);
```

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
sum[i][j] = a[i][j] + b[i][j];
```

```
sub[i][j] = a[i][j] - b[i][j];
```

```
mult[i][j] = 0; /* Initialize multiplication result */
```

```
for (k=0; k<2; k++)
```

```
mult[i][j] += a[i][k] * b[k][j];
```

```
}
```

printf ("\nAddition of matrices:\n");

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
printf ("%d", sum[i][j]);
```

printf ("\nSubtraction of matrices:\n");

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
printf ("%d", sub[i][j]);
```

```
printf ("\nMultiplication of matrices:\n");
```

```
for (i=0; i<2; i++)
```

```
for (j=0; j<2; j++)
```

```
printf ("%d", mult[i][j]);
```

```
printf ("\n");
```

```
}
```

```
return 0;
```

⇒ Output:

Enter elements of first 2×2 matrix:

1 2
3 4

Enter elements of second 2×2 matrix:

5 6
7 8

Addition of matrices:

6 8
10

Subtraction of matrices:

-4 -4
-4

Multiplication of Matrices:

19 22
43 50

Q2 Sort all the elements of a 4×4 matrix and store result in a single dimension array.

```
#include <stdio.h>
int main() {
    int i, j, k, temp;
    int arr[4][4], arr1[16];
    printf("Enter elements of 4x4 matrix:\n");
    for (i=0; i<4; i++)
        for (j=0; j<4; j++)
            scanf("%d", &arr[i][j]);
    k = 0;
    for (i=0; i<4; i++)
        for (j=0; j<4; j++)
            arr1[k++] = arr[i][j];
```

```

int main() {
    int year;
    printf("Enter a year: ");
    scanf("%d", &year);
    if (isLeap(year))
        printf("%d is a leap year.\n", year);
    else
        printf("%d is not a leap year.\n", year);
    return 0;
}

```

→ Output:

```

Enter a year: 2024
2024 is a leap year.

```

Q3/ Recursive function to calculate factorial

```

#include <stdio.h>
int factorial(int n) {
    if (n == 0)
        return 1;
    else
        return n * factorial(n - 1);
}

```

```

int main() {
    int n;
    printf("Enter number: ");
    scanf("%d", &n);
    printf("Factorial of %d is %d.\n", n,
          factorial(n));
    return 0;
}

```

→ Output:

Enter number: 5
Factorial of 5 is 120.

Q4 Swap two integers using call by value.

→ #include <stdio.h>

```
Void swap(int x, int y) {  
    int temp = x;  
    x = y;  
    y = temp;  
    printf ("Inside function after swap: x=%d, y=%d\n", x, y);  
}
```

int main() {

```
    int a, b;  
    printf ("Enter two numbers: ");  
    scanf ("%d %d", &a, &b);  
    printf ("Before function call: a=%d, b=%d\n", a, b);  
    swap(a, b);  
    printf ("After function call: a=%d, b=%d\n", a, b);  
    return 0;  
}
```

→ Output:-

Enter two numbers: 5 10
Before function call: a=5, b=10
Inside function after swap: x=10, y=5
After function call: a=5, b=10.

Q5 Function to find max and min using call by reference

```

→ #include <stdio.h>
void findMinMax(int arr[], int n, int *min,
                 int *max) {
    *min = *max = arr[0];
    for (int i = 1; i < n; i++) {
        if (arr[i] > *max)
            *max = arr[i];
        if (arr[i] < *min)
            *min = arr[i];
    }
}

int main() {
    int arr[5], i, min, max;
    printf("Enter 5 elements: ");
    for (i = 0; i < 5; i++)
        scanf("%d", &arr[i]);
    findMinMax(arr, 5, &min, &max);
    printf("Maximum=%d and Minimum=%d\n",
           max, min);
    return 0;
}

```

→ Output:- Enter 5 elements: 2 8 5 1 9

Maximum = 9

Minimum = 1

Q6 : Calculator using separate functions.

```

⇒ #include <stdio.h>
int add(int a, int b) {return a+b;}
int sub(int a, int b) {return a-b;}
int mul(int a, int b) {return a*b;}
float divi(int a, int b) {return (float)a/b;}
int main() {
    int a, b, choice;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);
    printf("1. Adding, 2. Subtracting, 3. Multiplying,\n"
           "4. Divide\nEnter your choice: ");
    scanf("%d", &choice);
    switch(choice) {
        case 1: printf("Sum = %d\n", add(a,b));
        break;
        case 2: printf("Difference = %d\n", sub(a,b));
        break;
        case 3: printf("Product = %d\n", mul(a,b));
        break;
        default: printf("Invalid choice.\n");
    }
    return 0;
}

```

⇒ Output:

- Enter two numbers: 12 14
1. Add
 2. Subtract
 3. Multiply
 4. Divide

Enter any choice: 3

Product = 48.

Q8 All loop programs using recursion.

```
→ #include <stdio.h>
int sum (int n) {
    if (n == 0)
        return 0;
    else
        return n + sum(n-1);
}

int main() {
    int n;
    printf ("Enter n: ");
    scanf ("%d", &n);
    printf ("Sum of first %d numbers = %d\n", n,
    sum(n));
    return 0;
}
```

⇒ Output :-

```
Enter n: 5
Sum of first 5 numbers = 15
```